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ZEROPLUS

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Preface

This Quick Start Guide is designed to help new and intermediate users navigate and perform common tasks with the Zeroplus Logic Analyzer. Despite its simple packaging and interface, the Logic Analyzer is a sophisticated measurement and analysis tool. It is also a highly sensitive electrical current sensing device. Users must carefully read instructions and procedures pertaining to installation and operation. Any instrument connected to the unit should be properly grounded. A pair of anti-static gloves is strongly recommended when performing a task with the device. To ensure accuracy and consistency of output data, use of the bundled components is strongly recommended.

Users' opinions are very important to Zeroplus. Please contact our engineering team by telephone, fax or email with your questions or feedback. Thank you for choosing the Zeroplus Logic Analyzer.

Notice:

We will not have additional notice for you, when there is any modification of the User Manual. If there is some unconformity caused by the software version upgrade, users should take the software as the standard.

1 Features of Zeroplus Logic Analyzer

1.1 Package Contents
1.2 Introduction
1.3 Hardware Specifications
1.4 System Requirements
1.5 Device Maintenance and Safety

Objective

In this chapter, users will learn about the package contents, description, hardware specifications, system requirements, and safety issues of the Zeroplus Logic Analyzer. Although this chapter is purely informative, we highly recommend reading this carefully to ensure safety and accuracy when performing any operation with the Zeroplus Logic Analyzer.

1.1 Package Contents

Verify the package contents before discarding packing materials. The following components should be included in your product. For assistance, please contact our nearest distributor.

Table 1-1: Parts List for Retail Packages

Models	LAP-C (16032)	LAP-C (16064)	LAP-C (16128)	LAP-C (162000)	LAP-C (32128)	LAP-C (321000)	LAP-C (322000)
Logic Analyzer	1	1	1	1	1	1	1
16-Pin Testing Cable	0	0	0	0	1	1	1
8-Pin Testing Cable	2	2	2	2	2	2	2
Probe	2	20	20	20	36	36	36
USB Cable	1	1	1	1	1	1	1
Quick Start Guide	0	1	1	1	1	1	1
Driver CD**	1	1	1	1	1	1	1
1-Pin Testing Cable (White)	1	1	1	1	1	1	1
2-Pin Testing Cable (Black)	1	1	1	1	1	1	1

* This Driver CD consists of a multilingual software interface program, as well as a multilingual User Manual.

Fig. 1-1: Logic Analyzer

16-Pin x 1
8-Pin x 2

Fig. 1-2: Testing Cable

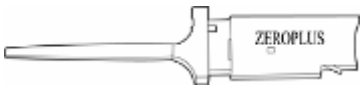


Fig. 1-3: Probe
(varied depending on models)

Fig. 1-4: USB Cable

Fig. 1-5: Quick Start Guide

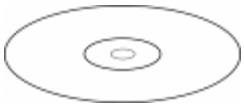


Fig. 1-6: Driver CD

Fig. 1-7: 1-Pin External Clock Cable
(White)

Fig. 1-8: 2-Pin Ground Cable
(Black)

1.2 Introduction

Zeroplus Logic Analyzer LAP-C Series share the same external features as illustrated in the following figures.

Fig. 1-9: A View of the Zeroplus Logic Analyzer LAP-C Series. See *Fig 1-11* for detailed information on the **Signal Connectors**

Fig. 1-10: Side View of the Zeroplus Logic Analyzer; the power of the Logic Analyzer is drawn from the USB connection.

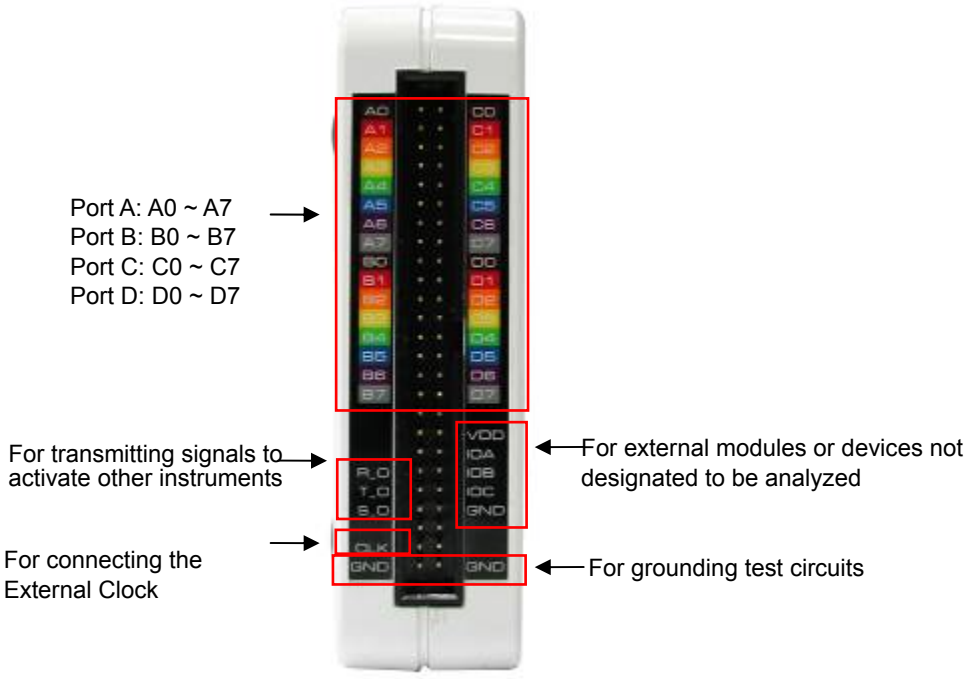


Fig. 1-11: Side View of the Zeroplus Logic Analyzer LAP-C Series

Table 1-2: List of Functional Pins in Each Model

Models	LAP-C(16032)	LAP-C(16064)	LAP-C (16128)	LAP-C (162000)	LAP-C (32128)	LAP-C (321000)	LAP-C (322000)
Port A (**A0~A7**)	√				√	√	
Port B (**B0~B7**)	√				√	√	
Port C (**C0~C7**)	X				√	√	
Port D (**D0~D7**)	X				√	√	
R_O	√				√	√	
T_O	√				√	√	
S_O	√				√	√	
CLK	√				√	√	
GND	√				√	√	
VDD	√				√	√	
IOA	√				√	√	
IOB	√				√	√	
IOC	√				√	√	
GND	√				√	√	

Table 1-3: Definitions and Functions of Pins for All Models

CLK	Clock	Connect a given external module to be analyzed.
GND	Ground	Two pins used for grounding the Logic Analyzer with a given external module to be analyzed.

Table 1-4: Definitions and Functions of Pins for Advanced Models (1)

R_O	Read (Out)	When the Logic Analyzer is about to upload data from the memory to the PC, the **R_O** will send a **Rising Edge** signal of DC3.3V. When the upload is finished, a **Falling Edge** signal is sent.
T_O	Trigger (Out)	When a trigger condition is established, the **T_O** will send a **Rising Edge** signal of DC3.3V. When the memory is full, a **Falling Edge** signal is sent.
S_O	Start (Out)	When a user initiates a sampling task by clicking the RUN icon in the window or clicking the START button on the device, the **R_O** will send a **Rising Edge** signal of DC3.3V. When the Logic Analyzer finishes uploading, a **Falling Edge** signal is sent.

Table 1-5: Definitions and Functions of Pins for Advanced Models (2)

VDD	Voltage Drain (Semiconductor)	Provide +3.3 V for external modules by draining voltage from the Logic Analyzer.
IOA	Ext. I/O Module A	Transmit signals between an external model or device and the Logic Analyzer.
IOB	Ext. I/O Module B	Same as **IOA**.
IOC	Ext. I/O Module C	Same as **IOA**.
GND	Ground	Ground external devices in sequence.

1.3 Hardware Specifications

Table 1-6：Hardware Specifications of LAP-C Series

Items\Type		LAP-C (16032)	LAP-C (16064)	LAP-C (16128)	LAP-C (162000)	LAP-C (32128)	LAP-C (321000)	LAP-C (322000)
Interface		USB 2.0 (1.1)						
Operating System		Windows 2000/ Windows XP/ Windows Vista/ Windows 7						
Power Supply		USB 1.1 (USB 2.0 Recommended)						
Channels		16				32		
Sampling Rate	Internal Clock Rate (asynchronous)	100Hz ~ 100MHz		100Hz ~ 200MHz				
	Max External Clock (synchronous)	Max 75MHz		Max 100MHz				
	Bandwidth	75MHz						
Memory	Memory	512K Bits	1M Bits	4M Bits	64M Bits	4M Bits	32M Bits	64M Bits
	Memory Depth (Per Channel)	32K Bits	64K Bits	128K Bits	2M Bits	128K Bits	1M Bits	2M Bits
Trigger	Trigger Channel	16 Channels				32 Channels		
	Trigger Condition	Pattern/Edge						
	Pre-Trigger/ Post-Trigger	Yes						
	Trigger Level	1 Level						
	Trigger Count	1~65535						
Threshol Voltage	Working Voltage	-6V~+6V						
	Accuracy	±0.1V						
Protocol Analyzer (Keep Increasing)	I2C	Free						
	UART	Free						
	SPI	Free						
	1-WIRE	Option			Free			
	CAN 2.0B	Option			Free	Option	Free	
	HDQ	Option					Free	
	7-SEGMENT LED	Free						
	Operating Interface Language	Chinese(Si)/ Chinese(Tr)/ English						
	Time Base Range	5ps~10Ms						
	Vertical Sizing	1~5.5						
	Compression	Max 8Mbits	Max 16Mbits	Max 32Mbits	Max 512Mbits	Max 32Mbits	Max 255Mbits	Max 512Mbits

Software Function	Waveform Width Display	Yes						
	Trigger Page	1~8192Page						
	Pulse Width Trigger	Option						Free
	Double Mode	No	No	Yes	Yes	Yes	Yes	Yes
	Trigger Mark	No	No	No	Yes	No	No	Yes
	Latch Function	No	No	No	Yes	No	Yes	Yes
	Data Contrast	No	No	No	Yes	No	Yes	Yes
	Multi-stacked Logic Analyzer Settings	No	No	No	No	Yes	Yes	Yes
	Protocol Analyzer Trigger	Option						Free
Safety Certification		FCC/CE/WEEE/RoHS						

1.4 System Requirements

This section discusses basic operating system and hardware requirements for the Logic Analyzer. Software and hardware capabilities may vary depending on PC configuration. This manual assumes proper installation of a supported operating system as listed below.

1.4.1 Operating System Requirements

	Support	Non-support
Operating System Name	● Windows 2000 (Professional, Server Family) ● Windows XP (Home, Professional Editions 32-Bit version) ● Windows VISTA (32-Bit and 64-Bit version) ● Windows 7 (32-Bit version)	● Windows NT 4.0 (Workstation & Server, Service Pack 6) ● Windows Server 2003

1.4.2 Hardware System Requirements

Hardware Name	Lowest Configuration	Recommended Configuration
CPU	166 MHz	900 MHz
Memory	64MB	256MB
Display Device	VGA Display Capability with 1024x768 resolution or higher.	VGA Display Capability with 1024x768 resolution or higher.
Hard Drive	At least 100MB available space	At least 100MB available space
USB	USB1.1 supported	USB2.0 recommended

1.5 Device Maintenance and Safety

Follow these instructions for proper operation and storage of the Logic Analyzer.

Table 1-7: General Advice

Cautions	• Do not place heavy objects on the Zeroplus Logic Analyzer. • Avoid hard impacts and rough handling. • Protect the Logic Analyzer from static discharge. • Do not disassemble the Zeroplus Logic Analyzer; this will void the warranty and could affect its operation.
Cleaning	• Use a soft, damp cloth with a mild detergent to clean. • Do not spray any liquid on the Zeroplus Logic Analyzer or immerse it in any liquid. • Do not use harsh chemicals or cleaners containing substances such as benzene, toluene, xylene or acetone.

Table 1-8: Electrical Specifications

Items	Minimum	Typical	Maximum
Working Voltage	DC 4.5 V	DC 5.0 V	DC 5.5 V
Current at Rest			200 mA
Current at Work			400 mA
Power at Rest			1 W
Power at Work			2W
Error in Phase Off*			1.5 nS
V_{input} of Testing Channel	DC -30V		DC 30 V
$V_{Reference}$	DC -6V		DC 6 V
Input Resistance		500KΩ/10pF	
Working Temperature	5°C		70°C
Storage Temperature	-40°C		80°C

* Refer to the User Manual for error analysis calculation.

Table 1-9: Operating Environment

WARNING	• Avoid direct sunlight • Use in a dust free, non-conductive environment (see Note) • Relative Humidity: < 80% • Altitude: < 2000m • Temperature: 0 ~ 40 Degrees C This is a Class A product which may cause radio interference in a domestic environment.
	Note: EN 61010-1:2001 specify degrees of pollution and their requirements. Logic Analyzer falls under Level 2. Pollution refers to 'addition of foreign matter, solid, liquid or gaseous (ionized gases), which may produce a reduction of dielectric strength or surface resistivity'. Pollution Degree 1: No pollution or only dry, non-conductive pollution occurs. This pollution has no effect. Pollution Degree 2: Normally only non-conductive pollution occurs. Occasionally, however, temporary conductivity caused by the condensation must be expected. Pollution Degree 3: Conductive pollution occurs or dry, non-conductive pollution which becomes conductive due to the condensation occurs. In such conditions, the equipment is normally protected against exposure to direct sunlight, precipitation and wind, but neither temperature nor humidity is controlled.
Storage Environment	Relative Humidity: < 80% Temperature: 0 ~ 50 Degrees C

Conclusion

After reading this section, users should have a basic grasp of the Logic Analyzer. A complete understanding of the section, **Device Maintenance and Safety**, is a critical prerequisite of any further operation as presented in the User Manual.

2 Installation

2.1 Software Installation
2.2 Hardware Installation
2.3 Tips and Advice

Objective

This chapter describes the installation of the Logic Analyzer hardware and software. Software installation steps must be followed precisely to ensure successful installation.

2.1 Software Installation

In this section, users will learn how to install the software interface and drivers. As with proper installation of many USB devices, the Logic Analyzer application and driver software must be installed prior to the connection of the hardware. The following steps illustrate an installation of a Zeroplus **LAP-C(16128)** Logic Analyzer. The other six models mentioned in Chapter 1 would follow identical procedures.

Step 1. Insert the driver CD-ROM in the PC CD drive.

Step 2. Execute the installation program. Go to the START menu, click **START**, **Run**, **Browse** in sequence, select **Setup.exe** file in the appropriate model folder and then click **OK**. It is recommended that all other programs are closed while the installation proceeds.

Step 3. Choose the desired language.

Step 4. Click **Next** to proceed with the Install Wizard.

Step 5. Select "**I accept the terms in the license agreement**", and click **Next**.

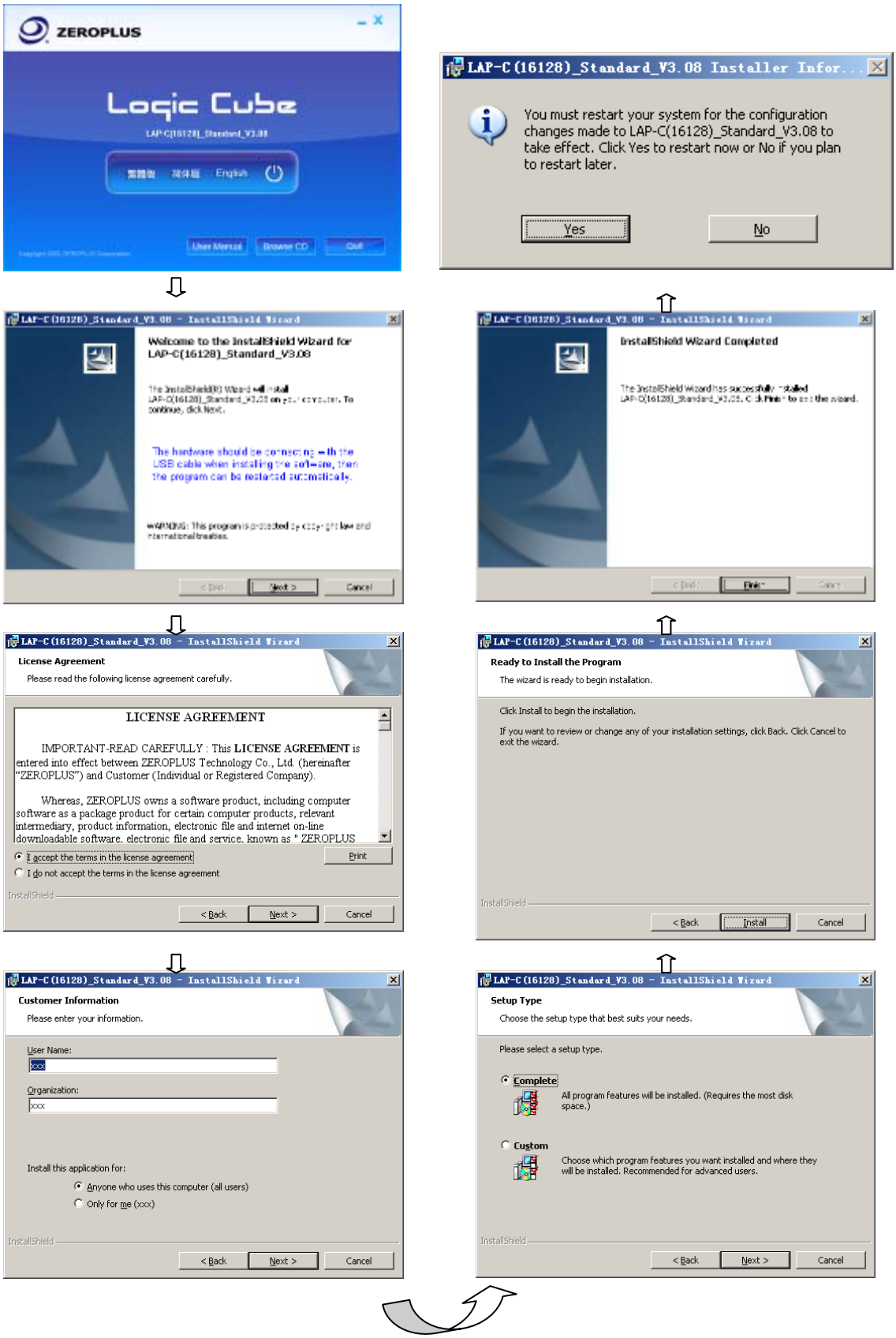
Step 6. Enter User and Organization name.

Step 7. Choose the setup type. We recommend **Complete** for most users.

Step 8. Click **Install** to confirm settings and begin the actual installation.

Step 9. Click **Finish** to complete the installation.

Step 10. Click **Yes** to restart the PC.


ZEROPLUS
Logic Cube
English
User Manual
Browse CD
Quit
LAP-C(16128)_Standard_V3.08 Installer Infor...
You must restart your system for the configuration changes made to LAP-C(16128)_Standard_V3.08 to take effect. Click Yes to restart now or No if you plan to restart later.
Yes
No
LAP-C(16128)_Standard_V3.08 - InstallShield Wizard
Welcome to the InstallShield Wizard for LAP-C(16128)_Standard_V3.08
The hardware should be connecting with the USB cable when installing the software, then the program can be detected automatically.
< Back
Next >
Cancel
InstallShield Wizard Completed
Finish
License Agreement
Please read the following license agreement carefully.
LICENSE AGREEMENT
IMPORTANT-READ CAREFULLY : This LICENSE AGREEMENT is entered into effect between ZEROPLUS Technology Co., Ltd. (hereinafter "ZEROPLUS") and Customer (Individual or Registered Company).
Whereas, ZEROPLUS owns a software product, including computer software as a package product for certain computer products, relevant intermediary, product information, electronic file and internet on-line downloadable software, electronic file and service, known as " ZEROPLUS
I accept the terms in the license agreement
I do not accept the terms in the license agreement
Print
Ready to Install the Program
The wizard is ready to begin installation.
Click Install to begin the installation.
If you want to review or change any of your installation settings, click Back. Click Cancel to exit the wizard.
Install
Customer Information
Please enter your information.
User Name:
xxx
Organization:
xxx
Install this application for:
Anyone who uses this computer (all users)
Only for me (xxx)
Setup Type
Choose the setup type that best suits your needs.
Please select a setup type.
Complete
All program features will be installed. (Requires the most disk space.)
Custom
Choose which program features you want installed and where they will be installed. Recommended for advanced users.

2.2 Hardware Installation

Hardware installation simply involves in connecting the Logic Analyzer to your computer with the included USB Cable as shown in Figures 2-4 and 2-5.

Fig. 2-1

1. Plug the fixed end of the cables into the LA (Fig. 2-1).

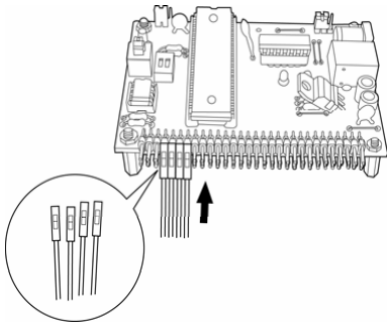


Fig. 2-2

2. Plug the loose ends into the connectors on the circuit board to be analyzed (Fig. 2-2).

Note: The following sequence must be observed when connecting the connectors into the circuit board: A0 = Brown, A1 = Red, A2 = Orange, A3 = Yellow, A4 = Green, A5 = Blue, A6 = Purple and A7 = Gray.

Fig. 2-3

3. The circuit board must be grounded to the Logic Analyzer with the black Ground Cable (Fig. 2-3).

Fig. 2-4

4. Plug the square end of the USB cable into the Logic Analyzer (Fig. 2-4).

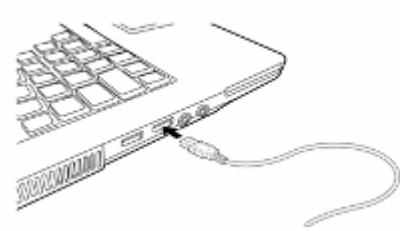


Fig. 2-5

5. Plug the thin end into the computer (Fig. 2-5).

At this point, the computer should be able to detect the Logic Analyzer and finalize the installation for hardware connection. For further information, refer to the Troubleshooting and Frequently Asked Questions (FAQ) chapters in the User Manual.

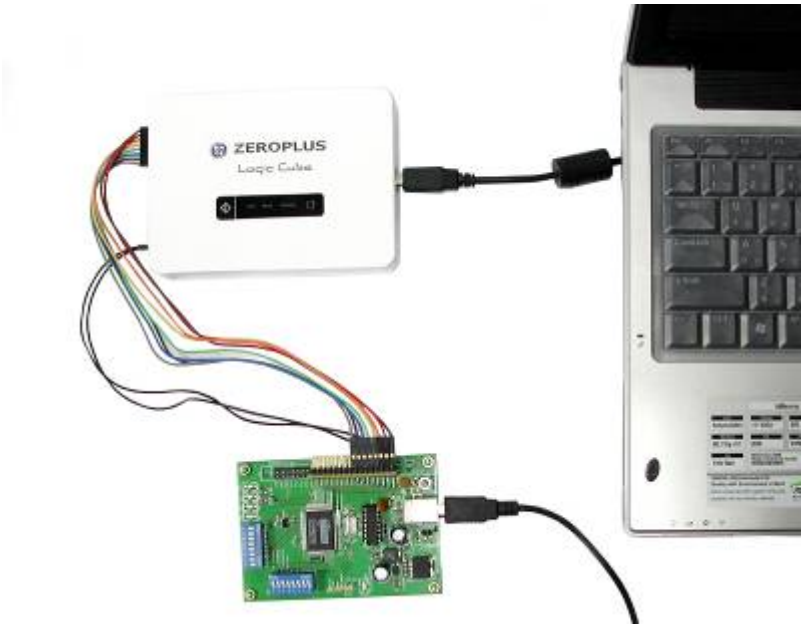


Fig. 2-6: An Assembly of Laptop, Logic Analyzer, and Testing Board

2.3 Tips and Advice

1. When testing a circuit board, make sure that the internal sampling frequency (within the Logic Analyzer) is at least four times higher than the external board frequency.
2. If the signal connector does not work well with the pins on the test board, try to use the supplied probes.

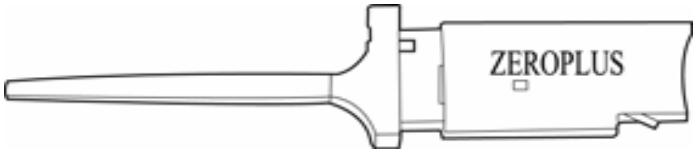


Fig. 2-7: Probes Supplied with Zeroplus

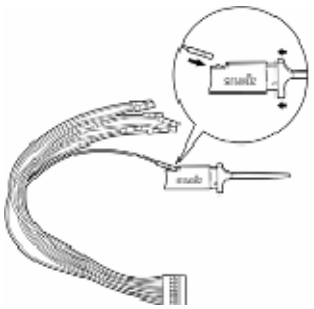


Fig. 2-8

3. Usages of probes
3-1. Take the loose end of the cable and insert it into the clip (Fig. 2-8).

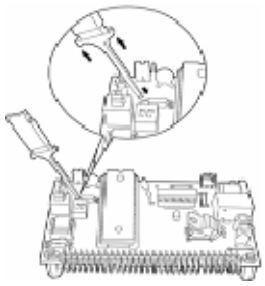


Fig.2-9

3-2. Compress the probe as shown to reveal two metal prongs (Fig. 2-8).
3-3. Place the metal prongs on a metal connector on the testing board and release the fingers so that the prongs can grip the metal connector (Fig. 2-9).

4. The Logic Analyzer will connect to the **Zeroplus** server for software updates if an internet connection is available.
5. Unwanted signals can be filtered out using the **Signal Filter** or **Filter Delay** functions.
6. When measuring for a long period, **Compression** makes memory more efficient.
7. Trigger condition depends on the testing board. If triggering does not work well, try to narrow the trigger conditions and optimize them repeatedly.
8. If a testing board has a lower frequency than Logic Analyzer, sample signals according to the external clock.
9. When sampling from an external clock, filter extra signals with the Signal Filter function.
10. Unused channels may be removed from the Bus/Signal display using Bus/Signal (Menu) ➔ Channels Setup.

3 User Interface

3.1 Menu & Tool Bars
3.2 Find Data Value
3.3 Statistics Feature
3.4 Customize Interface
3.5 Auto Save
3.6 Color Setting
3.7 The Flow of Software Operation

Objective

Chapter 3 presents detailed information on the Logic Analyzer software interface in four sections: **Menu Bar**, **Tool Bar**, **Statistical Function**, and **Interface Customization**.

Basic Layout

The layout of the Logic Analyzer software interface can be divided into nine sections as shown in the following figure.

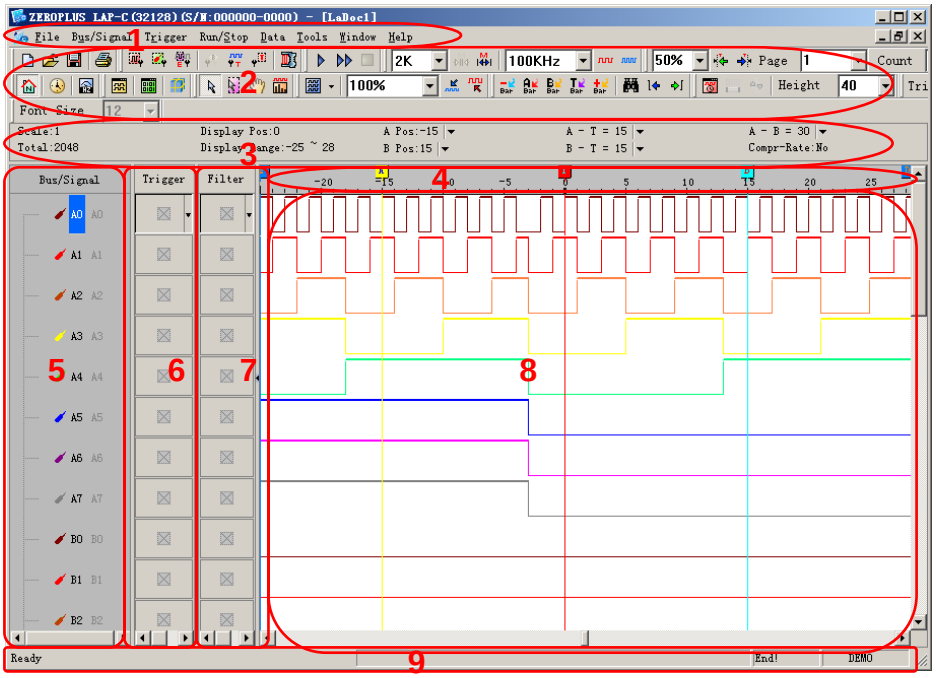


Fig 3-1: Software Interface

1. Menu Bar

All operations are performed directly from the menu bar, including **configure label**, **rename**, **execute** and **stop**. Pull-down menus allow easy navigation through the measurement panel.

2. Tool Bar

The tool bar is the graphical user interface which can make you work with some of the more common applications. From these icons, you can change settings and operate the Logic Analyzer easily.

Note: The prompting information of the shortcut keys has been added in the tooltips of the Tool Bar, that is to say, when users place the cursor on the icons, the corresponding shortcut key information will appear. For example, the prompting information of the New button is "New (Ctrl+N)". "Ctrl+N" is the Shortcut Key of the function of New.

3. Information Bar

The Information Bar displays information about the grids in the waveform, such as: Address, Time, Frequency, Trigger Bar, A Bar, B Bar and other Bar. Details of the labels are below:

Scale -	Define the acquisition clock that controls the data sampling
Total -	The period of time when Logic Analyzer captures data.
Display Pos -	The middle tip means the middle position of the waveform.
Display Range-	Display the waveform time range of the current waveform display area.
A Pos -	The main function is to set A Bar or the other Bar.
B Pos -	The main function is to set B Bar or the other Bar.
A-B -	Press the under arrow to exchange and become the other Bar Moreover, you also can execute this function from the other Bar.

4. Ruler (Waveform Display / Listing Display)

Ruler shows the time position of the waveform shown in the waveform display area or the listing display area.

5. **Bus/Signal (Waveform Display / Listing Display)**

   Edit names of the measured channels; color shown matches the trace color.

6. **Trigger Column**

   Trigger Column allows users to adjust signal trigger conditions.

7. **Filter Column**

   Filter Column allows users to set Bus or signal filter conditions.

8. **Display Area**

   Acquired data is displayed as a waveform or in a list format.

   Waveform Display

   This interface shows the digital signals. When the signal is logic "0", the waveform will be displayed as . If the signal is logic "1", the waveform is as . An unknown signal waveform is displayed in gray between the high and low levels as . There are sixteen channels in LAP-C(16032), LAP-C(16064) LAP-C(16128) and LAP-C(162000), and thirty two channels in LAP-C(32128), LAP-C(321000) and LAP-C(322000).

   Listing Display

   This interface shows the digital signals as 1 and 0. Logic 1 is displayed as "1" and logic 0 is displayed as "0".

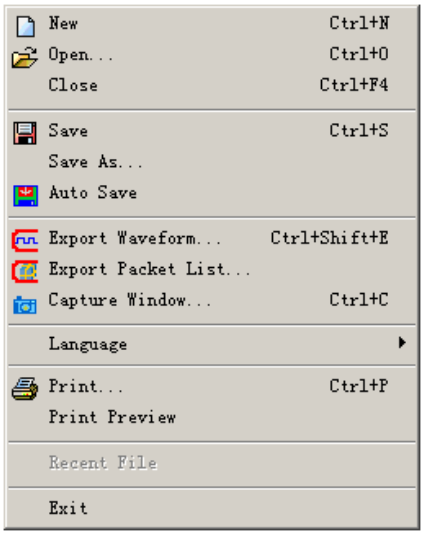
9. **Status Area**

   Display Logic Analyzer status. The function name is also indicated here.

3.1 Menu & Tool Bars

Section 3.1 presents detailed information on the eight menu and thirteen tool items shown in the menu bar. The eight menu items are **File**, **Bus/Signal**, **Trigger**, **Run/Stop**, **Data**, **Tools**, **Window** and **Help**. The thirteen tool items are **Standard**, **Trigger**, **Run/Stop**, **Sampling**, **Trigger Content Set**, **Display Mode**, **Windows**, **Mouse Pattern**, **Zoom**, **Data**, **Show Time/Height**, **Trigger Delay** and **Font Size**.

1. File

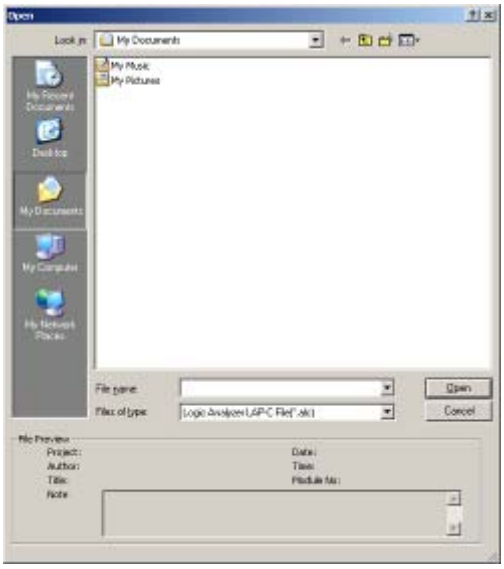
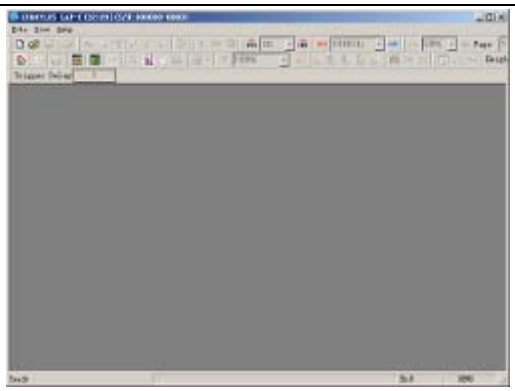
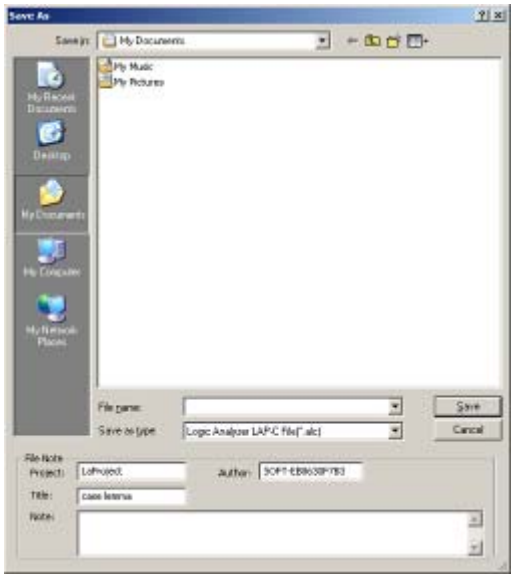


- **Close -** Close the file being worked on.
- **Auto Save -** Save the required file automatically.(See Section 3.5 for detailed instructions)
- **Export Waveform -** Export files into Text (*.txt) and CSV Files (*.csv)
- **Export Packet List** – Export the active packet list.
- **Language** - Allow users to change the language interface of menus, tool boxes, etc.
- **Print Preview** - Show three options: Bus/Signal & Trigger & Filter, Position Display Area and Waveform Display Area (See Fig. 3-17).
- **Exit** – Exit the program.

Fig 3-2: **File** menu.

Fig 3-3: **Standard** Tool Bar.

Menu Bar: **File**

Menu Item	Detail Menu & Dialog Box
New Ctrl+N	Open a **New** file.
Open... Ctrl+O	 **Fig 3-4: Open** an existing file.
Close Ctrl+F4	 **Fig 3-5: Close** the active workspace.
Save Ctrl+S Save As... Auto Save	 **Fig 3-6**: Save As Dialog Box **Save –** Save the current file. **Save As –** Specify the name of the file to be saved. **Auto Save –** Save the required file automatically.

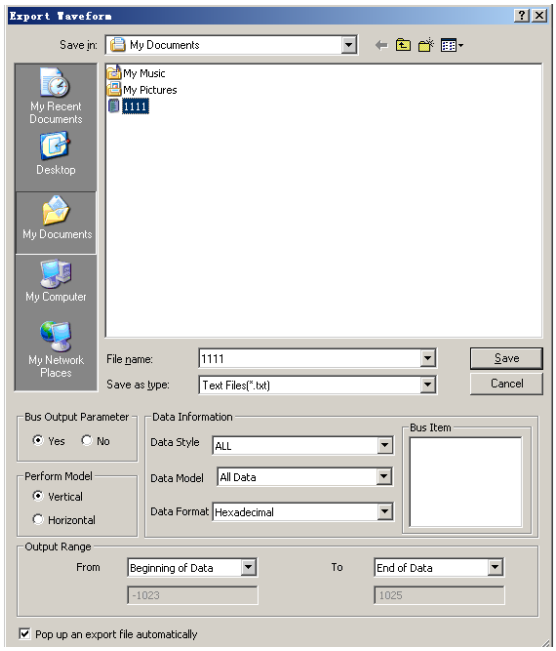
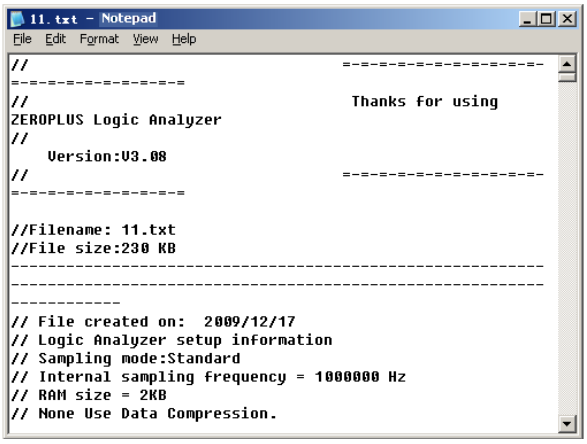


Fig 3-7: Export Waveform Dialog Box

Export Waveform: Export a file into text (*.txt) or CSV (*.csv) formats.
Bus Output Parameter: Decide whether or not to display the parameters of the file to be exported.
Perform Model: Choose whether to export the data either vertical or horizontal.
Data Style : Include ALL, ALL BUS, PROTOCOL (HAS CHANNELS), PROTOCOL(NO CHANNELS).
Data Model: Export data changed function; the selected items include All Data, Sampling Changed Dot (Compression), Data Changed Dot (Compression). Some of the data value for the signal channels of sampling position are the same, for example, view the data changed and decrease export capacity; this function will be good for users.
Output Range: Choose the range of the data to export from the pull-down menus.
Pop up an export file automatically: The export file can be popped up automatically. Users can decide whether to activate the function; the default is selected. See the export file below:


11.txt - Notepad
File Edit Format View Help
//
=-=-=-

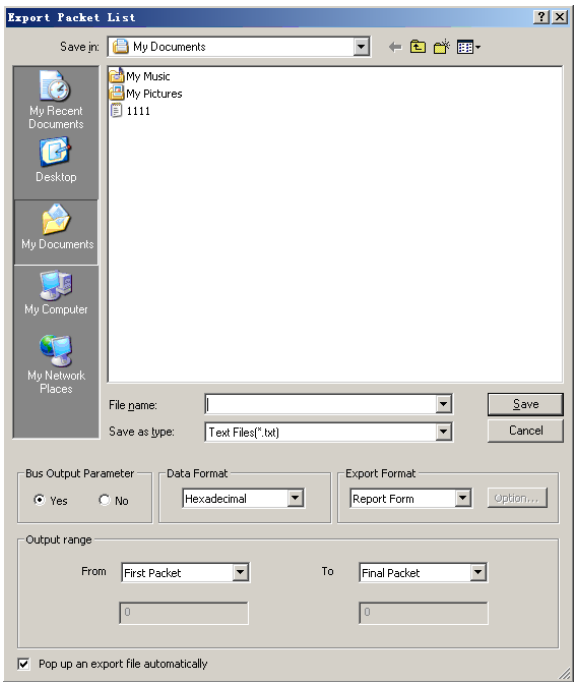


Fig 3-9: Export Packet List Dialog Box

Users can use paperwork, register and analyze packet list data.

pop up an export file automatically: The function of popping up an export file automatically in the Export Packet List dialog box is the same with that of the Export Waveform dialog box.

Export Format: The Export Format is convenient for users to ues the captured data in the following process.There are two formats for selecting, Report Form and Pure Data Form. See the following picture:

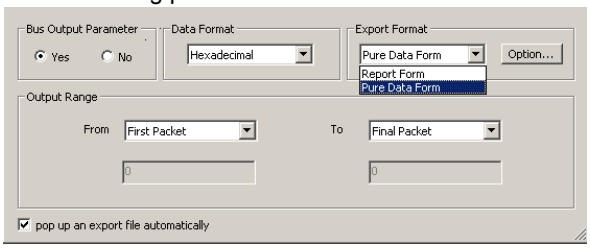


Fig 3-10: Export Format Pull-down Menu

In the part of the Export Format, when the users select the Report Form, the "Option" button can't be used; when users select the Pure Data Form, the "Option" button can be used. The "Option" pops up the Option dialog box as follows, where users can customize the export data items in the dialog box which are Packet #, Name, TimeStamp, Length and DESCRIBE.

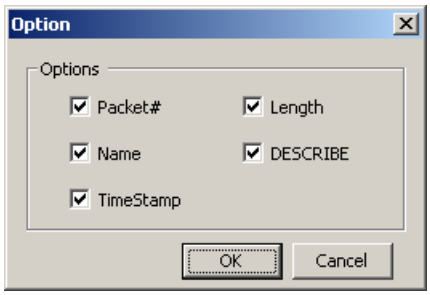


Fig 3-11: Option Dialog Box

For instance, all the export options are selected entirely.

See the below picture:

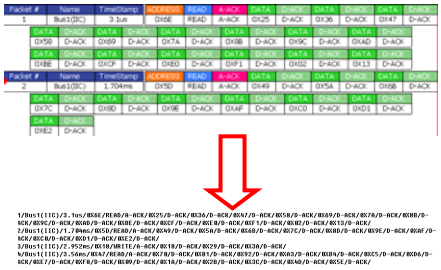


Fig 3-12: Pure Data Form

Fig 3-13: **Capture Window**

This feature is equivalent to [Alt]+[Print Screen], or [Print Screen]

Capture to
File – Save the captured image as either a jpeg or bmp
Clipboard – Copy the captured image to the clipboard for use in other applications.
MSPaint – Directly start MSPaint to view the captured image.

Capture Region
Full Screen – Capture everything on the screen.
Select Region – After pressing the capture button, a cross-hair will appear on the screen. Left click the mouse button to drag an area to capture.

Selection Line Color – Click the color box to change the color.

Opposite of color – Click this check box to ensure that the note text will be the opposite of the line color.

Note text color– Choose the color of the note text.

Note – Type in a note to attach to the captured image.

Capture – Click the button to capture the image.

Cancel - Click **Cancel** to end the capture.

Tip:

The software will add other new languages besides the Chinese Simplified (Si), Chinese Traditional (Tr) and English. And the new languages will be issued by way of the independent Installation File. When users install the program of other new language, the software will inspect the program automatically and supply the language for users to switch.

Fig 3-14: Choose among Chinese Simplified (Si), Chinese Traditional (Tr) and English.

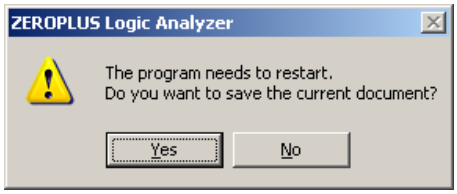


Fig 3-15: When changing languages, the above screen will be displayed and the program will need to be restarted.

Tip:

This function has been enhanced; now users can select the pages which they want to print or only the Current Page.

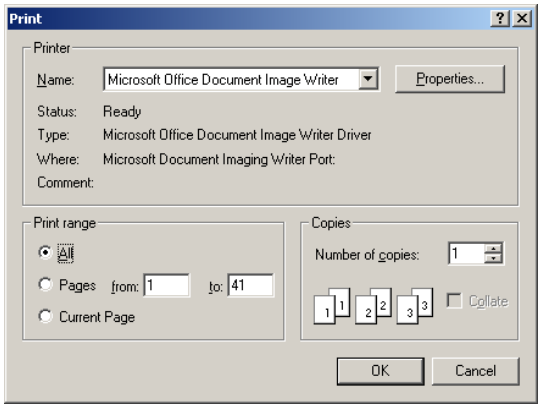


Fig 3-16: Click to enter the **Print** dialog box.

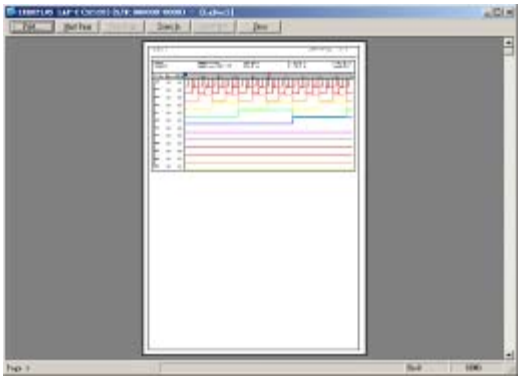


Fig 3-17: Click to show a **Preview** of the **Print**.

Recent File	Show the recently saved file.
Exit	Exit the program.

2. Bus/Signal

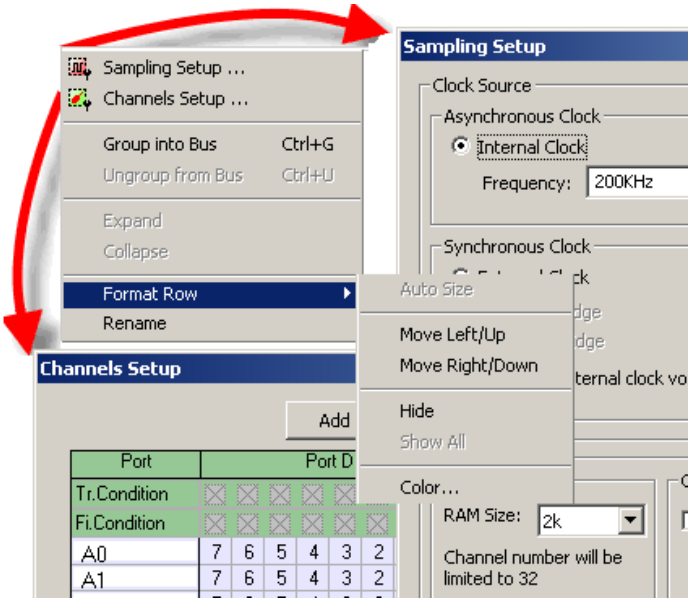


Fig 3-18: **Bus/Signal** Menu. Dialog boxes of the Sampling Setup and Channels Setup are shown and indicated by arrows.

Fig 3-19: **Trigger** Tool Box.

Menu Bar: **Bus/Signal**

Menu Item	Detail Menu & Dialog Box

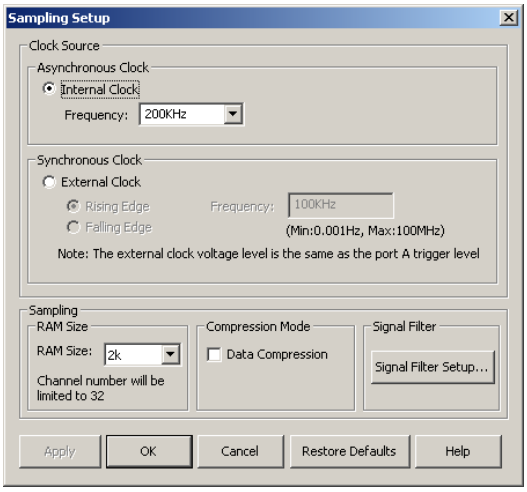


Fig 3-20: Sampling Setup

See Section 4.1 for detailed instructions.

Tip:

Icon	Description
	Decrease RAM Size
	Increase RAM Size
	Decrease Internal Clock Frequency
	Increase Internal Clock Frequency

Fig3-21: RAM Size

Choose the RAM size and the internal clock frequency from the pull-down menus.

RAM Size

The amount of the acquired data that can be stored by the Logic Analyzer depends on the amount of the allocated RAM.
The total depth of the memory for the LAP-C is 128K Bits in each probe.
If the Logic Analyzer starts gathering data with a 128K memory range, it will take a long time to find the required information.
In order to avoid spending a lot of time gathering data, select a smaller RAM size. The RAM size options are 2K, 16K, 32K, 64K, 128K and 256K. So, if gathering data with 128K takes a long time why does 256K make sense? The reason for this extra RAM size is to cope with the fact that a few of the 1~16 channels may have a large data input.

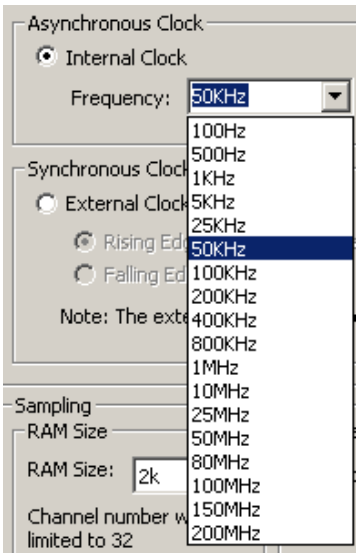
Tip:

Clock Source

Asynchronous Clock

Use the pull-down menu to choose the speed of the clock on the board being tested.

The sampling frequency should be more than 4 times higher than the signal to be measured so that the waveform duty cycle depiction will be accurate.



Synchronous Clock

Choose the frequency of the clock on the board of the Logic Analyzer. Select "External Clock" to acquire data through external sampling. Choose either "Rising Edge" or "Falling Edge" to execute the analysis process.
According to the users input the value of external frequency in software, the software can count the relevant value about signal mode and frequency. For example: the value of the message, the time scale and the zoom in and out will be the value of time mode.

Connecting the Synchronous Clock
Use one of the single connecting cables to put one end on the testing board and the other in the LA as shown in the diagram opposite.

Tip:

Compression

Check the box to compress all the data.
Compression is used to compress acquired data through a lossless compressor. The purpose of this compression is to place more data in a limited memory than in an actual memory. The compression rate of the Logic Analyzer can be up to 255 times. This means that the maximum acquisition can be 32M Bits (128Kx255= 32M Bits) for each channel. The chosen capacity of the memory, 1MB, means that the maximum data being sieved out arrives at 1MB*255=255M Bits (Per Channel).
Note: The rate will change depending on the data being analyzed.

Tip:

Signal Filter Setup

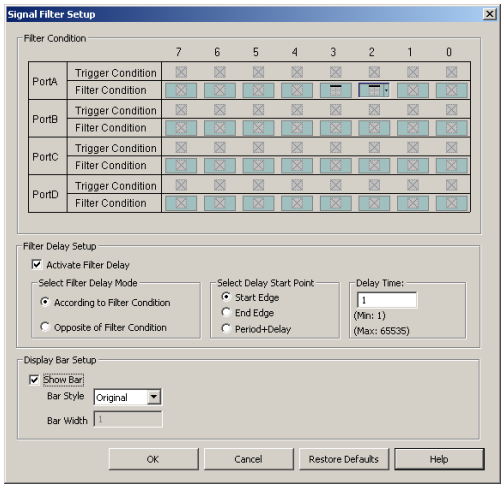


Fig 3-22: **Signal Filter Setup Dialog Box**

Tip:

Click to enter the signal filter setup dialog box.

The function of Signal Filter is to use an alterable judgment circuit which can filter undesired signals in order to capture and store valuable data in the memory. When the

combination of input signals from each channel meets the filter conditions, the section of acquired data will be gathered by the Logic Analyzer and stored in the memory. After storing the data, it will return to the Logic Analyzer's system and be displayed as a waveform. If the combination does not meet the filter conditions, it won't gather and store data.

Tip:

There are three modes of Signal Filter configuration for each channel.

1. = Don't Care means that the Logic Analyzer captures all signals from sampling.

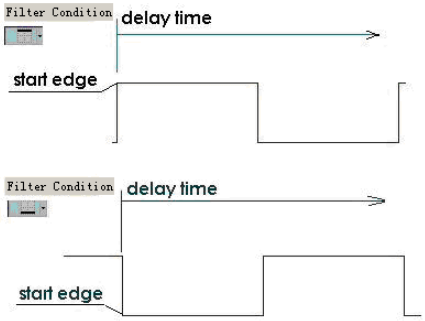


Fig 3-23: High and Low Levels

It is the system default.

2. = High Level means that the Logic Analyzer captures and displays the input signals satisfying the high level.

3. = Low Level means that the Logic Analyzer captures and displays the input signals satisfying the low level.

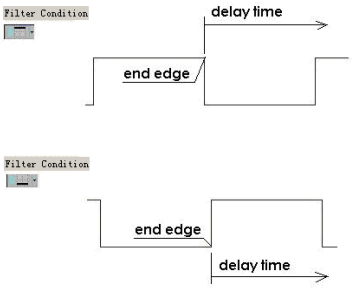


Fig 3-24: High and Low Levels

Signal Filter Delay Setup

Filter Delay – According to the filter condition.

Start Edge – Show the waveform from the start edge to the delay time interval.

See details in Section 4.1.

Tip:

Channels Setup

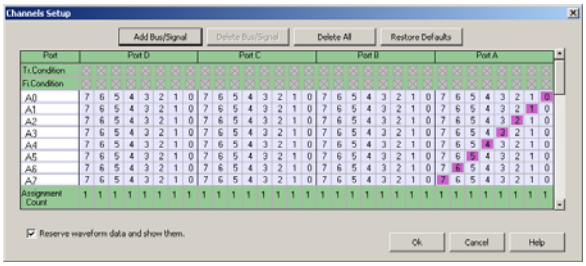
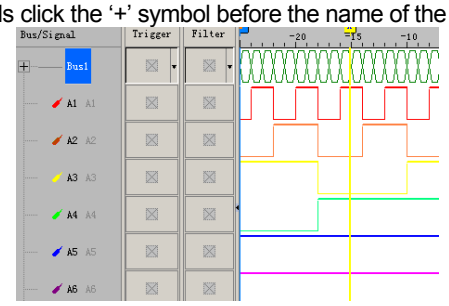
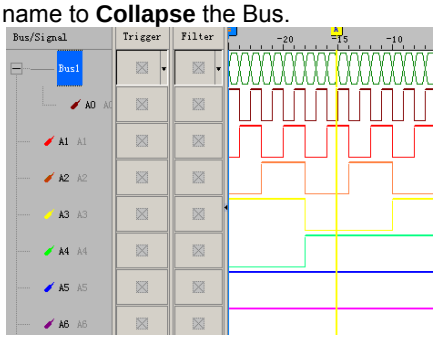


Fig 3-25: **Channels Setup**

See details in Section 4.2.

Tip:

Add Bus/Signal	Click the **Add Bus/Signal** button to add a channel. This will appear as ' New0'.
Delete Bus/Signal	Click the Bus or channel you want to delete and press the **Delete Bus/Signal** button.
Delete All	Press the **Delete All** button to delete all the Buses and channels.
Restore Defaults	Press **Restore Defaults** to return all channels and Buses to the system defaults.
Reserve waveform data and show them	Select this function when adding and deleting channels, the software reserves the original waveform; not select this function, the waveforms in channel are cleaned up.

Group into Bus Ctrl+G	Signals can be grouped into Buses by pressing **Ctrl + G**. Signals can be added, deleted ,copied and grouped into Bus, using the mouse or the keyboard, or right click and select the desired operations from the pull-down menu The movement of a signal channel are Auto Size (not available in waveform display), Move Left/Up, Move Right/Down, Hide, Show All and Color)
Ungroup from Bus Ctrl+U	Ungroup signals from Buses by pressing **Ctrl + U**.
Expand	A Bus contains at least 1 channel. In order to see these channels click the '+' symbol before the name of the Bus.  Fig 3-26: Expand
Collapse	If the Bus has been expanded click the '-'symbol before the Bus name to **Collapse** the Bus.  Fig 3-27: Collapse
Format Row ▸	 Fig 3-28: Click to change the Bus or signal display.

Tip:

Format Row	Change the display of a Bus or a signal.
Auto Size (it is not available in Waveform Display mode)	Size the signal columns automatically.
Move Left/Up (change to Move Left in Listing Display)	Highlight a signal or Bus and click **Move Left/Up** to move the signal or Bus up (left) through the list of the Bus/signal.
Move Right/Down (change to Move Right in Listing Display)	Highlight a signal or Bus and click **Move Right/Down** to move the signal or Bus down (right) through the list of the Bus/signal.
Hide	Highlight a signal or Bus and click **Hide** to hide it.
Show All	Click to show all signals and Buses that have been hidden.
Color	Highlight a signal or Bus and click **Color** to change the color.
Rename	Highlight a signal or Bus and click **Rename** to rename the Bus or signal.

3. Trigger

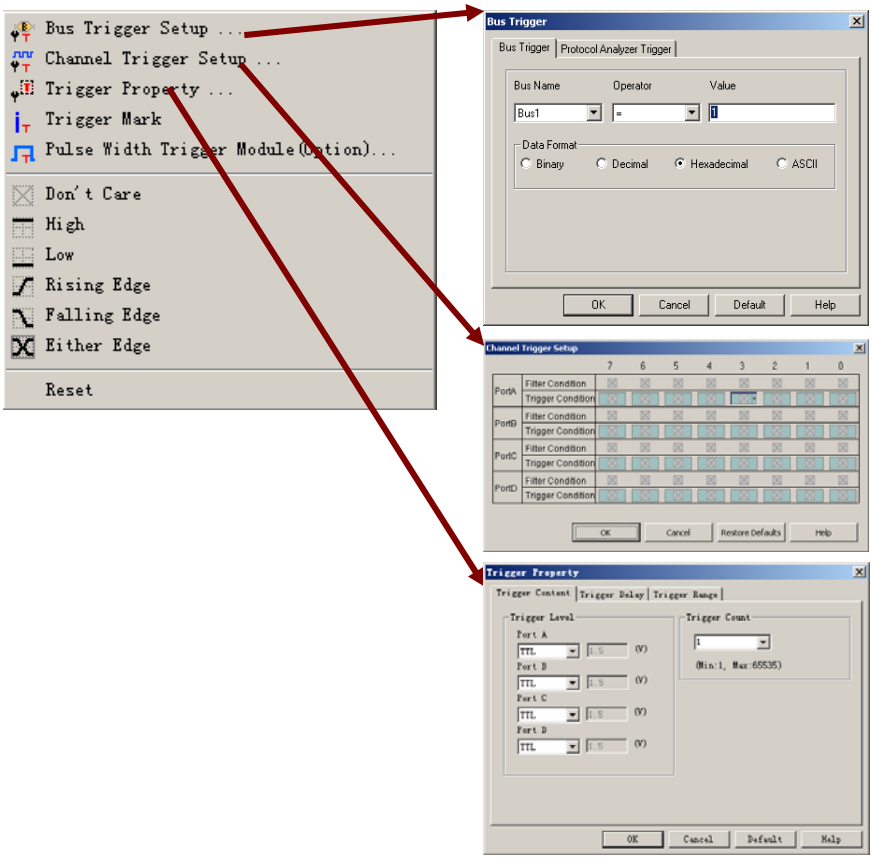
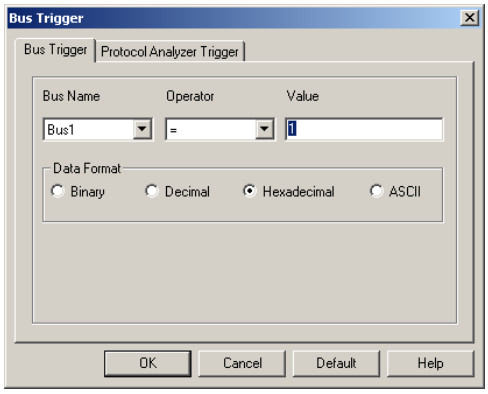
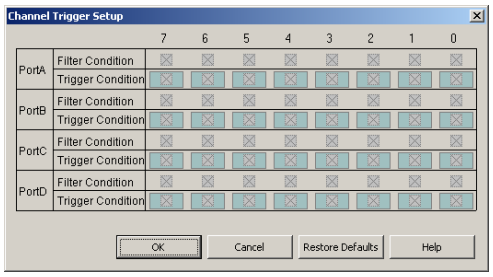


Fig 3-29: **Trigger** Menu

Fig 3-30: **Trigger** Tool Box

Menu Bar: **Trigger**

Menu Item	Detail Menu & Dialog Box
Bus Trigger Setup ...	 Fig 3-31: Set **Bus Trigger** See Section 4.1 for detailed instructions.
Channel Trigger Setup ...	 Fig 3-32: The trigger action tells the Logic Analyzer when to send data to the PC. The trigger conditions determine when the trigger point starts to record the information.
Trigger Mark	Open the Trigger Mark function. See Section 4.1 for detailed instructions.
Pulse Width Trigger Module(Option)...	Pulse Width Trigger Module: Set a trigger condition for a single channel, and the signal in this channel can be triggered in the predetermined range. However, this function is required to use with the hardware of the Pulse Width Trigger Module. (If you want to learn the detail, please refer to the Specification of the Pulse Width Trigger Module.)
Tip: It is an optional function. That is to say, this function can be used in the Modules, LAP-C(16032), LAP-C (16064), LAP-C(16128), LAP-C (162000), LAP-C(32128) and LAP-C (321000) after registering. And for the LAP-C(322000), it is not necessary to register as it can be used for free.	
Don't Care	Set the trigger condition as "**Don't Care**" See Section 4.1 for detailed instructions.
High	Set the trigger condition as "**High**" See Section 4.1 for detailed instructions.
Low	Set the trigger condition as "**Low**" See Section 4.1 for detailed instructions.

Rising Edge	Set the trigger condition as "**Rising Edge**" See Section 4.1 for detailed instructions.
Falling Edge	Set the trigger condition as "**Falling Edge**" See Section 4.1 for detailed instructions.
Either Edge	Set the trigger condition as "**Either Edge**" See Section 4.1 for detailed instructions.
Reset	Reset the trigger condition.

Trigger Property ...

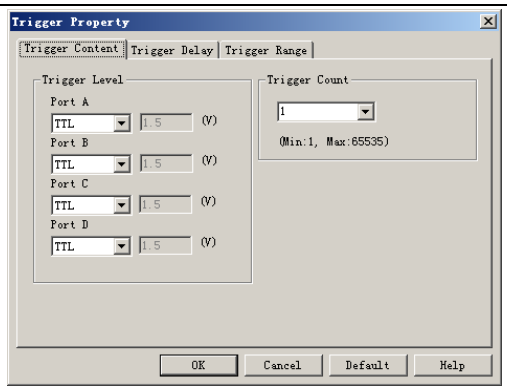


Fig 3-33: Set **Trigger Content**

See Section 4.1 for detailed instructions.

Tip:

Trigger Content Setup

Icon	Description
	Decrease trigger position
	Increase trigger position
N/A	Trigger **Page**
N/A	Trigger **Count**

Trigger Level

The voltage level that a trigger source signal must reach before the trigger circuit initiates a sweep.
There are 4 ports available; each port has the ability to assign different voltages to meet the users' requirements.
Use the pull-down menu to choose between TTL (default TTL), CMOS (5V), CMOS (3.3V), ECL and User Defined (choose the value of the Trigger Level –6.0V to 6.0 V).

Fig 3-34: Trigger Position, Trigger Page, Trigger Count

(1) Represents the Trigger Position of a memory page.

(2) Represents the Trigger Page.

(3) Represents the Trigger Count.

Tip:

Trigger Delay

Icon	Description
N/A	Trigger Delay

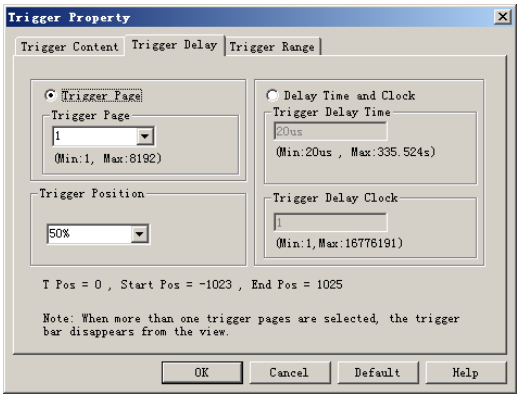


Fig 3-35: Set **Trigger Delay**

See Section 4.1 for detailed instructions.

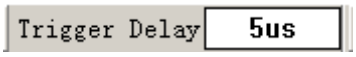


Fig 3-36: Set up **Trigger Delay** clock under time display.

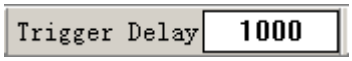


Fig 3-37: Set up **Trigger Delay** clock under sampling site display.

The **Trigger Delay** setting in **Tool Box** equals to that in the above dialog box.

Tip:

Trigger Range

Icon	Description
N/A	Trigger Range

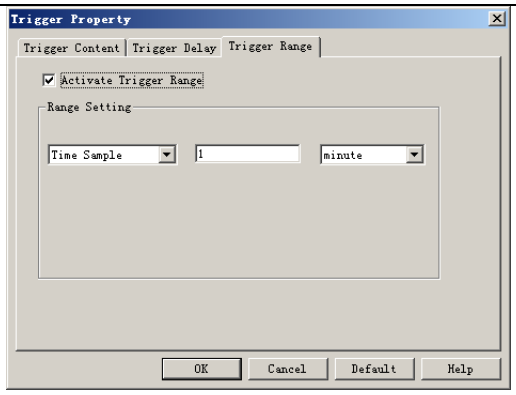


Fig 3-38: Set **Trigger Range**

4. Run/Stop

Fig 3-39: **Run/Stop** Menu

Fig 3-40: **Run/Stop** Tool Box

Menu Bar: **Run/Stop**

Menu Item	Detail Menu & Dialog Box
	Click to run once. See Section 4.1 for detailed instructions.
	Click to run continuously until the **Stop** button is pressed. See Section 4.1 for detailed instructions.
	Click to stop the repetitive run. See Section 4.1 for detailed instructions.

5. Data

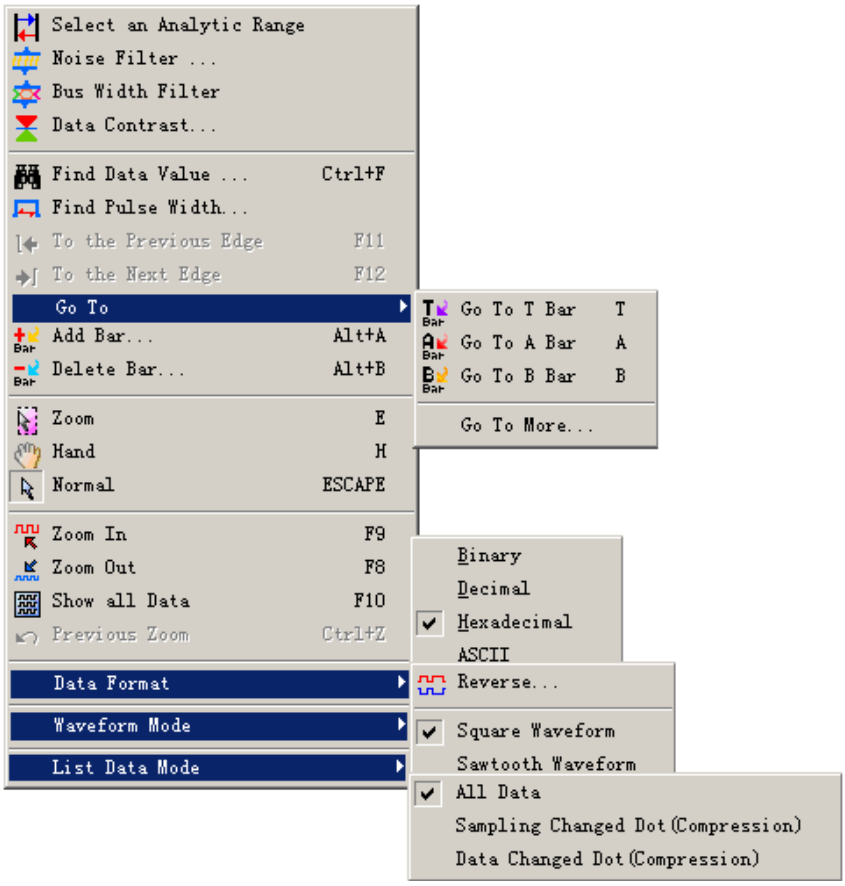
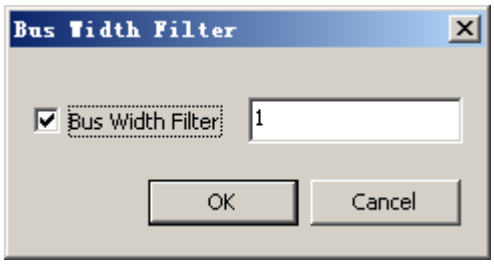


Fig 3-41: **Data** Menu

Fig 3-42: **Data** Tool Box

Menu Bar: **Data**

Menu Item	Detail Menu & Dialog Box
Select an Analytic Range	Check the box to enable the Analytic Range to be changed by dragging the Ds and Dp bars with the left mouse button.
Noise Filter ...	**Noise Filter**: It can filter 0~10 Clock's positive pulse width or negative pulse width signal. Fig3-43: Noise Filter See Section 4.8 for detailed instructions.
Bus Width Filter	 Fig3-44: Bus Width Filter Select the check box to activate the function of the Bus Width Filter in the dialog box, and then users can input the corresponding value of the width to be filtered in the right edit box. Input the time value of the width when the display is in the Time Display or the Frequency Display, and the unit is based on time, such as s, ms, us, etc.; if the inputted value is out of the range, it will switch to the best time value in range. Input the clock value of the width when the display is in the Sampling Site Display, and the range of the input is from 1 to 65535. For example, after activating this function, and then input the value, 5ns. The Bus Data which is less than or equal to 5ns will be filtered as the figure below:

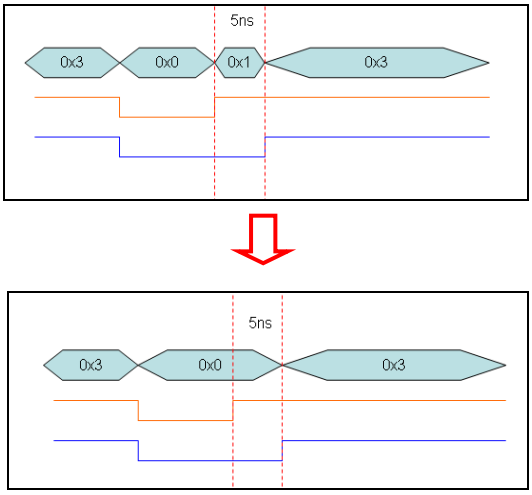


Fig3-45: Before and After Filtering

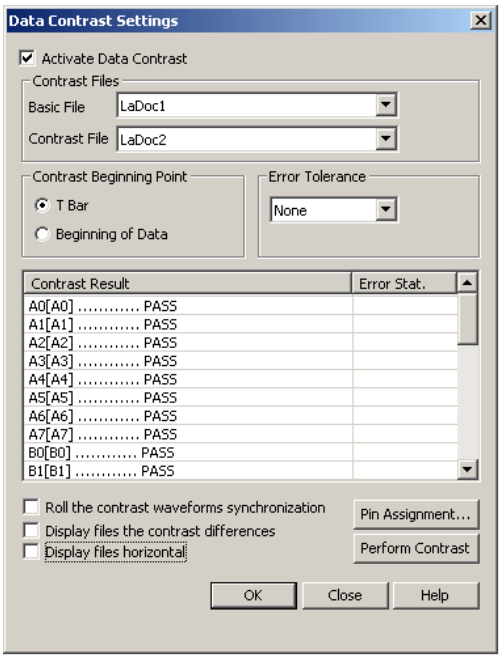
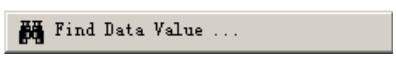


Fig3-46: Data Contrast

Data Contrast: It is used to contrast the difference for the two files of the same style. One is the Basic File, and the other is the Contrast File. The contrast file can display the difference between the Basic File and the Contrast File.



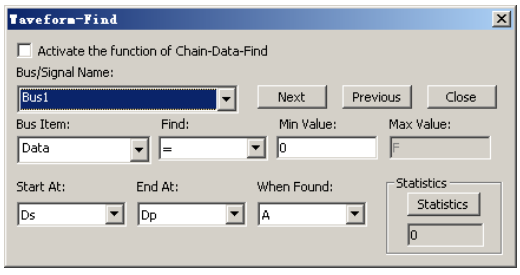


Fig 3-47: Waveform-Find Dialog Box without

Activating the Function of Chain-Data-Find

Use the pull-down menu to select the Bus/ Signal Name:

The list of Find depends on whether it is a Bus or Signal that is being searched in:

Bus – Choose among =, !=, In Range and Not In Range (enter the value for Min Value and Max Value).

Signal – Choose among Rising Edge, Falling Edge, Either Edge, High and Low.

Start At - Choose the position to start our search by selecting one of the following:

Ds, T, A, B, ect. (select from the pull-down menu).

When Found - Choose A, B or other bars to mark the position where it is coincident with the set conditions.

Statistics – Show the number of instances of the search results.

Note: It is available only when searching through a Bus.

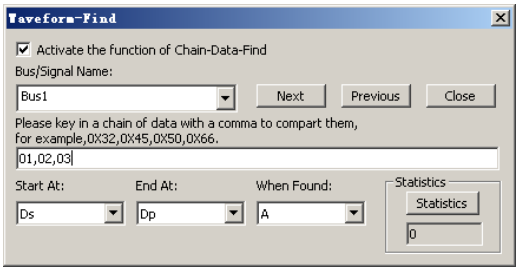
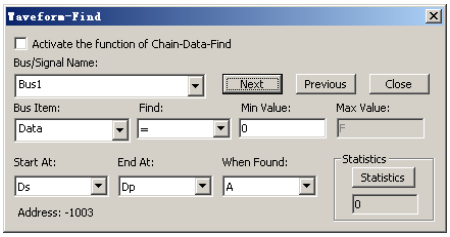


Fig3-48: Waveform-Find Dialog Box with Activating the Function of Chain-Data-Find

Tip:

The function of Chain-Data-Find is mainly for finding the data in the packets of Bus and Protocol Analyzer which have some serial data. For example, it can start finding with the serial packet segments (there are 0X01, 0X02 and 0X03) in the Bus. It improves the efficiency of Data Find. See the following process:



Tip:

Remember the final conditions:

When the find function is used, the function of displaying the final conditions is added. When you have closed the Waveform-Find dialog box, and you want to find the set conditions, you can open the Waveform-Find dialog box again for the system has saved the last set conditions.

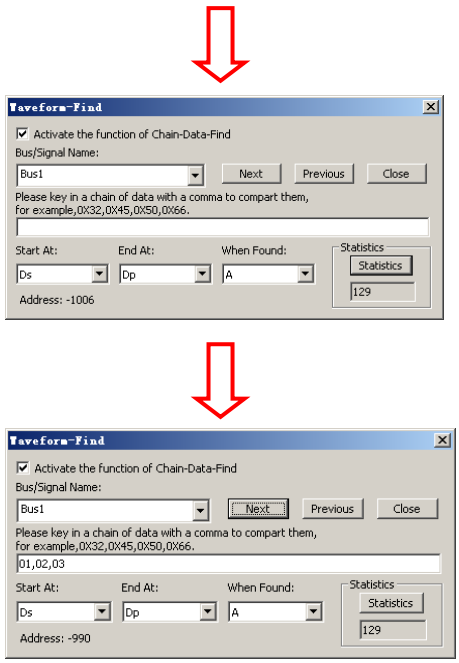


Fig 3-49: Process of Activating the Function of Chain-Data-Find

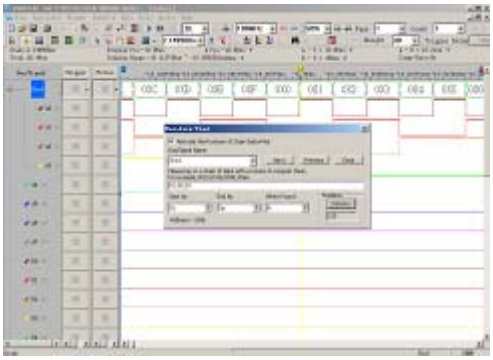


Fig3-50: Function of Chain-Data-Find Displayed on the Waveform Window

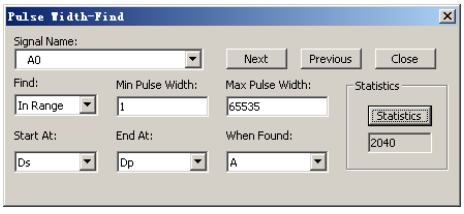


Fig3-51: Pulse Width-Find Dialog Box

Signal Name：It can select the single channel for Find.

Find: It can select the Find conditions which are "In Range", "Min Value", ">", "<" and "＝". When users select the option of "In Range", they can input the value of the Min Pulse Width and Max Pulse Width between 1 and 65535 and find the Pulse Width in range. When users select the "Min Value", they can find the Min Pulse Width for the present single channel. When

Tip:

This function is mainly used for finding the pulse width in a single channel and the single channel of a Bus. It improves the efficiency of finding the Pulse Width for engineers and strengthens the Find function of the Logic Analyzer.

users select the options ">", "<" and "=", they can input the value of the Pulse Width between 1 and 65535 and find the Pulse Width in range.

Start At: Select the Start point of Find. The selectable items are all Bars; the default is the Ds Bar.

End At: Select the End point of Find. The selectable items are all Bars; the default is the Dp Bar.

When Found: Select a Bar to mark the found Pulse Width. The selectable items are all Bars; the default is A Bar.

Statistics: It can count the number of Pulse Width in the present range.

Next: It can find the next Pulse Width.

Previous: It can find the previous Pulse Width.

For example: Find in the A1 channel; the Pulse Width is equal to "40us"; take the A Bar as the mark. See the below figure:

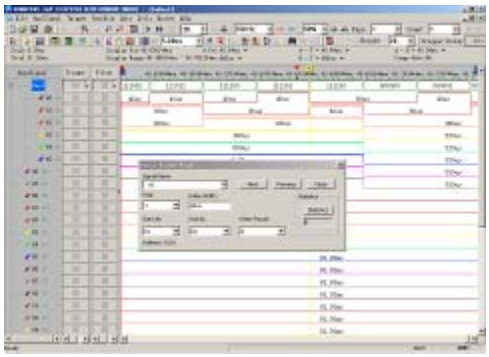


Fig 3-52: Pulse Width-Find on the Waveform Window

To the Previous Edge F11	Go to the previous edge sweep of the indicated signal.
To the Next Edge F12	Go to the next edge sweep of the indicated signal.

Go To T, A, B, or **Go To** More

Go To

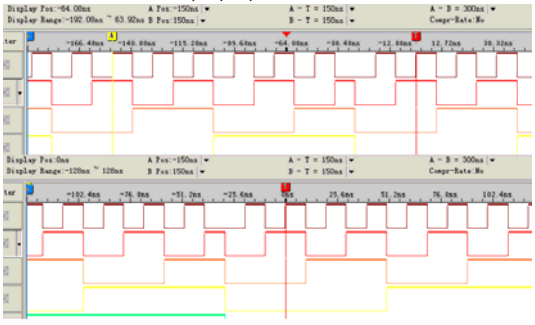
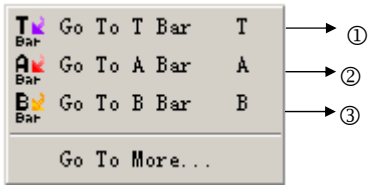


Fig 3-53: Go To T Bar; T Bar will be displayed in the center
of the waveform area.

Tip:



① Press T, go to T Bar.

② Press A, go to A Bar.

③ Press B, go to B Bar.

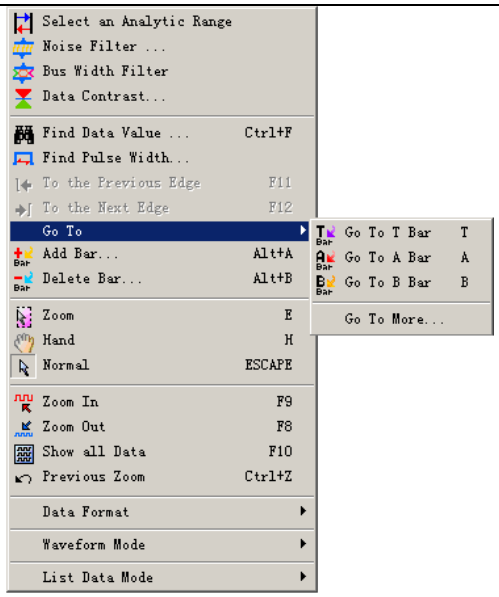


Fig 3-54: The selected bar will be shifted to the center of the waveform area.

Add user defined bars.

1. Click the above menu item from **Data** menu, or click **Add Bar** icon from **Tool Bar**.
2. Give a **Bar Name**, define a **Bar Color**, and set a **Bar Pos**ition.
3. Define the **Bar Key** with the number between 0 and 9.

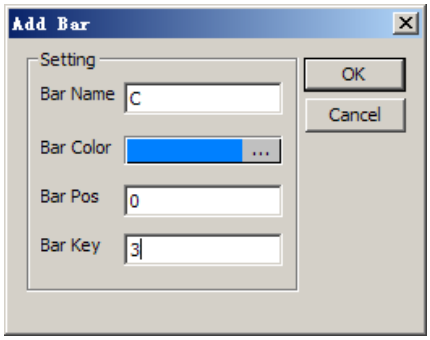


Fig3-55: Add Bar

Tip:

The number shortcut is set in the Add Bar dialog box. Every new bar can be filled in one number which is used to find the required bar faster; the default number of the new bar is 0. It is noticed that once the number key is set, it can't be modified, and each new bar can named with the same number, that is to say, one number can name many bars.

For example, users can set the number 3 as the shortcut key. When users press the number 3 key, the C Bar will be displayed in the centre position of the screen.

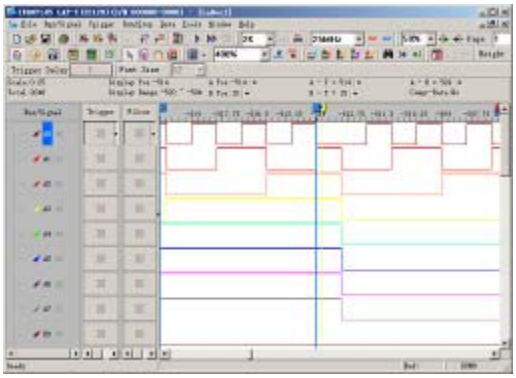


Fig3-56: Add a Bar with the number between 0 and 9

Delete a user defined bar.

1. Click the above menu item from **Data** menu, or click **Delete Bar** icon from **Tool Bar**.
2. Select a user defined bar, and click on **Delete**.
3. Delete the selected Bar with the **Delete** key on the **Keyboard.** Use the mouse to select the added bar and press the **Delete** key on the keyboard to delete the bar.

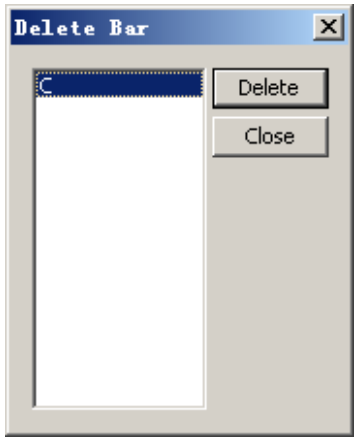


Fig3-57: Delete Bar Dialog Box

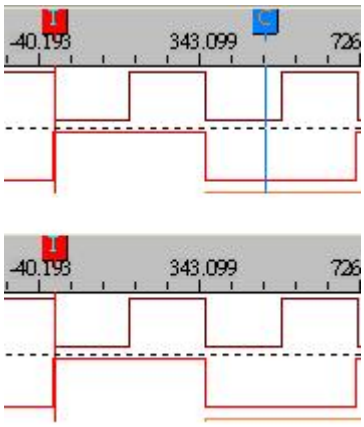


Fig 3-58: Delete a selected **Bar**.

Tip:

A Zoom-In or a Zoom-Out view will be centered in the Waveform Display Area, and the new zoomed view will be sized according to the available space on the display.

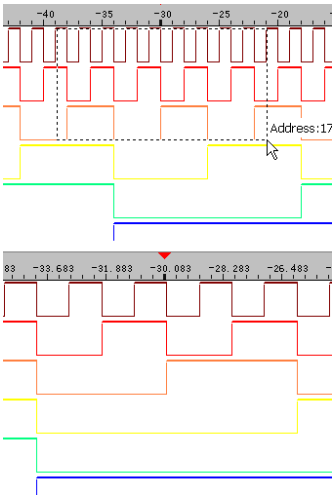


Fig 3-59: To **Zoom In**, left click and drag the mouse/point from left to right.

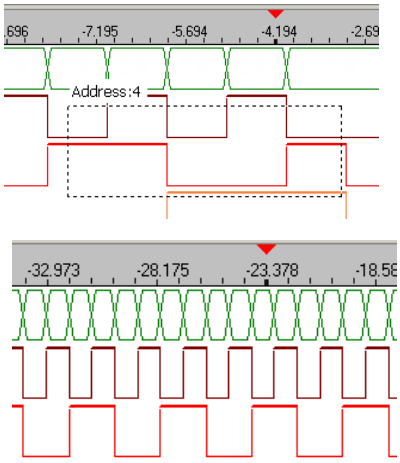


Fig 3-60: To **Zoom Out**, left click and drag the mouse/point from right to left.

When users activate the **Zoom** to zoom in / zoom out the selected area, the Tooltip on the right corner of the bottom will display the Time, Clock or Address of the selected area.
When selecting the Zoom function, and users are pressing and dragging the left key, the information on the right corner of the bottom will be changed and updated with the width of the selected area. And the information is displayed on the right corner of the bottom in the way of Tooltip. When users loosen the mouse, the information will disappear.

Tooltip:

Time/Frequency Sample: xxx (time)

/ns (unit)

Address: xxx (There is no unit with the address.)

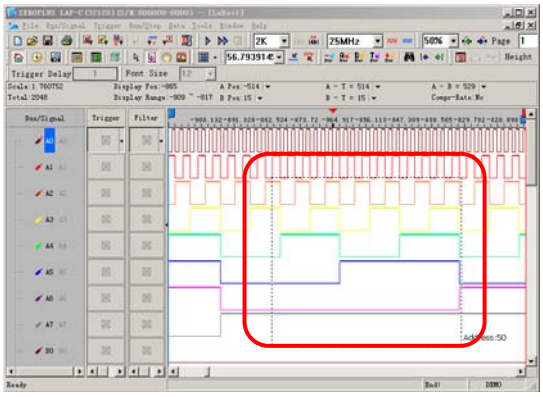


Fig 3-61: To display the Tooltip, left click and drag the mouse/point from right to left or from left to right.

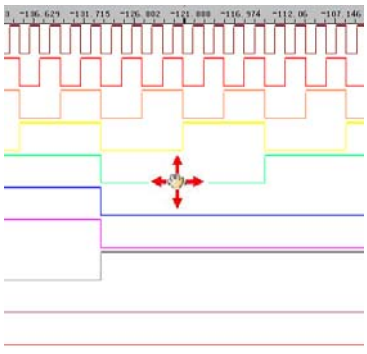


Fig 3-62: Click **Hand**, and then depress and hold the left mouse button to drag.

Reset the mouse function to the system default.

Tip:

Zoom In and Out can be switched by changing the percentage value in the pull-down list.

1. The system can set the value of Zoom In and Out:

   The default unit is μs. When zooming in, it will be automatically changed to ns. When zooming out, it will be changed to ms, s or ks.

2. Pull-down Menu:

   There are thirty scales.

   The maximum zoom in and out is the cycle of each grid, 0.0001piece.

   The minimum zoom in and out is the cycle of each grid, 1,000,000,000.

   Zoom in and out (the proportion): with each grid being the cycle, the zoom in and out (%) is 100%. The time of Zoom In and Out counts by the clock of each grid (sample frequency). For example:

   (1) Each grid is being a cycle; the zoom in and out is 100%. The time of Zoom In and Out will be presented by the clock of each grid X (1/sample frequency).

   (2) Each grid stands for the clock of 100 pieces, the zoom in and out is 1% and the time of Zoom In and Out will be displayed by the cycle of each grid X (1/sample frequency).

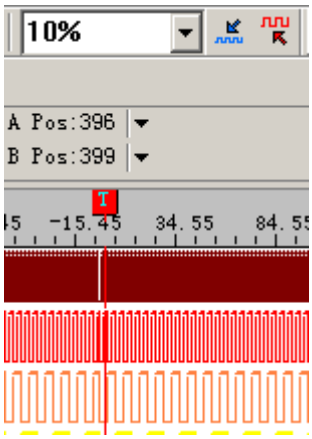


Fig 3-63: Normal Status

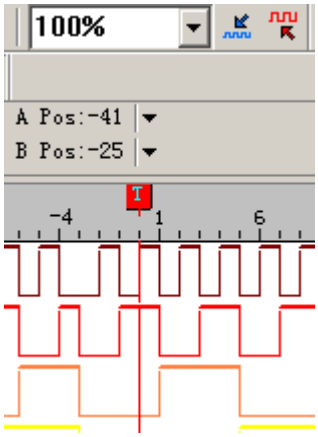


Fig 3-64: Result from **Normal** to **Zoom In**

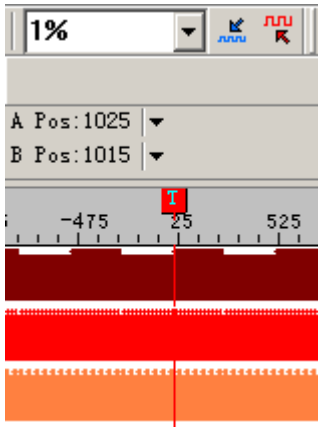


Fig 3-65: Result from **Normal** to **Zoom Out**

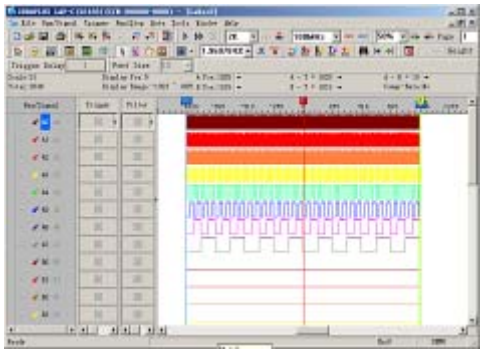


Fig 3-66: Show all Data

Return to the last zoom.

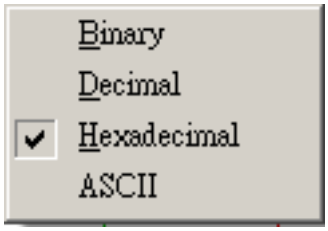


Fig3-67: Data Format

Show numerical information in Binary, Decimal, Hexadecimal, or ASCII format.

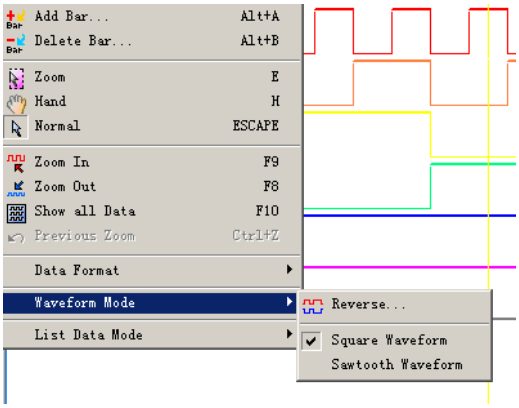
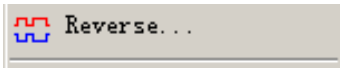


Fig 3-68: Square Waveform



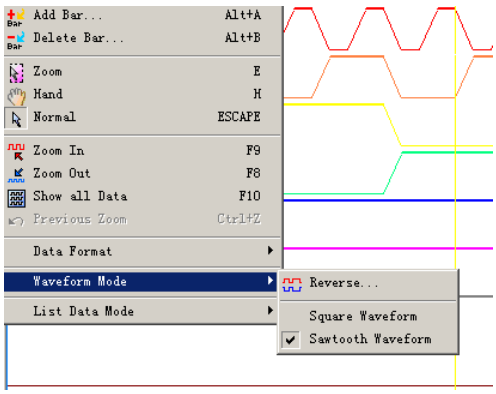


Fig 3-69: Sawtooth Waveform

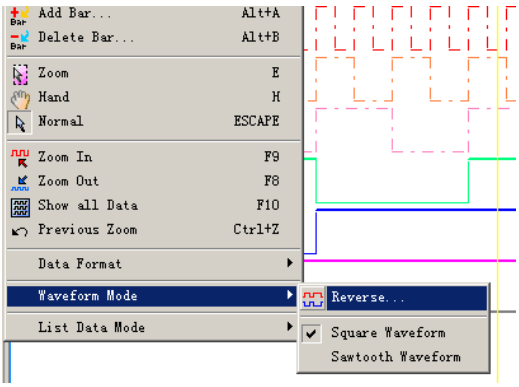


Fig 3-70: Reverse

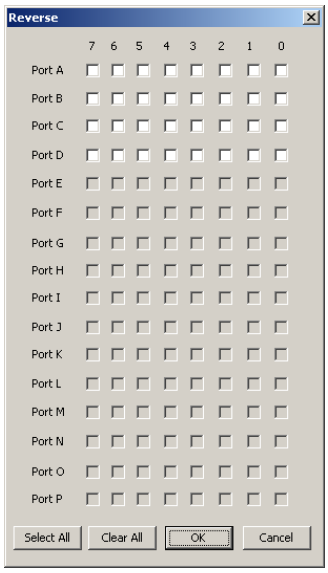


Fig3-71: Reverse Dialog Box

Tip:

This function of Reverse is to reverse the collected signal. Change the High Level into the Low Level; change the Low Level into the High Level. The Reverse of Waveform Mode displays with the dashed, so it is easy to distinguish.

Select All: Select all the signals to start the function of Reverse.

Clear All: There is no signal to be reversed when clicking this button.

OK: Start the function of Reverse.

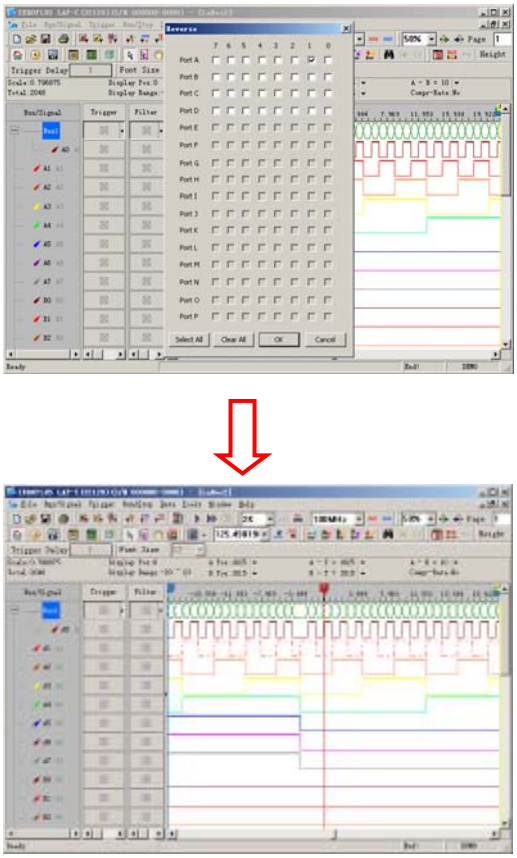
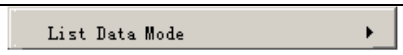


Fig3-72: Reverse Function Displayed in the Waveform Window



Tip:

The data for list mode are so many, to be convenient for users, that there is adding a List Data Mode function. The formats for the List Data Mode are All Data, Sampling Changed Dot (Compression) and Data Changed Dot (Compression).

All Data: It is the present display mode.

Sampling Changed Dot (Compression): Take the sampling changed dot as the compression data reference dot.

Data Changed Dot (Compression): Take the present data change dot as the compression data reference dot.

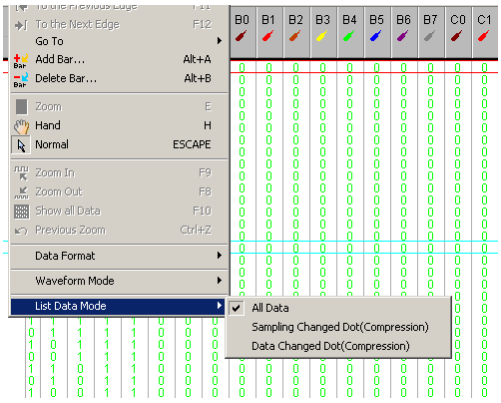


Fig 3-73: List Data Mode: All Data, Sampling Changed Dot (Compression) and Data Changed Dot (Compression).

6. Tools

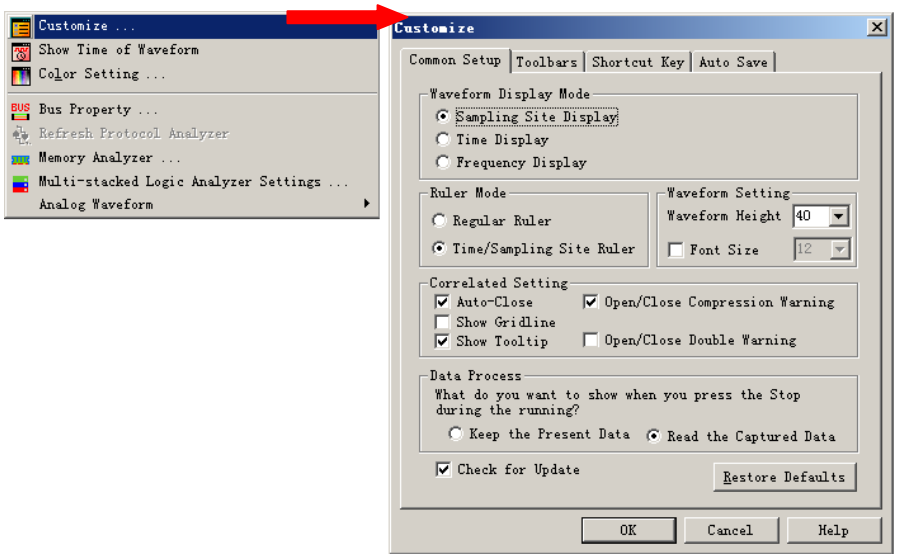


Fig 3-74: **Tools** Menu

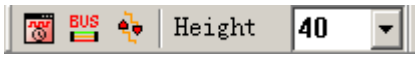


Fig 3-75: **Show Time/Height** Tool Box

Menu Bar: **Tools**

Menu Item	Detail Menu & Dialog Box

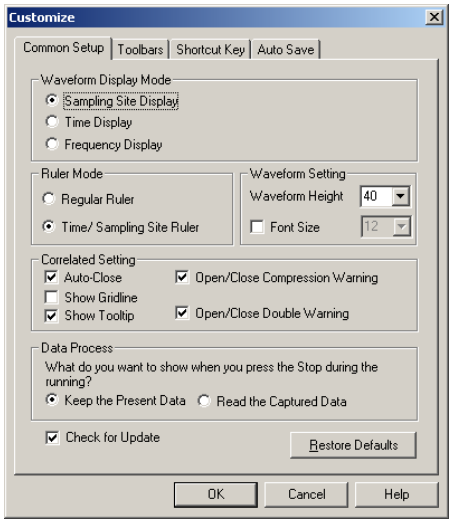


Fig 3-76: **Customize** Dialog box

See Section 3.4 for detailed instructions.

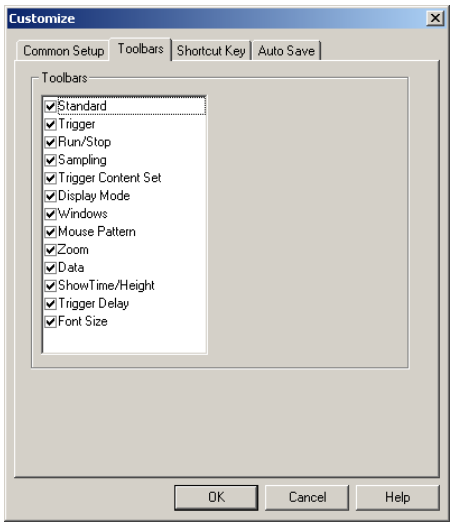


Fig 3-77: **Toolbars** Setting

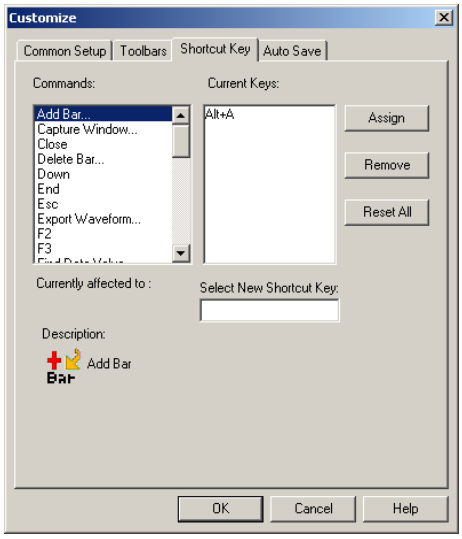


Fig 3-78: **Shortcut Key** Setting

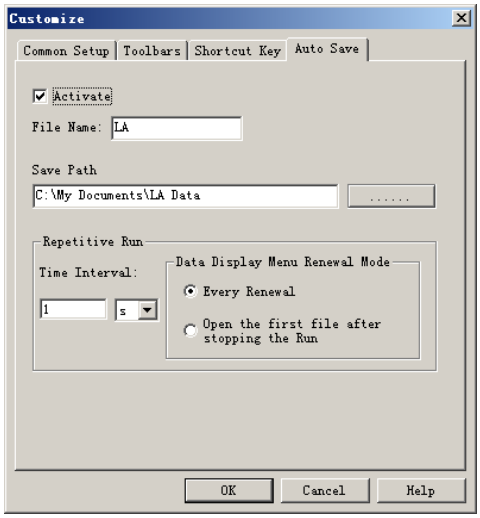


Fig 3-79: **Auto Save** Setting

See Section 3.5 for detailed instructions.

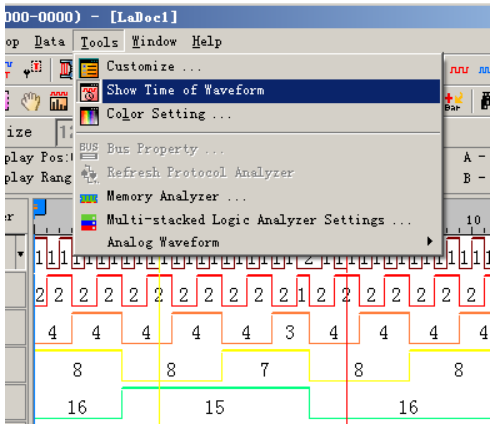


Fig 3-80: **Show Time of Waveform** under Sampling Site Display

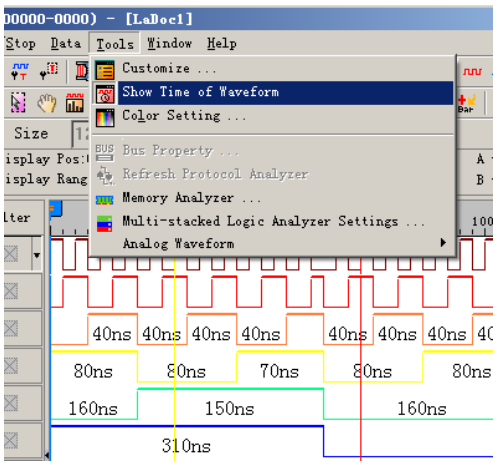


Fig 3-81: **Show Time of Waveform** under Time Display

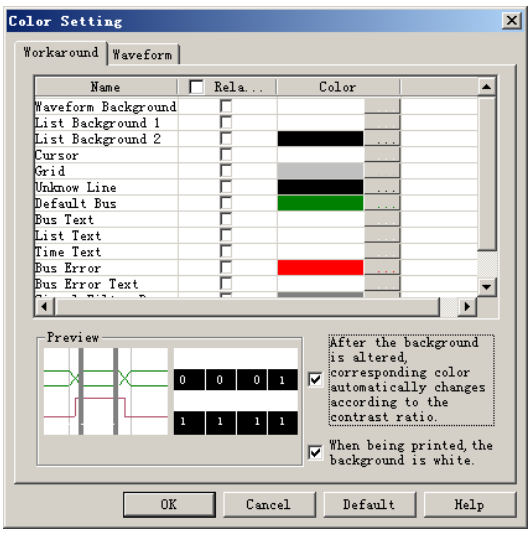


Fig 3-82: **Color Setting**

See Section 3.6 for detailed instructions.

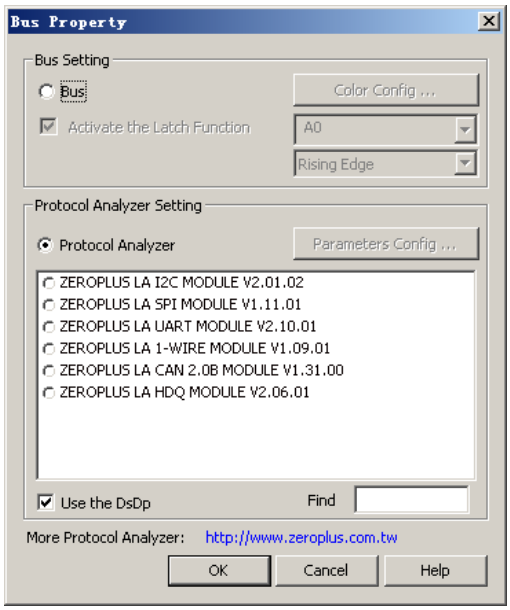


Fig 3-83: **Bus Property**

See Section 4.5 for detailed instructions.

Bus: Activate the function of analyzing the Bus.

Color Configuration: Open the Color Configuration dialog box to set the conditions for the Bus.

Activate the Latch Function: Activate the latch function.

Protocol Analyzer: Activate the function of analyzing the Protocol Analyzer.

Use the DsDp: Use the Ds and Dp to help analyze the Protocol Analyzer.

Find: Find the desired Protocol Analyzer module. Users can input the Protocol Analyzer name to quickly find the Protocol Analyzer module from many Protocol Analyzers. After inputting the first character of the name in the Find box of Bus Property dialog box, the corresponding module will be displayed in the Protocol Analyzer list box according to the input character. See the figure below:

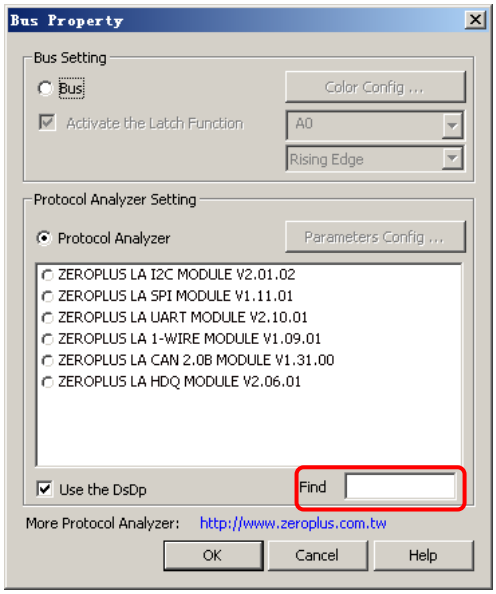


Fig 3-84: **Find** Editor Box

When you input "I" in the Find editor box, the Protocol Analyzer list displays all Protocol Analyzers with the initial character of "I"; see the below picture:

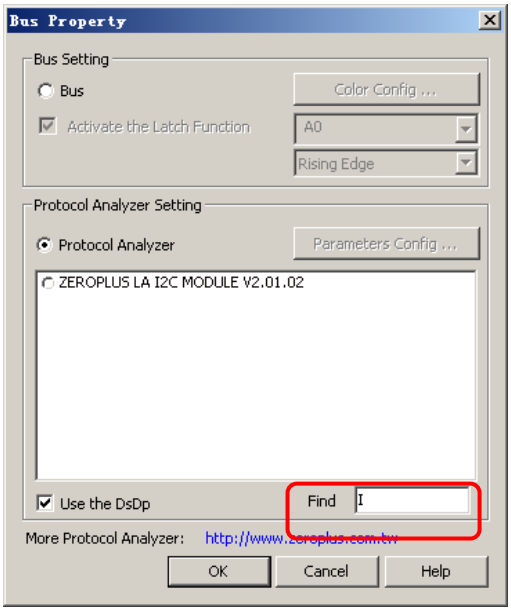
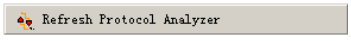


Fig 3-85: **Find** Result



Refresh Protocol Analyzer data.

See Section 4.10 for detailed instructions.

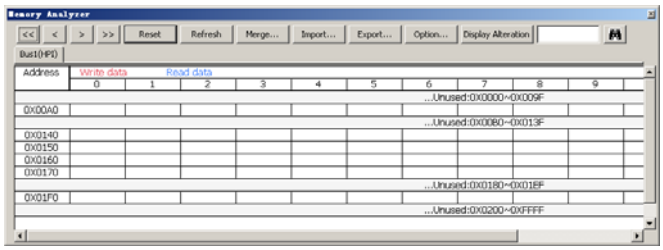


Fig 3-86: **Memory Analyzer** Interface

See Section 4.11 for detailed instructions.

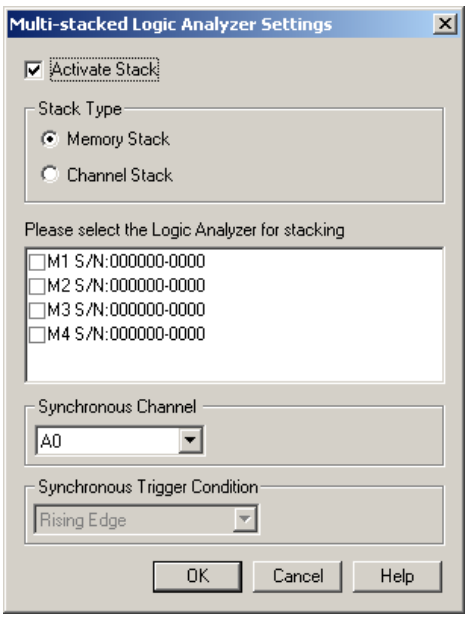
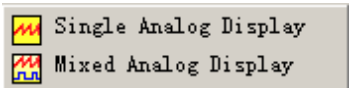


Fig 3-87: Multi-stacked Logic Analyzer Settings Dialog Box

See Section 4.12 for detailed instructions.

Analog Waveform



The function of Analog Waveform means that the Display Mode of Bus Data is not the Pure Data Mode, while it displays data change with the curve which looks like a waveform, which, in fact, is a curve to describe the data change. So it is called the Analog Waveform.

The Analog Waveform can be divided into two kinds, namely, Single Analog Display and Mixed Analog Display, see the figures as below:

Tip:

When the function of Analog Waveform is activated, the Analog Waveform will be displayed in the waveform area of the Bus's sub-channel and take the space of four channels. And four sub- channels won't draw the waveform. It notes that the sub-channel of the Bus must be more than four channels.

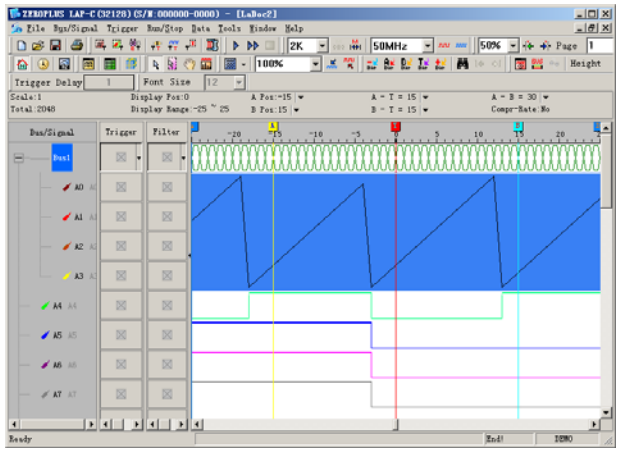


Fig 3-88: Single Analog Display

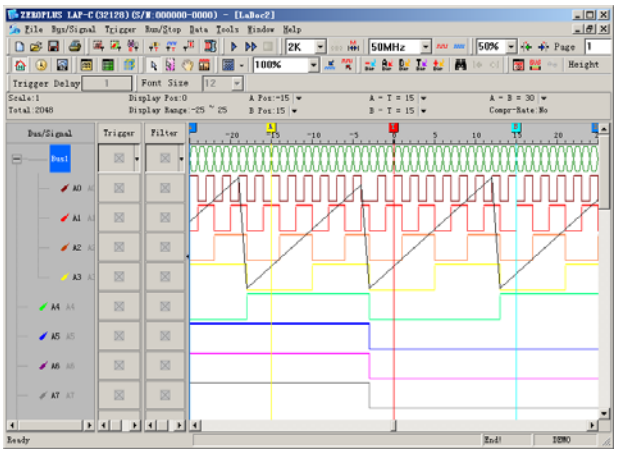


Fig 3-89: Mixed Analog Display

7. Window

Fig 3-90: **Window** Menu

Fig 3-91: **Window** Tool Box

Menu Bar: **Windows**

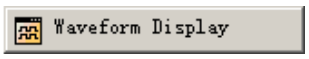
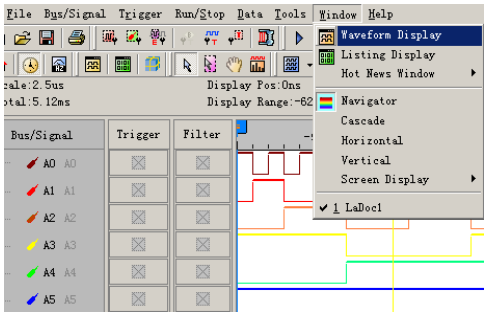
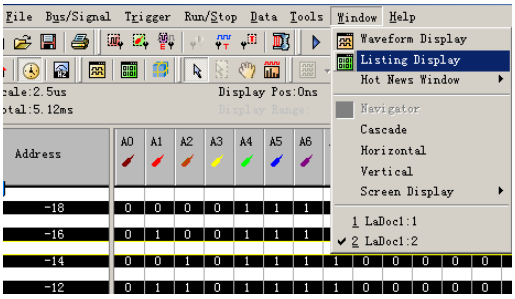
Menu Item	Detail Menu & Dialog Box
	
	

Fig 3-92: **Display** Signals in **Waveform**.

Fig 3-93: **Display** Signals in **Listing**.

Tip:

To let online users learn the latest news, we add the Running–Text Ads Function.

Turn On：Start the Running-Text Ads function.

News Activity: Let users learn the activities of our company.

Production News: Let users learn the latest products of our company.

Note:

If both News Activity and Production News are turned on. The Running-Text Ads will play News Activity prior to Production News, and play the news in order; the whole process plays repetitively.

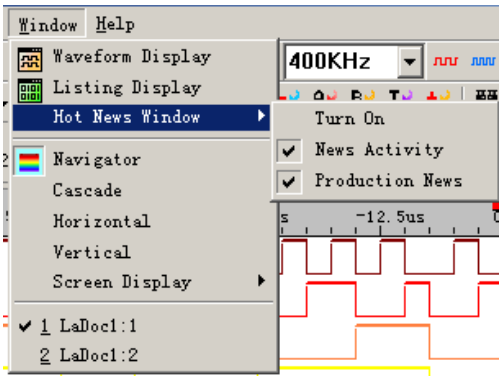


Fig 3-94: Hot News Window and the Pull-down Menu

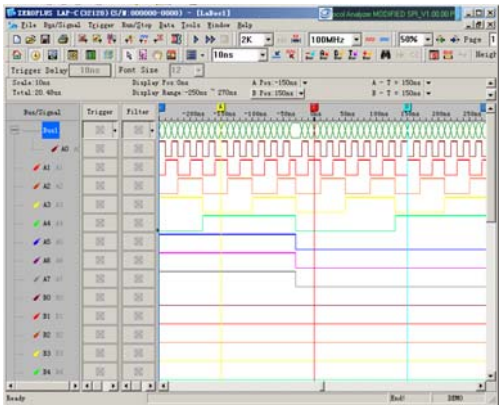
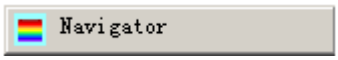


Fig 3-95: Display **Hot News Window** on the Software Interface.

Fig 3-96: Running-Text Ads Interface



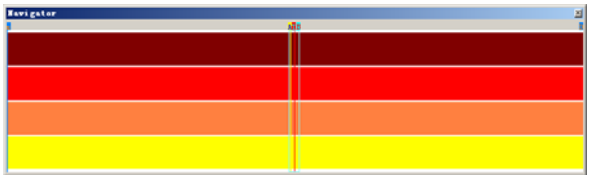


Fig 3-97: Navigator Window

Tip:

The Navigator Window is displayed under the waveform display area when activating the Logic Analyzer. The Navigator displays the waveform length of all the captured data; it only can display the waveform of the data of four channels. In the Navigator

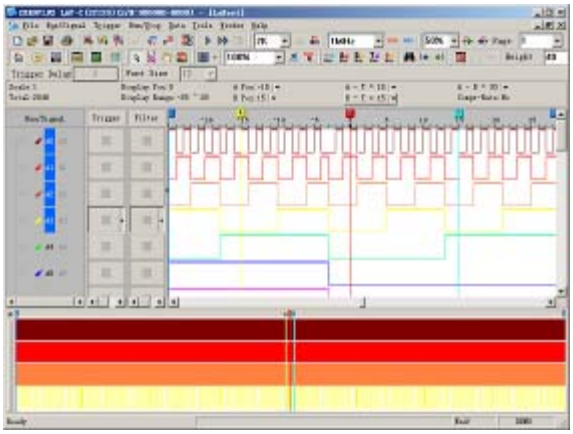


Fig 3-98: Navigator Window under the waveform display area

Window, users can click the Left Key of the mouse to select the waveform randomly. The selected waveform keeps pace with the waveform in the waveform display area. The size of the selection frame is in inverse proportion to the Zoom Rate; the larger the Zoom Rate is, the smaller the size of the selection frame is. Users can also click the Right Key of the mouse to select the displayed channel.

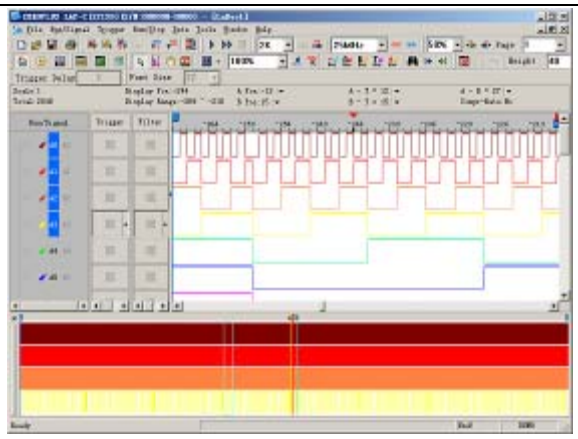


Fig3-99: Blue Frame in the Navigator Window

There is a blue frame in the above Navigator Window. Users can click the Left Key of the mouse to select the waveform randomly.

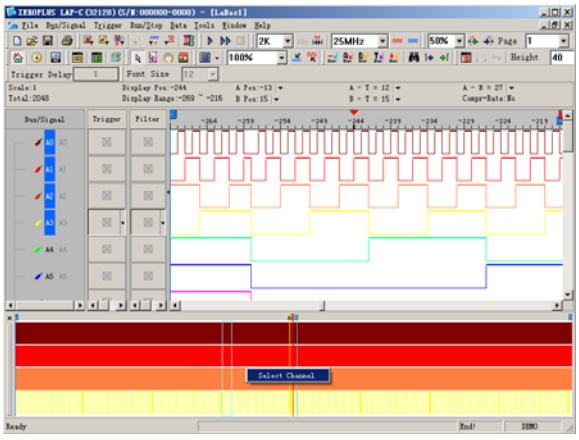


Fig3-100: Select Channel button

After clicking the Right Key of the mouse, the Select Channel dialog box will pop up as below.

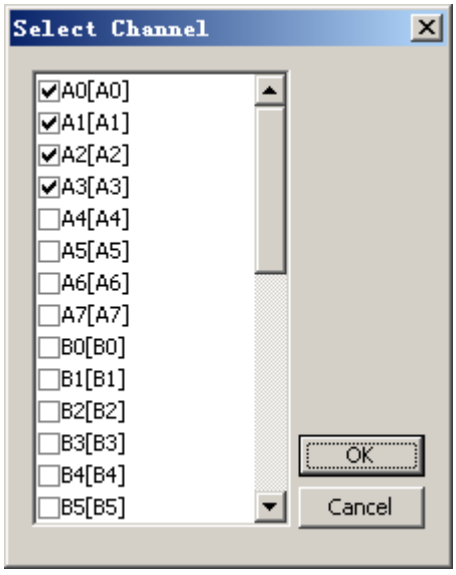


Fig3-101: Select Channel dialog box

In the Select Channel dialog box, users can select the

channel which users want to display; users can select four channels at most; the defaulted channels are A0, A1, A2 and A3 (there are four channels in total).

Packet List

Tip:

Setting: Set up the packet list.

Refresh: Click it, the content in the packet list will be refreshed.

Export: Users can use the fragment to work, record and analyze the packet list data. As Export, according to the packet list arrangement, it exports the text file and csv file.

Synch Parameter: Open the **Synch Parameter Setting** dialog box.

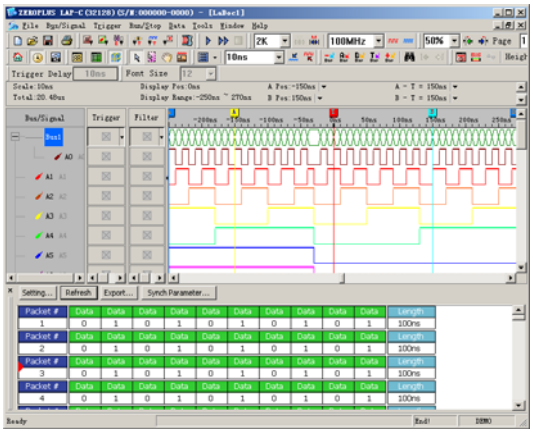


Fig3-102: Display Packet List

Cascade

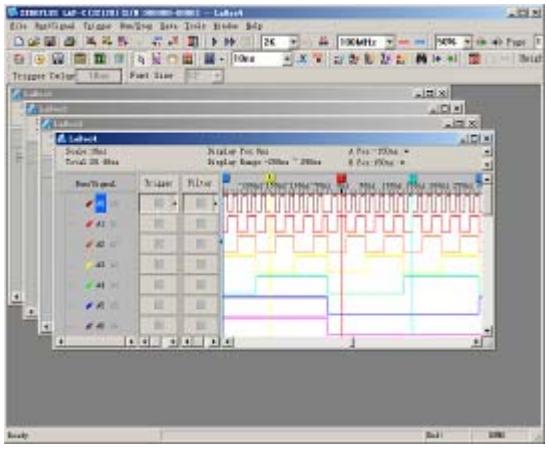


Fig 3-103: **Cascade** Workspace(s)

Horizontal

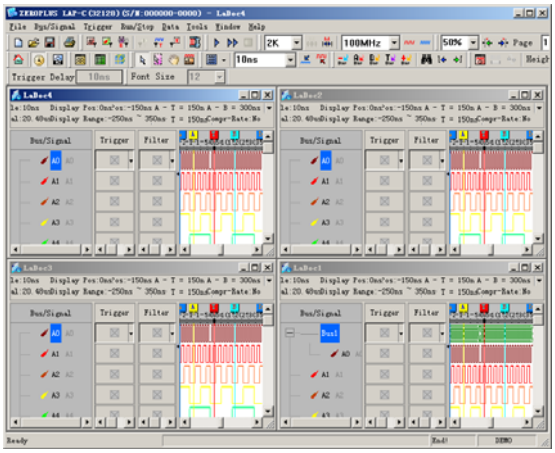


Fig 3-104: Align Workspace(s) Horizontally

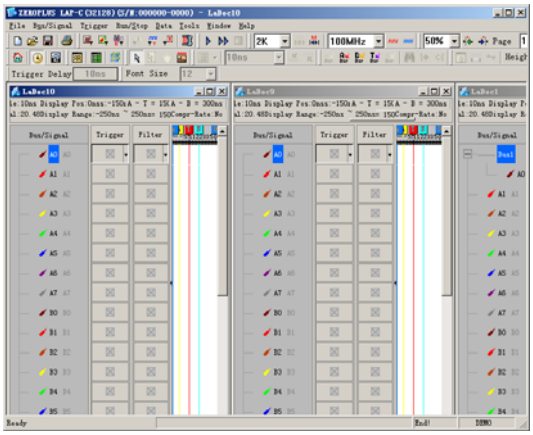
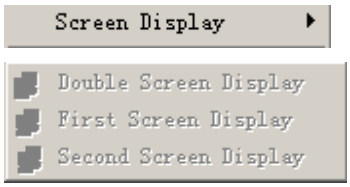


Fig 3-105: Align Workspace(s) Vertically



Screen Display:

When there are two displayers connecting, users can select , Double Screen Display, to display waveforms on both two displayers; it is convenient for displaying more waveforms. , First Screen Display, or , Second Screen Display, can also be selected to display waveforms on the first displayer or the second displayer.

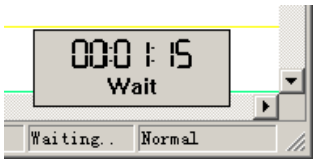


Fig3-105: Stopwatch Function

Stopwatch Function:

The function will show at right corner of the bottom of the screen while sampling data. It times from users pressing the ensured key at the Bus Property dialog box to Bus insert sending back analyzed data. Please look at the left figure.

It has five functions as following:

Time of waiting for triggering, Time of triggering success, Time of sampling data, Time transmitted to computer after sampling data finished and Time of Bus data overloading.

8. Help

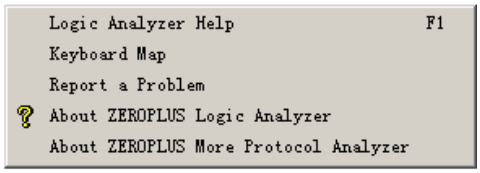
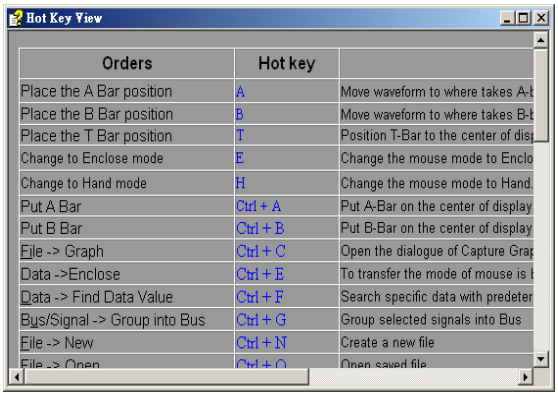


Fig 3-107: **Help** Menu

Menu Bar: **Help**

Menu Item	Detail Menu & Dialog Box
Logic Analyzer Help F1	
	Fig 3-108: Open **Logic Analyzer Help** file.
Keyboard Map	
	Fig 3-109: The Table of **Keyboard Map**
Report a Problem	Report a problem to the service e-mail at: service_2@zeroplus.com.tw

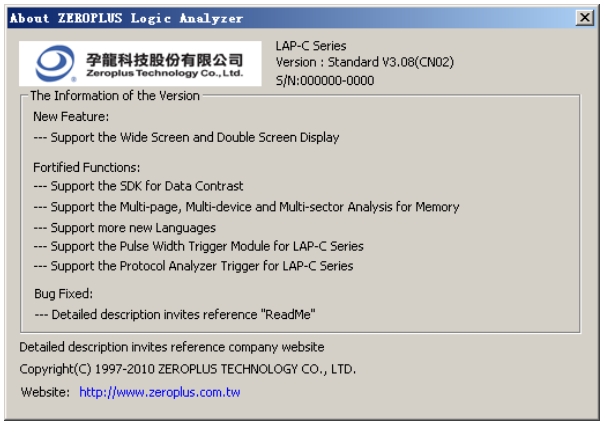

About ZEROPLUS Logic Analyzer
孕龍科技股份有限公司
Zeroplus Technology Co., Ltd.
LAP-C Series
Version : Standard V3.08(CN02)
S/N:000000-0000
The Information of the Version
New Feature:
--- Support the Wide Screen and Double Screen Display
Fortified Functions:
--- Support the SDK for Data Contrast
--- Support the Multi-page, Multi-device and Multi-sector Analysis for Memory
--- Support more new Languages
--- Support the Pulse Width Trigger Module for LAP-C Series
--- Support the Protocol Analyzer Trigger for LAP-C Series
Bug Fixed:
--- Detailed description invites reference "ReadMe"
Detailed description invites reference company website
Copyright(C) 1997-2010 ZEROPLUS TECHNOLOGY CO., LTD.
Website: http://www.zeroplus.com.tw

Fig 3-110: Copyright **About ZEROPLUS Logic Analyzer**

Open the website of Zeroplus Technology to know more modules.

Tip:

The function of Software Version Information Display for ZEROPLUS LA means that the software will open a small window which displays the software version, new functions and bug modifications when activating the software. It is convenient for users to know the information of the present software version.

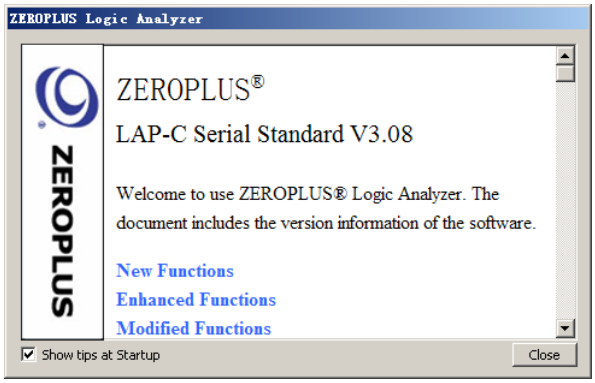
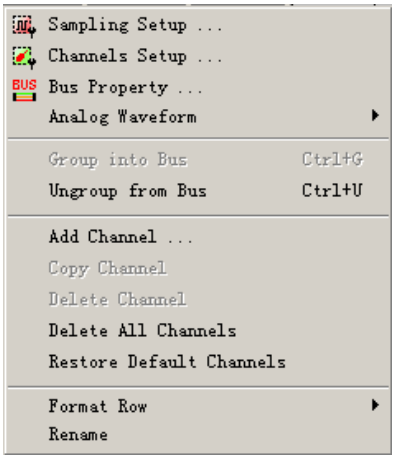
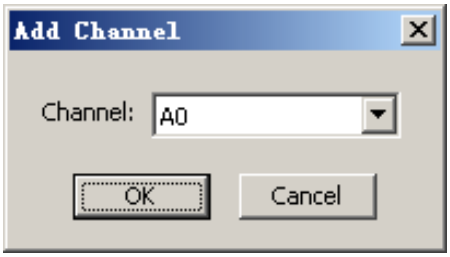
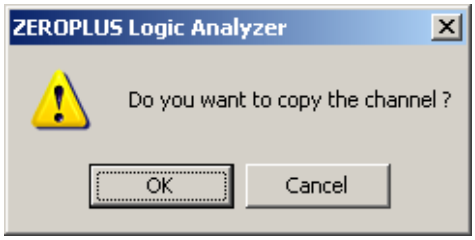
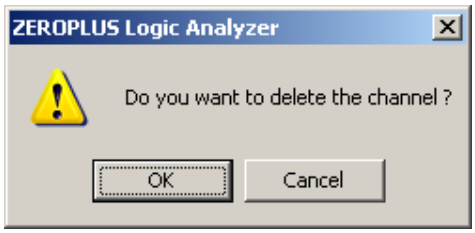


Fig3-111: Software Version Information Display Window

Right Key

Menu Item	Detail Menu & Dialog Box
Right Key Menu on the Bus/Signal Column **Tip:** The Right Key menu is added on the basis of the Bus/Signal menu. So the function of Sampling Setup, Channels Setup, Bus Property, Analog Waveform, Group into Bus, Ungroup from Bus, Format Row and Rename are the same as those in the Bus/Signal menu.	 Fig 3-112: Right Key Menu on the Bus/Signal Column
	 Fig 3-114: Add the required channel in the Bus/Signal column.
	 Fig 3-115: Copy the selected channel in Bus/Signal column.
	 Fig3-116: Delete the selected channel in Bus/Signal column.

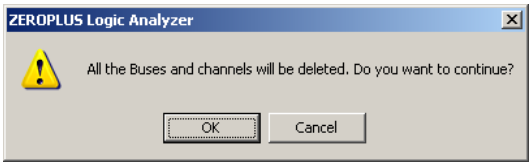


Fig 3-117: Delete all Buses and channels in Bus/Signal column.

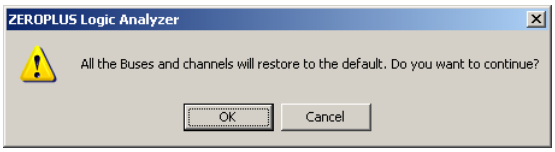


Fig3-118: Restore the deleted Buses and channels in Bus/Signal Column.

Right Key Menu on the Waveform Area

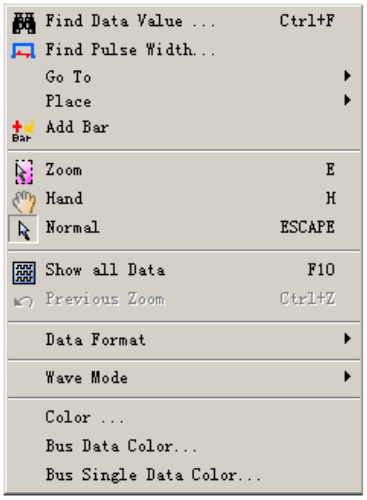


Fig3-119: Right Key Menu on the Waveform Area

Tip:

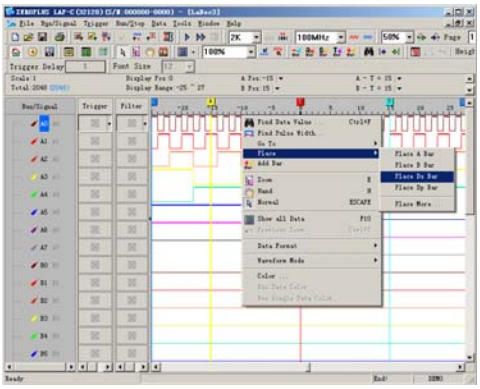
The functions of the right key menu on the waveform area are similar to those of the Data menu.

The menu adds the functions, such as Place Ds and Dp, Add Bar in the waveform display area.

Tip:

The right key menu on the waveform area adds the function of Place Ds and Place Dp. However the functions are only used after the Ds and Dp bars are activated, otherwise they will be disable. These functions are the same as that of A Bar.

When the mouse is stopped at a special position, click the right key on the mouse, select the Place Ds or Place Dp, the Ds or Dp bar will move to the special position.



For example, Open "Select an Analytic Range", select the special position is "-10", and then select "Place Ds". See the figure in the right column.

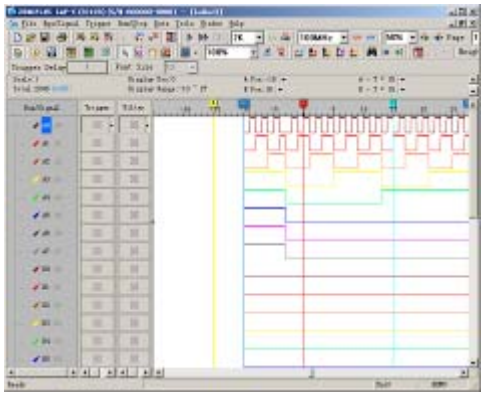


Fig3-122: Place Ds Bar

Tip:

When the mouse is located at a special position on the waveform area, click the right key to select the Add Bar function; a bar will be added automatically in the special position according to the sequence of the word and color. See the C Bar in the position "5" in the right column.

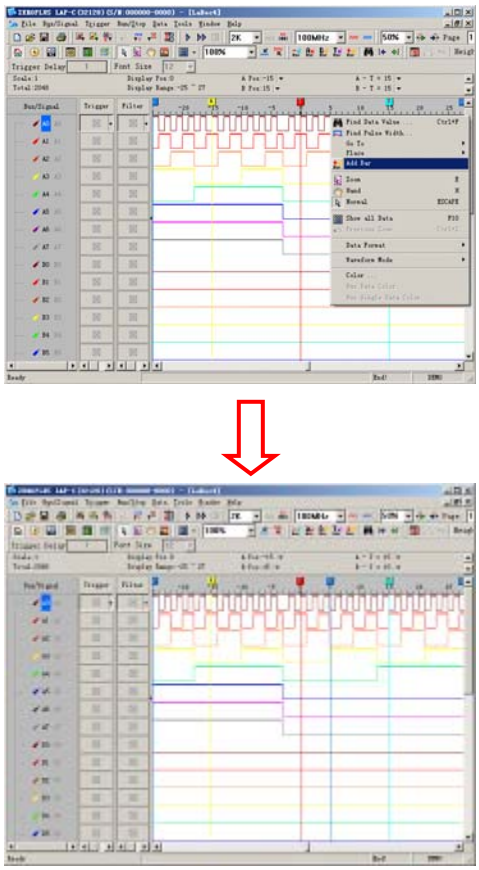


Fig3-123: Add a Bar on the Waveform Area.

3.2 Find Data Value

Find Data Value is a very useful tool to help the user to find data on the received signals.

Step1. Click the find data value icon; the dialog box of Waveform-Find will appear.

Step2. Using the pull-down menu, select the Bus/Signal Name.
The Bus/Signals listed on the pull-down menu represent the status of the Bus/Signal column as shown in Fig 3-124.

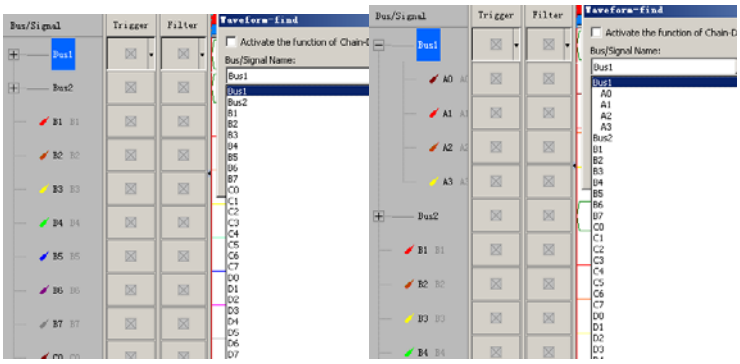


Fig 3-124

Step3. Choose the character for Find. The list of characters depends on whether it is a Bus, Signal, or the protocol analyzer such as I2C, UART, SPI, etc., which is being searched (See Figs 3-125, 3-126, 3-127, 3-128, 3-129, 3-130, 3-131, 3-132 and 3-133).

Bus: Choose among = , != , In Range and Not In Range (Enter the Min Value or Max Value).

Protocol Analyzer: Choose the segments bits of the protocol analyzer (Select the protocol analyzer item and enter the value for Min Value or Max Value).

Signal: Choose among Rising Edge, Falling Edge, Either Edge, High or Low.

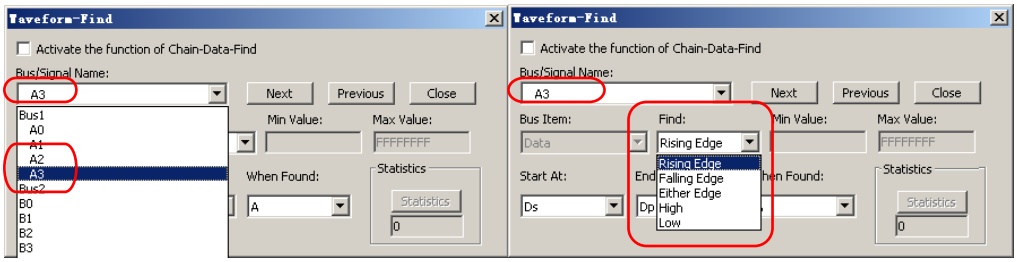


Fig 3-125: Waveform-Find Dialog Box of the Logic Signal

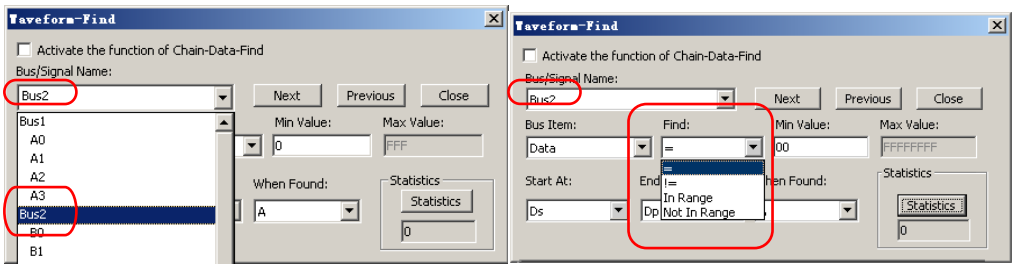


Fig 3-126: Waveform-Find Dialog Box of the Logic Bus

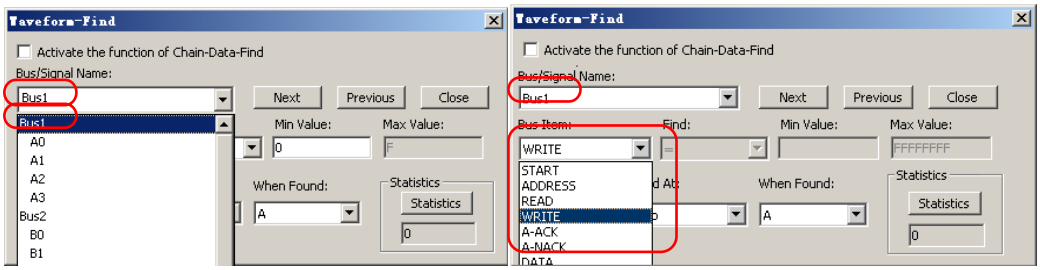


Fig 3-127: Waveform-Find Dialog Box of the Protocol Analyzer I2C

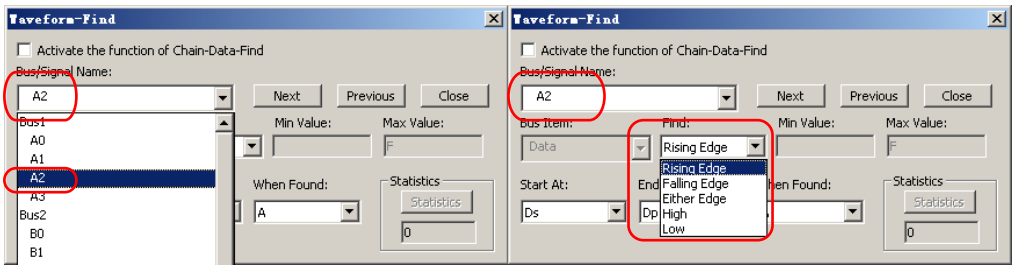


Fig 3-128: Waveform-Find Dialog Box of the I2C Signal

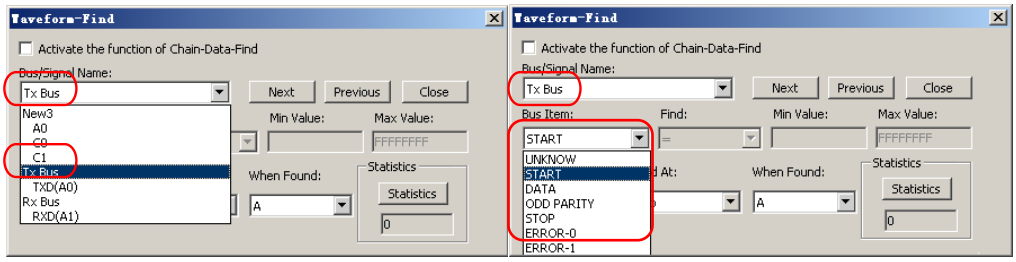


Fig 3-129: Waveform-Find Dialog Box of the Protocol Analyzer UART

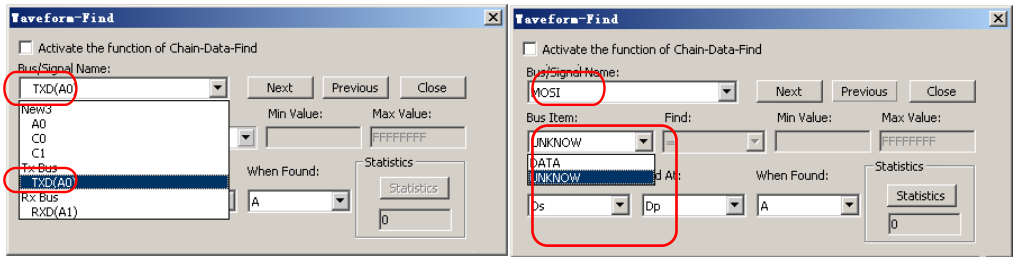


Fig 3-130: Waveform-Find Dialog Box of the UART Signal

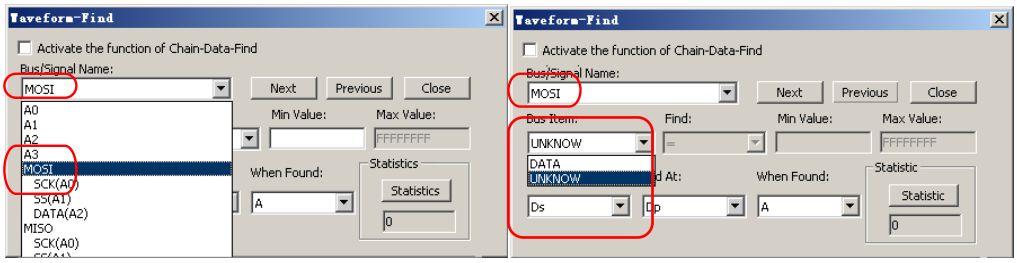


Fig 3-131: Waveform-Find Dialog Box of the Protocol Analyzer SPI

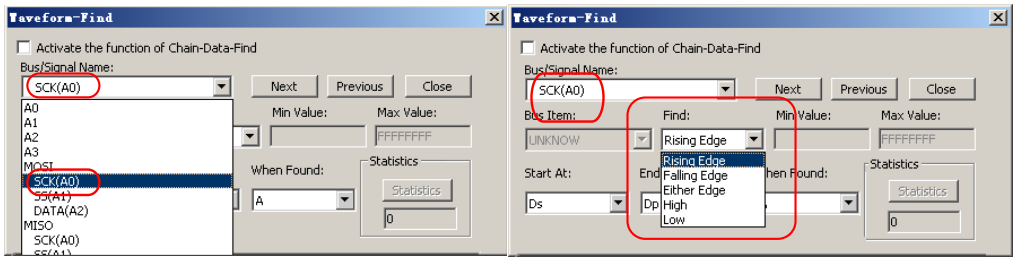


Fig 3-132: Waveform-Find Dialog Box of the SPI Signal

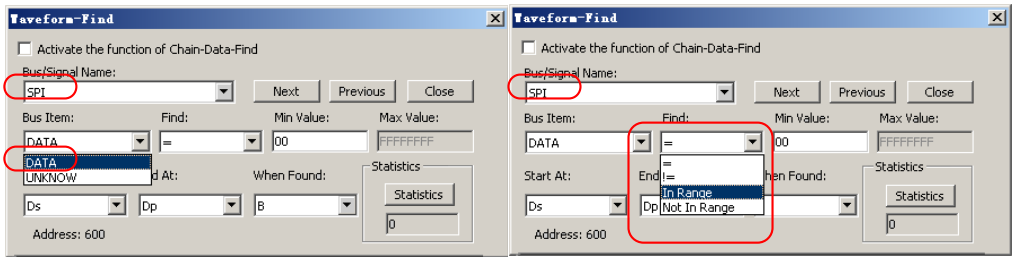


Fig 3-133: Waveform-Find Dialog Box of the Bus Item of the SPI Signal

Step4. Choose the position to start the search by selecting one of the following:

Start At: Ds T , A, B, C, etc.; **End At:** Dp, A, B, C, etc.. Then click **Next** or **Previous** to search it.

When Found: Choose a Bar to mark the result: A, B, C, etc..

Step5. Click **Statistics** to show the number of instances of the search results.

Note: It is available only when searching through a Bus.

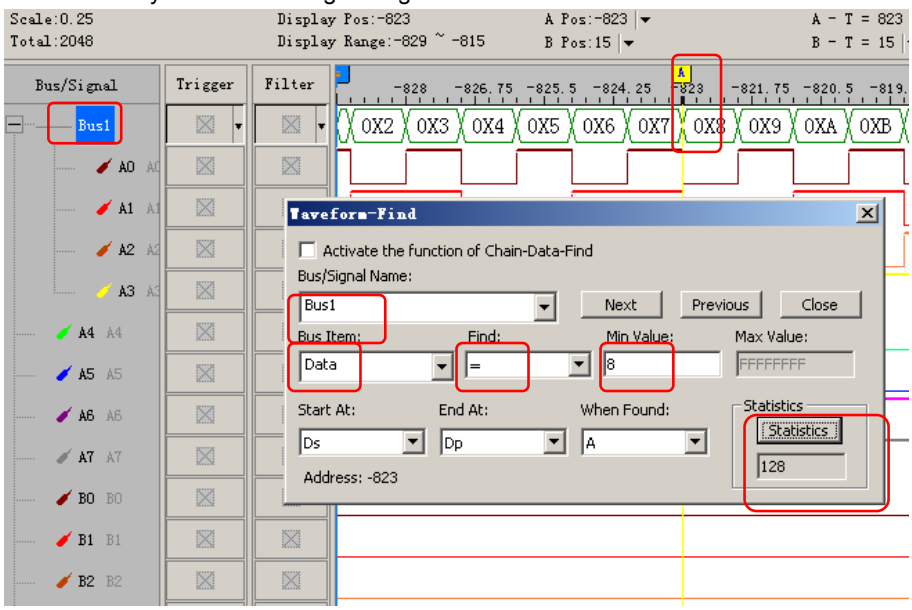


Fig 3-134: The A bar is placed at the 0X08 of Bus1 where the condition of the Waveform-Find is set. The Statistic of Waveform-Find shows a "128".

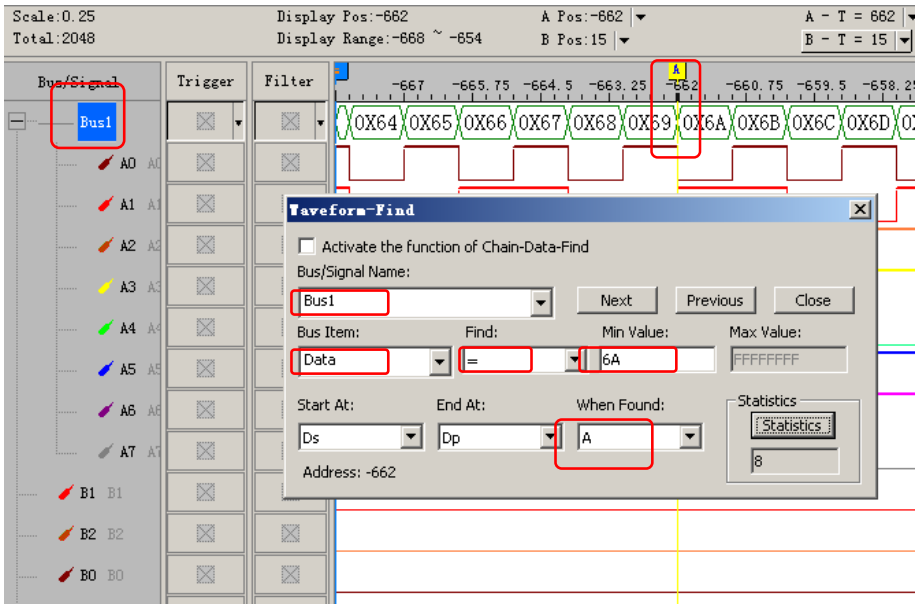


Fig 3-135: The A bar is placed at the 0X6A of Bus1 where the condition of the Waveform-Find is set.

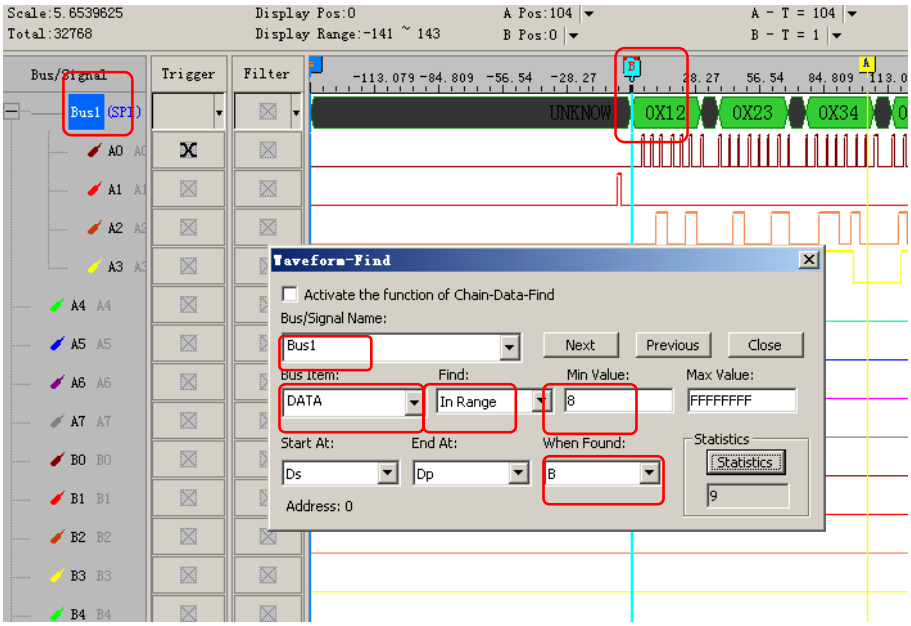
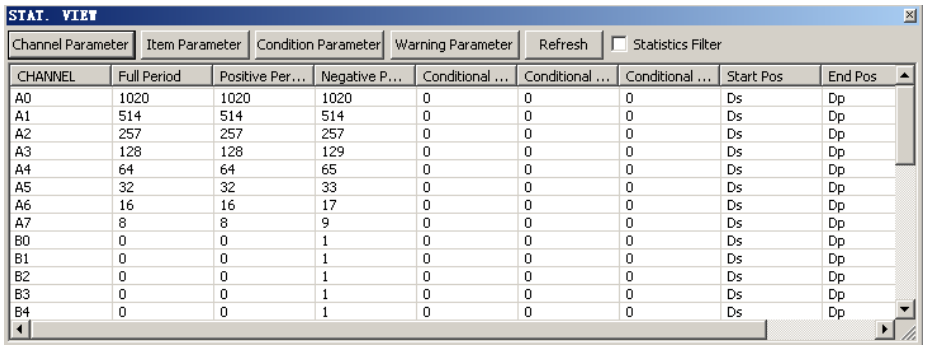


Fig 3-136: The B bar is placed at the 0X12 of Data of Protocol Analyzer SPI where the condition of the Waveform-Find is set.

3.3 Statistics Feature

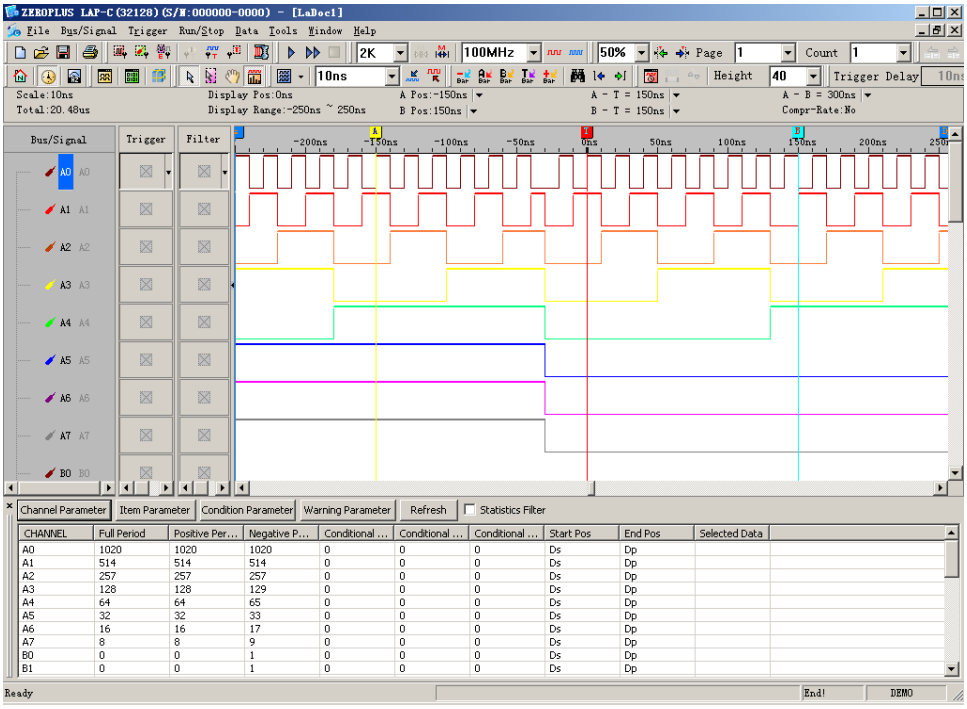
Section 3.3 presents detailed information on the **Statistics** feature in the software interface. The **Statistics** feature presents user information pertaining to nine periodicities: **Full Period**, **Positive Period**, **Negative Period**, **Conditional Full Period**, **Conditional Positive Period**, **Conditional Negative Period, Start Pos**, **End Pos** and **Selected Data**.

Click on the **Statistics** icon , and an interface like Fig 3-137 *or* Fig 3-138 will appear.



CHANNEL	Full Period	Positive Per...	Negative P...	Conditional ...	Conditional ...	Conditional ...	Start Pos	End Pos
A0	1020	1020	1020	0	0	0	Ds	Dp
A1	514	514	514	0	0	0	Ds	Dp
A2	257	257	257	0	0	0	Ds	Dp
A3	128	128	129	0	0	0	Ds	Dp
A4	64	64	65	0	0	0	Ds	Dp
A5	32	32	33	0	0	0	Ds	Dp
A6	16	16	17	0	0	0	Ds	Dp
A7	8	8	9	0	0	0	Ds	Dp
B0	0	0	1	0	0	0	Ds	Dp
B1	0	0	1	0	0	0	Ds	Dp
B2	0	0	1	0	0	0	Ds	Dp
B3	0	0	1	0	0	0	Ds	Dp
B4	0	0	1	0	0	0	Ds	Dp

Fig 3-137: **STAT. VIEW**



CHANNEL	Full Period	Positive Per...	Negative P...	Conditional ...	Conditional ...	Conditional ...	Start Pos	End Pos	Selected Data
A0	1020	1020	1020	0	0	0	Ds	Dp	
A1	514	514	514	0	0	0	Ds	Dp	
A2	257	257	257	0	0	0	Ds	Dp	
A3	128	128	129	0	0	0	Ds	Dp	
A4	64	64	65	0	0	0	Ds	Dp	
A5	32	32	33	0	0	0	Ds	Dp	
A6	16	16	17	0	0	0	Ds	Dp	
A7	8	8	9	0	0	0	Ds	Dp	
B0	0	0	1	0	0	0	Ds	Dp	
B1	0	0	1	0	0	0	Ds	Dp	

Fig 3-138: Logic Analyzer with Statistics Enabled

There are four options for adjusting how statistical information may be presented. These four options are **Channel Parameter**, **Item Parameter , Condition Parameter**, and **Warning Parameter**.

Channel Parameter

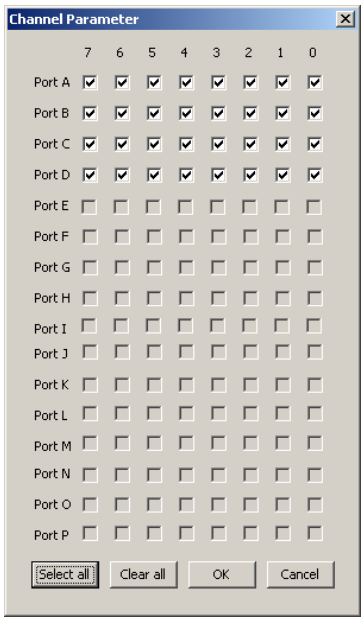


Fig 3-139: **Channel Parameter**. Allow the choice of pins in which port will be included in the statistical analysis of a test run.

Item Parameter

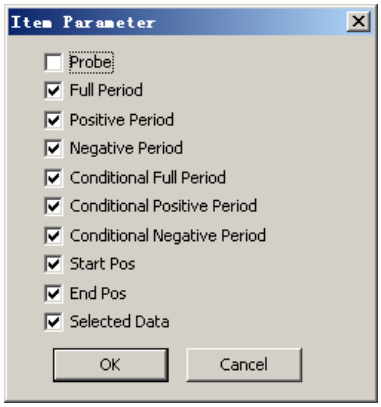


Fig 3-140: **Item Parameter**. Allow the choice of items which will be considered in the statistical results.

Condition Parameter

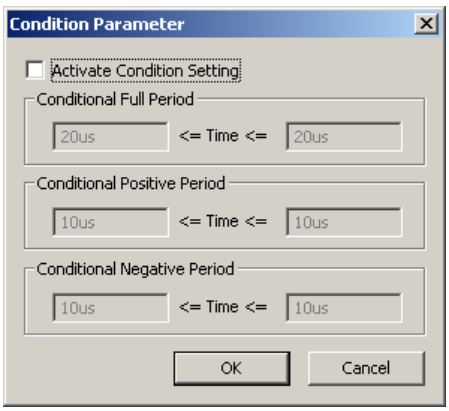
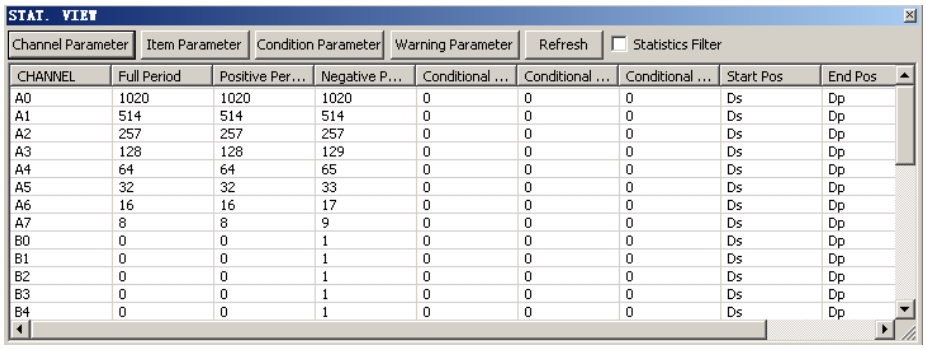


Fig 3-141: **Condition Parameter.** Allow the setting of time intervals for Conditional Full Period, Conditional Positive Period and Conditional Negative Period.



CHANNEL	Full Period	Positive Per...	Negative P...	Conditional ...	Conditional ...	Conditional ...	Start Pos	End Pos
A0	1020	1020	1020	0	0	0	Ds	Dp
A1	514	514	514	0	0	0	Ds	Dp
A2	257	257	257	0	0	0	Ds	Dp
A3	128	128	129	0	0	0	Ds	Dp
A4	64	64	65	0	0	0	Ds	Dp
A5	32	32	33	0	0	0	Ds	Dp
A6	16	16	17	0	0	0	Ds	Dp
A7	8	8	9	0	0	0	Ds	Dp
B0	0	0	1	0	0	0	Ds	Dp
B1	0	0	1	0	0	0	Ds	Dp
B2	0	0	1	0	0	0	Ds	Dp
B3	0	0	1	0	0	0	Ds	Dp
B4	0	0	1	0	0	0	Ds	Dp

Fig 3-142: The Numbers of Data Qualified by Condition Parameter

Warning Parameter

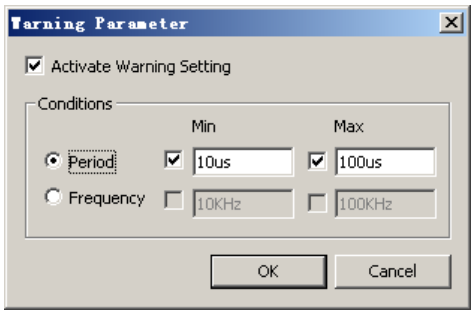
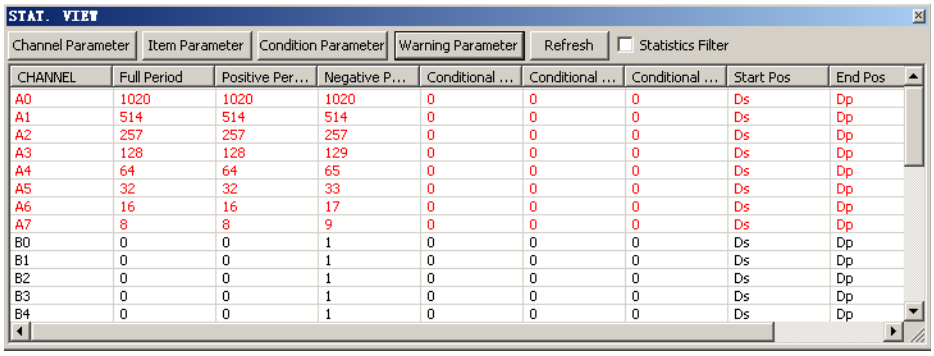


Fig 3-143: **Warning Parameter.** Set the conditions which will be marked to call users' attention.



CHANNEL	Full Period	Positive Per...	Negative P...	Conditional ...	Conditional ...	Conditional ...	Start Pos	End Pos
A0	1020	1020	1020	0	0	0	Ds	Dp
A1	514	514	514	0	0	0	Ds	Dp
A2	257	257	257	0	0	0	Ds	Dp
A3	128	128	129	0	0	0	Ds	Dp
A4	64	64	65	0	0	0	Ds	Dp
A5	32	32	33	0	0	0	Ds	Dp
A6	16	16	17	0	0	0	Ds	Dp
A7	8	8	9	0	0	0	Ds	Dp
B0	0	0	1	0	0	0	Ds	Dp
B1	0	0	1	0	0	0	Ds	Dp
B2	0	0	1	0	0	0	Ds	Dp
B3	0	0	1	0	0	0	Ds	Dp
B4	0	0	1	0	0	0	Ds	Dp

Fig 3-144: The numbers of data qualified by warning conditions are printed in black, otherwise in red.

3.4 Customize Interface

Section 3.4 presents detailed instructions pertaining to how to **modify** the **Waveform Display Mode**, how to **modify** the **Ruler Mode**, how to **modify** the **Waveform Height**, and how to **modify** the **Correlated Setting**.

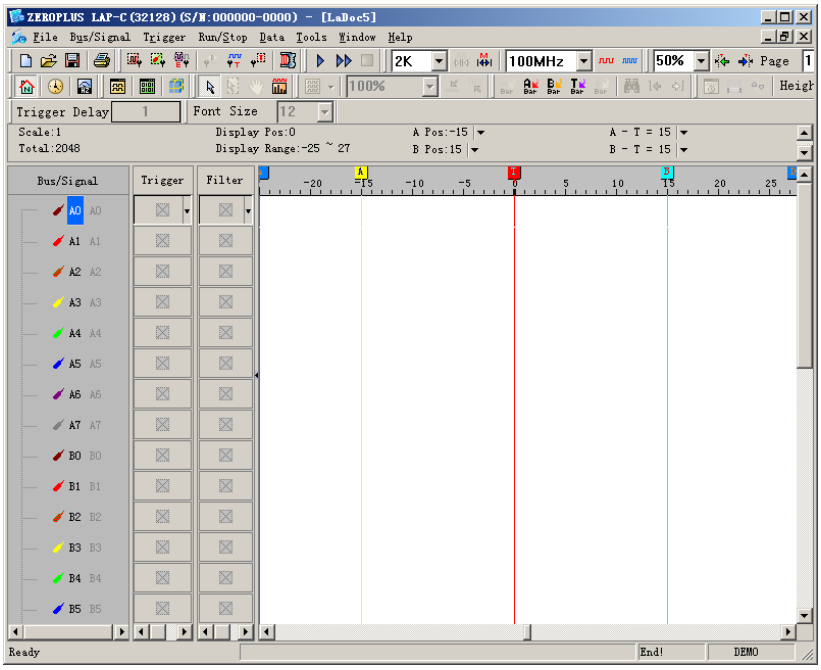


Fig 3-145: The Interface Layout Shown in Default Settings

3.4.1 Modify Waveform Display Mode

To modify the display mode, users can use icons on the tool bar/box, or menu. For the menu, go to **Tools** and click **Customize**. See *Fig.3-115*.

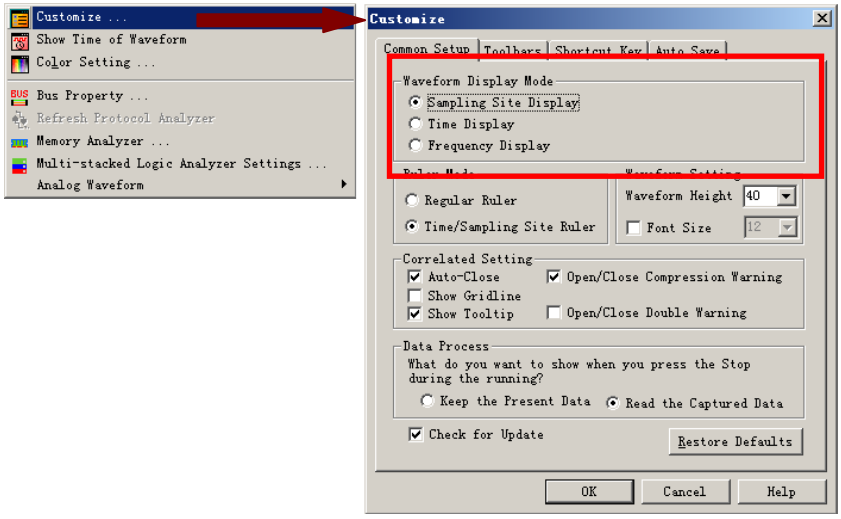
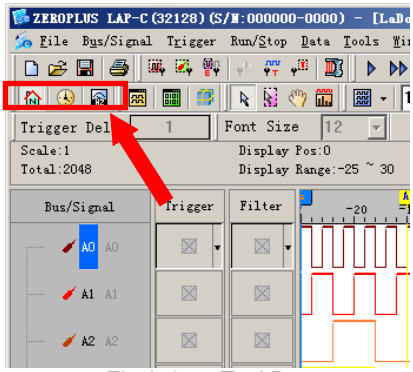


Fig 3-146: Customize the Display Mode by Using the Tool Bar



Sampling Site Display

Time Display

Frequency Display

Fig 3-147: Tool Bar

Fig 3-148: Display Bar Detail

Waveform Display Mode – There are 3 display modes to determine the method of capturing data from sampling: Sampling Site Display, Time Display, and Frequency Display.

3.4.2 Modify Ruler Mode

Use the menu to modify the Ruler Mode.

Go to **Tools** and click **Customize**. See *Fig. 3-142*

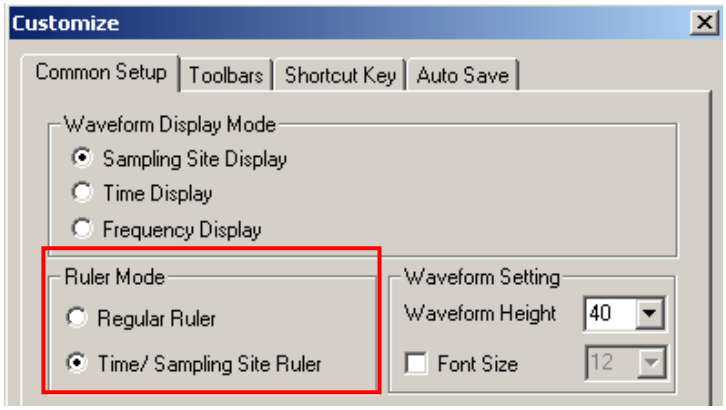


Fig 3-149: Ruler Mode

Regular Ruler

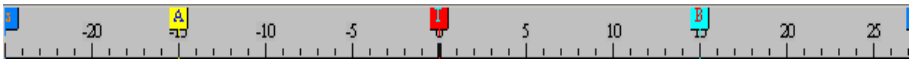


Fig 3-150: Scales in Regular Ruler

Time/Sampling Site Ruler

Fig 3-151: Scales in Time/Sampling Site Ruler

Ruler Mode – There are two styles of Ruler: (Regular Ruler, Time/Sampling Site Ruler)

Regular Ruler:

Presented in increments of 5.

Time/Sampling Site Ruler (default):

Presented in increments of 50us.

3.4.3 Modify Waveform Height & Correlated Setting

To modify Waveform Height, click **Tools ➔ Customize**.

Waveform Height

Set the height of waveform (18-100) in chosen items at toolbar that will show the amplitude of the waveform.

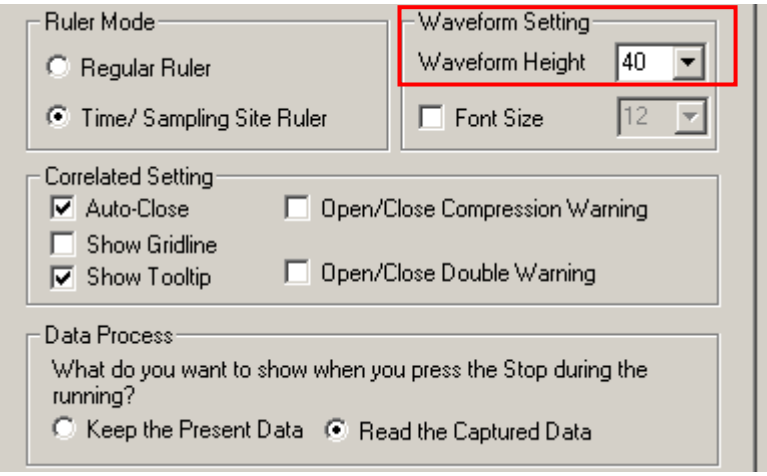


Fig 3-152: Waveform Height

Waveform Height = 18

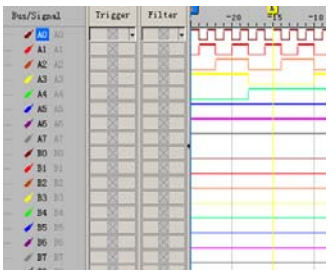


Fig 3-153-1

Waveform Height = 40

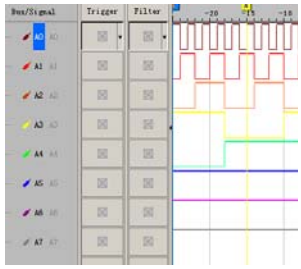


Fig 3-153-2

Fig 3-153: Examples of Waveform Height

Correlated Setting

Select **Auto-Close** in the following figure.

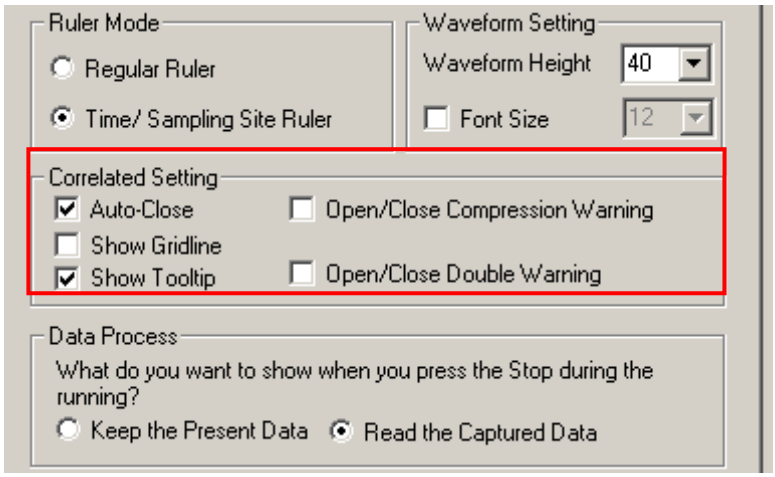


Fig 3-154: Correlated Setting

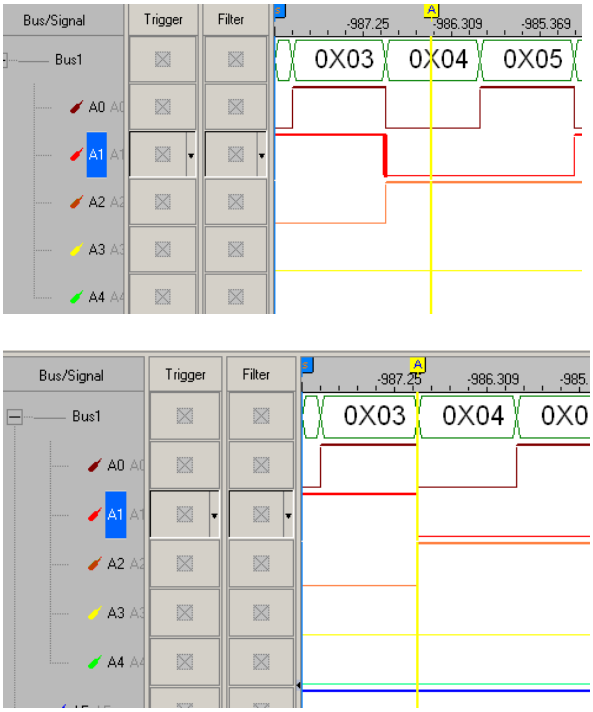


Fig 3-155: An Example for Auto-Close

Auto-Close - With the cursor in the channel, when users try to drag a Bar, the Bar will stop at the approaching edge of the channel (Rising Edge or Falling Edge).

Tip: In the above example, when dragging the A Bar, the A Bar will stop at the Falling Edge of A1.

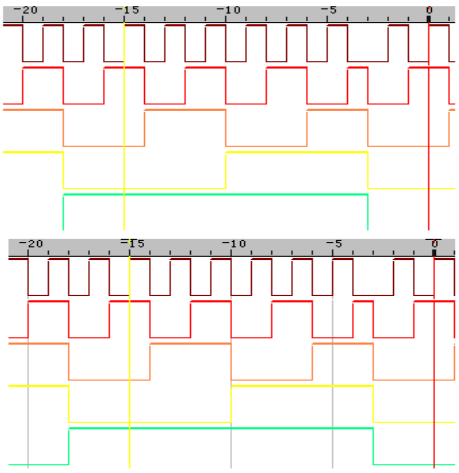


Fig 3-156: Gridlines

Show Gridline - The gridlines will be displayed on the waveform area.

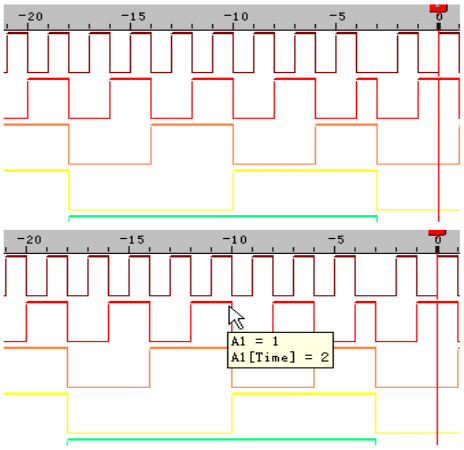


Fig 3-157 - Tooltips

Show Tooltip – Leave the mouse over a waveform and the description will be shown.

Check for Update: The Logic Analyzer software will automatically check for updates when being started.

Restore Defaults: The Waveform Display Mode, Ruler Mode, Waveform Setting, Correlated Setting and Data Process will return to the default setting.

3.5 Auto Save

To save the captured data for a long time, users can use icons on the tool bar/box, or menu.

For the dialog box, go to **File** menu to click **Auto Save** or go to **Tools** menu to select **Customize** and select **Auto Save**. See *Fig 3-158*.

Fig 3-158-1: **Auto Save** on File Menu

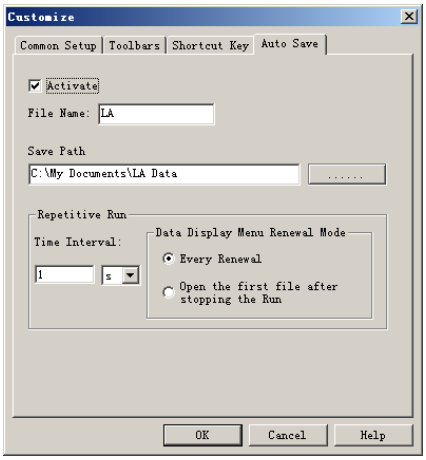


Fig 3-158-2: **Auto Save** Item of Customize

Fig 3-158: Auto Save

Auto Save: The default is not activated; after activating, it keeps working and users also can choose **Cancel** to close it.

Activate: The default is not activated: after activating, it keeps active and users also can choose **Cancel** to close it.

File Name: Before users name the file, the file name is defaulted as LA. In fact, the saved file name can add a serial number for the file automatically.

Save Path Name: Users can enter the path directly or choose the path from the selected path button

.

Time Interval: When the auto save function is activated, the time interval from one finished sampling to the next activated sampling can be set according to users' requirements; the default is 1s, and the unit can be selected from s(second), m(minute) and hr(hour).

Every Renewal: When the repetitive run is activated, the waveform image or the state image will renew again and again.

Open the first file after stopping the Run: When the repetitive run function is activated, the waveform only displays the first file and it isn't renewed; when the repetitive run is stopped, the waveform still displays the first file.

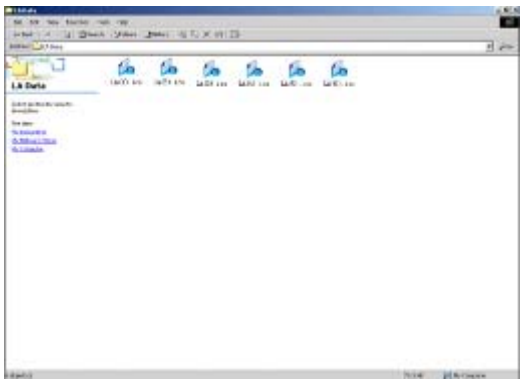


Fig3-159: Auto Save

3.6 Color Setting

To modify Color, click **Tools ➔ Color Setting**

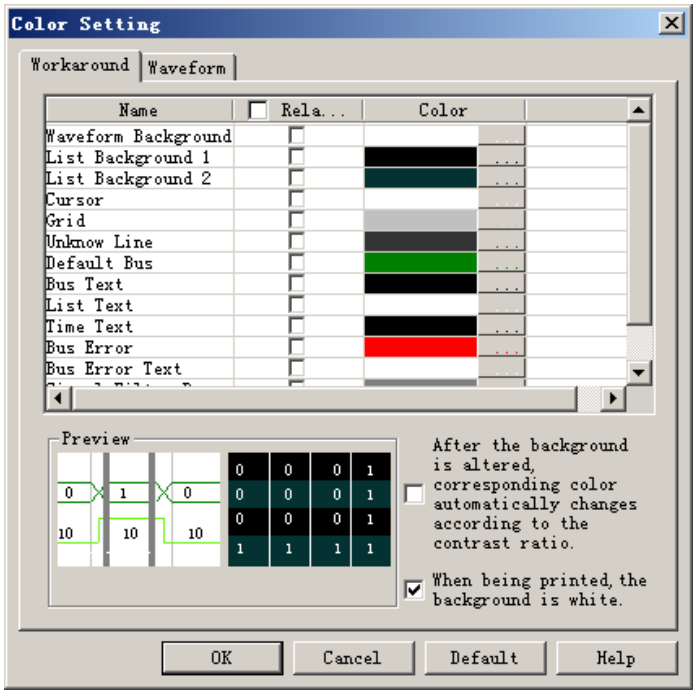


Fig 3-160: Workaround and Waveform Color Setting

Workaround – Set the workaround color of the Logic Analyzer and the text.

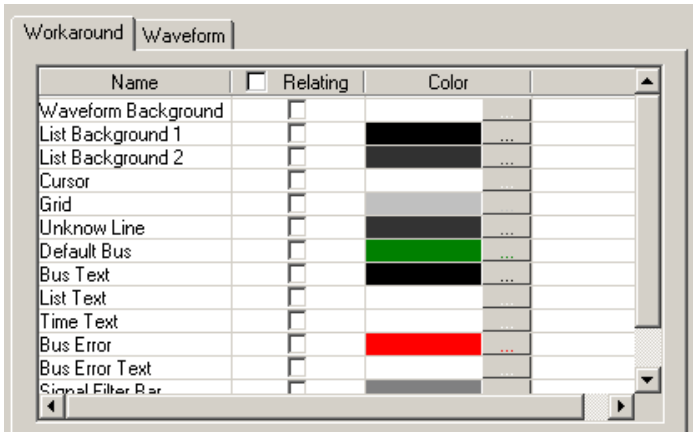


Fig 3-161: Workaround Color Interface

Waveform Background: The Logic Analyzer's Waveform Viewer Background Color.
List Background 1: The Logic Analyzer's First Listing Viewer Background Color.
List Background 2: The Logic Analyzer's Second Listing Viewer Background Color.

All optional items include the current color of Cursors, Grid, Unknow Line, Default Bus, Bus Text, List Text and Time Text (users can scroll the vertical wheel to view the selectable items).

Bus Error: Users can configure the color of Bus Error Data from the Color Setting dialog box.

Bus Error Text: Users can configure the color of Bus Error Text from the Color Setting dialog box.

Relating: When users select one item to change the color of the item, and users want to change other items into the same color, they can select other items at the same time in the Relating column, then the selected items will be changed into the same color. So it is convenient for users to change many items into the same color once.

After the background is altered, corresponding color automatically changes according to the contrast

ratio: When users set the color for the workaround and select the option, the system will switch other colors automatically to become the contrast color.

When being printed, the background is white: When being printed, the background color is white.

Waveform – Change the color of the Buses or signals on the waveform area.

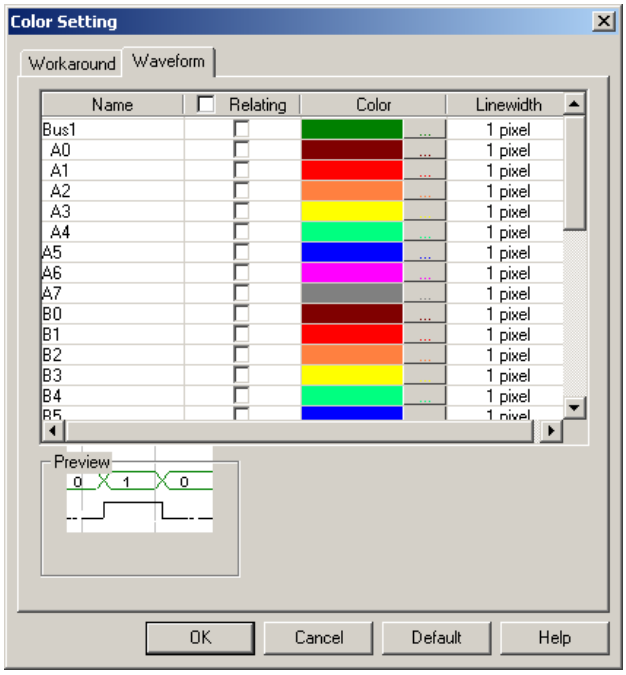


Fig 3-162: Waveform Color Interface

Waveform: The channel color can be varied by users.

Linewidth: The linewidth can be adjusted by the users' requirements; there are three options which are 1pixel, 2 pixel and 3 pixel.

3.6.1 Modify Workaround Color

To modify the workaround color, click the color block shown in Fig 3-161. A **Color** panel, shown in Fig 3-163, will appear. Select a color shown on the panel or click on **Define Custom Colors** to create the desired color.

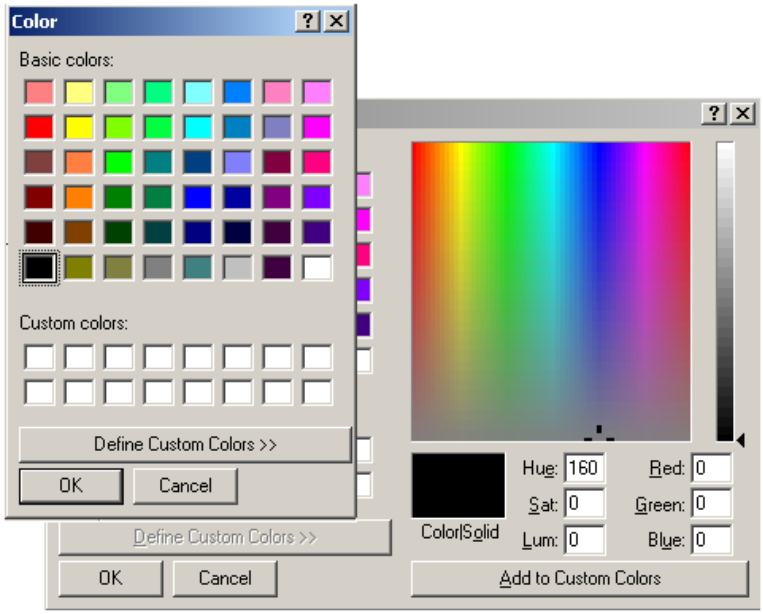


Fig 3-163: **Color** Panel with Its Advanced View

3.6.2 Modify Waveform Color

Foreground color refers to the color of the output signal lines in the Waveform Display Area. *Fig3-157* presents how to change colors of a signal or some signals. Repeat the following procedures if users need to change colors of many signals.

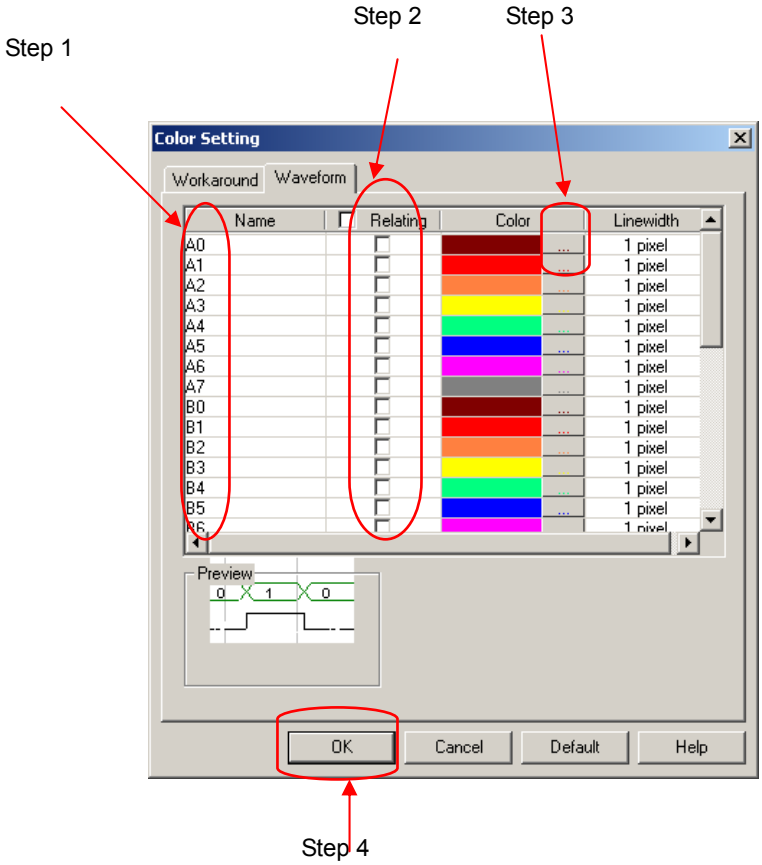


Fig 3-164: Stepwise Illustration of Changing **Waveform** Colors

Step 1: Select several **Optional Items.**

Step 2: Select the corresponding items in the relating.

Step 3: Choose a color by following the method shown in Fig 3-164.

Step 4: Click **OK** to change their colors into the same, for example A1, A2, A3 and A4.

Here is a sample of an altered Logic Analyzer software interface which will be used for further demonstrations in subsequent chapters. See *Fig 3-165.*

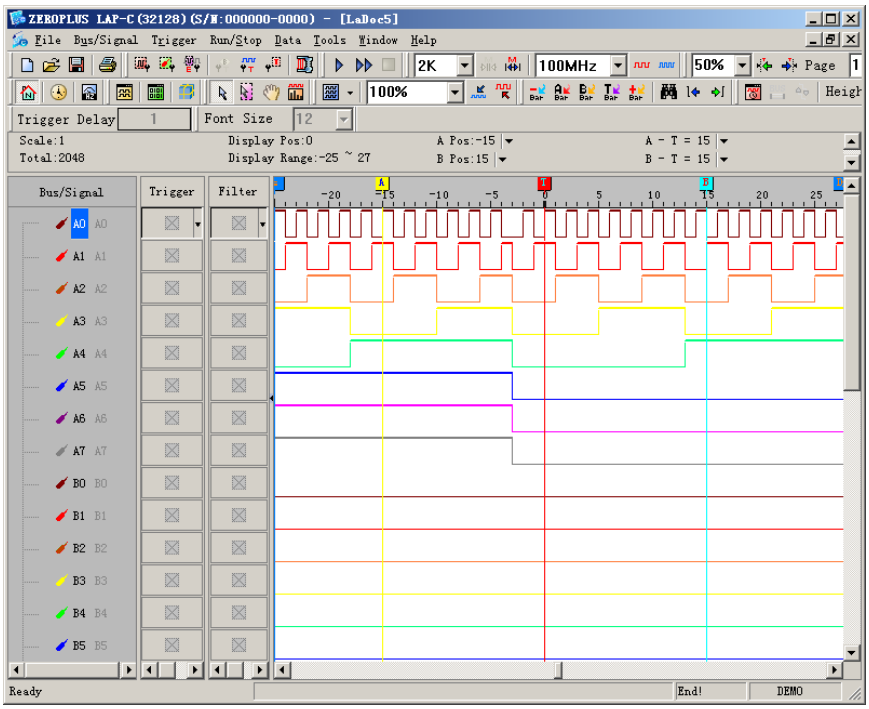


Fig 3-165: An Altered Interface Sample to Be Used in Subsequent Chapters

3.7 The Flow of Software Operation

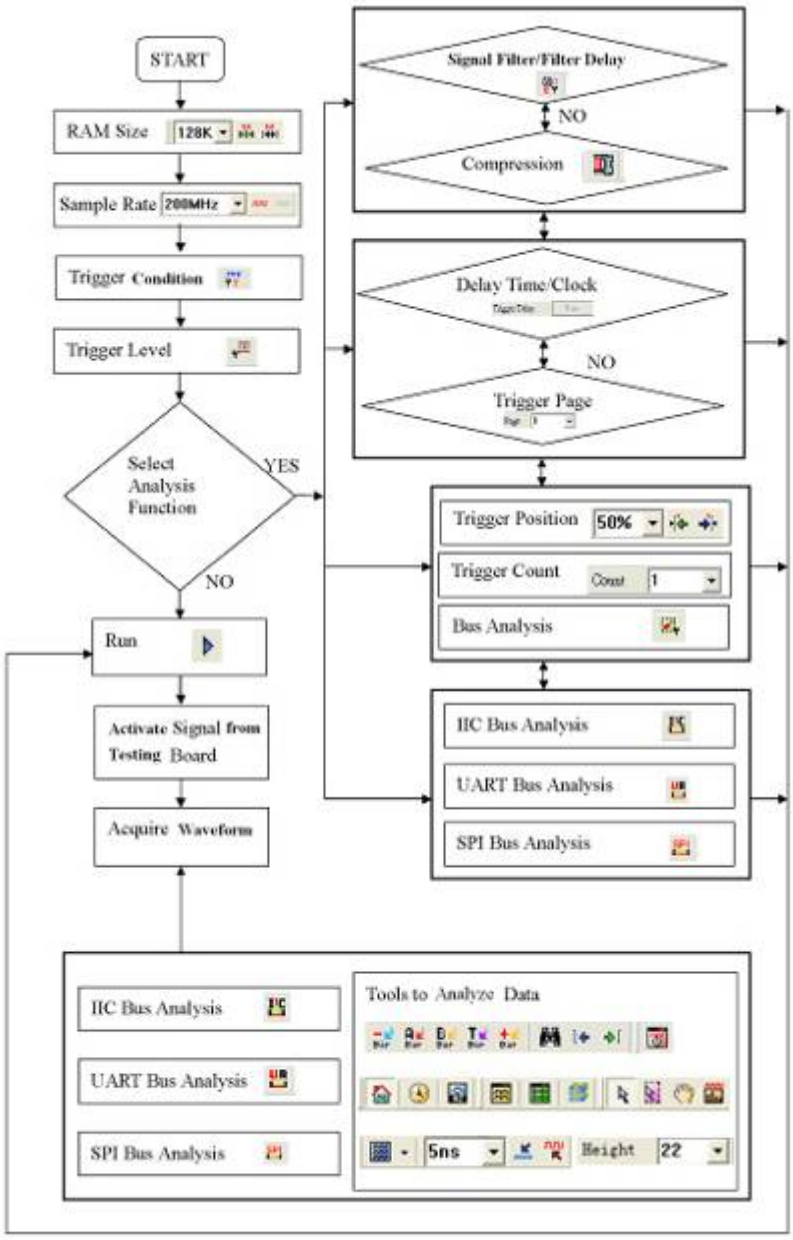


Fig 3-166: Software Flow Diagram

Conclusion

Information demonstrated in this chapter is only for entrance level. There are more advanced approaches which may require fewer steps than those shown in this chapter. This chapter is meant to equip users with sufficient grounding of the Logic Analyzer's software interface.

4 Introduction to Logic Analysis

4.1 Logic Analysis
4.2 Bus Logic Analysis
4.3 Plug Analysis
4.4 Bus Packet List
4.5 Bus Analysis
4.6 Compression
4.7 Signal Filter and Filter Delay
4.8 Noise Filter
4.9 Data Contrast
4.10 Refresh Protocol Analyzer
4.11 Memory Analyzer
4.12 Multi-stacked Logic Analyzer Settings

Objective

Chapter 4 gives detailed instructions on performing two basic analysis operations and other advanced analysis applications with the Logic Analyzer. These two basic analysis operations are the Logic Analysis and the Bus Logic Analysis, which are fundamental to all further applications. The other advanced analysis applications are the I2C (Inter Integrated Circuit) Analysis and the UART (Universal Asynchronous Receiver Transmitter) Analysis, the SPI (Synchronous Peripheral Interface) Analysis, Compression, Signal Filter Setup, and Filter Delay Setup, etc..

4.1 Logic Analysis

Logic Analysis is meant for a single signal analysis. Section 4.1 gives detailed instructions on the software's basic setup.

Basic Software Setup of the Logic Analysis

Task 1. Clock Source (Frequency) and RAM Size Setup

Step1. Click icon or click Sampling Setup from Bus/Signal on the menu bar, the dialog box as shown in Fig 4-1 will appear.

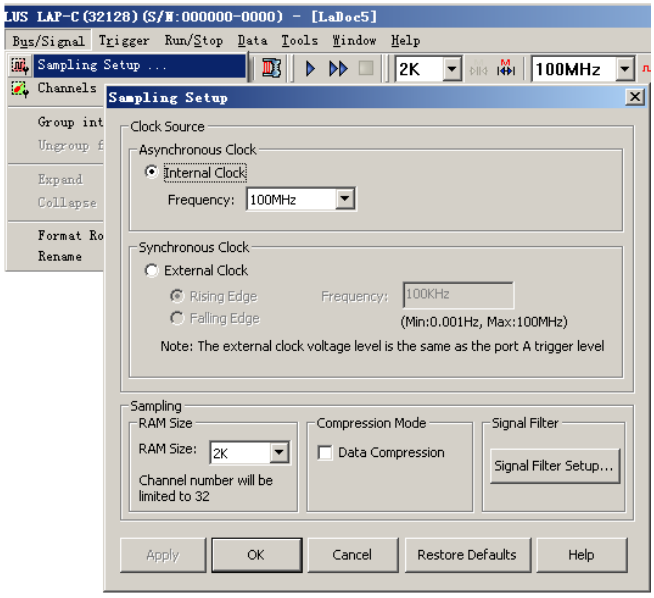
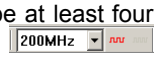


Fig 4-1 - Clock Source

Step 2. Clock Source (Frequency) Setup

Internal Clock (Asynchronous Clock)

Click on **Internal Clock**, and then select the Frequency from the pull-down menu to set up the frequency of the device under test (DUT). The frequency of the Internal Clock must be at least four times higher than the frequency of the Oscillator on the DUT. Or, select the frequency  from the pull-down menu on Tool Bar as Fig 4-2 shows.

Tip: Connect the output pin of the oscillator from the tested board to the signal connector of the Logic Analyzer to measure it by using the internal clock of the Logic Analyzer.

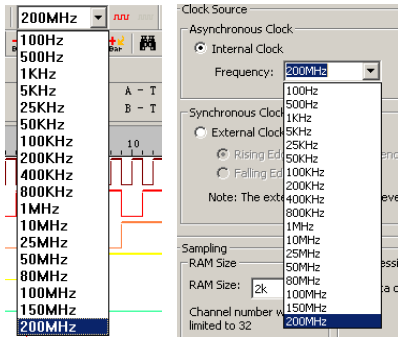


Fig 4-2 – Clock Source Pull-down Menu

External Clock (Synchronous Clock)

Click on **External Clock**, and then select "Rising Edge" or "Falling Edge" as the trigger condition of the DUT. In the Frequency column, type the frequency of the oscillator on the DUT.

Tip: The External Clock is applied when the frequency of the oscillator on the tested board is exceeds the range of the internal clock of the Logic Analyzer. Connect the output pin of the oscillator on the tested board to the CLK pin of the Logic Analyzer.

Step 3. RAM Size Setup

Click on the RAM Size from the pull-down menu on the Sampling Setup dialog box as shown in Fig 4-3.

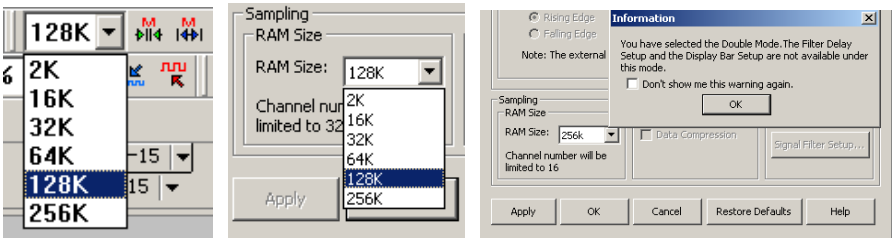


Fig 4-3 – RAM Size

Tips 1: The Double Mode is available for the LAP-C(16128), LAP-C(162000), LAP-C(32128), LAP-C(321000), LAP-C(322000) Modules, and it is not available for the LAP-C(16032), LAP-C(16064) Modules.

2: The relationship between RAM Size, Signal Filter Mode, Compression Mode and Channels as shown in Table 4-1 and Fig 4-3.

Table 4-1 RAM Size vs Signal Filter Mode, and RAM Size vs Compression Mode and Channels

Status	Normal Mode			Double Mode		
Model No.	RAM Size/ Channels	Channels Available	Compression Mode & Signal Filter Mode	RAM Size/ Channels	Channels Available	Compression Mode & Signal Filter Mode
LAP-C（16032）	2K ~ 32K	16 channels	Available	-	-	-
LAP-C（16064）	2K ~ 64K	16 channels	Available	-	-	-
LAP-C (16128）	2K ~ 128K	16 channels	Available	256K	16 channels	Disable
LAP-C（162000）	2K ~ 2M	16 channels	Available	4M	16 channels	Disable
LAP-C（32128）	2K ~ 128K	32 channels	Available	256K	16 channels	Disable
LAP-C（321000）	2K ~ 1M	32 channels	Available	2M	16 channels	Disable
LAP-C（322000）	2K ~ 2M	32 channels	Available	4M	16 channels	Disable

Task 2. Trigger Property Setup

Step1. Click icon or click **Trigger Property** from the Trigger on the Menu Bar. The dialog box will appear as shown in Fig 4-4.

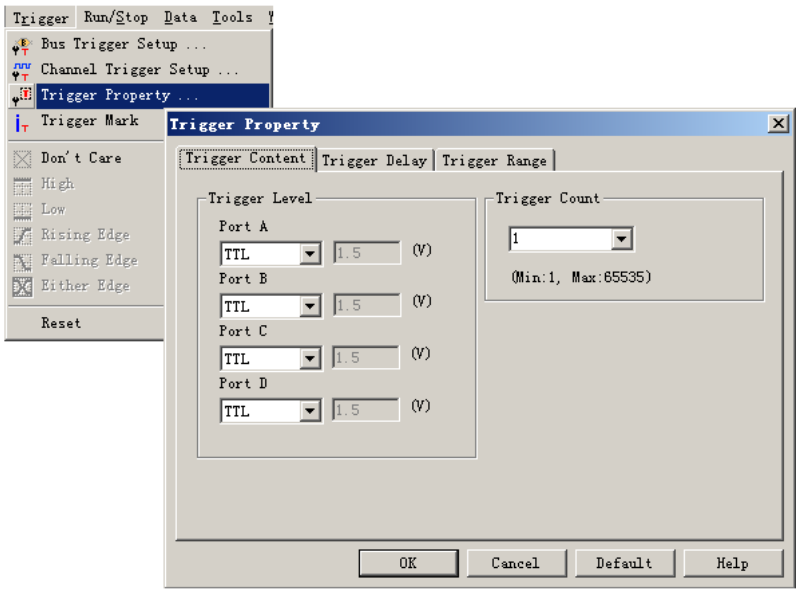


Fig 4-4 - Trigger Property

Step2. Trigger Level Setup

Click the pull-down menu of **Trigger Level** on Port A, B, C and D to select the Trigger Level as the voltage level that a trigger source signal must reach before the trigger circuit initiates a sweep.

Tip: There are four commonly used preset voltages for Trigger Level, TTL, CMOS (5V), CMOS (3.3V), and ECL. Users also can define their own voltage from -6.0V to 6.0V to fit with their DUT.
Port A represents the pins from A0 ~ A7 on the signal connector of the Logic Analyzer, and so do Port B, C and D. The voltage of each port can be configured independently.

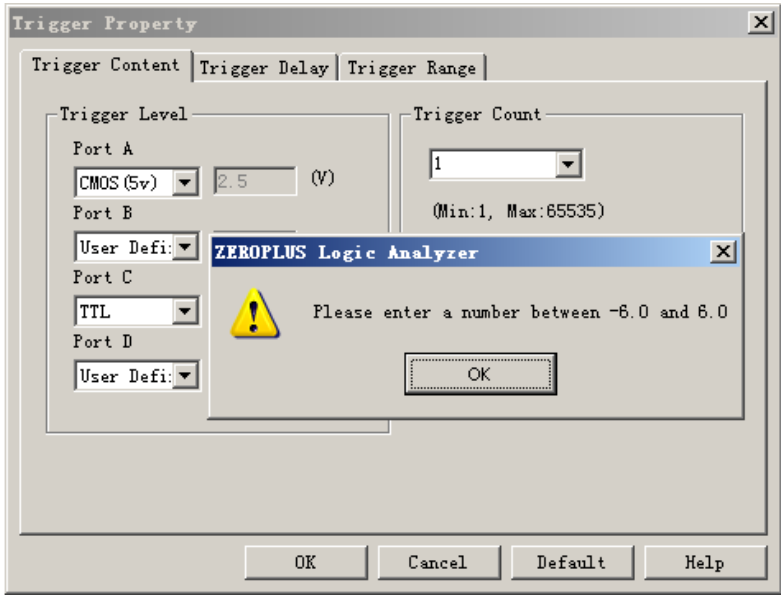


Fig 4-5 – Trigger Level Error

Step3. Trigger Count.

Type the numbers or select the number from the pull-down menu of the Count

on the Tool Bar or click the pull-down menu of the **Trigger Count** on the Trigger Property dialog box as shown in Fig 4-6.

The system will be triggered at the position where the Trigger Count is set as shown in Figs 4-6, 4-7 and Fig 4-8.

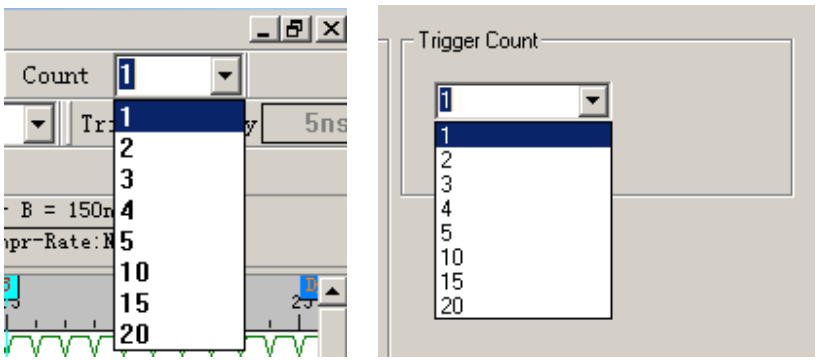


Fig 4-6 – Trigger Count Pull-down Menu

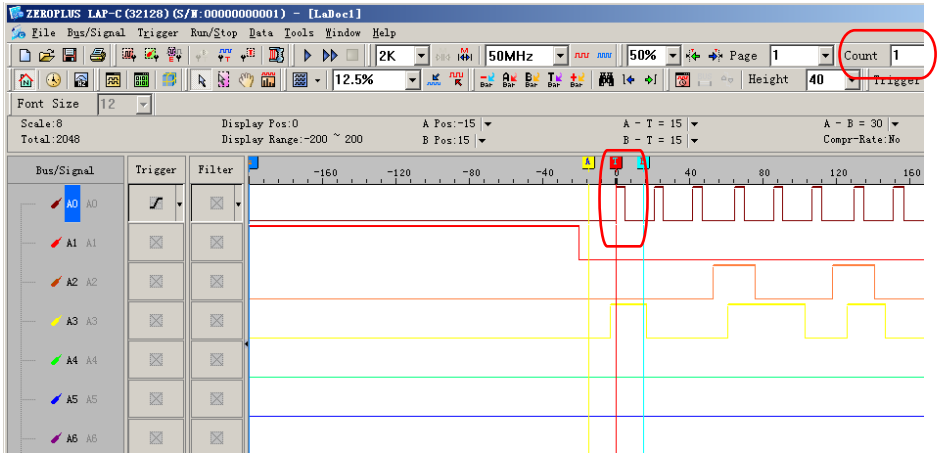


Fig 4-7 – Trigger Count Screen Shot 1

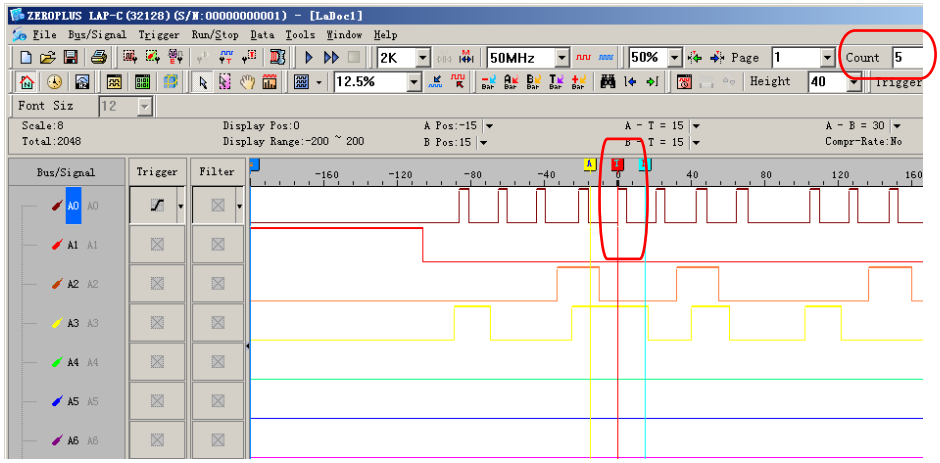


Fig 4-8 – Trigger Count Screen Shot 2

Step4. Trigger Page/ Delay Time and Clock

The Trigger Page and the Delay Time and Clock can't be applied at the same time.

1. Trigger Page:

Click **Trigger Page**, then type the numbers or select the numbers from the pull-down menu of the Page

on the Tool Bar or click the pull-down menu of the Trigger Page on the "Trigger Delay" page of the Trigger Property dialog box as shown in Figs 4-9, 4-10 and 4-11. The selected page numbers will be displayed on the screen.

Tip: The Trigger bar (T bar) will not be displayed when the setup of the Trigger Page is more than 1.

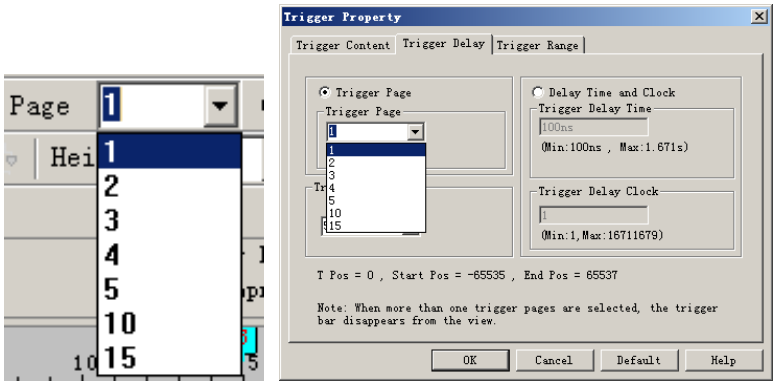


Fig 4-9 – Trigger Page

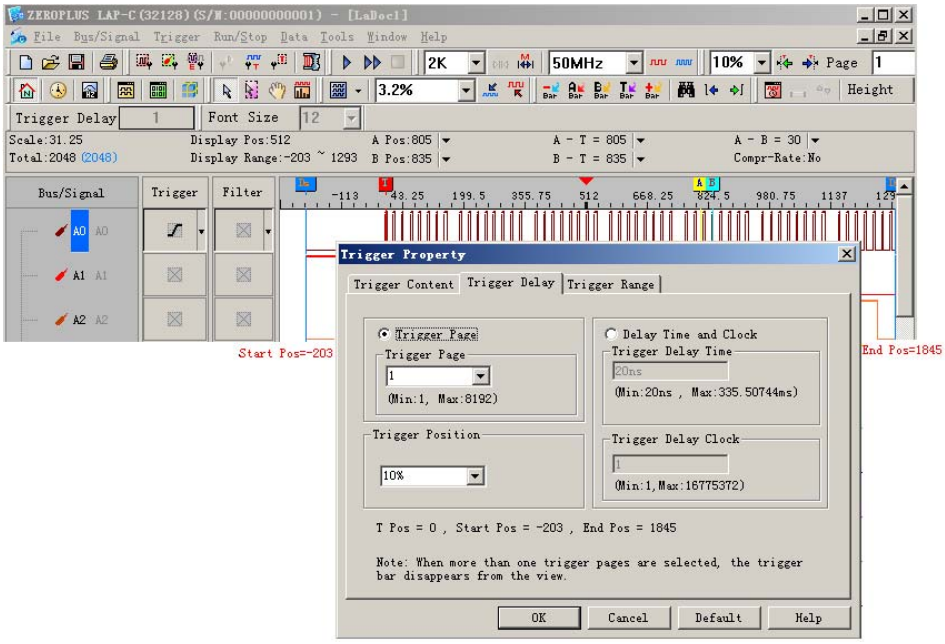


Fig 4-10 – Trigger Page and Screen (1)

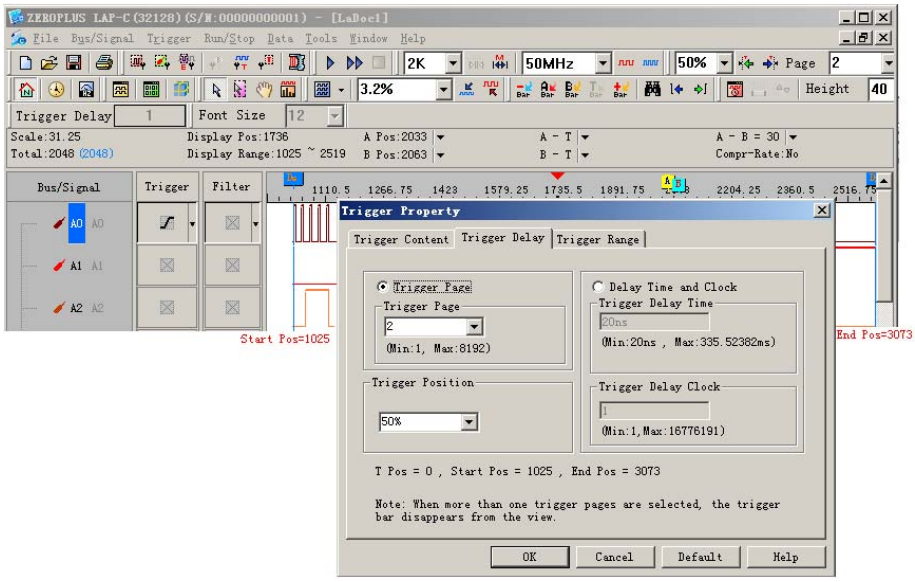
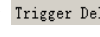


Fig 4-11 – Trigger Page and Screen (2)

2. Delay Time and Clock

Click the **Delay Time and Clock**, then type the numbers into the column of the Trigger Delay Time or type numbers into the Trigger Delay Clock at the "Trigger Delay" page of the Trigger Property dialog box as shown in Fig 4-11. Or type the numbers into the column of Trigger Delay 

on the Tool Bar. The system will display the Start of the waveform.

Tip: The formula of Delay Time and Clock is "Trigger Delay Time = Trigger Delay Clock * (1/ Frequency)".
To use the compression mode, the < Delay Time and Clock > will be unavailable.

Step5. Trigger Position Setup

Type the percentages or select the percentages from the pull-down menu of the on the Tool Bar or click the pull-down menu of the Trigger Position on the "Trigger Delay" page of the Trigger Property dialog box as shown in Figs 4-12, 4-13, 4-14, and 4-15. The selected Trigger Position percentages will be displayed on the right side of the screen of the system.

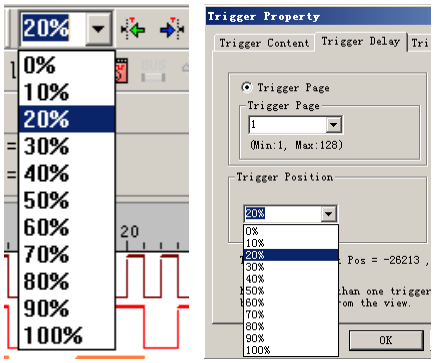


Fig 4-12 – Trigger Position Pull-down Menu

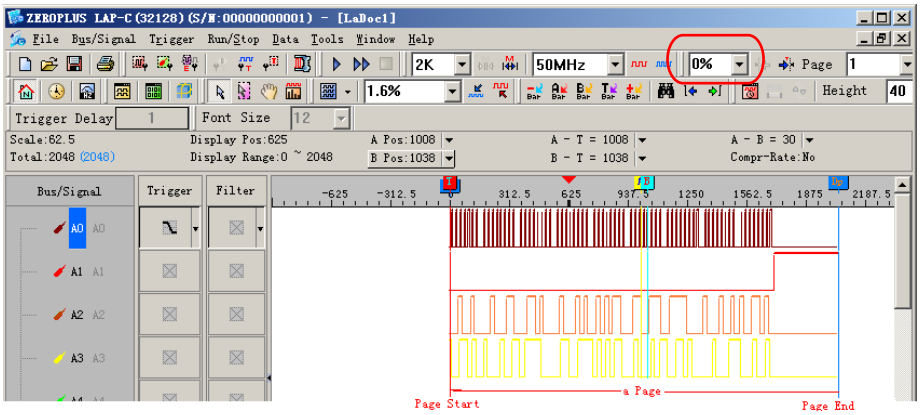


Fig 4-13 – Trigger Position 0%

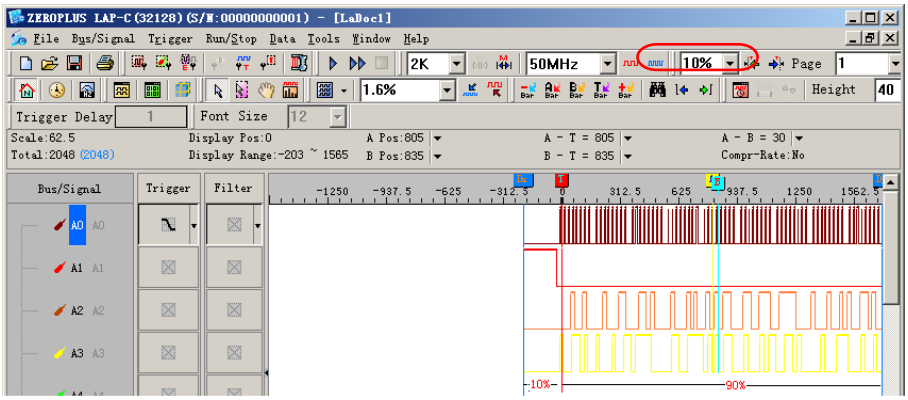


Fig 4-14 – Trigger Position 10%

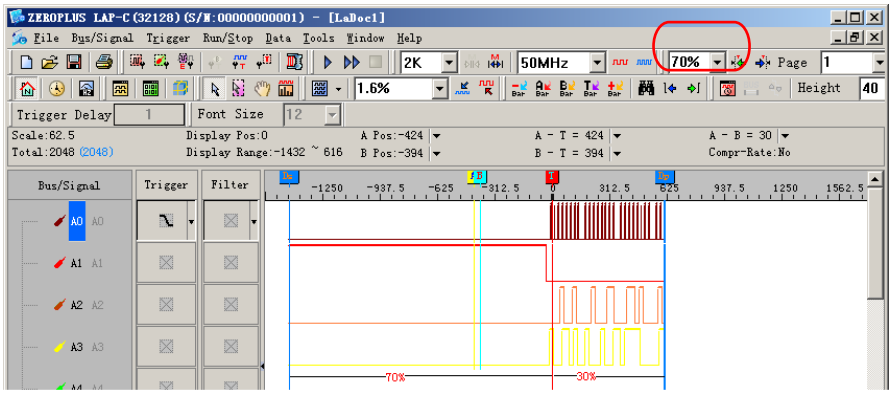


Fig 4-15 – Trigger Position 70%

Step6. Trigger Range Setup

Click icon or click **Trigger Property** from the Trigger on the Menu Bar. Then, Click the Trigger Range, the dialog box will appear as shown in Fig4-16.

Tip: This function is mainly for the range control for the saved files after triggering. According to the procedures of the range control, users can start the save of data according to the requirement of its time and times to get the standard of data statistic status.

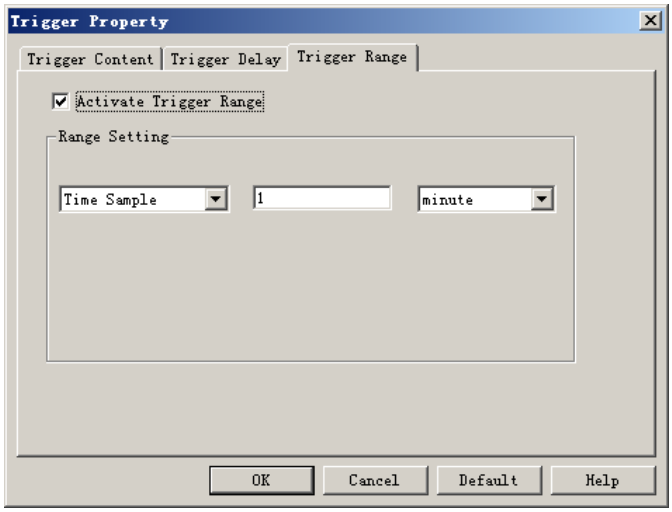


Fig 4-16 - Trigger Range

1. Trigger Range : The default is not activated.

2. There are "Time Sample" and "Frequency Sample" in the part of Range Setting; the default is "Time Sample". The units of Time Sample are 'second', 'minute', 'hour' and 'day'. The unit of Frequency Sample is 'times'. Users can set the value by themselves in the editor box.

Task 3. Bus Trigger and Trigger Mark Setup

Step1. Click icon or click Bus Trigger Setup and Trigger Mark from the Trigger on the Menu Bar. The menu is shown as Fig 4-17.

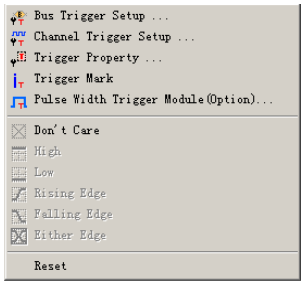


Fig 4-17 -Trigger Menu

Step2. Bus Trigger Setup

1. Bus Trigger Setup

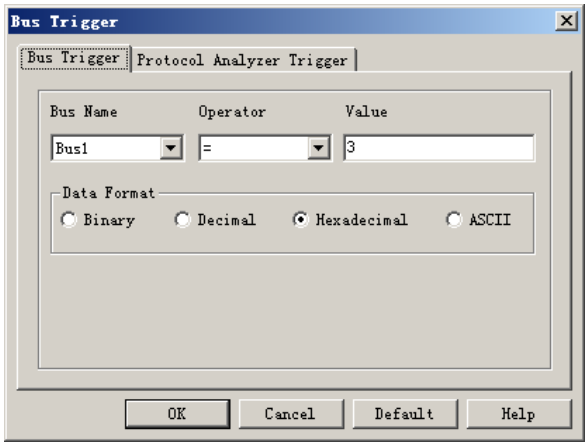


Fig 4-18 - Bus Trigger Dialog Box

Tip: The Bus Name item can be selected from the pull-down menu (It only displays the general Bus name), and also the ASCII mode is added.

2. Protocol Analyzer Trigger Setup

Tip: This function can be used in the Modules, LAP-C(16032), LAP-C(16064), LAP-C(16128), LAP-C(162000), LAP-C(32128) and LAP-C(321000) after registering. And for the LAP-C(322000), it is not necessary to register as it can be used for free. Before registering, the button "OK" in the Protocol Analyzer Trigger dialog box is the button, "Register"; when users press this button, Register, a Register dialog box will pop up. Then users need to enter the correct Register Code so that they can use this function, Protocol Analyzer Trigger.

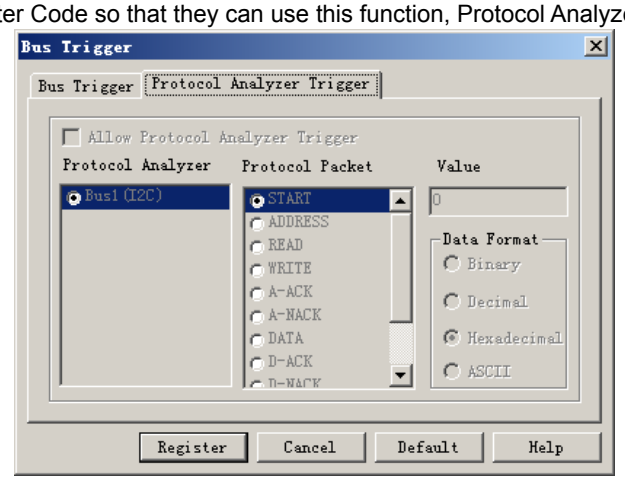


Fig 4-19-1 Before Registering

Register Dialog Box:

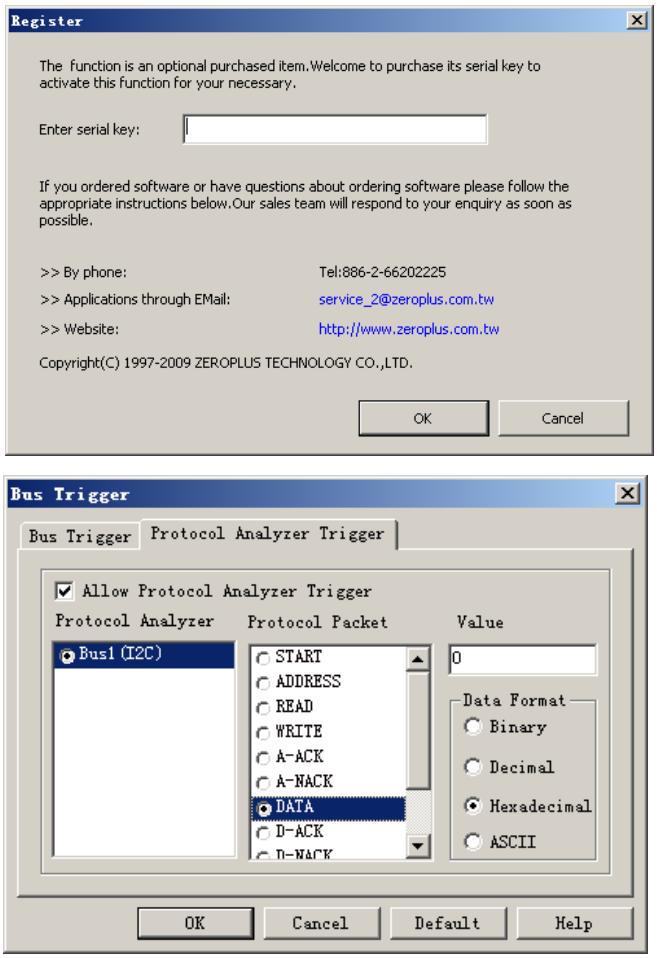


Fig 4-19 -2 After Registering

Allow Protocol Analyzer Trigger: When it is selected, the Protocol Analyzer Trigger function is activated. And then users can set Protocol Analyzer, Protocol Packet, Value and Data Format.

Protocol Analyzer: It only displays the name of Protocol Analyzer and only one name can be selected.

Protocol Packet: It is displayed according to the packet in every protocol analyzer.

Value: The value needs to be entered in the frame, and the data mode can be selected by users according to their requirements; the default is Hexadecimal! When a value can be input in the selected protocol analyzer data, the frame can be enabled! Or, the frame will be disabled! For example: Protocol Analyzer I2C, when the protocol packet is DATA, the frame can be used; to the contrary, when the protocol packet is START, the frame is disabled.

Data Format: The displayed value mode can be selected! There are four options: Binary, Decimal, Hexadecimal and ASCII.

Step3. Trigger Mark Setup

To find the item in the Bus better, users can activate the Trigger Mark function after starting Bus Trigger; the trigger mark is shown with T bar. According to the number of the trigger position, the T bar is displayed in order T0, T1, T2, T3, T4…and the color is red as the image below:

1. Bus: The trigger condition is "0"; the red T bar displays the trigger condition in order.

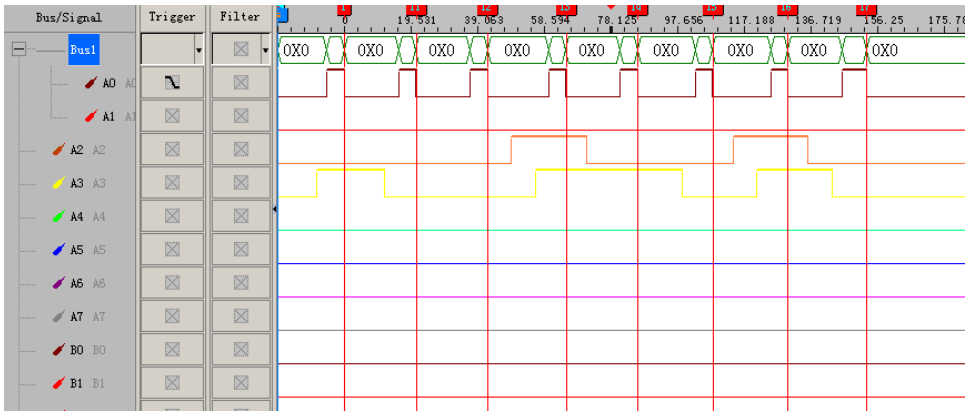


Fig 4-20 - General Bus Trigger Mark

2. Protocol Analyzer (I2C): The trigger condition is "Data=0"; the red T Bar displays the trigger condition in order.

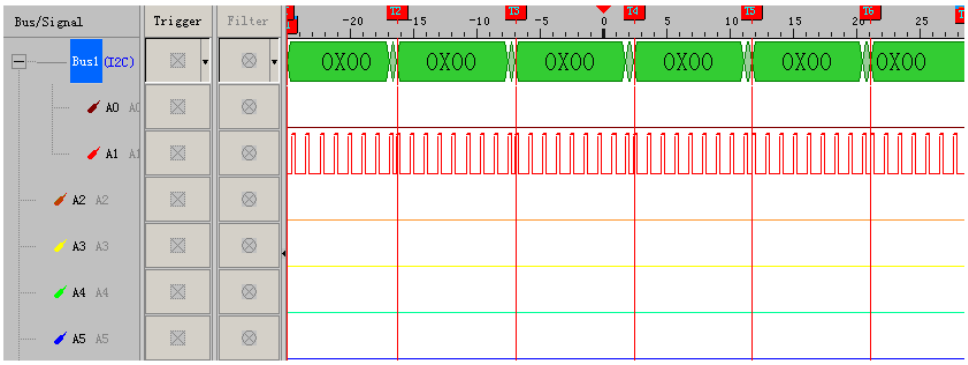


Fig 4-21 - Protocol Analyzer Trigger Mark

Tip: The Trigger Mark function is available for the LAP-C(162000), LAP-C(322000) Modules, and it is not available for the LAP-C(16032), LAP-C(16064), LAP-C(16128), LAP-C(32128), LAP-C(321000) Modules.

Task 4. Bus/Signal Trigger Condition Setup

Highlight a designated signal, and then set its required trigger condition.

1. Left click to set the signal trigger condition as shown in Fig 4-22.
2. Right click to set the signal trigger condition as shown in Fig 4-23.
3. Click **Trigger** on the Menu Bar and choose a trigger condition from the list of triggers as shown in Fig 4-24.

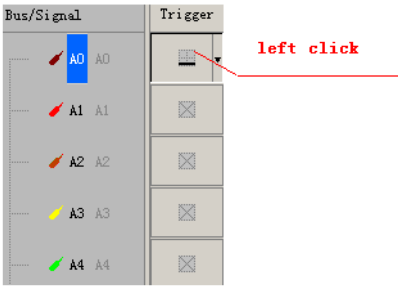


Fig 4-22 – Left Click on Trigger

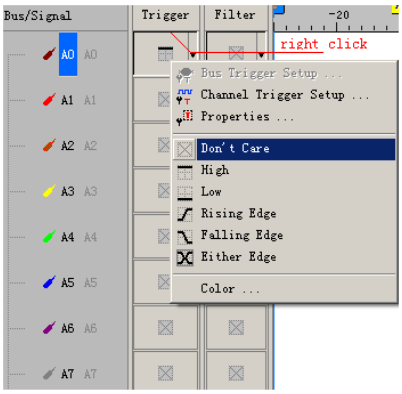


Fig 4-23 – Right Click on Trigger

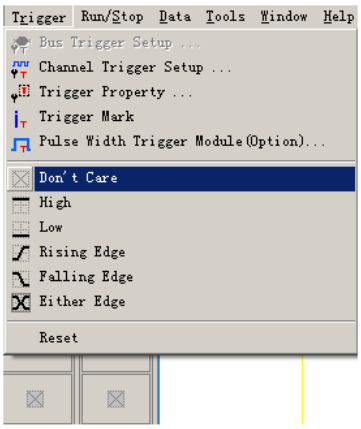


Fig 4-24 – Trigger Menu

Task 5. Run to Acquire Data

1. Single Run

Click the Single Run icon from the Tool Bar or press **START** button on the top of the Logic Analyzer (or press F5), then activate the signal from the DUT to the Logic Analyzer to acquire the data shown in the waveform display area.

2. Repetitive Run

Click the Repetitive Run icon from the Tool Bar, then activate continuous signal to the Logic Analyzer to acquire the repetitive data, and then click the Stop icon to end the repetitive run.

Tip: Click icon to view all the data, and then select the waveform analysis tools to analyze the waveforms.

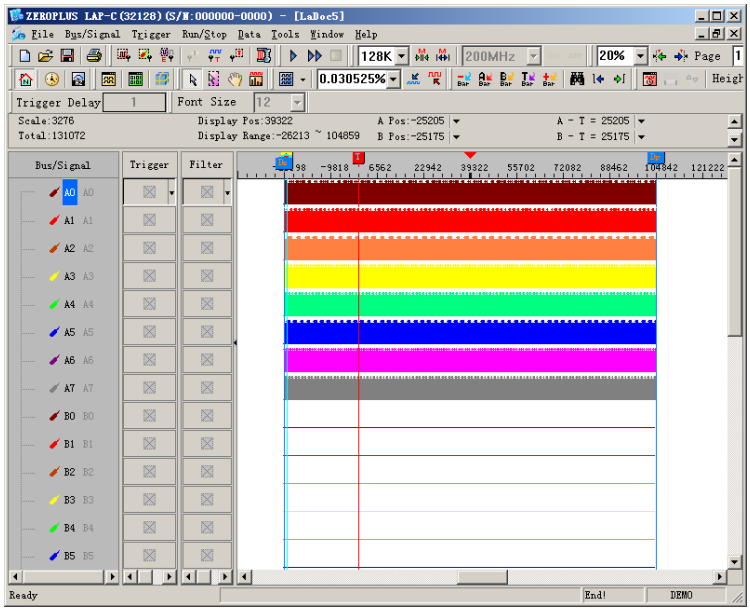


Fig 4-25 – Click Icon to View All the Data

3. Stop to end Run

Click the Stop icon to end the Run.

Tip: If the status is "Waiting…" with no signal outputting as shown in Fig 4-26, click the Stop icon to end the Run; check the setup again, and try the run process again.

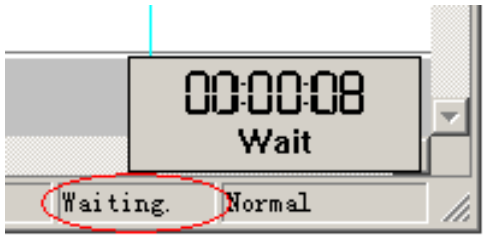


Fig 4-26 – Waiting Status

4.2 Bus Logic Analysis

Section 4.2 presents detailed instructions about logic analysis with a set of grouped signals, which is known as Bus Logic Analysis.

Basic Software Setup of the Bus Logic Analysis

Step1. Set up the RAM Size, Frequency, Trigger Level and Trigger Position as described in Section 4.1.

Step2. Group signals into a Bus

Click **Channels Setup** on Bus/Signal of the menu bar, or click icon.
The dialog box shown in Fig 4-27 will appear.

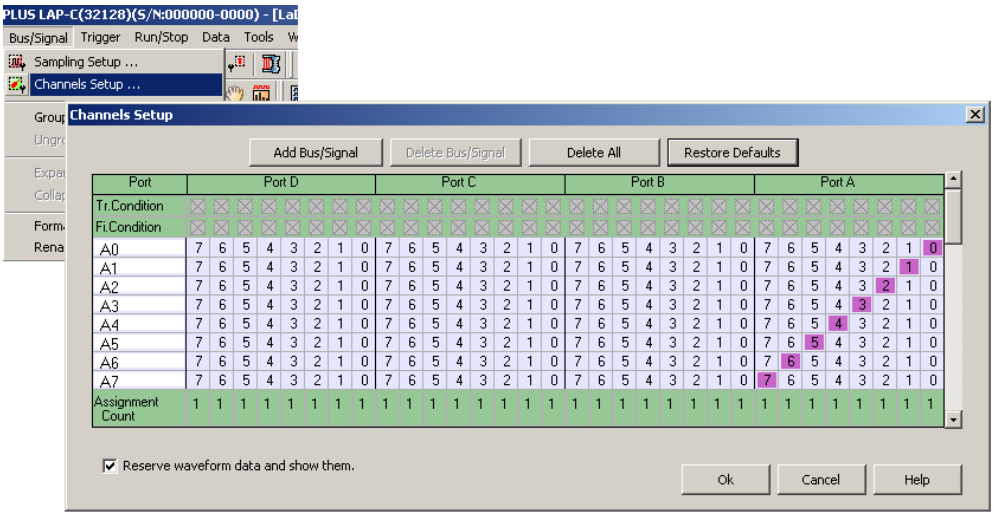


Fig 4-27 – Channels Setup

Rename the Bus and set up the channels of the Bus as shown in Fig 4-28.

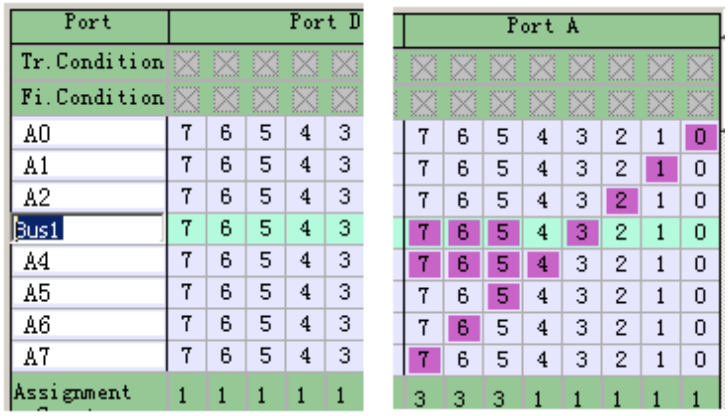


Fig 4-28 – Rename Bus

1. Click the column with blue, then type the given name of the Bus, and then press **Enter** to confirm it.
2. Go to the relative channels as shown in the example and go to numbers 0, 1, 2, 3, which are located on column A and row Bus1. Click them to become purple, then set these segments of channels.
3. Click **OK** to get the result as shown in area 1.

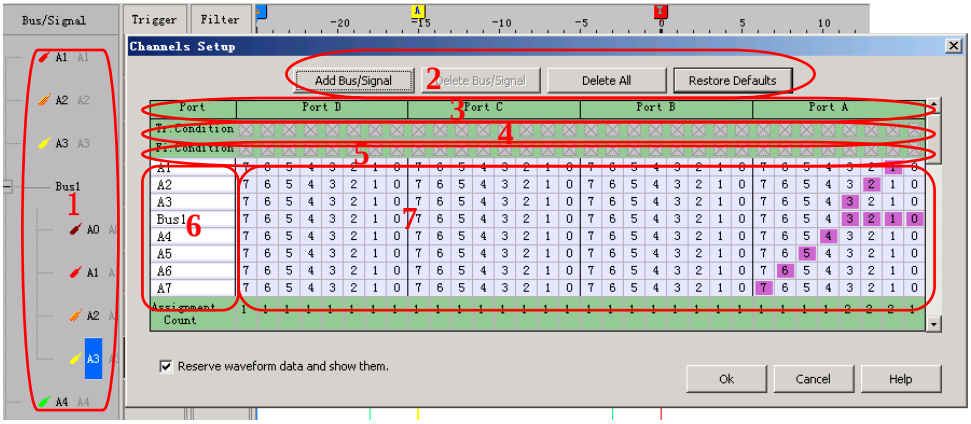


Fig 4-29 – Channels Setup Window

Tip: Channels Setup

In the dialog box of Channels Setup, there isn't only Add Bus/Signal, but also Delete Bus/Signal, Delete All, Restore Defaults provided.

1. Delete Bus/Signal: Firstly highlight the Bus or channels on area 6 of Fig 4-29, then click **Delete Bus/Signal** to delete them.
2. Delete All; Click **Delete All** to delete all Bus/signals on area 6 of Fig 4-29.
3. Restore Defaults: Click **Restore Defaults** to restore the dialog box of Channels Setup as shown in Fig 4-27.

Step3. Trigger Condition Setup

1. Highlight the Bus which will be triggered then click icon or select **Bus Trigger Setup** from the Trigger of the Menu Bar, the dialog box as shown in Fig 4-30 will appear.

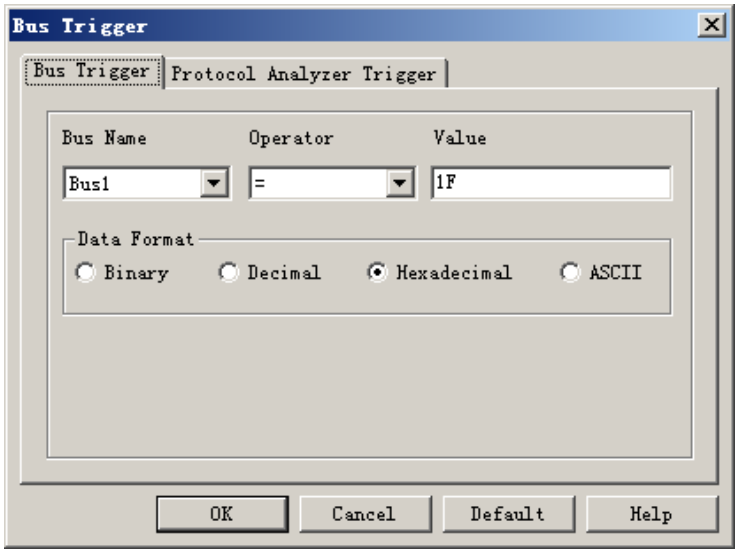


Fig 4-30 – Bus Trigger Setup

Tip: Left click on Trigger column of the Bus as shown in Fig 4-31.

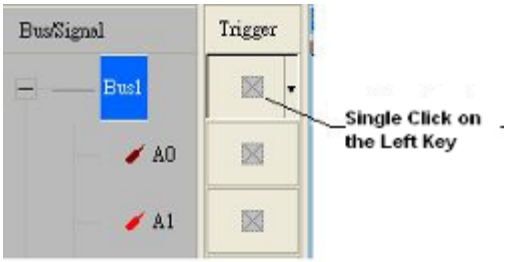


Fig 4-31 – Trigger Column

2. Set Binary, Hexadecimal, Decimal or ASCII as the Data Format of the Bus to represent the value (see Fig 4-30).
3. Set "=" and "Don't Care", and type the value of the Bus into Value column to set the trigger condition

of the Bus.

4. Click **OK** to confirm the settings.

Step4. Click **Run** and activate the signal from the tested board to the system to get the result as shown in Fig 4-32.

Tip: Click icon to view all data, and then select the waveform analysis tools to analyze the waveforms. Set **Value** is "5E" as Hexadecimal, and set **Operator** equals to "=", then click **OK**. Click **Run** and activate the signal from the tested board to the system to get the result as the trigger happens on 0X5E.

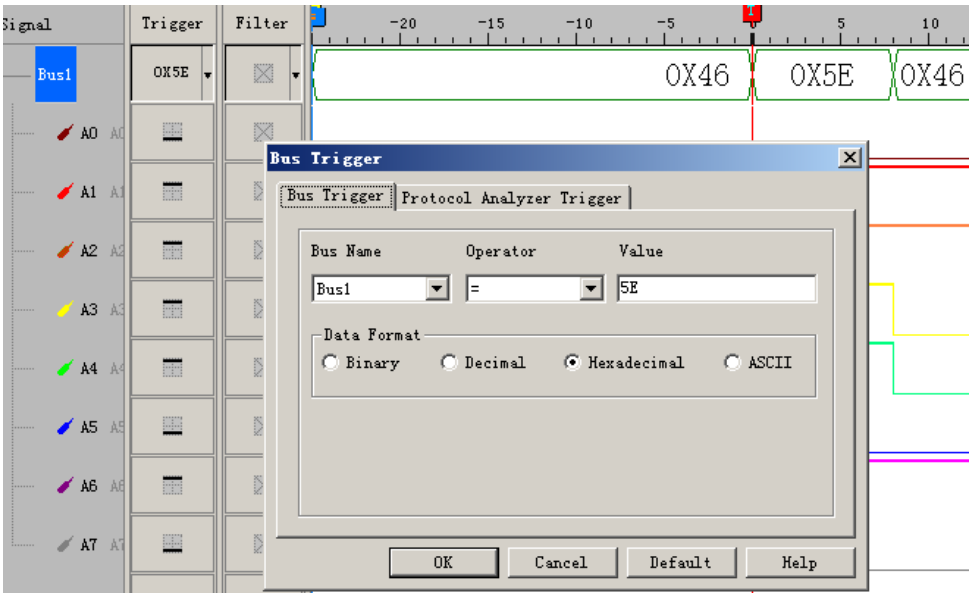


Fig 4-32 – Bus Trigger Setup

4.3 Plug Analysis

Plug Introduction

Protocol Analyzer operates in the form of Plug; every Protocol Analyzer has a plug, per plug is independence modularization. One Protocol Analyzer plug can analyze many Buses at the same time, however, because the independence of every plug, the Protocol Analyzer plug only supports I2C, UART, SPI, HDQ, 1-WIRE, CAN 2.0B at present. In the future, it will support more Buses, and when the Protocol Analyzer renews, it only needs to download the new Protocol Analyzer plug to cover the old Protocol Analyzer plug; the speed is very fast.

Operating Instructions: There are PlugIns data file in the position of installing LA software. All Protocol Analyzer plugs which are used at present are put in the data file, the DLL file can be added or deleted in the content, and in the Bus property, all Protocol Analyzer plugs that can be used at present can be seen as the figure below:

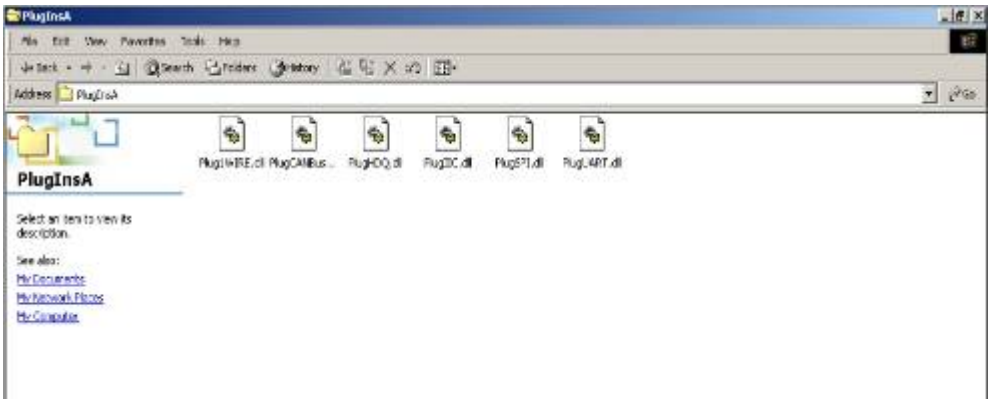


Fig4-33 - PlugInsA

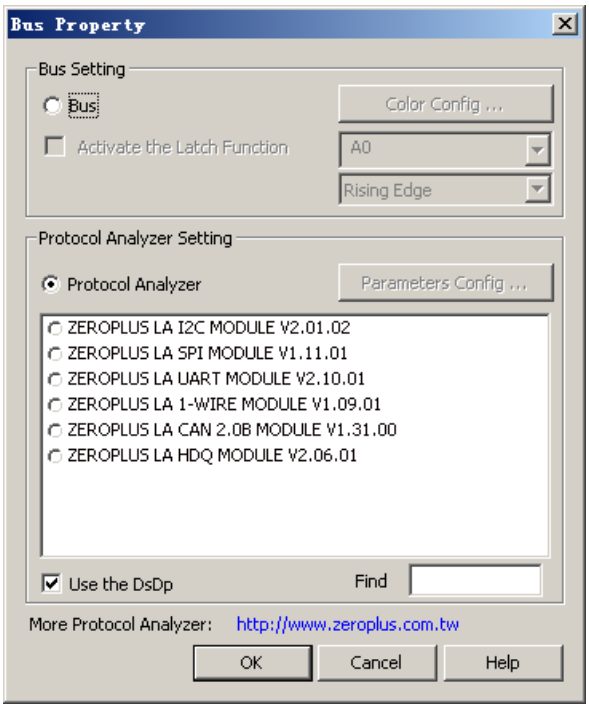


Fig4-34 - Bus Property

Every Logic Analyzer Module can provide some basic Protocol Analyzer plugs. When users need to use the analysis which is not provided by the basic Protocol Analyzer plugs, you can purchase from our company, and then,

you can get this Protocol Analyzer plug and the register code.

STEP 1. Put the CAN2.0B Plug in the PlugIns as the Fig4-35.

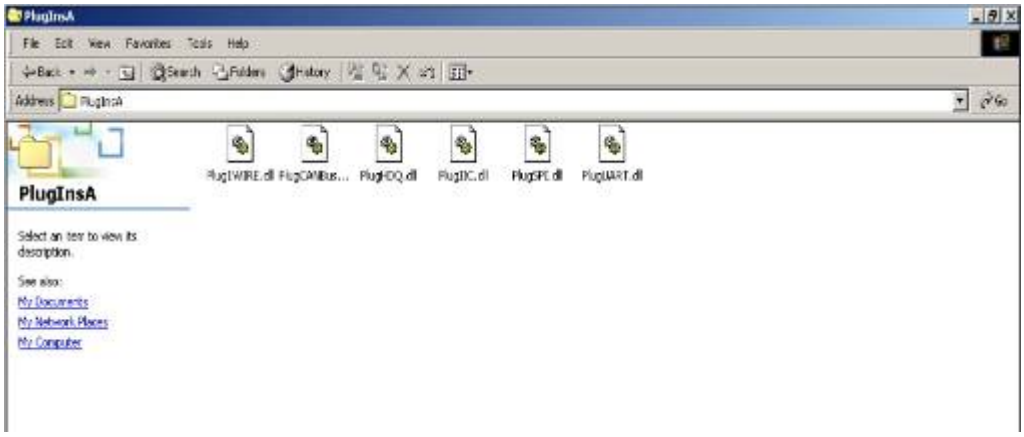


Fig4-35 - PlugInsA

STEP 2. Select CAN2.0B in the Protocol Analyzer list.

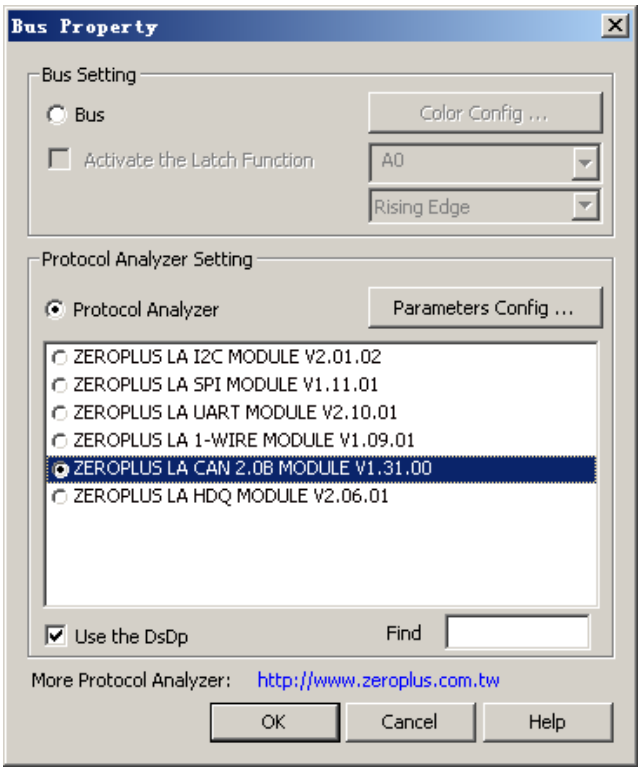


Fig4-36 - Bus Property

STEP 3.Click **Parameters Configuration** button, select **Register** and enter the Register Code.

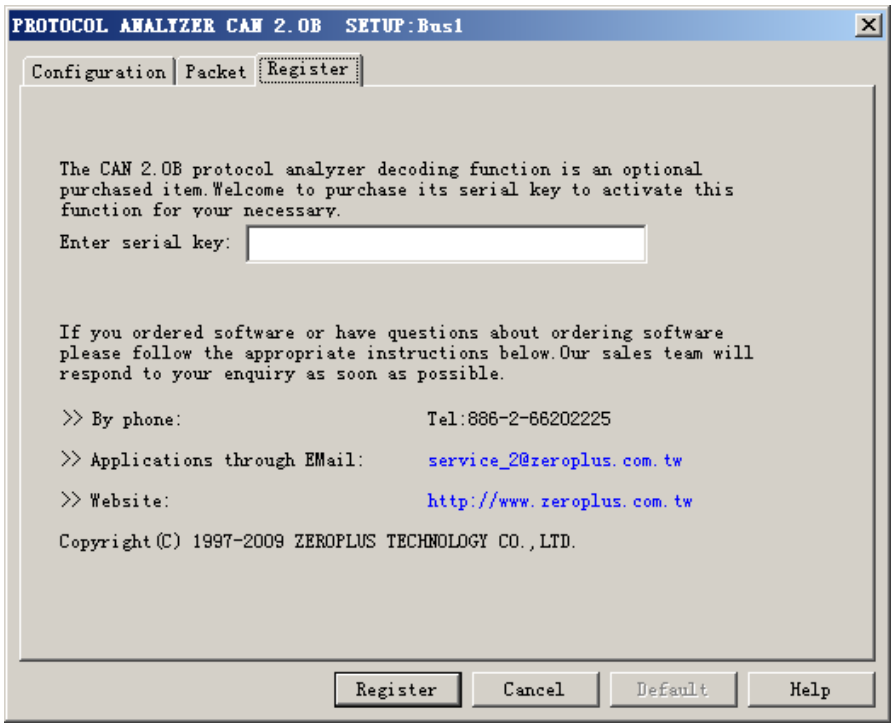

PROTOCOL ANALIZER CAN 2.0B SETUP:Bus1
Configuration
Packet
Register
The CAN 2.0B protocol analyzer decoding function is an optional purchased item.Welcome to purchase its serial key to activate this function for your necessary.
Enter serial key:
If you ordered software or have questions about ordering software please follow the appropriate instructions below.Our sales team will respond to your enquiry as soon as possible.
>> By phone: Tel:886-2-66202225
>> Applications through EMail: service_2@zeroplus.com.tw
>> Website: http://www.zeroplus.com.tw
Copyright(C) 1997-2009 ZEROPLUS TECHNOLOGY CO.,LTD.
Register
Cancel
Default
Help

Fig4-37 - Protocol Analyzer CAN 2.0B Setup

4.4 Bus Packet List

Bus Packet List is a graphics list which is used for doing Statistics and showing Bus Packet List. It is visual and direct, especially for I2C, USB and CAN 2.0B. When there is a packet list, it gets twice the result with half the effort to check the data. Packet List has its startup button in Toolbar. After starting it, it will show a small window under the waveform window. Users can alter its size to find more data.

Notice: If you want to learn more about the Bus Packet List, please refer to the Specification of the Protocol Analyzer.

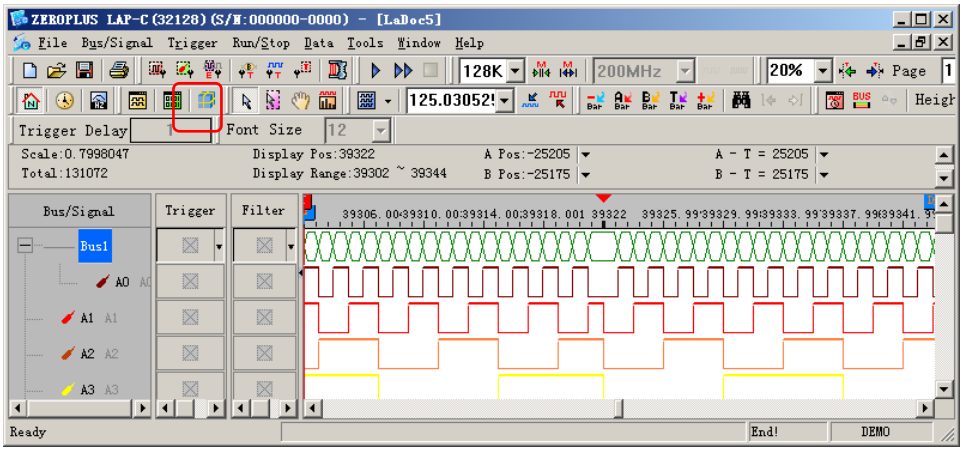


Fig 4-38 - Packet Icon

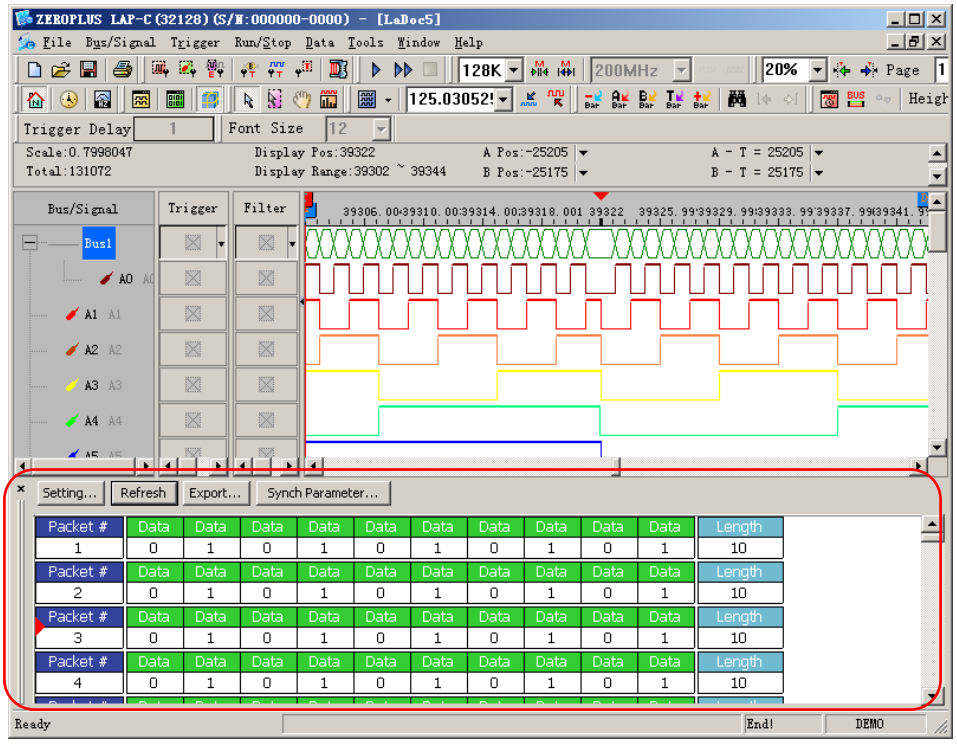


Fig4-39 - Bus Packet List

Packet List has a setup window; users can set up the Packet List according to their requirements. Setting Bus Packet Length in dialog box is only used for doing Bus Statistic. Users can define how long the time is as a data packet to add the export function. See the following figure.

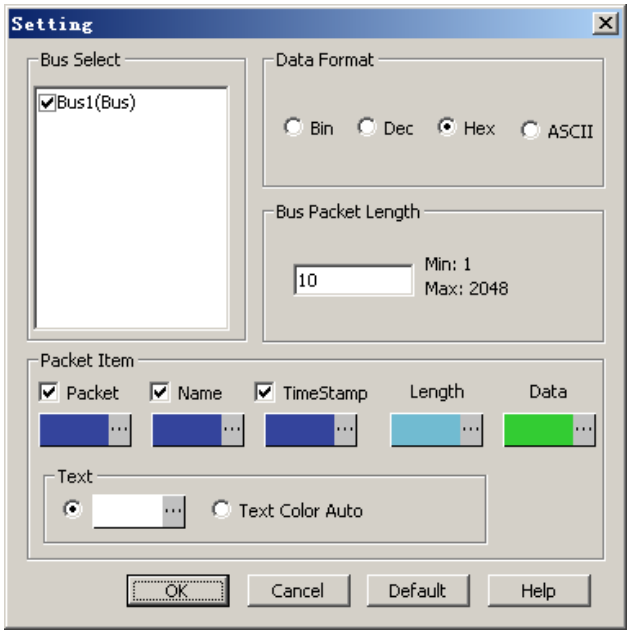


Fig4-40 - Packet List Setting

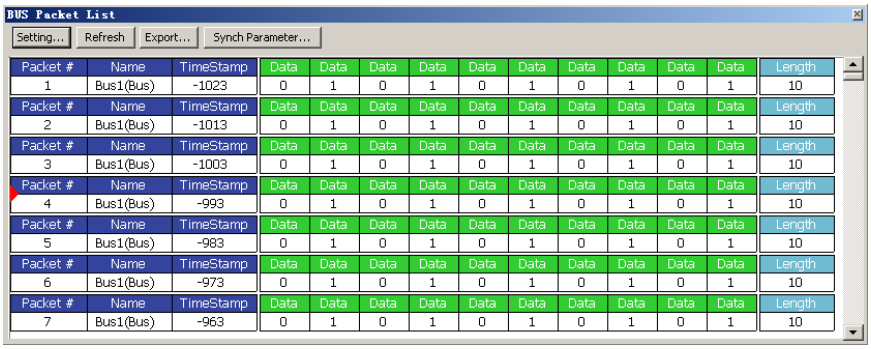


Fig4-41 - Bus Packet List

1. View Specifications

Packet #, Name and TimeStamp can be selected to display from the Packet List Setting dialog box.

Packet #: List the order of Packet.

Name: Display the name of Packet, or the Filter Display Bar.

TimeStamp: It is the starting point of the Packet.

Tip: The rest name and content are supplied by Plug.

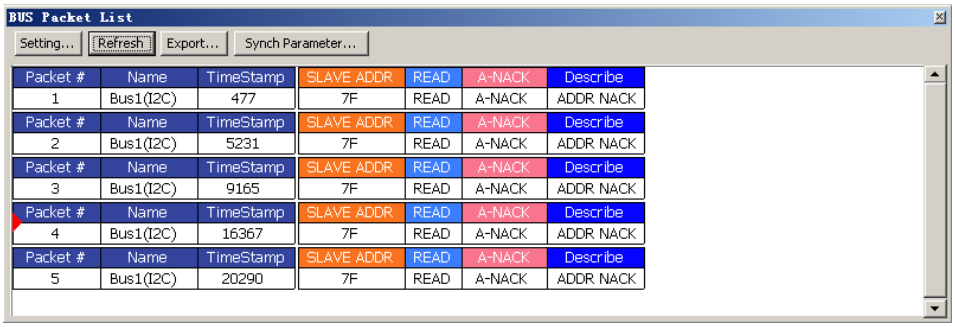

BUS Packet List
Setting...
Refresh
Export...
Synch Parameter...
Packet # | Name | TimeStamp | SLAVE ADDR | READ | A-NACK | Describe
1 | Bus1(I2C) | 477 | 7F | READ | A-NACK | ADDR NACK
2 | Bus1(I2C) | 5231 | 7F | READ | A-NACK | ADDR NACK
3 | Bus1(I2C) | 9165 | 7F | READ | A-NACK | ADDR NACK
4 | Bus1(I2C) | 16367 | 7F | READ | A-NACK | ADDR NACK
5 | Bus1(I2C) | 20290 | 7F | READ | A-NACK | ADDR NACK

Fig4-42 - Protocol Analyzer I2C Packet List

Setting: It is used to open Packet List Setting dialog box.

Refresh: Press this button, the list view can renew automatically.

Export: Export the workspace into Text (*.txt) and CSV Files (*.csv).

Synch Parameter: Open the synch parameter setting dialog box and activate the packet and waveform synch function.

2. Display Protocol Analyzer Packet in Order

Tip: The below view are Protocol Analyzer I2C; the packet is determined by the position of the TimeStamp.

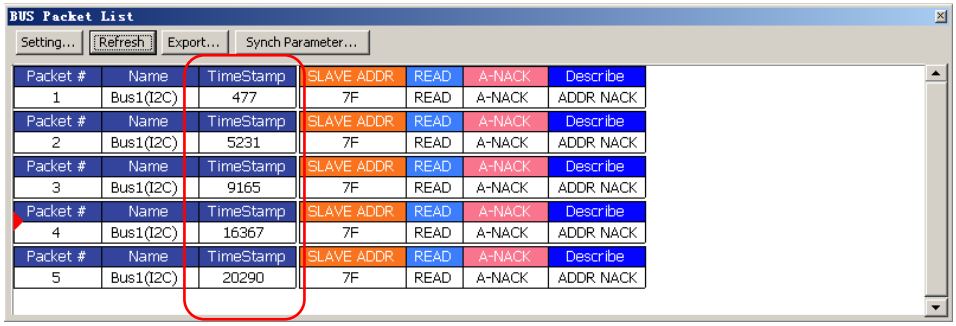

BUS Packet List
Setting...
Refresh
Export...
Synch Parameter...
Packet # | Name | TimeStamp | SLAVE ADDR | READ | A-NACK | Describe
1 | Bus1(I2C) | 477 | 7F | READ | A-NACK | ADDR NACK
Packet # | Name | TimeStamp | SLAVE ADDR | READ | A-NACK | Describe
2 | Bus1(I2C) | 5231 | 7F | READ | A-NACK | ADDR NACK
Packet # | Name | TimeStamp | SLAVE ADDR | READ | A-NACK | Describe
3 | Bus1(I2C) | 9165 | 7F | READ | A-NACK | ADDR NACK
Packet # | Name | TimeStamp | SLAVE ADDR | READ | A-NACK | Describe
4 | Bus1(I2C) | 16367 | 7F | READ | A-NACK | ADDR NACK
Packet # | Name | TimeStamp | SLAVE ADDR | READ | A-NACK | Describe
5 | Bus1(I2C) | 20290 | 7F | READ | A-NACK | ADDR NACK

Fig4-43 - TimeStamp

Tip: When the Display Bar of Signal Filter is activated, the Bar should be displayed in the Bus Packet List, and also the TimeStamp, ADDRESS and length of the Bar will be displayed.

3. Packet Idle and Packet Length

Packet Idle: Packet interval time Packet Length: Packet time length

When those above two items are to be displayed, it only chooses one of them to display, which is controlled by Plug.

Because it is impossible that every Protocol Analyzer packet has registered timestamp and end, we add two special Unknow_Flag to judge the timestamp and end of the packet which are Unknow _Start_Flag and Unknow_End_Flag.

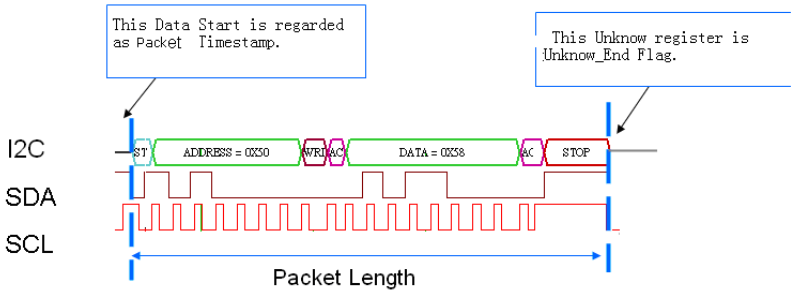


Fig4-44 - Protocol Analyzer I2C Packet Length

Tip: Because I2C has started as the Packet TimeStamp, it does not need to use Unknow_Start_Flag as the start.

4. Bus

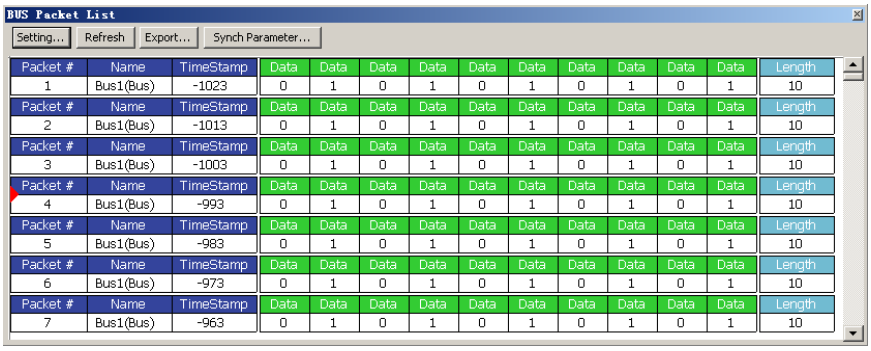

BUS Packet List
Setting...
Refresh
Export...
Synch Parameter...
Packet # | Name | TimeStamp | Data | Data | Data | Data | Data | Data | Data | Data | Data | Data | Length
1 | Bus1(Bus) | -1023 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
2 | Bus1(Bus) | -1013 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
3 | Bus1(Bus) | -1003 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
4 | Bus1(Bus) | -993 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
5 | Bus1(Bus) | -983 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
6 | Bus1(Bus) | -973 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
7 | Bus1(Bus) | -963 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10

Fig4-45 - Bus Packet List

Packet Length and Packet Idle Length

Packet's TimeStamp is the start of Bus Data; the default length is controlled by the setting dialog box. If the input packet length isn't the end of data. The software will prolong the length of Packet to end the data automatically as the figure below.

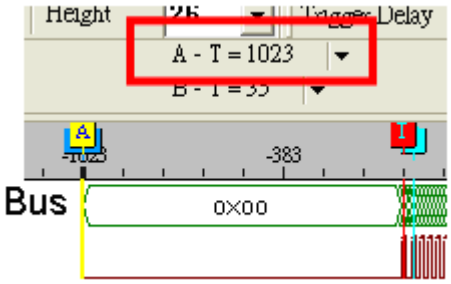


Fig4-46 - Auto-Prolong Packet

The Fig4-46 is a Bus; its first data is 0x00, and its length is 1023. If users input 20 as the Bus length. But 20xaddress is not the end of this data, so the software will prolong the length of the Packet to 1023 automatically.

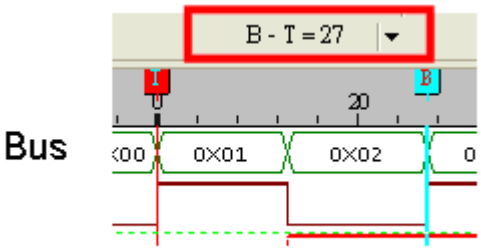


Fig4-47 - Packet End

The Fig4-47 is a Bus. If the Start of the packet is T bar and the set Bus length is 20, but the data 0x02 isn't the end, at that time, the Packet will be prolonged to the end dot automatically, that is to say, the Address 27 (B bar) is the End of the packet.

The above two data are made consecutively as the figure below.

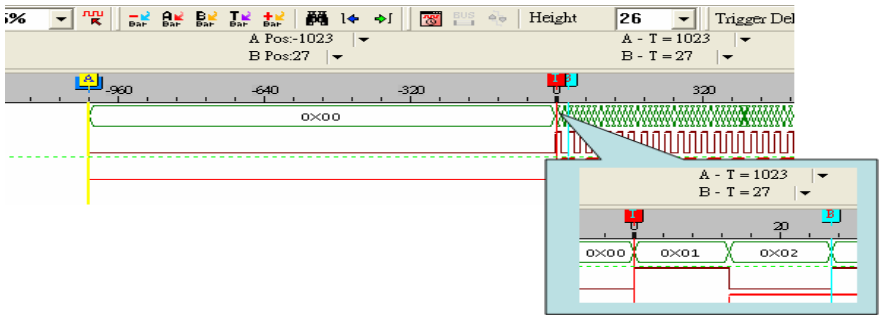


Fig4-48 - Auto-Prolong Packet

The Packet List is displayed as the figure below:

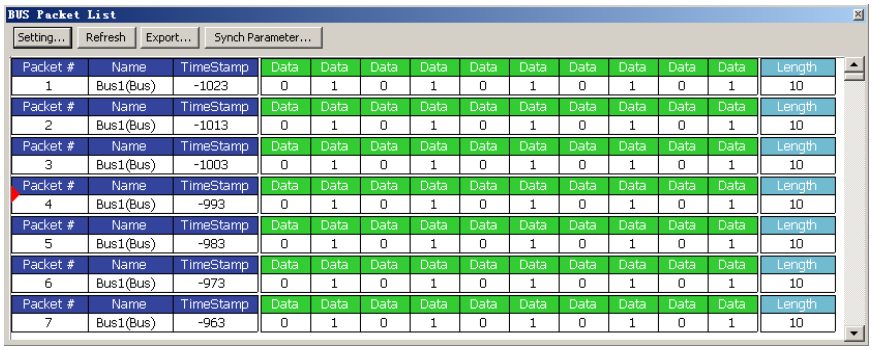

BUS Packet List
Setting...
Refresh
Export...
Synch Parameter...
Packet # | Name | TimeStamp | Data | Data | Data | Data | Data | Data | Data | Data | Data | Data | Length
1 | Bus1(Bus) | -1023 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
2 | Bus1(Bus) | -1013 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
3 | Bus1(Bus) | -1003 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
4 | Bus1(Bus) | -993 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
5 | Bus1(Bus) | -983 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
6 | Bus1(Bus) | -973 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
7 | Bus1(Bus) | -963 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10

Fig4-49 - Bus Packet List

Tip: The Protocol Analyzer Packet will be explained in the following plug.

5. Packet and Waveform Synchronization

For the convenience of fast corresponding between packet data and waveform data, and what is more, in order to make it easier for users to look up data, we add the Packet and Waveform Synchronization function.

In order to operate conveniently, we add a **Synch Parameter** button on the BUS Packet List as the image below:

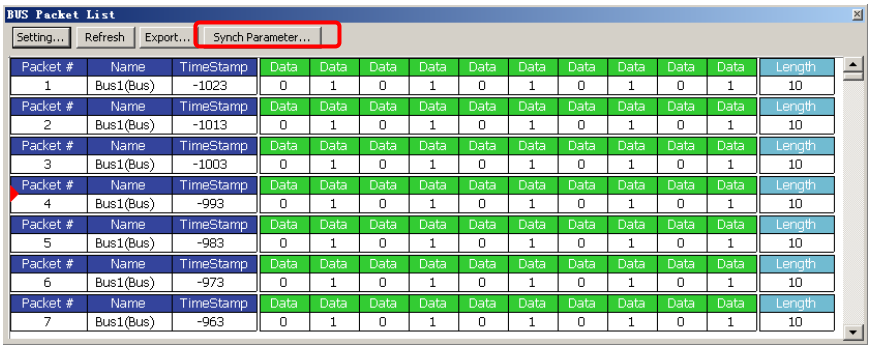

BUS Packet List
Setting...
Refresh
Export...
Synch Parameter...
Packet # | Name | TimeStamp | Data | Data | Data | Data | Data | Data | Data | Data | Data | Data | Length
1 | Bus1(Bus) | -1023 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
2 | Bus1(Bus) | -1013 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
3 | Bus1(Bus) | -1003 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
4 | Bus1(Bus) | -993 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
5 | Bus1(Bus) | -983 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
6 | Bus1(Bus) | -973 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10
7 | Bus1(Bus) | -963 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 10

Fig 4-50 - Synch Parameter on the BUS Packet List

At the same time, a Synch Parameter Setting dialog box is added.

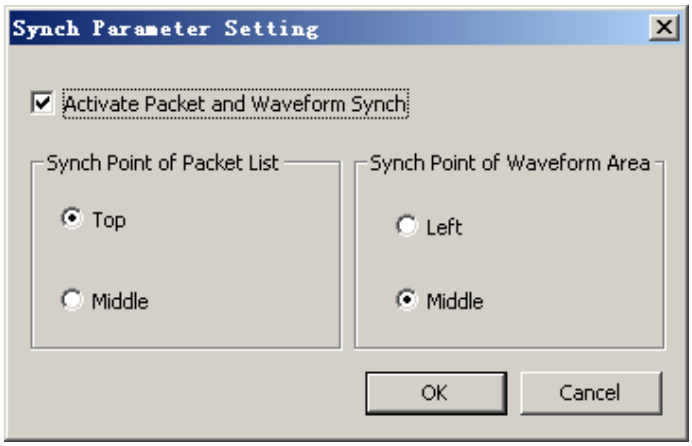


Fig 4-51- Synch Parameter Setting Dialog Box

Activate Packet and Waveform Synch: The default is not activated.

Top: When the Packet and Waveform Synch is activated, the synch point in Packet List is the top packet segment which is displayed by list.

Middle: When the Packet and Waveform Synch is activated, the synch point in Packet List is the middle packet segment which is displayed by list.

Left: When the Packet and Waveform Synch is activated, the synch point in the waveform area is the left packet segment which is displayed by waveform.

Middle: When the Packet and Waveform Synch is activated, the synch point in the waveform area is the middle packet segment which is displayed by waveform.

Activate Packet and Waveform Synch, select **Top** and **Left**.

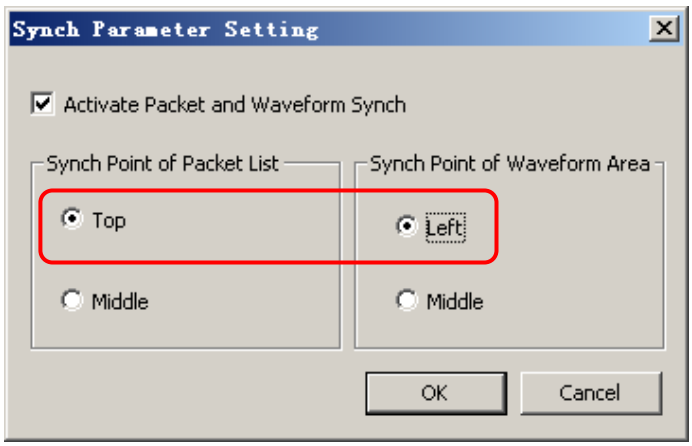


Fig 4-52 - Synch Parameter Setting Dialog Box

Display the corresponding waveform and packet as below image:

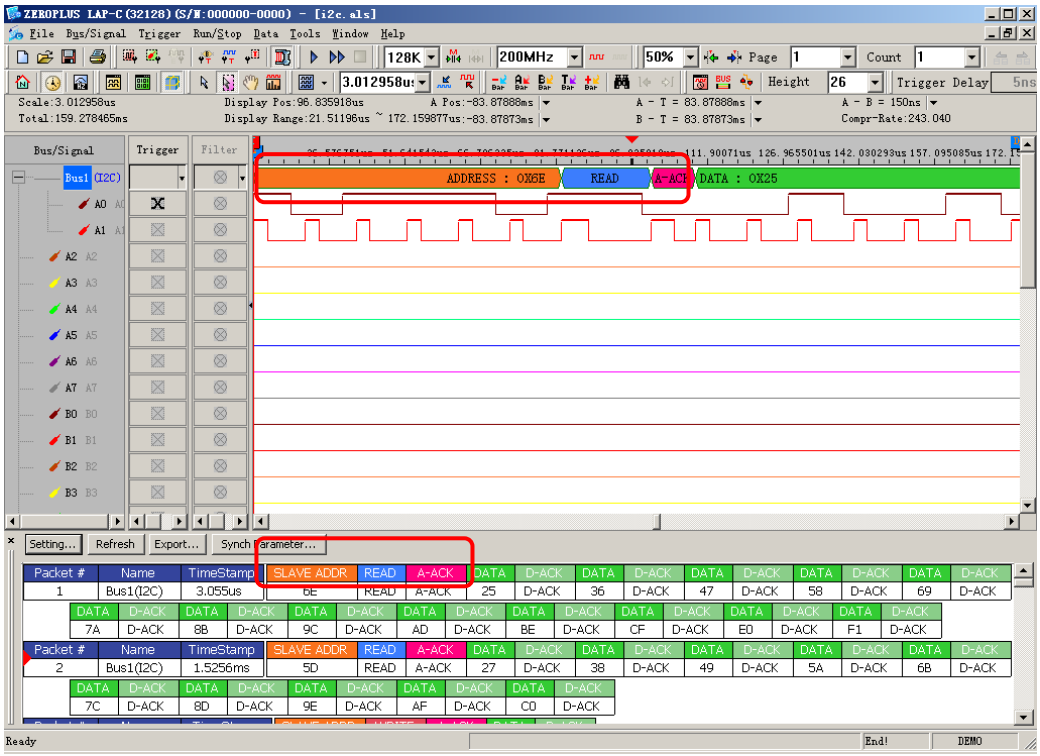

ZEROPLUS LAP-C(32128)(S/N:000000-0000) - [i2c.als]
File Bus/Signal Trigger Run/Stop Data Tools Window Help
Bus/Signal
Trigger
Filter
Bus1 (I2C)
A0
A1
A2
A3
A4
A5
A6
A7
B0
B1
B2
B3
ADDRESS : 0X6E
READ
A-ACK
DATA : 0X25
Setting...
Refresh
Export...
Synch Parameter...
Packet # Name TimeStamp SLAVE ADDR READ A-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK
1 Bus1(I2C) 3.055us 6E READ A-ACK 25 D-ACK 36 D-ACK 47 D-ACK 58 D-ACK 69 D-ACK
DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK
7A D-ACK 8B D-ACK 9C D-ACK AD D-ACK BE D-ACK CF D-ACK E0 D-ACK F1 D-ACK
Packet # Name TimeStamp SLAVE ADDR READ A-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK
2 Bus1(I2C) 1.5256ms 5D READ A-ACK 27 D-ACK 38 D-ACK 49 D-ACK 5A D-ACK 6B D-ACK
DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK DATA D-ACK
7C D-ACK 8D D-ACK 9E D-ACK AF D-ACK C0 D-ACK
Ready
End!
DEMO

Fig 4-53 - Waveform and Packet Synchronization Interface

4.5 Bus Analysis

The setup is correlated to the Bus which needs to be made up, for example: Bus, Protocol Analyzer.

Open the dialog box:

STEP 1.Click **Tools** on the Menu Bar, and then select **Bus Property** or select to set up Bus Property.

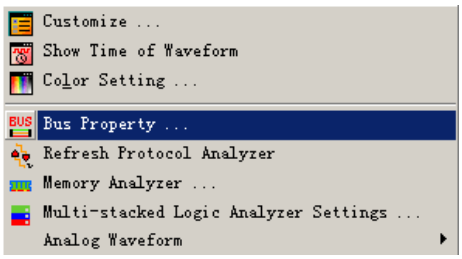


Fig4-54 - Bus Property on Menu Bar

Fig4-55 - Bus Property on Tool Bar

STEP 2.Click the **Right Key** on the Bus/Signal column, and then select **Bus Property**.

Tip: The signals must be grouped into Bus, or the Bus Property can not have effect.

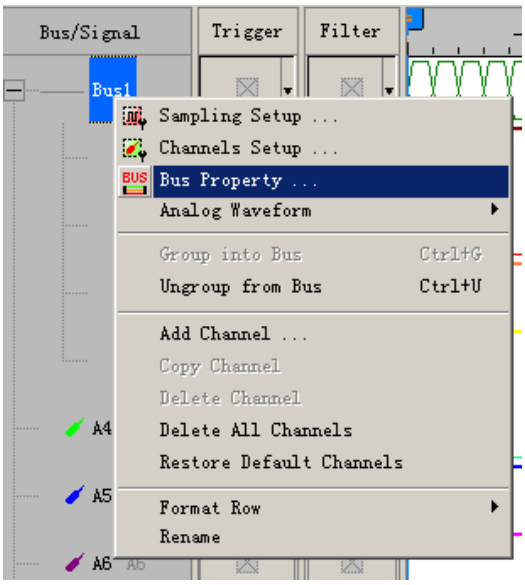


Fig4-56 - Right Key to Set **Bus Property**

4.5.1 Bus Analysis

The Bus Analysis function enables the system to analyze the Bus.

Basic Software Setup for the Bus

STEP 1. Click **Bus Property**, the following dialog box will appear.

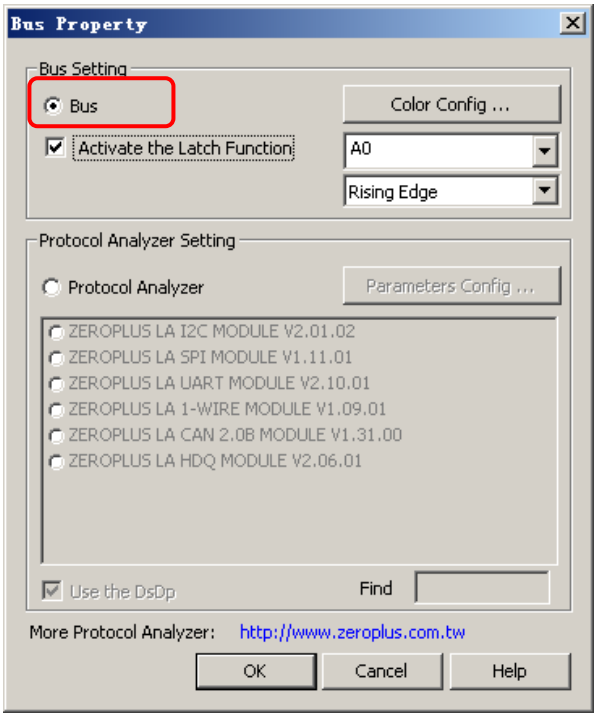


Fig4-57 - Bus Setting

STEP 2. Click Color Configuration to set **Bus Data Color**.

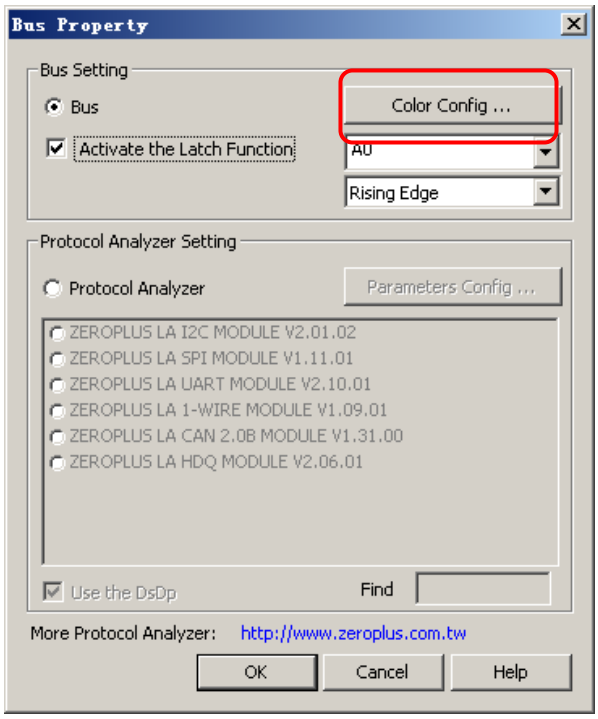


Fig4-58 - Color Configuration

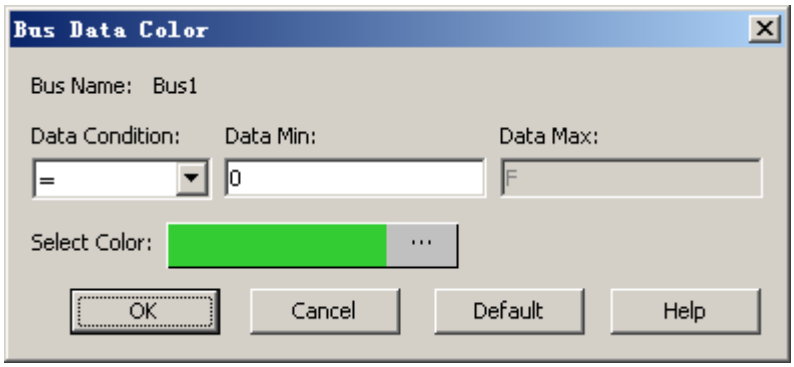


Fig4-59 - Bus Data Color

Bus Name: Display the selected Bus name.

Data Condition: Select the Data Condition to change the Bus data color. There are four options which are = , !=, In Range and Not In Range.

Data Min: Enter the min. data that is required by users.

Data Max: Enter the max. data that is required by users. The max. data can be used only when the set is In Range or Not In Range.

Select Color: Select the changed color according to the Bus condition set by users, the default is Green.

STEP 3. Click **Color Configuration** to open the Bus Data Color dialog box, and set the "Data Condition = 0" and Select Color is Orange.

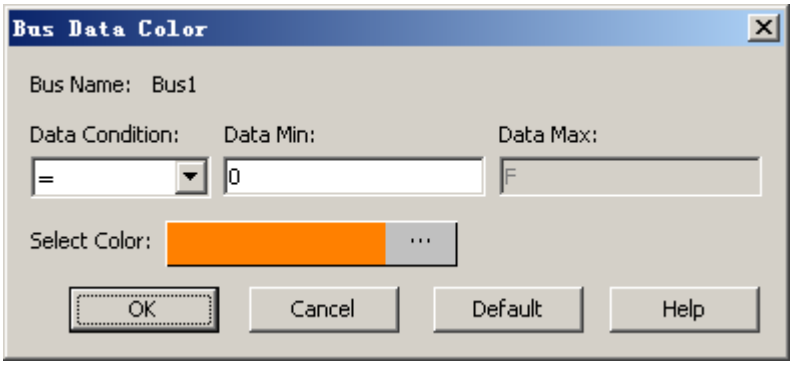


Fig4-60 - Set the Color for Bus1

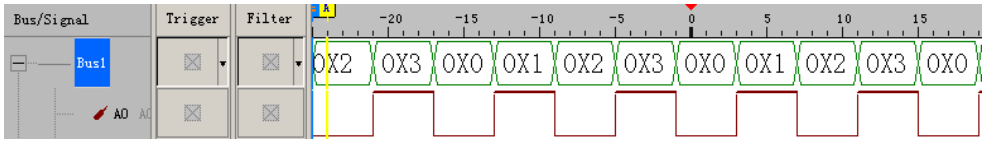


Fig4-61 - Before the Bus Data Color Setting

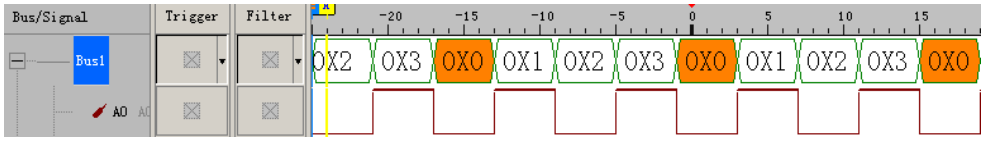


Fig4-62- After the Bus Data Color Setting

Tip: Reserve the original state by the above steps.

STEP4. Activate the Latch Function

Activate the Latch Function: The default is not activated. When the Latch function is activated, the default channel is A0, and there are three conditions for selecting, Rising Edge, Falling Edge and Either Edge; the default

is Rising Edge.

Tip: The Latch function is available for the LAP-C(162000), LAP-C(321000) and LAP-C(322000) Modules, and it is not available for the LAP-C(16032), LAP-C(16064), LAP-C(16128) and LAP-C(32128) Modules.

Set the Latch function for one Bus. The setting of the Latch channel is A0; the analysis function adopts Rising Edge.

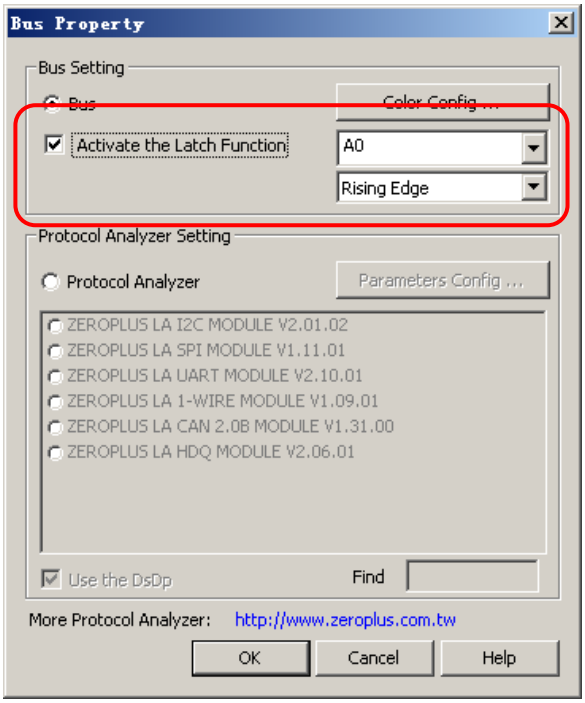


Fig4-63 - Activate the Latch Function

The picture of the waveform analysis:

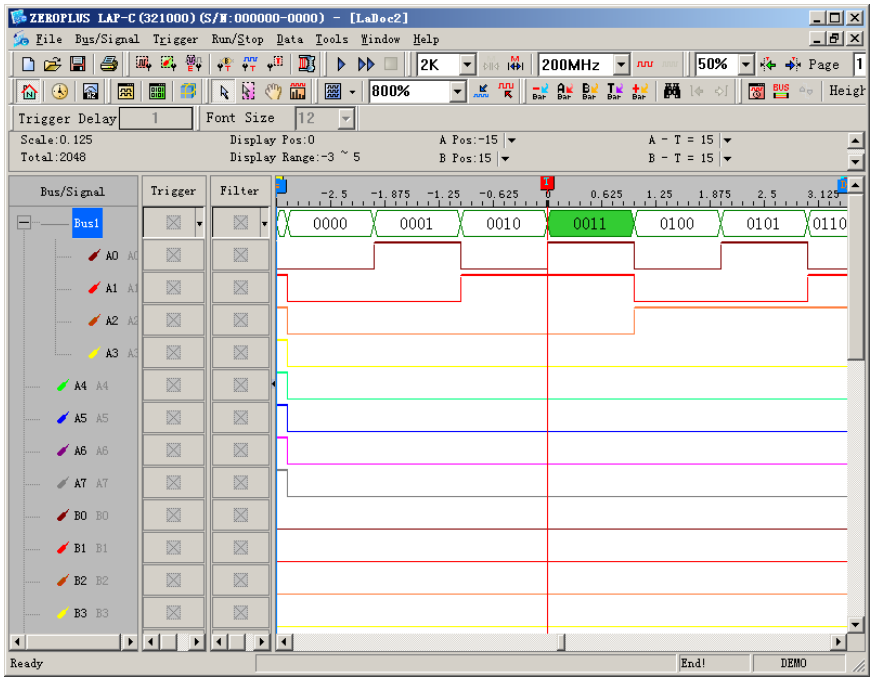


Fig4-64 - The Latch Function Displayed on the Waveform Area

Illustration: The selected channel is A0; the analysis mode is Rising Edge; it indicates that the data of the A0 is read at the Rising Edge. See the T Bar in the above figure, the data of Bus1 is 0011.

4.5.2 I2C Analysis

I2C Introduction

The I2C, which stands for Inter-Integrated Circuits, is a serial synchronous half-duplex communication protocol. The I2C was first proposed by Philips Semiconductor Netherlands. This I2C protocol consists of a very simple physical interface which has only two signal channels, SDA (Serial Data) and SCL (Serial Clock). Most I2C devices consist of an independently sealed I2C chip, and this I2C chip has direct connection to both SDA and SCL. The data transmission is a byte-base (8-bit base) for every segment. Since many oscilloscopes do not allow engineers to observe timing sequence information directly from the screens of oscilloscopes, this Logic Analyzer was created to help engineers resolve timing sequence issues during their circuit development.

I2C has a multi-control Bus as its physical and firmware interfaces. This protocol analyzer is basically a signal network that may connect to one or several control units. The intention of inventing this protocol was in the application of designing television sets, which allowed the central processing unit to quicken data communications with peripheral chips and devices. The I2C interface is initiated with a SDA triggered **High** and SCL triggered **Falling Edge**. Following the initiation, there will be a set of 7 bits (or 10 bits) address space. Beyond this point, there will be Read/Write, ACK (Acknowledgement), and STOP (or HALT/HLT). The signal information packet is transmitted in bytes. If there are two or more devices trying to access the I2C protocol, whichever device has SCL at logic high will gain access priority.

Furthermore, since I2C is a synchronous communication protocol and data transmission must be in bytes, a complete I2C signal packet must consist of **START**, **ADDRESS**, **READ/WRITE**, **DATA**, **ACK/NACK**, and **STOP** segments. They are as following.

START: This is the initiation of SCL and SDA (1 bit only).
ADDRESS: This identifies the device address (7 bits).
READ/WRITE: This is a data direction bit. 0 = Write, 1 = Read.
ACK/NACK: This is a confirmation bit following every data transmission segment.
DATA: The actual signal data transmitted by byte.
STOP: This appears when SCL = High and SDA = Low (1bit only).

4.5.2.1 Software Basic Setup of Protocol Analyzer I2C

Step1. Set up RAM Size, Frequency, Trigger Level and Trigger Position as described in Section 4.1.

Step2. Set up the Falling Edge as the trigger condition on the signal which connects to the tested I2C data pin (SDA).

Step3. Group the analytic channels into Bus1.

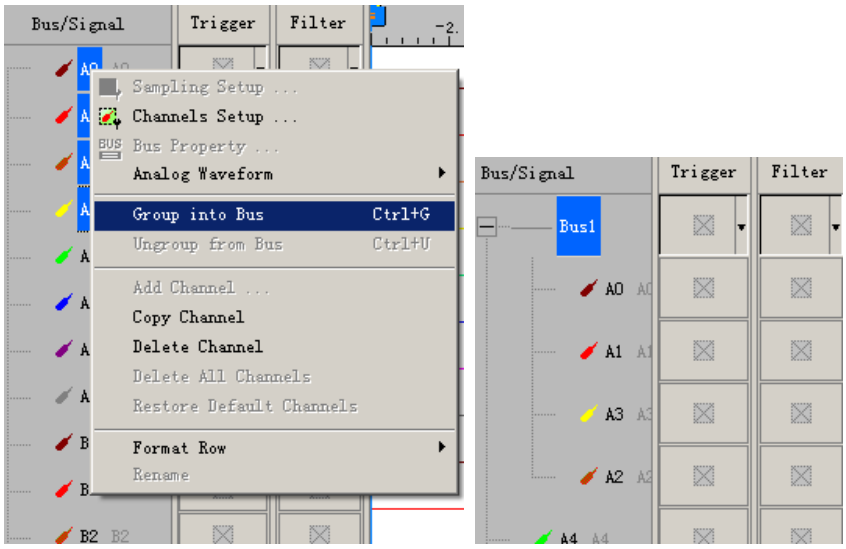


Fig4-65 - Group into Bus

Step4. Select Bus 1, then, press **Right Key** on the mouse to list the menu. Next, click **Bus Property** or click **Tools** and the select Bus Property or click to open Bus Property dialog box.

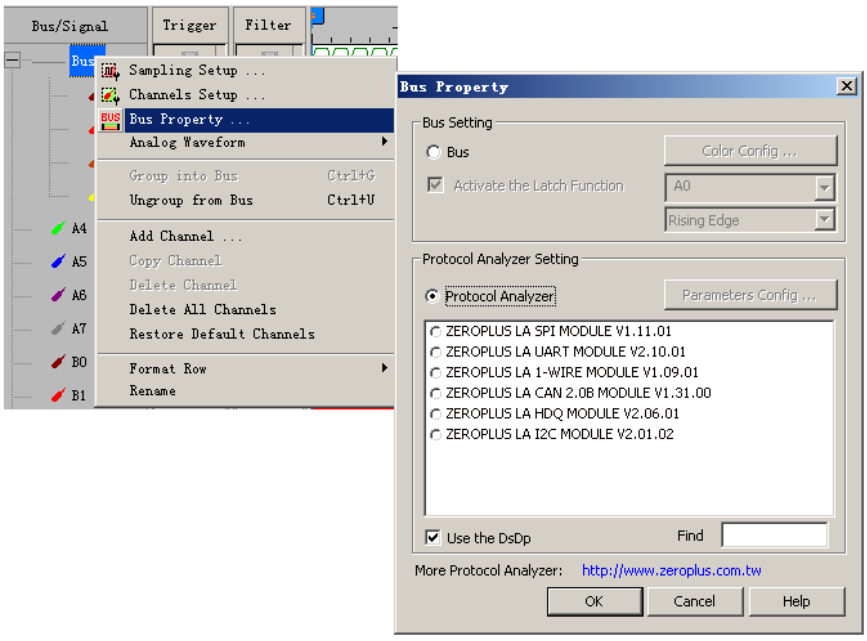


Fig4-66 - Bus Property

Step5. For Protocol Analyzer Setting, select Protocol Analyzer. Then, choose **ZEROPLUS LA I2C MODULE V2.01.02**. Next, click **Parameters Configuration**. The following image will appear.

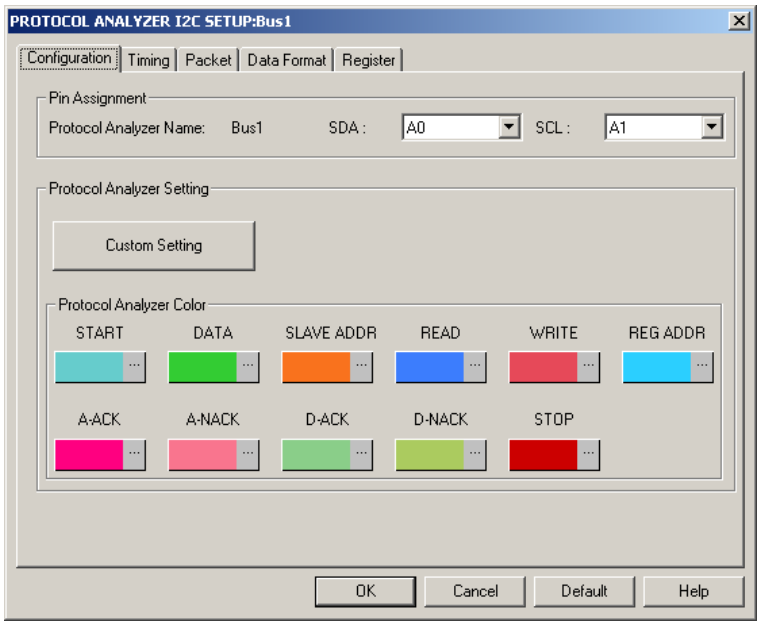


Fig 4-67 – Protocol Analyzer I2C Setup

Step6. Set the **Pin Assignment**.

1. Pin Assignment : Set the display name of I2C in Bus1.
2. SDA: Choose SDA channel for I2C
3. SCL: Choose SCL channel for I2C

Tip: It is recommended that SDA and SCL channels are named as SDA and SCL to help distinguish them.

4. Protocol Analyzer Color: Set colors of the segment in the protocol analyzer.

Step7. Click **Custom Setting** to define the I2C Data to meet users' requirements. The dialog box as shown in Fig 4-68 will be displayed.

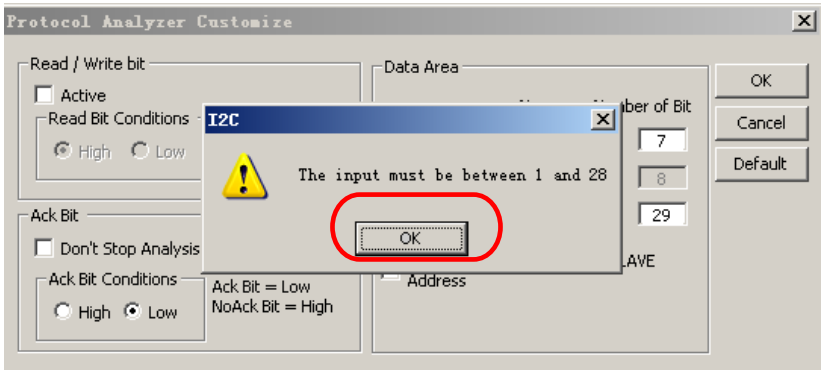


Fig 4-68 – Inputting Data Bits

1. Read/ Write Bit Setup:
   Click on "Active" to set the segment of Read/ Write Bit in the Protocol Analyzer I2C, then select "High" or "Low" to set the condition of the Read/ Write Bit for the DUT.
   Click off "Active" to remove the Read/Write Bit segment from the Protocol Analyzer I2C.
2. Ack Bit Setup:
   Click on "Don't Stop Analysis when NACK happens" to continuously analyze the signals when the system says NACK Bit, then select "High" or "Low" to set the condition of the NACK Bit for the tested Protocol Analyzer I2C.
   Click off "Don't Stop Analysis when NACK happens" to stop analyzing the signals when the system reads NACK Bit.
3. Give the names and the numbers of Bits to the Address Bit and Data Bit on the columns located in Data area for the tested Protocol Analyzer I2C.
   The range for "Number of Bit" is from 1 to 28 bits.
4. Click on "Address left shift one bit then AND Read/Write Bit" to have an additional 1 bit on the right side of the Address Data content.

5. Press "OK" to confirm the setup of I2C Custom Setting and return to Protocol Analyzer I2C Setup dialog box. (**Tip:** Press "Default" to give up the current setup)

Step8. Press **OK** to exit the dialog box of Protocol Analyzer I2C Setup.

Step9. Click **Run** to acquire I2C signal from the tested I2C circuit. Refer to Fig 4-69.

Tip: Click the I2C icon, then press "Stop" to exit I2C analysis mode.

Tip: Click icon to view all data, and then select the waveform analysis tools to analyze the waveforms.

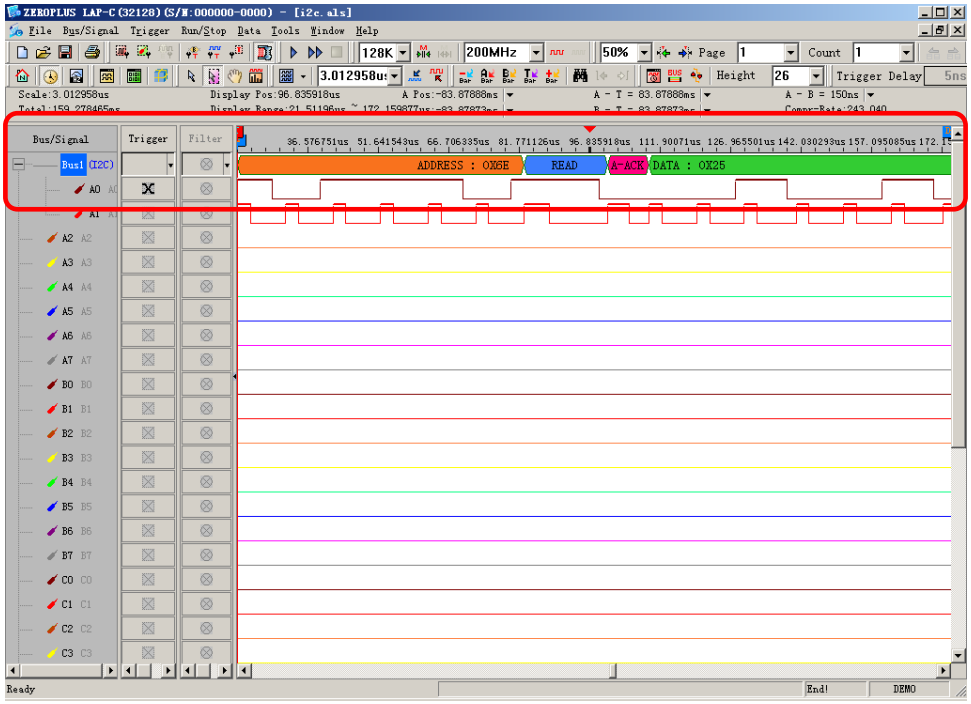


Fig 4-69 – Waveform Analysis

4.5.2.2 Protocol Analyzer I2C Timing Analysis

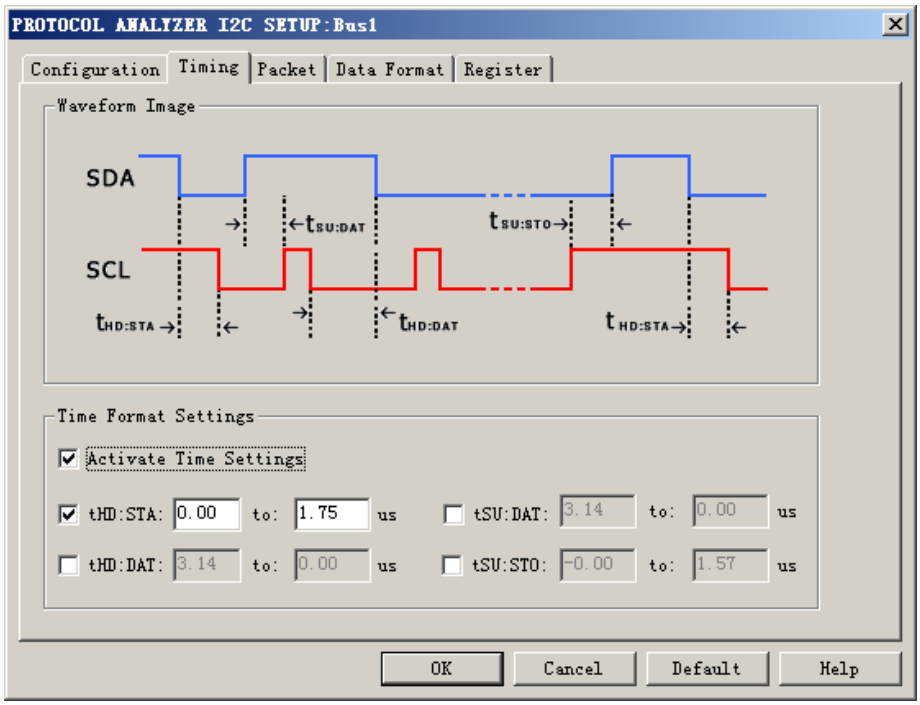


Fig 4-70 – Protocol Analyzer I2C Timing Setup

Waveform Image: Describe the position of the setting time.

Time Format Settings: When the Time Settings are activated, the set time will become the condition to judge the decoding. For example, when you want to decode START, you should judge whether the conditions of START is satisfied firstly, and then judge whether the set time of tHD: STA is suitable for the factual waveform; if the two conditions are satisfied, the START could be decoded; the theory of START decoding is the same to that of other packet segments.

4.5.2.3 Protocol Analyzer I2C Packet Analysis

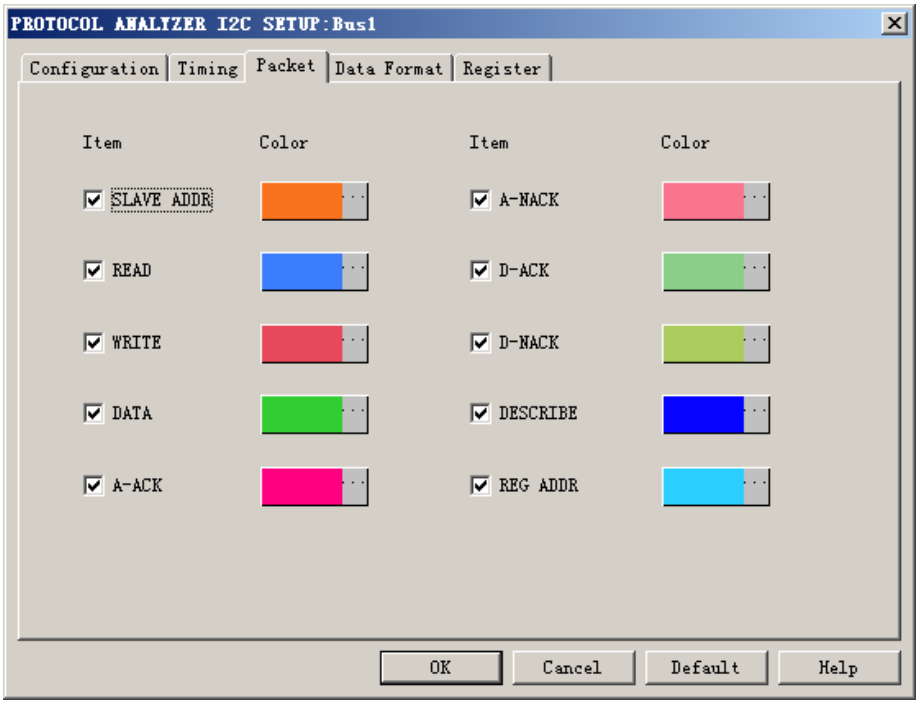


Fig4-71 - Protocol Analyzer I2C Packet Setup

ADDRESS: Start bit address or time display

READ: Read field displayed in packet

WRITE: Write field displayed in packet

A-ACK/A-NACK: A-ACK field has 2bit in all. If it receives successfully, it sends back "0" and "1". If it isn't "0" and "1", it displays "A-NACK".

DATA: List the data field captured signal by Bus in the packet display.

D-ACK/D-NACK: D-ACK has 2bit in all.If it receives successfuly, it sends back "0" and "1". If it isn't "0" and "1", it displays "D-NACK".

DESCRIBE: Error description to any field (format or data bit)

It is a Bus Packet List view, which includes 4 formats, which I2C happens as follows.

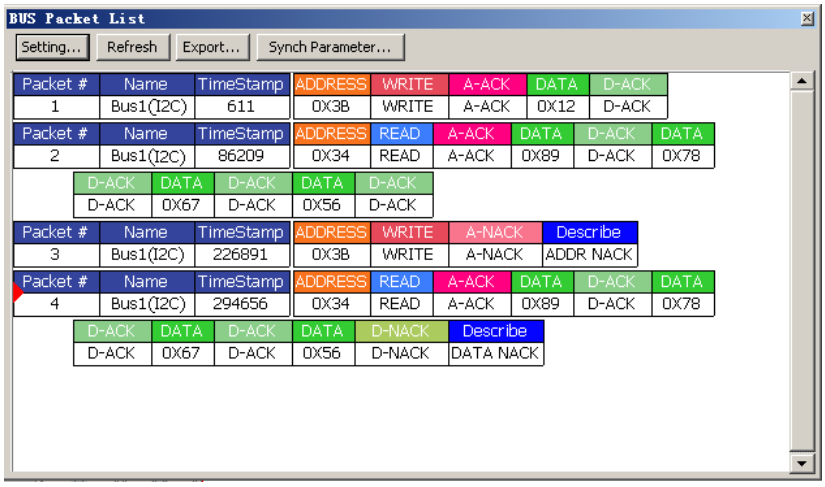

BUS Packet List
Setting...
Refresh
Export...
Synch Parameter...
Packet # Name TimeStamp ADDRESS WRITE A-ACK DATA D-ACK
1 Bus1(I2C) 611 0X3B WRITE A-ACK 0X12 D-ACK
Packet # Name TimeStamp ADDRESS READ A-ACK DATA D-ACK DATA
2 Bus1(I2C) 86209 0X34 READ A-ACK 0X89 D-ACK 0X78
D-ACK DATA D-ACK DATA D-ACK
D-ACK 0X67 D-ACK 0X56 D-ACK
Packet # Name TimeStamp ADDRESS WRITE A-NACK Describe
3 Bus1(I2C) 226891 0X3B WRITE A-NACK ADDR NACK
Packet # Name TimeStamp ADDRESS READ A-ACK DATA D-ACK DATA
4 Bus1(I2C) 294656 0X34 READ A-ACK 0X89 D-ACK 0X78
D-ACK DATA D-ACK DATA D-NACK Describe
D-ACK 0X67 D-ACK 0X56 D-NACK DATA NACK

Fig4-72 - Protocol Analyzer I2C Packet List

Packet1: It is commonly normal data, which includes 1 "ADDRESS" and 1 "DATA".

Packet2: It is commonly normal data, which includes 1 "ADDRESS" and 4 "DATA".

Packet3: The data includes 1 "ADDRESS".

Packet4: The data includes 1 "ADDRESS" and 4 "DATA".

Packet Length:

When judging the start of I2C, it is the Packet TimeStamp.

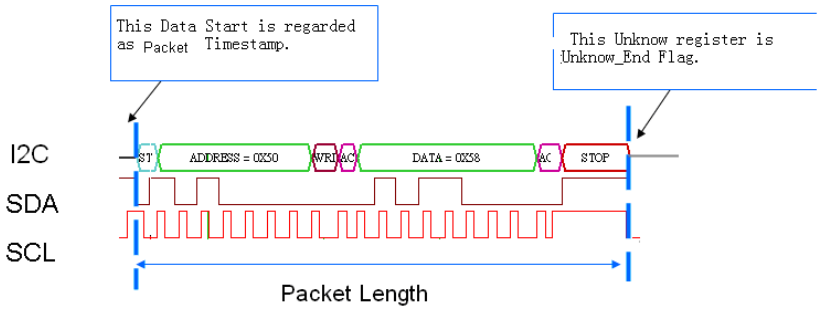


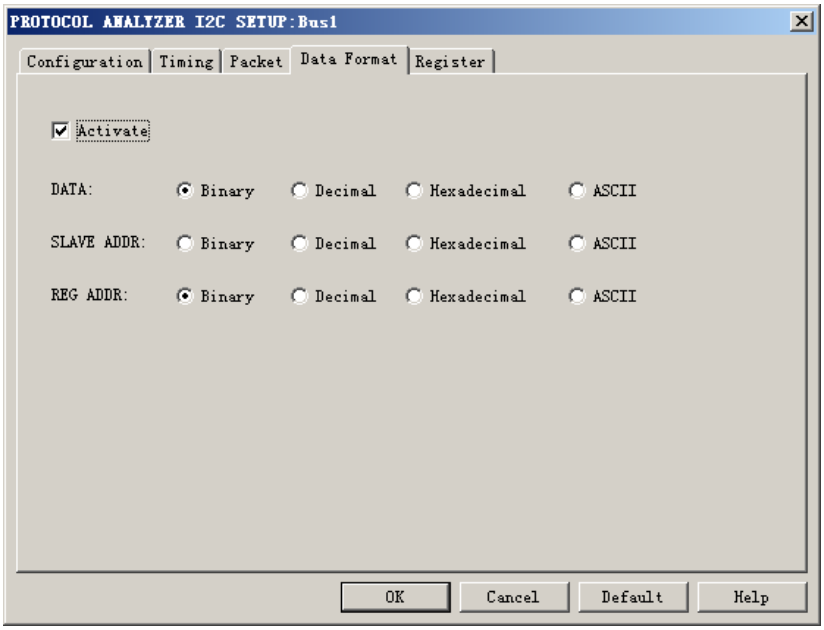
Fig4-73 - Packet Length

Packet Length: From START (Start's TimeStamp) to STOP (Unknow_End Flag TimeStamp)

Packet Idling Length: From Unknow_End Flag TimeStamp to Start's TimeStamp

This Unknow register is Unknow_End Flag.

4.5.2.4 Protocol Analyzer I2C Data Format Analysis



Protocol Analyzer I2C Data Format Setup Dialog Box

Users can set the Data Format of the DATA, SLAVE ADDR and REG ADDR as their requirements. When **Activate** is selected, the data formats are decided by the settings in the Protocol Analyzer; when **Activate** is not selected, the data formats are decided by the settings in the main program.

4.5.3 UART Analysis

UART Introduction

The UART, which stands for Universal Asynchronous Receiver/Transmitter, is a serial asynchronous protocol. The UART is often time-integrated into PC communication devices, and it usually equips an EEPROM (Electronic Erasable/Programmable Read Only Memory) for error checking proposes with other chips. There are two concepts about UART which must be understood before performing any further tasks.

The UART protocol will first translate a parallel data into serial data, for the UART requiring only one wire to transmit signals. The transmission starts at a triggered Low position, and there are 7 or 8 bits of data following afterwards. To halt a transmission, it requires a signal or multiple bits of logic '1'. Odd number bit transmission requires odd parity error checking, and even number bit transmission requires even number error checking. Following the parity check is another data translation from serial data to parallel data. UART also generates an extra signal to indicate receiving and transmitting conditions.

Furthermore, since UART is an asynchronous communication protocol and data transmission may not be in bytes, a complete UART signal Packet must consist of **START**, **DATA, PARITY**, **STOP**, **Baud**, and **TXD** segments. They are as following:

START: When TXD is changing from **HIGH** to **LOW** voltage (1 bit).
DATA: Users must decide the size of signal Packet segment from 4 to 8bits.
PARITY: This performs three types of parity checks: odd parity, even parity, and none parity.
STOP: This occurs when TXD is at high voltage. This is adjustable; this is commonly set to 1 or 2.
Baud: This is the data transmission speed according to the initial condition of START.
TXD: This is the transmission direction. It is MSB ➔ LSM by default.

4.5.3.1 Software Basic Setup of Protocol Analyzer UART

Step1. Set up RAM Size, Frequency, Trigger Level and Trigger Position as described in Section 4.1. (Tip: The Setup of the Frequency should be higher, but not too far away from the Baud Rate of the test board).

Step2. Set up Either Edge as the trigger condition on the signals which are connected to the Tx pin or the Rx pin of the tested UART board.

Step3. Set up the Protocol Analyzer UART dialog box. The Protocol Analyzer UART dialog box is set as the steps of I2C.

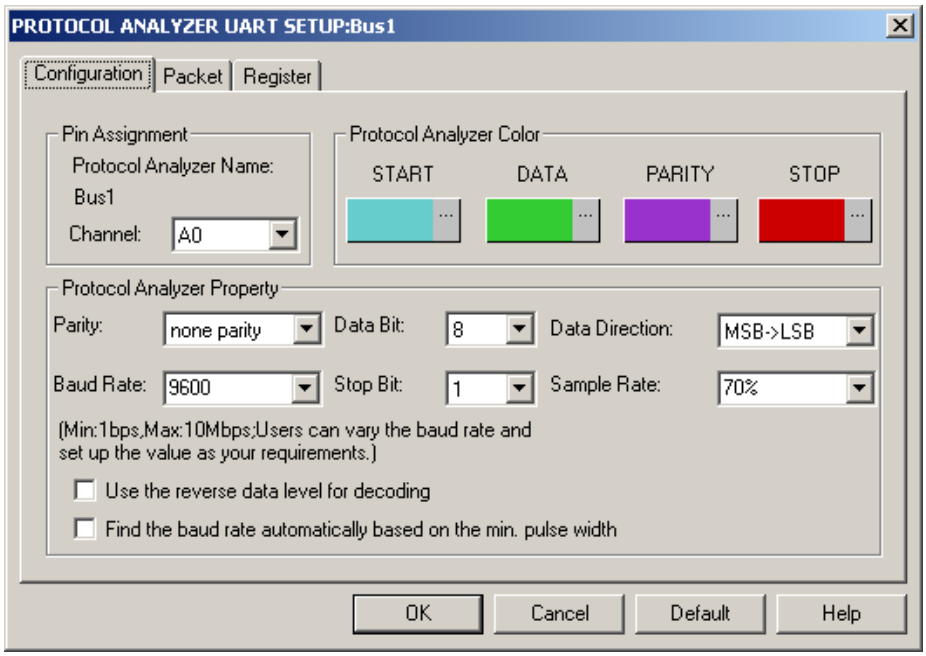


Fig 4-74 – UART Setup

Step4. Protocol Analyzer UART Setup

1. Set the Channel of the Transmitter Signal.

   Select Pin Assignment, then choose the given Protocol Analyzer name for Bus 1. Next select the signal which is connected to the pin of Bus 1 of the tested board from the pull-down menu to analyze the data of the transmitter signal.

2. Set the Baud Rate.

   Select the rate from the pull-down menu of the Baud Rate to meet the specifications of the tested UART board. Baud Rate may be set and equal to 300, 600, 1200, 2400, 4800, 9600, 19200, 38400, 57600 or 115200.

3. Set the Bits for the Data Bit.

   Select the number from the pull-down menu of the Data Bit to meet the specification of the tested UART board. Data Bit may be set to 4, 5, 6, 7 or 8.

4. Set the Data Direction.

   Select MSB -> LSB or LSB -> MSB from the pull-down menu of the Data Direction to meet the specifications of the tested UART board.

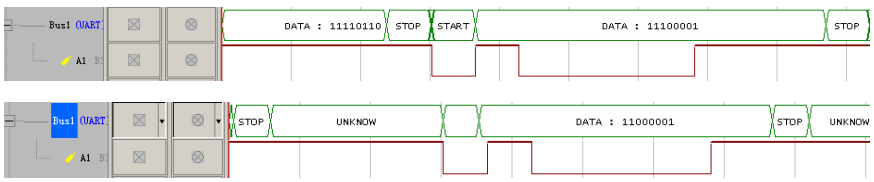


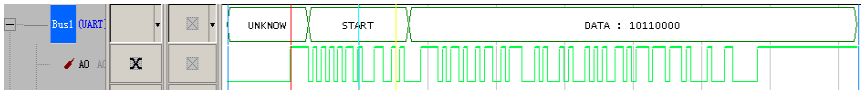
Fig 4-75 – Data Waveforms MSB->LSB and LSB->MSB

5. Set the Parity

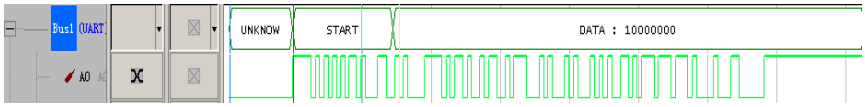
   Select none parity, odd parity or even parity from the pull-down menu of Parity to meet the specifications of

the tested UART board.

6. Set the Bits for the Stop Bit.
   Select the number from the pull-down menu of the Stop Bit to meet the specifications of the UART DUT. Stop Bit may be set to 1, 1.5 or 2.
7. Set "Use the reverse data level for decoding".
   Click on "Use the reverse data level for decoding" to decode the received data into the negative logic which a negative voltage represents the 1 state and which a positive voltage represents the 0 state.



Without using the reverse data level to decode



Using the reverse data level to decode

Fig 4-76 – Without/With the Reverse Data Level for Decoding

8. "Find the baud rate automatically based on the min. pulse width"

   Selecting the option can help to find the baud rate automatically based on the min. pulse width.

9. Set Protocol Analyzer Color
   Click the color of the segment as the DATA, START, STOP and PARITY to select the required color.

Step5. Press **OK** to exit the dialog box of Protocol Analyzer UART Setup.

Step6. Click **Run** to acquire the UART signal from the tested UART circuit. Refer to Fig 4-77.

Tip: Click icon to view all data, and then select the waveform analysis tools to analyze the waveforms.

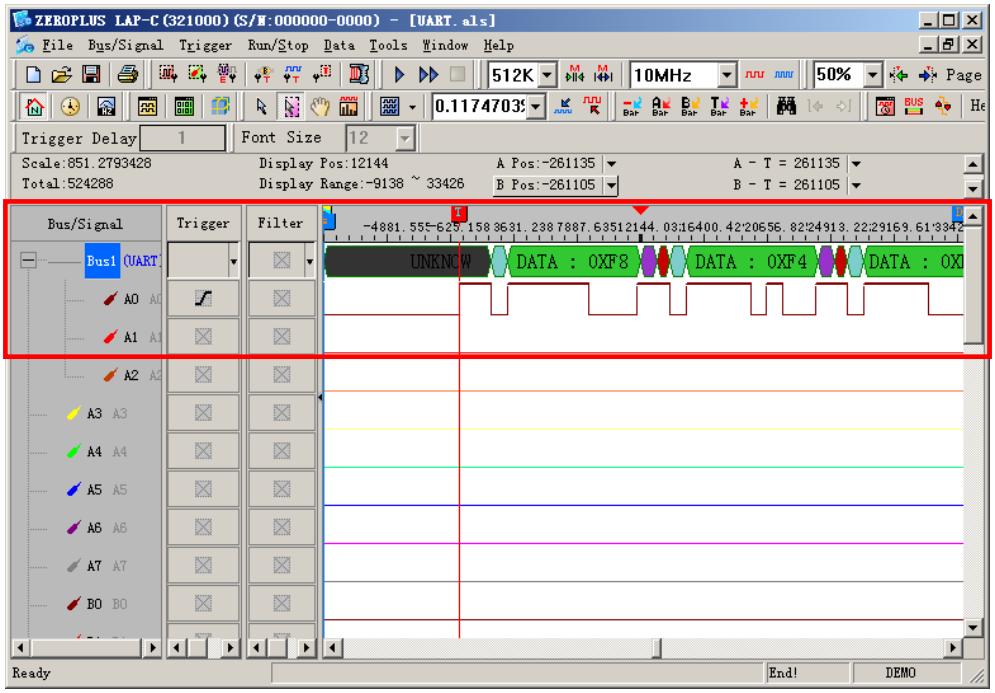


Fig 4-77 – Waveform Analysis

4.5.3.2 Protocol Analyzer UART Packet Analysis

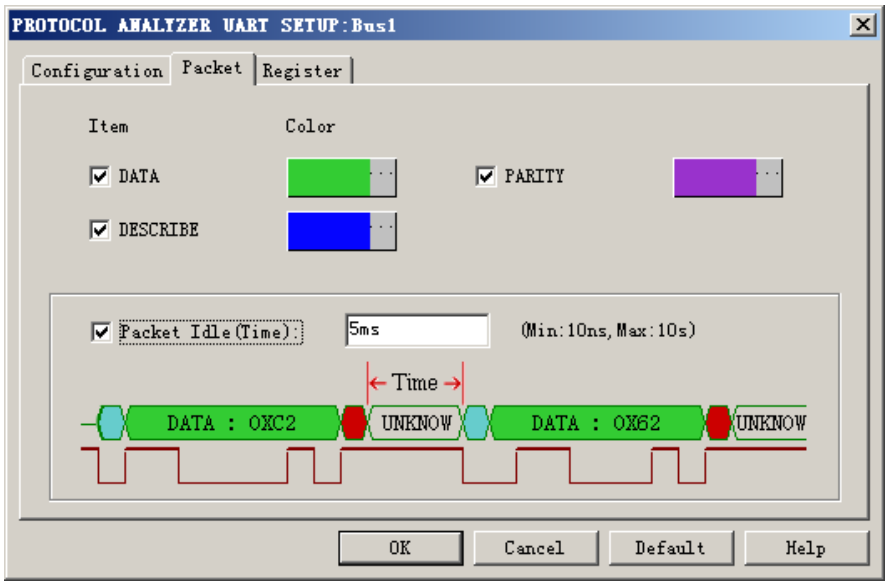


Fig4-78 - Protocol Analyzer UART Packet Setup

DATA: List Data field captured by Bus in the packet display.

PARITY: Display parity check in packet.

DESCRIBE: Error description to any field (format or data bit).

Packet Idle (Time): When the check box is selected, the default value is 5ms. Specifically, when the Packet Idle (Time) is activated, the packet will be divided again according to the Packet Idle (Time). If the Time Length between the previous packet and the next packet is more than 5ms, the two packets will still be divided, or the two packets will be merged into one packet.

It is a Bus Packet List view, which includes 4 formats, which UART happens below. PARITY clews whether users start PARITY or not.

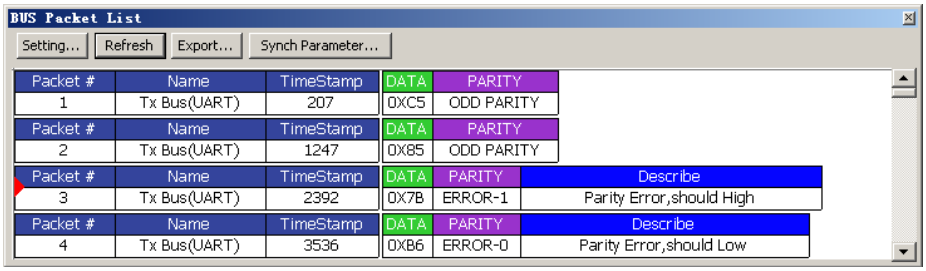

BUS Packet List
Setting...
Refresh
Export...
Synch Parameter...
Packet # | Name | TimeStamp | DATA | PARITY
1 | Tx Bus(UART) | 207 | 0XC5 | ODD PARITY
Packet # | Name | TimeStamp | DATA | PARITY
2 | Tx Bus(UART) | 1247 | 0X85 | ODD PARITY
Packet # | Name | TimeStamp | DATA | PARITY | Describe
3 | Tx Bus(UART) | 2392 | 0X7B | ERROR-1 | Parity Error,should High
Packet # | Name | TimeStamp | DATA | PARITY | Describe
4 | Tx Bus(UART) | 3536 | 0XB6 | ERROR-0 | Parity Error,should Low

Fig4-79 - UART Packet List

Packet1: It is commonly normal Data, which includes 1 DATA and 1 PARITY; its parity is ODD PARITY.

Packet2: It is commonly normal data, which includes 1 DATA and 1 PARITY; its parity is ODD PARITY.

Packet3: It is the state of PARITY ERROR; the Describe is "Parity Error, should High ".

Certainly, EVEN and ODD are impossible to present to the same Bus. It is used for exhibition here. So EVEN and ODD appear at the same time.

Packet4: It is the state of PARTIY ERROR; the Describe is "Parity Error, should Low"

Packet Length: When judging to the start of UART, it is the packet TimeStamp.

State 1：Having Stop:

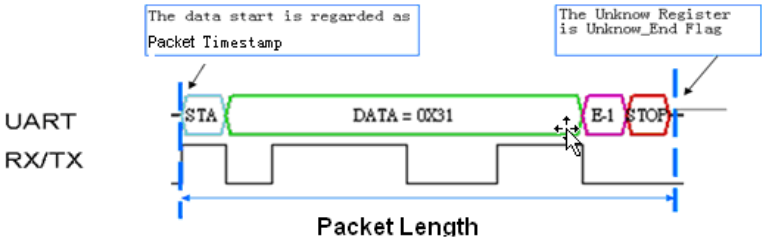


Fig4-80 - Packet Length

State 2: No Stop:

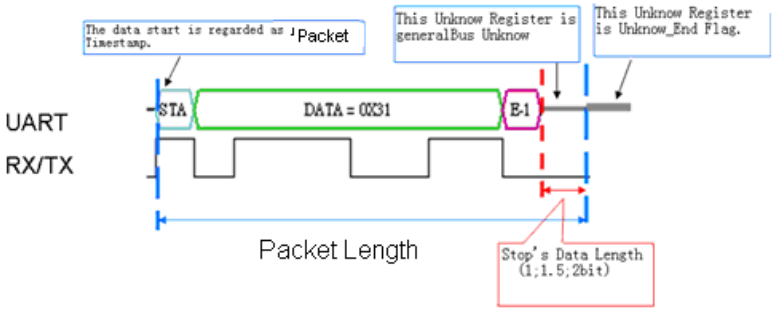


Fig4-81 - Packet Length

If the STOP falls short of condition, it isn't noted down in UART.

Packet Length: From START (Start's TimeStamp) to STOP (Unknow_End Flag TimeStamp)

Packet Idling Length: Unknow_ End Flag TimeStamp to START TimeStamp.

4.5.4 SPI Analysis

SPI Introduction

SPI (Synchronous Peripheral Interface) is a parallel synchronous full duplex protocol with a Bus-like physical interface. This protocol was first developed by Motorola and was generally used for EEPROM, ADC, FRAM, and display device drivers which are equipped with low data transmission speed. The SPI data transmission is synchronous in both receiving and transmitting directions. Although Motorola initially did not define the clocking impulse, it is commonly seen that the clocking impulse is according to the master processor. In practice, there are two clocking impulses: CPOL (Clock Polarity) and CPHA (Clock Phase). The configuration of both CPOL and CPHA decides the sampling rate. When the SPI must transmit serial data, it initiates the highest bit.

Since SPI is a synchronous communication protocol and data transmission may not be in bytes, a complete SPI signal Packet must consist of SCK, MOSI, MISO, and SS segments with CPHA and CPOL. They are as following.

SCK: Serial Clock Line (SCL).

MOSI: Master data output, Slave data input (MOSI stands for Master-Out-Slave-In)

MISO: Master data input, Slave data output (MISO stands for Master-In-Slave-Out)

SS: SS stands for Signal Selector of the master device which is to select signals for the Slave devices.

CPHA: The clock phase (CPHA) control bit selects one of the two fundamentally different transfer formats.

CPOL: The clock polarity is specified by the CPOL control bit, which selects an active high or active low clock.

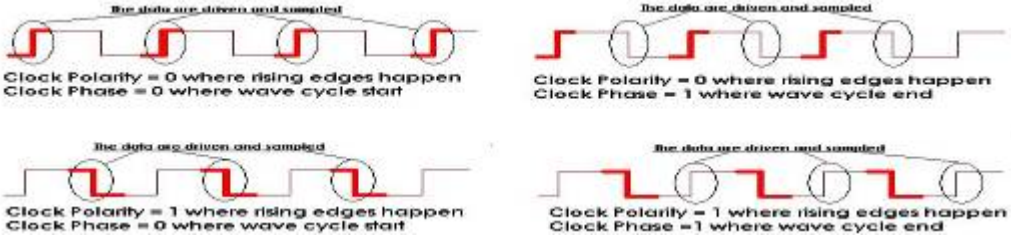

Clock Polarity = 0 where rising edges happen
Clock Phase = 0 where wave cycle start
Clock Polarity = 0 where rising edges happen
Clock Phase = 1 where wave cycle end
Clock Polarity = 1 where rising edges happen
Clock Phase = 0 where wave cycle start
Clock Polarity = 1 where rising edges happen
Clock Phase =1 where wave cycle end

Fig 4-82 – Clock Polarity and Clock Phases

4.5.4.1 Software Basic Setup of Protocol Analyzer SPI

Step1. Set up RAM Size, Frequency, Trigger Level and Trigger Position as described in Section 4.1.

Step2. Set up the Falling Edge on the signal of SS which connected to the Signal Selector (SS) pin of the SPI tested board.

Step3. Set up the Protocol Analyzer SPI dialog box, the Protocol Analyzer SPI dialog box is set as the steps of I2C.

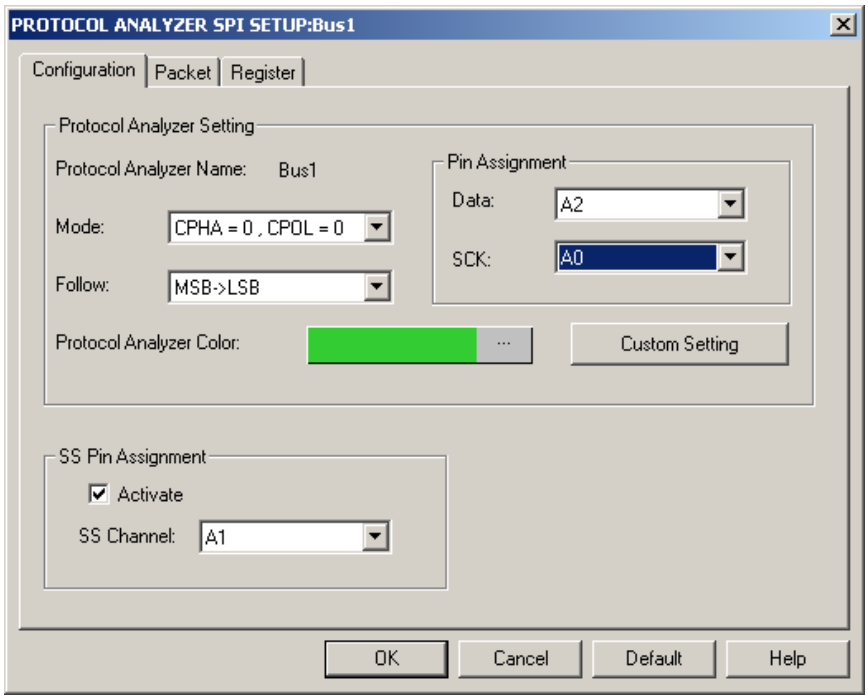
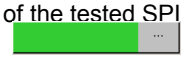


Fig 4-83 – Protocol Analyzer SPI Setup

Step4. SPI Setup

1. Protocol Analyzer Setting
   Select the Mode from pull-down menu of "Bus 1".
   Then Select MSB -> LSB or LSB -> MSB from the pull-down menu of the Follow to meet the specifications of the tested SPI circuit.
   Then click the  to set the Protocol Analyzer Color.

Tip: Select MSB -> LSB to arrange data from left to right eg. 0-0-0-1=0001; select LSB -> MSB to arrange data from right to left, eg. 1-0-0-0=0001.

2. Pin Assignment Setting
   Select channels to set the Data and SCK channel.
   Choose one channel from the pull-down menu of the Data to set the data channel.
   Then choose one channel from the pull-down menu of SCK to set the SCK channel.
3. SS Pin Assignment
   Click "Activate" on SS (Signal Selector).
   Then select the signal which connects to the Signal Selector pin of the SPI DUT from the pull-down menu of "SS".
4. Custom Setting
   A. SS Setting is Activated
      Click the **Custom Setting**, then the dialog box of the SPI Custom Setting will appear as shown in Fig 4-84.
   (1) Select "High" or "Low" to define the **SS enable level** of the tested SPI circuit.
   (2) Then type a number in **Bit** of the Data for the Bus signal.
   (3) Press "OK" to confirm the setup of SPI Custom Setting and return to the dialog box of the SPI Setting. (**Tip:** Press "Default" to give up the current setup)

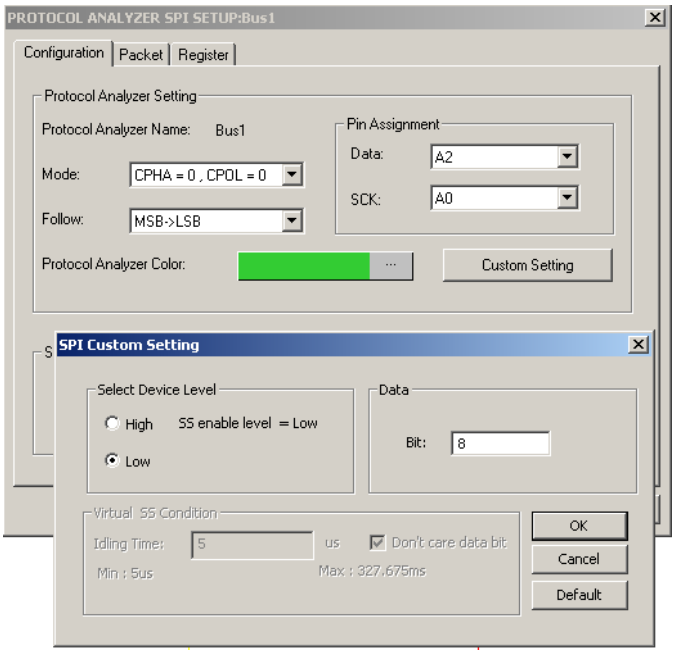


Fig 4-84– SPI Custom Setting

B. SS Setting is not Activated

Click the **Custom Setting**, then the dialog box of the SPI Custom Setting will appear as shown in Fig 4-85.

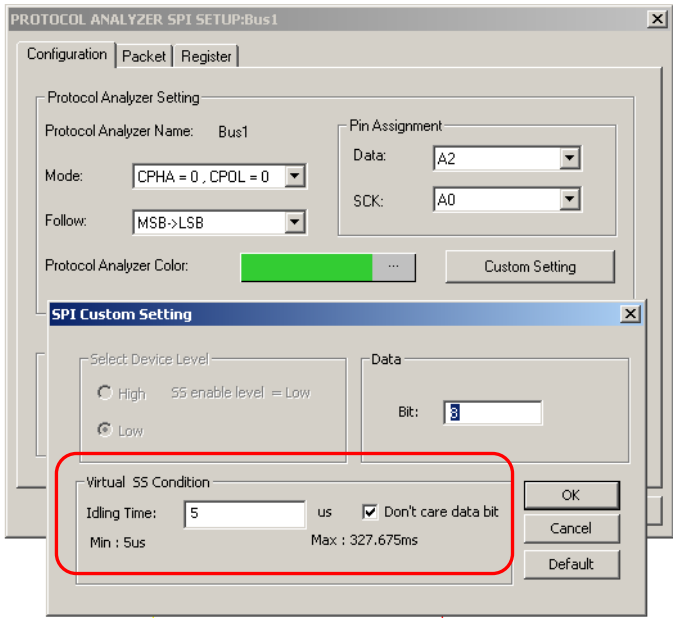


Fig 4-85 – Virtual SS Condition Setting

(4) Type the idling time of the SCK signal on the tested SPI circuit. The idling time is defined as the idling time as shown in Fig 4-86.

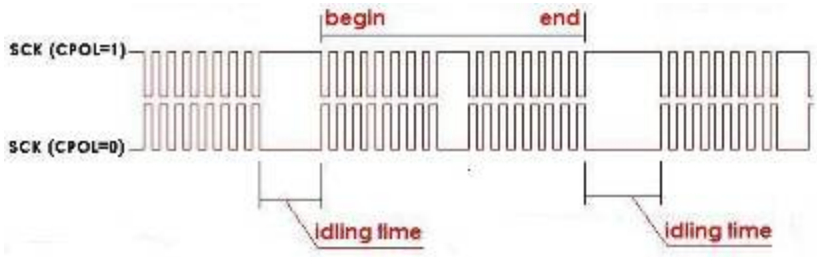


Fig 4-86 – Idling Time

(5) Click on the "Don't care data bit" function. The system will restart and count from the beginning of the data bits when the condition of the idling time setting is qualified.

(6) Click off the "Don't care data bit" function, the system will decode the data stream until the bits of the data are received completely, when the condition of the idling time setting is qualified.

(7) Press "OK" to confirm the setup of SPI Custom Setting and return to the dialog box of the SPI Setting. (**Tip:** Press "Default" to reset the current setup)

Step5. Click **OK** to exit the dialog box of Protocol Analyzer SPI Setup.

Step6. Click **Run** to acquire the SPI signal from the tested SPI circuit. Refer to the Fig 4-87.

Tip: Click icon to view all the data, and then select the waveform analysis tools to analyze the waveforms.

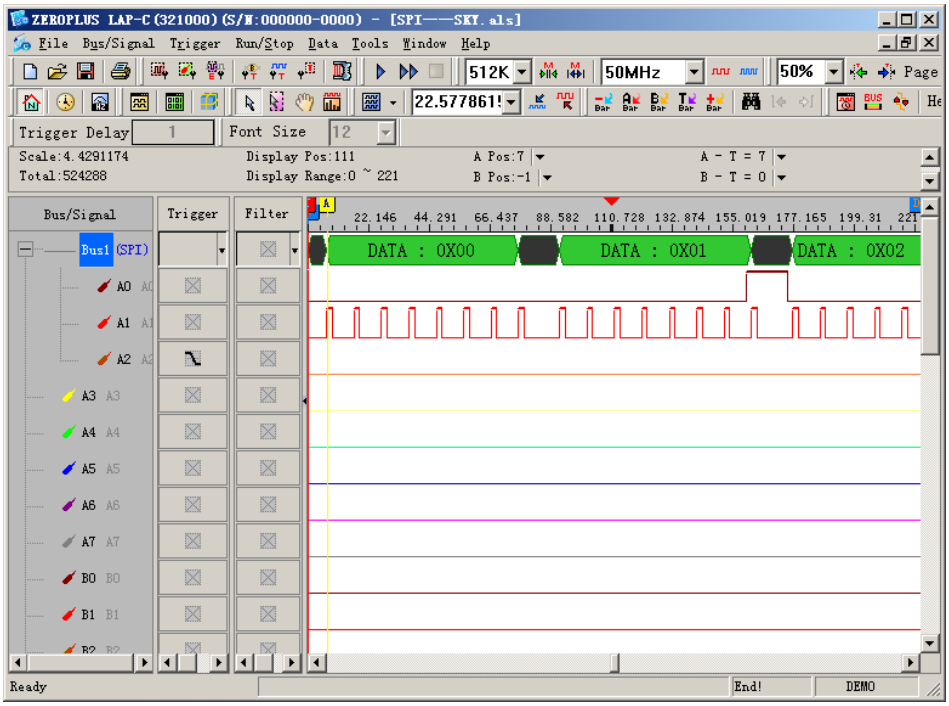


Fig 4-87 – SPI Signal

4.5.4.2 Protocol Analyzer SPI Packet Analysis

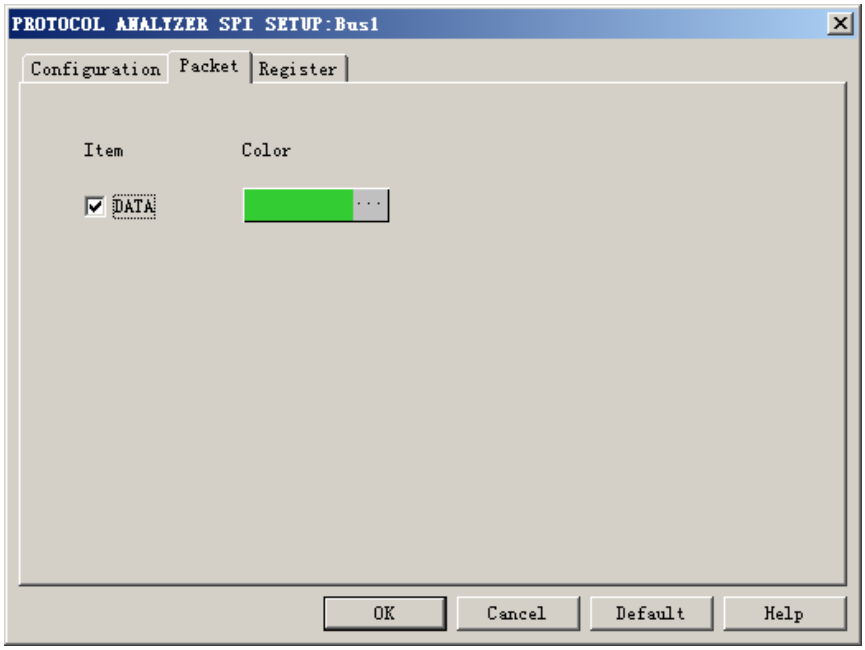


Fig4-88 - Protocol Analyzer SPI Packet Setup

DATA: List Data field captured by Bus in the packet display.

BUS Packet List:

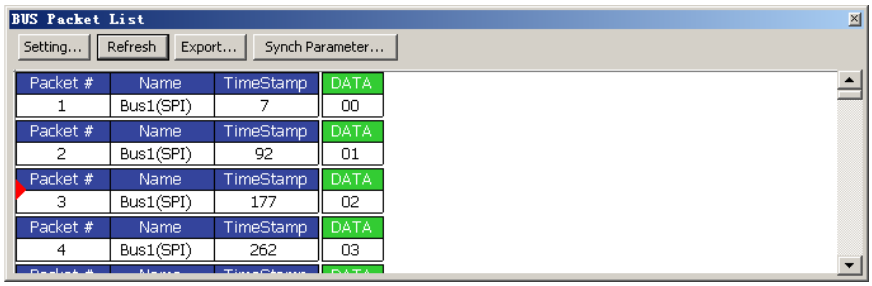

BUS Packet List
Setting...
Refresh
Export...
Synch Parameter...
Packet # | Name | TimeStamp | DATA
1 | Bus1(SPI) | 7 | 00
2 | Bus1(SPI) | 92 | 01
3 | Bus1(SPI) | 177 | 02
4 | Bus1(SPI) | 262 | 03

Fig4-89 - Protocol Analyzer SPI Packet List

Packet Length and Packet Idling Length

1. SS channel is activated

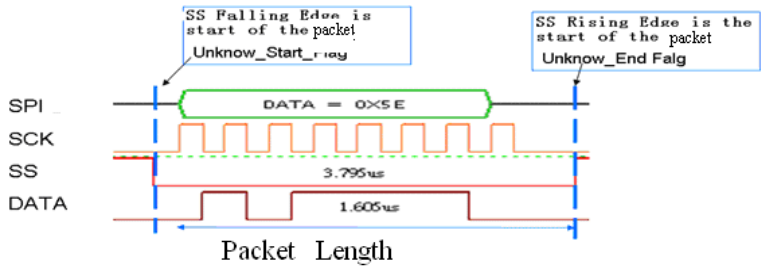


Fig4-90 - Packet Length

Packet Length: From Unknow_Start_Flag TimeStamp to Unknow_ End Flag TimeStamp

Packet Idling Length: From Unknow_End Flag TimeStamp to Unknow_Start_Flag TimeStamp

2. SS channel is not activated.

Virtual SS is activated 1: Data needs 8-bit; the Idling Time is set as 3us.

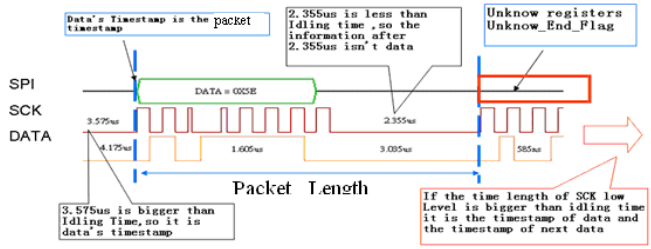

Data's Timestamp is the packet timestamp
2.355us is less than Idling time ,so the information after 2.355us isn't data
Unknow registers Unknow_End_Flag
SPI
SCK
DATA
DATA = 005E
3.575us
4.175us
1.605us
2.355us
3.035us
585us
Packet Length
3.575us is bigger than Idling Time,so it is data's timestamp
If the time length of SCK low Level is bigger than idling time it is the timestamp of data and the timestamp of next data

Fig4-91 - Packet Length

Packet Length: Unknow_Start_Flag TimeStamp to Unknow_ End Flag TimeStamp

Packet Idling Length: Unknow_End Flag TimeStamp to Unknow_Start_Flag TimeStamp

Virtual SS is activated 2: Data needs 8-bit; the Idling Time is set as 3us. **Don't care data bit** is not activated.

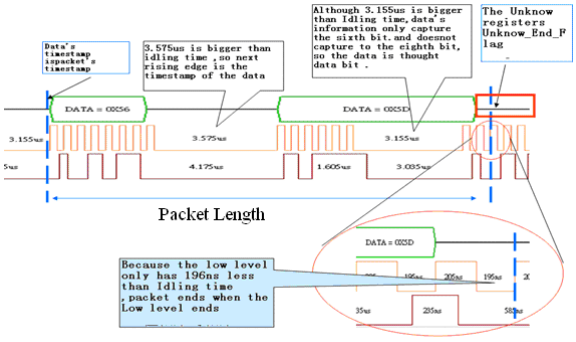

Although 3.155us is bigger than Idling time, data's information only capture the sixth bit. and doesnot capture to the eighth bit, so the data is thought data bit .
The Unknow registers Unknow_End_Flag
Data's timestamp ispacket's timestamp
3.575us is bigger than idling time ,so next rising edge is the timestamp of the data
DATA = 0056
DATA = 005D
3.155us
3.575us
4.175us
1.605us
3.035us
Packet Length
Because the low level only has 196ns less than Idling time ,packet ends when the Low level ends

Fig4-92 - Packet Length

Packet Length: From Unknow_Start_Flag TimeStamp to Unknow_End Flag TimeStamp

Packet Idling Length: From Unknow_End Flag TimeStamp to Unknow_Start_Flag TimeStamp

Virtual SS is activated 3: Data needs 8-bit; the Idling Time is set as 3us. **Don't care data bit** is activated.

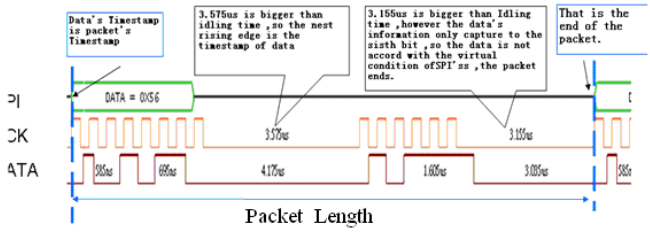

Data's Timestamp is packet's Timestamp
3.575us is bigger than idling time ,so the nest rising edge is the timestamp of data
3.155us is bigger than Idling time ,however the data's information only capture to the sixth bit ,so the data is not accord with the virtual condition ofSPI's ,the packet ends.
That is the end of the packet.
DATA = 0X56
3.575us
3.155us
4.175us
1.605us
3.035us
Packet Length

Fig4-93 - Packet Length

Packet Length: From Packet's TimeStamp Data to next Packet's TimeStamp Data

Packet Idling Length : It is 0.

The End dot is Unknown.

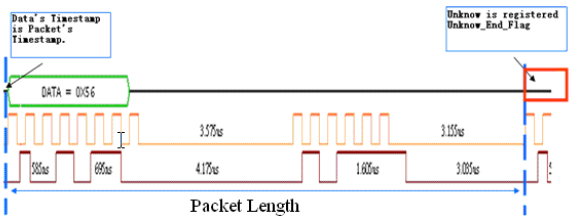


Fig4-94 - Packet Length

Packet Length: From Packet's TimeStamp Data to next Packet's TimeStamp Data

Packet Idling Length: It is 0.

4.5.5 1-WIRE Analysis

Preface

To increase the Protocol Analyzer feature in order to analyze the Protocol Analyzer 1-WIRE transmission protocol data. Using LA analysis function, the required serial data can be converted and presented in the form of Bus. Therefore, the software needs to add a dialog box so as to set up a Protocol Analyzer 1-WIRE dialog box.

1-WIRE Introduction

1. Brief Introduction

Features

1-WIRE is a non-synchronic half-duplex serial transmission, which requires only one OWIO to transmit data. The typical 1-WIRE transmission structure is illustrated in Figure 4-95. During the 1-WIRE transmission, the OWIO can be used to transmit data and supply power to all devices connected to the 1-WIRE. OWIO will link to a 4.7K Ohm Pull-High electric resistance which is linked to the power supply (3V-5.5V). The transmission speed for 1-WIRE can be divided into two types, standard and high speed. Every 1-WIRE has a unique 64-bit code for the device to recognize. Therefore, the maximum number of link devices is 1.8; almost unlimited.

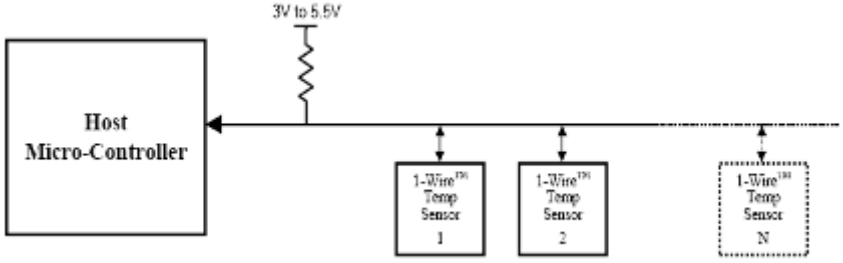


Fig4-95 - Applications

Applications

1-WIRE is commonly applied to the EEPROM and to certain sensor interfaces.

2. Protocol Analyzer Signal Specifications

Parameter	Value
Name of Protocol Analyzer	1-WIRE
Required No. of Channels	1
Signal Frequency	Not fixed, around 10K
Appropriate Sampling Rate	1MHz
Same Data Time Per Bit	□Yes ■No
Name of Syn. Signals	OWIO
Data Verification Point	30 us after the falling edge signals

3. Protocol Analyzer IO Description

Name	Function
OWIO	The only I/O transmits Reset signals and data.

4. Protocol Analyzer Electrical Specifications

Parameter	Min	Typ	Max	Unit	Note
High-count Voltage	2.8		5.2	V	Every IC varies according to the Pull-High voltage.
Low-count Voltage		0		V	

Protocol Analyzer 1-WIRE Format Description

Two speed types of 1-WIRE: Standard: 1MHz (1us) High: 5MHz (0.2us)
Four types of 1-WIRE Signals:

1. Reset:
   Every communications period starts with Reset signal. Master will send a Reset Pulse so that all the Slave devices on the 1-WIRE Protocol Analyzer enter into recognition status. When one or many Slaves receive Reset Pulse, a Presence Pulse signal will be sent back from Slave, indicating receipt of the signal.
2. Write 0: Send a "0" bit to Slave (Write 1 time slot).
3. Write 1: Send a "1" bit to Slave (Write 1 time slot).
4. Read Data:
   "Read data sequences" resembles "Write time slot." However, when Master releases BUS and reads data from Slave devices, Master creates samples from BUS status. In this way, Master can read any 0 or 1 bit from Slave devices.

Four signal types are described respectively in the following:

1. Reset:

(1) When Master starts communicating with Slave, Master first sends a low-count Reset Pulse (TX) of t_{RSTL} (Standard speed: 480us; High Speed: 48us) for a period of time.

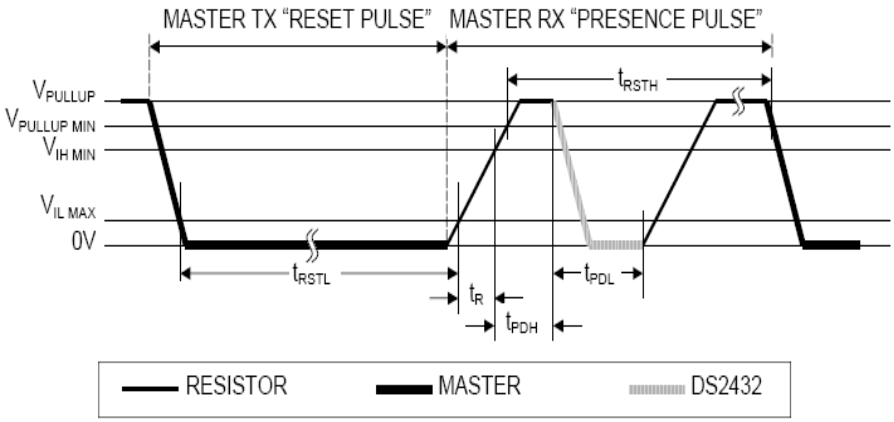


Fig4-96 - Master TX Reset Pulse and Master RX Presence Pulse

(2) Then, Master releases Protocol Analyzer and enters the RX mode. Through high- pull resistor, 1-WIRE Protocol Analyzer is pulled back to the high status.

(3) Then, Master detects a rising edge from the Data Line when every slave will wait for a period of time (t_{PDH}) (standard speed: 15-60us; high speed: 2-6us) and send back a Presence Pulse to Master (t_{PDL})(standard speed:60-240us; high speed: 8-24us).

(4) Finally, the 1-WIRE Protocol Analyzer will be pulled back to the high status through the resistor.

(5) Meanwhile, Master can detect any online Slave.

(6) From Fig4-97, the low count Reset Pulse and Presence Pulse signals can be clearly seen.

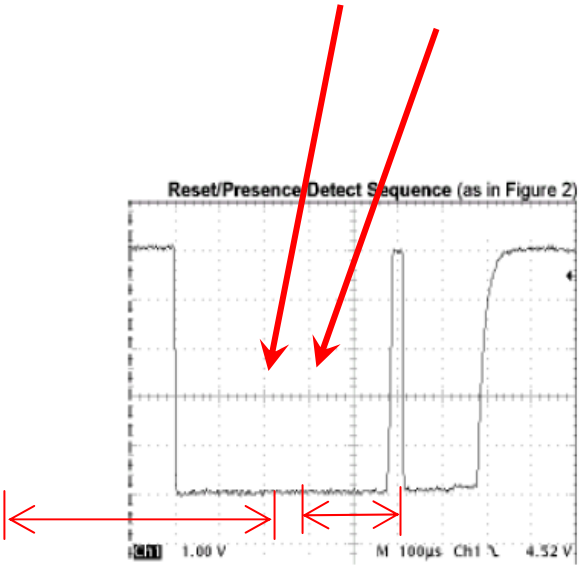


Figure 2a. You can clearly see the negative going reset and the presence pulse

Fig4-97 - Reset/Presence Detect Sequence

2. Write Data:

(1) To initialize Write Data, Master will convert the Data Line from the high logic to the low.

(2) There are two types of Write time slot: Write 1 time slot and Write 0 time slot.

(3) During a write cycle, all Write time slots must have duration of at least 60us and a recovery period of 1us.

(4) When the I/O line goes down, Slave devices create samples from 15-60 us.

A. Write 0: If the sampling is low, 0 is generated as in Fig4-98:

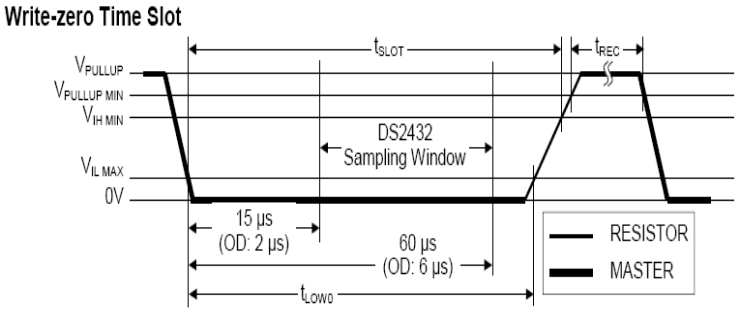


Fig4-98 - Write-zero Time Slot

B. Write 1: If the sampling is high, 1 is generated (Note: Read 1 is of a similar waveform pattern) as in Fig4-99:

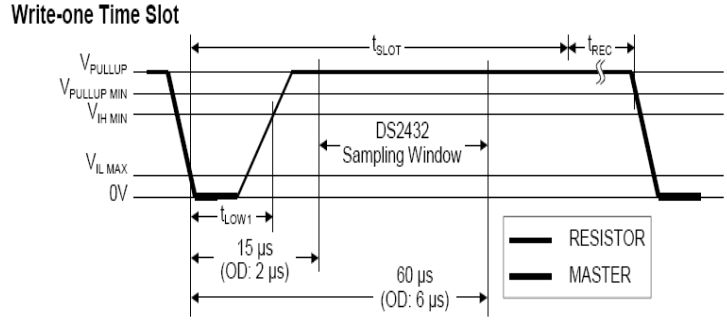


Fig4-99 - Wrote-one Time Slot

3. Read Data:

(1) When Slave reads data, Master will generate a Read time slot.

(2) To initialize Read Data, Master has to convert Data line from the high logic to the low.

(3) Data line must be kept as low as 1us.

(4) The Output Data of Slave must be 14us at most.

(5) To read from 15us where Read slot starts, Master must stop driving I/O.

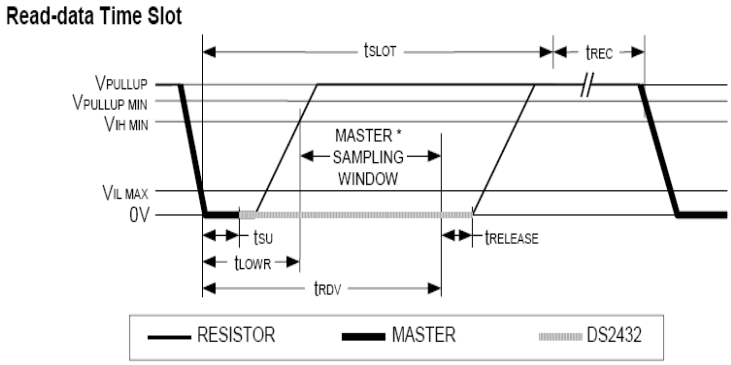


Fig4-100 - Read-data Time Slot

(6) When Read Time Slot ends, I/O Pin will be pulled back to the high count through the external resistor.

(7) During a write cycle, all Write time slots must have duration of at least 60us and a recovery period of 1us.

4. Typical 1-WIRE Conversation model can be summarized as below:

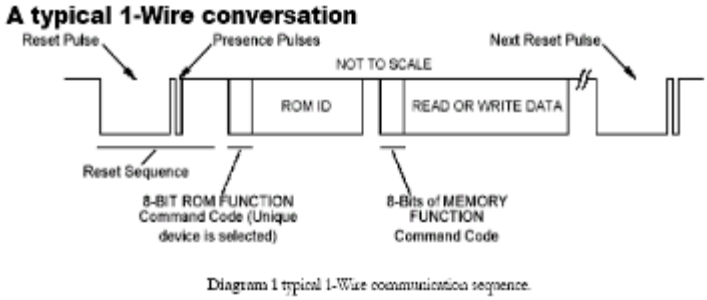


Fig4-101 - A Typical 1-WIRE Conversion

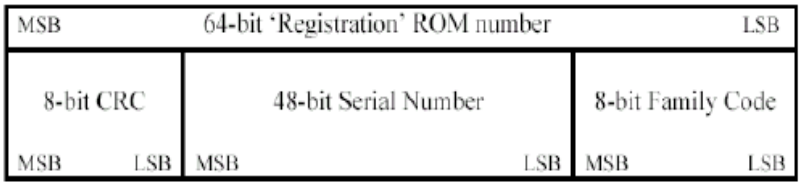
(1) Master keeps Protocol Analyzer at low signal (standard speed: 480us; high speed: 48us) as the Reset Pulse.

(2) Then, Master releases Protocol Analyzer and locates a Presence Pulse responded by any online Slave.

(3) The above two points are Reset Pulse and Presence Pulse, which can be put together as a Reset Sequence.

(4) If Presence Pulse is detected, the slave location will enable Master to access Slave using the Write 0 or Write 1 Sequence.

5. 1-WIRE Serial Number:
   (1) Every 1-WIRE Slave has a unique laser memory.
   (2) The serial number is 64bits.
   (3) The serial numbers are 8bytes in total, located in three individual, which are illustrated as below:



   (4) Starting from LSB, the first byte is for family code, which is used to identify product categories.
   (5) Next, the 48bits is the only address for storage.
   (6) The last byte, MSB is used to store CRC.

4.5.5.1 Software Basic Setup of Protocol Analyzer 1-WIRE

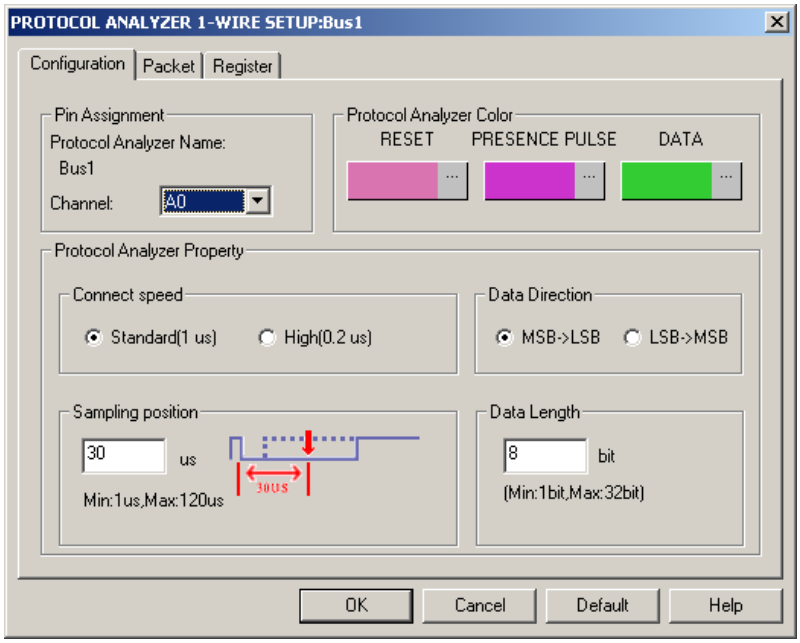


Fig4-102 - Protocol Analyzer 1-WIRE Setup

1. **Pin Assignment:**
   OWIO: Because there is only one channel for a signal, there are only two setup fields.
   Protocol Analyzer Name: Display the name of the selected Bus.
   Channel: Preset as A0.
2. **Data Direction:**
   MSB->LSB: From High to Low bits.
   LSB->MSB: From Low to High bits.
3. **Connect Speed:**
   Standard: 1us
   High: 0.2us
4. **Protocol Analyzer Color:**
   RESET
   PRESENCE PULSE
   DATA

User Interface Instructions

Set up the Protocol Analyzer dialog box which is set as the steps of I2C.

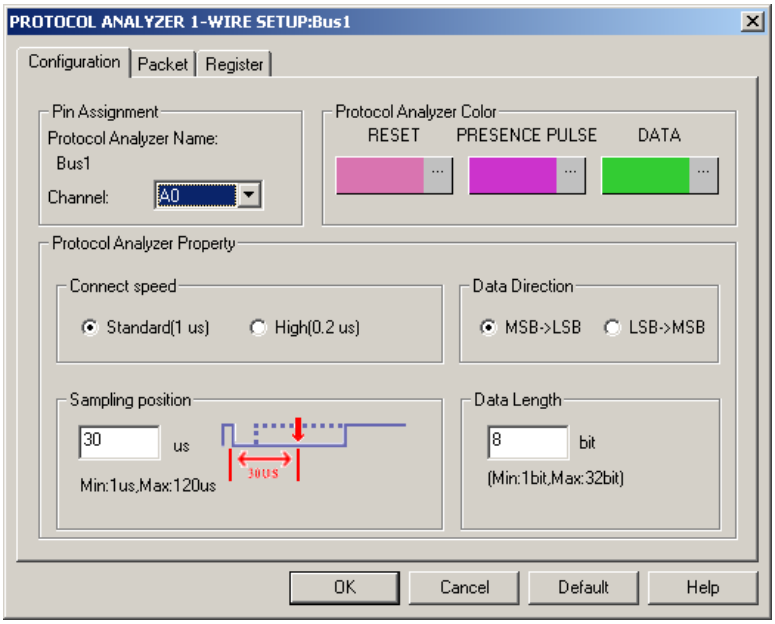


Fig4-103 - Protocol Analyzer 1-WIRE Setup

STEP 1. Select Channel

1-WIRE has only one IO. Select the channel that it is to link the IO.

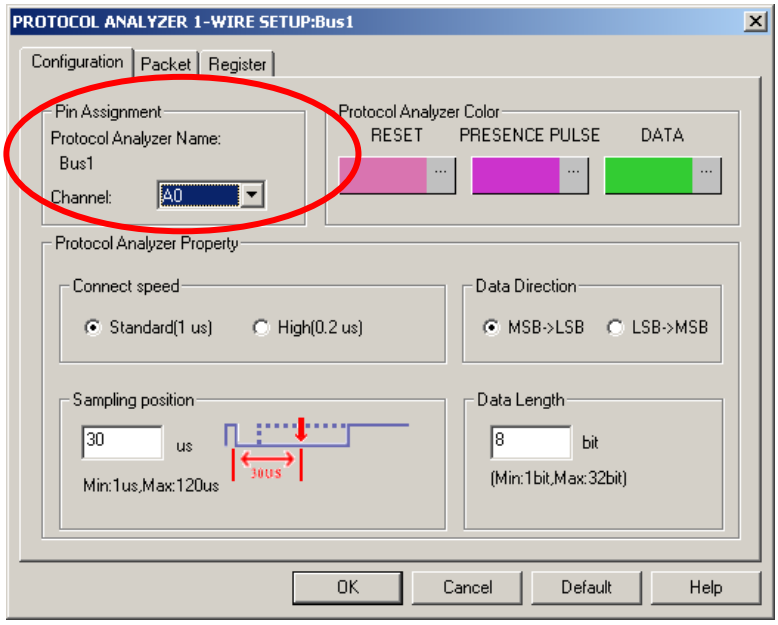


Fig4-104 - Protocol Analyzer 1-WIRE Channel Setup

STEP 2. Set Connect Speed

1-WIRE has two modes: standard and high speed. The speed setup according to the specifications of the object to be tested and the default mode is standard.

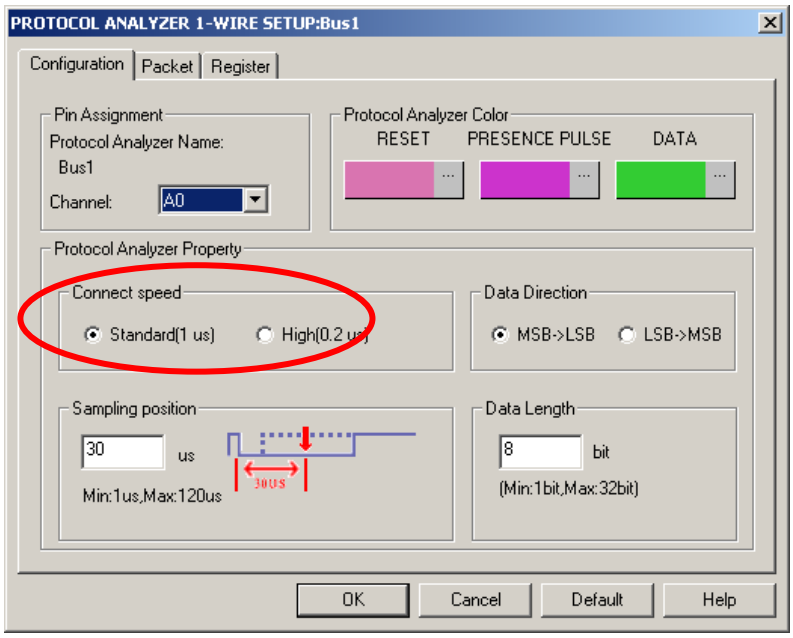


Fig4-105 - Protocol Analyzer 1-WIRE Connect Speed Setup

STEP 3. Set Data Direction

Set the Data Direction as either MSB -> LSB or LSB -> MSB.

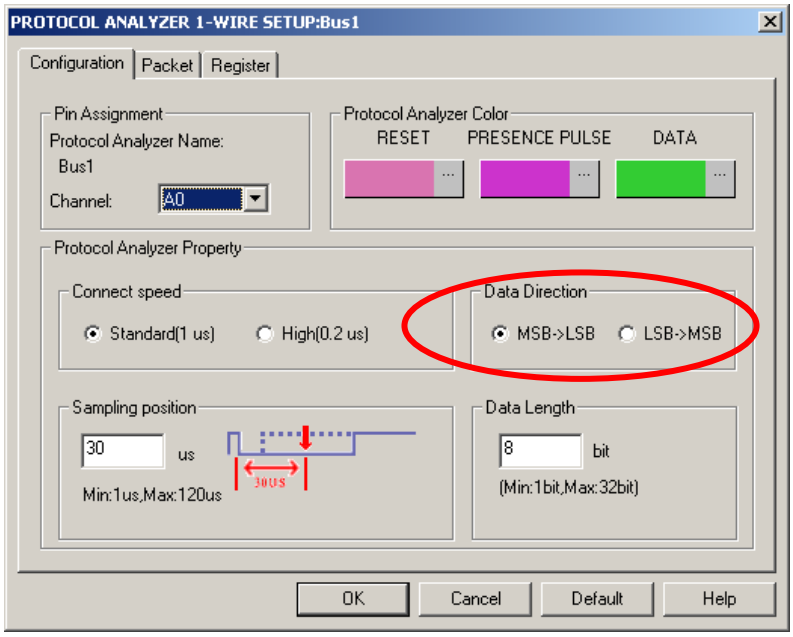


Fig4-106 - Protocol Analyzer 1-WIRE Data Direction Setup

STEP 4. Set Sampling Position

Users can slightly adjust the sampling position of 1-WIRE. This feature is applicable when the signal cannot be decoded. The default value is 30us.

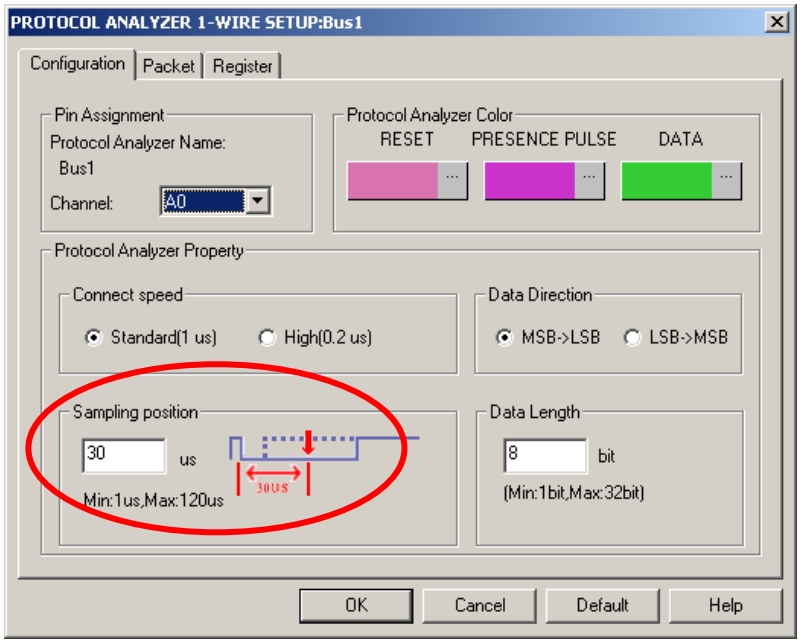


Fig4-107 - Protocol Analyzer 1-WIRE Sampling Position Setup

STEP 5. Set Data Length

This function decides how many bits of data can be combined as one set of figures. The default is 8 bits, and the maximum is 32bits.

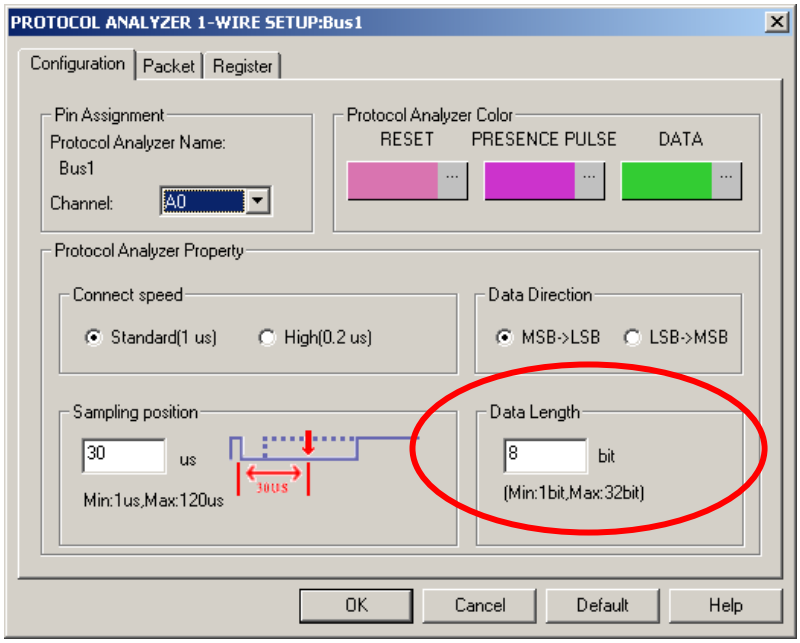


Fig4-108 - Protocol Analyzer 1-WIRE Data Length Setup

4.5.5.2 Protocol Analyzer 1-WIRE Packet Analysis

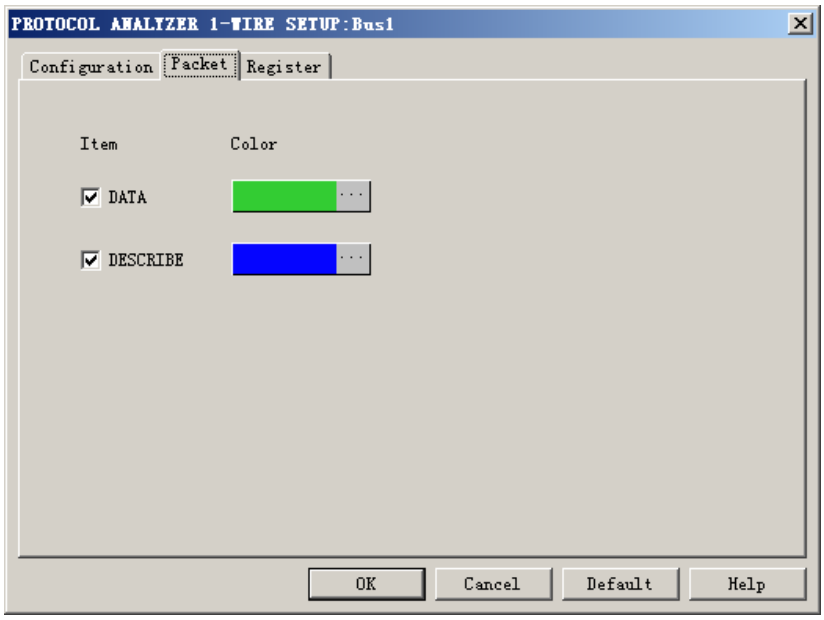


Fig4-109 - Protocol Analyzer 1-WIRE Packet Setup

That is the new View; the below View includes several formats that 1-WIRE can happen; it describes Data number and their positions.

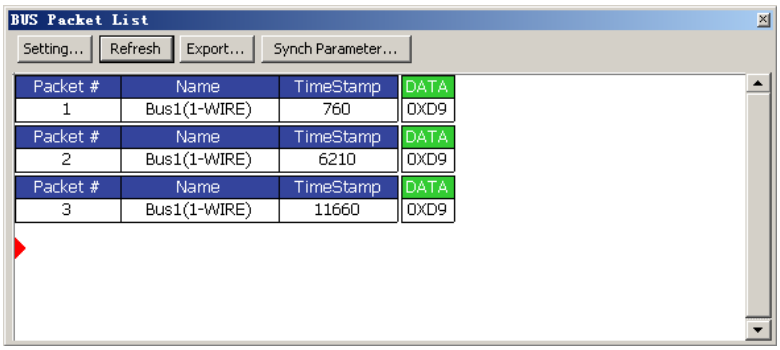


Fig4-110 - Protocol Analyzer 1-WIRE Packet List

Packet 1: It is commonly normal DATA, which includes 1 DATA.

Packet 2: It is commonly normal DATA, which includes 1 DATA.

Packet 3: It is commonly normal DATA, which includes 1 DATA.

Packet and Idling Length: Packet's TimeStamp is Reset.

4.5.6 HDQ Analysis

Preface

Increase the Protocol Analyzer feature to analyze the Protocol Analyzer HDQ transmission protocol data. Using LA analysis function, the required serial data can be converted and presented in the form of Protocol Analyzer. Therefore, the software needs to add a dialog box so as to set up a Protocol Analyzer HDQ dialog box.

HDQ Introduction

1. Brief Introduction

Features

Protocol Analyzer HDQ is a non-synchronic half-duplex serial transmission, which requires only one HDQ and uses a quasi-PWM (Pulse Width Modulation) to verify the serial data.

Applications

HDQ is commonly applied to the display interface for battery management.

2. Protocol Analyzer Signal Specifications

Parameter	Value
Name of Protocol Analyzer	HDQ
Required No. of Channels	1
Signal Frequency	Not fixed, around 12MHz, 13MHz and 19,2MHz
Appropriate Sampling Rate	100MHz
Same Data Time Per Bit	□Yes ■No
Name of Syn. Signals	HDQ
Data Verification Point	Low signals＞190us converts to High signals＞40us

3. Protocol Analyzer IO Description

Name	Function
HDQ	The sole I/O transmits Host and BQ-HDQ status and data.

4. Protocol Analyzer Electrical Specifications

Parameter	Min	Type	Max	Unit	Note
Logic Input High	2.5			V	
Logic Input Low			0.5	V	

Protocol Analyzer HDQ Format Description

The format changes according to the pulse width, so the display must refer to the defined pulse width. Protocol Analyzer HDQ is made up of 16 bits signals. Firstly, after the period of status signals, a device will be installed for the 7 bits address through the Host so that 1-bit signals can be read or written. After a response time of high signals, data will be exported in 8 bits format with the data and location content from LSB to MSB. The following is the Host to BQ-HDQ analysis.

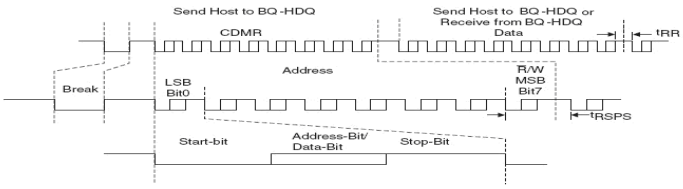


Fig4-111 - Host to BQ-HDQ Analysis

Protocol Analyzer Format

Break

This is the initial bit for the Protocol Analyzer HDQ: after Low signal lasting a period of t (B), it is then converted to a High signal lasting a period of t(BR). The length of Low signal is no less than 190us whereas the High signal is no less than 40us.

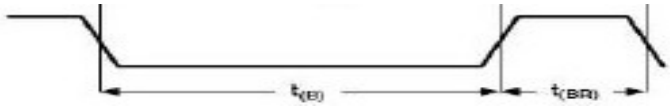


Fig4-112 - Pulse from Low to High

Address

The Address comprises 7 bits. The initial Low signal lasts a period of t(HW1) and if the write-0 status continues through the end of the t(HW0) period, the signal will convert to High and last throughout the period of t(CYCH), as shown by the dotted line in the following figure. Conversely, if it is the write-1 status, after t(HW1) period of time, the signal will convert to High and last throughout the period of t(CYCH), which is of 1 bit and no less than 190 us. The t(HW1) range is from 0.5us to 17us and no more than 50us. The t(HW0) range is from 86us to 100us and no more than 145us.

Read/Write

Read/Write is 1 bit. 0 and 1 are displayed in the same way as the above description.

T (RSPS)

The High signal lasts a period of 190us-320us. The following 8-bit data is Send Host to BQ-HDQ or Receive from BQ-HDQ Data.

Data

Made up by 8 bits, and it is Send Host to BQ-HDQ or Receive from BQ-HDQ Data. It operates in the same way as in 2.2 and the data is from LSB to MSB.

BQ-HDQ To Host

If the data transmission is read by BQ-HDQ To Host, the initial Low signal lasts a period of t(DW1) and if the write-0 status continues through to the end of the t(DW1) period, the signal will convert to high and last throughout the period of t(CYCD), as shown by the dotted line in the following figure. Conversely, if it is the write-1 status, after t(DW1) period of time, the signal will rise and last throughout the period of t(CYCD), which is of 1 bit and ranges from 190us to 260us. The t(DW1) ranges from 32us to 50us and no more than 50us. The t(DW0) ranges from 80us to 145us.

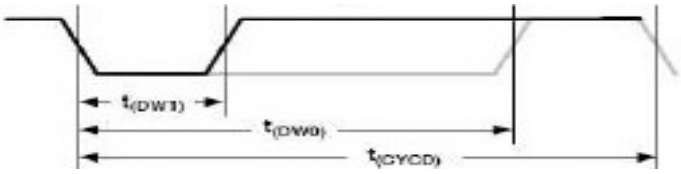


Fig4-113 - Signal from BQ-HDQ to Host

4.5.6.1 Software Basic Setup of Protocol Analyzer HDQ

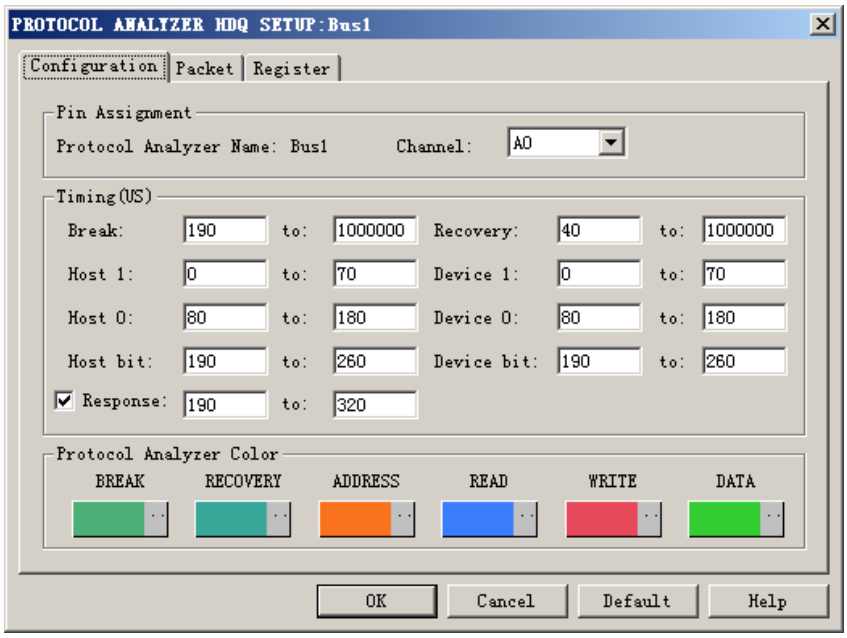


Fig4-114 - Protocol Analyzer HDQ Setup

1. **Pin Assignment:**
   HDQ has only one signal channel, therefore it only specifies the name of the channel and marks the selected channel.
   Protocol Analyzer Name: Display the name of the selected Bus.
   Channel: Preset as A0.
2. **Timing:**
   Set the time for BREAK, ADDRESS, READ/WRITE, DATA and RECOVERY.
3. **Protocol Analyzer Color:**
   BREAK
   RECOVERY
   ADDRESS
   READ
   WRITE
   DATA

Operating Instructions

Open the LA operation interface.

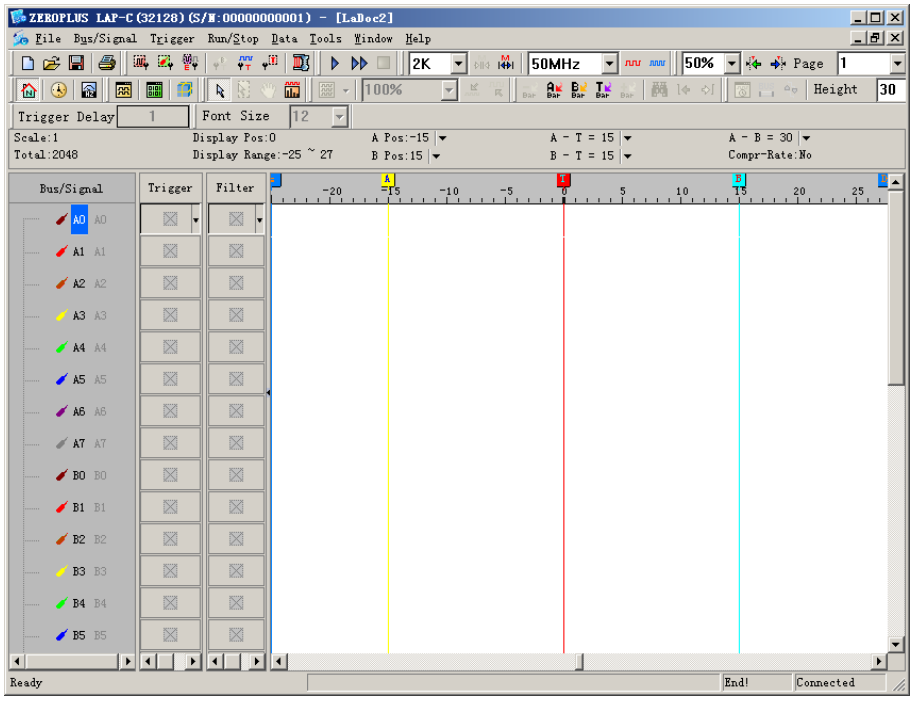


Fig4-115 - Operation Interface

Sample the HDQ signal or open the sampled waveform.

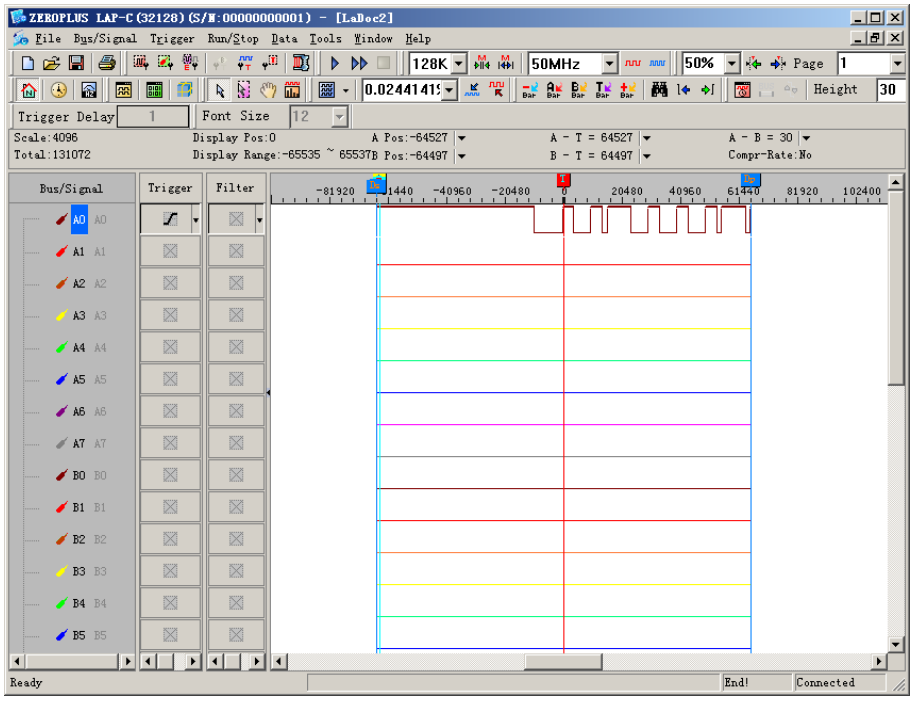


Fig4-116 - HDQ Waveform

Arrange the signal channels into Bus.

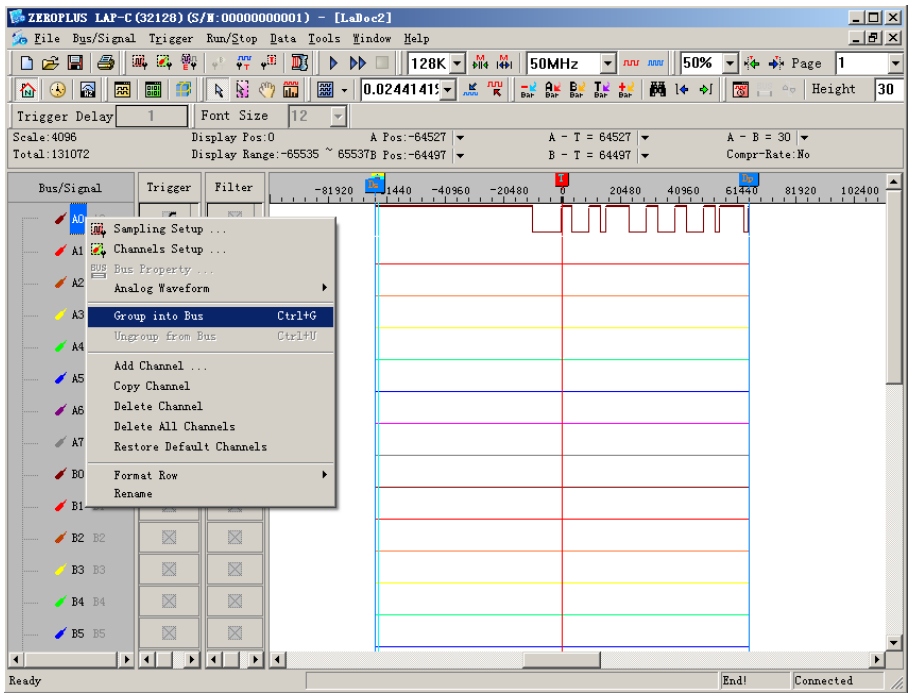


Fig4-117 - Group into Bus

Select Bus Property.

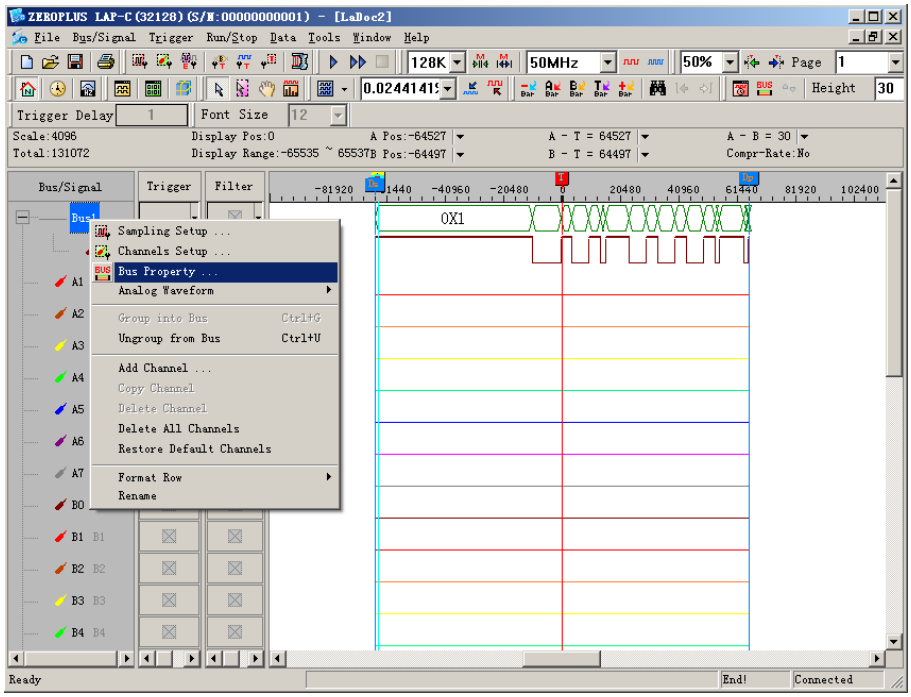


Fig4-118 - Bus Property

Select the decoding function of the protocol analyzer HDQ and select **OK** to confirm.

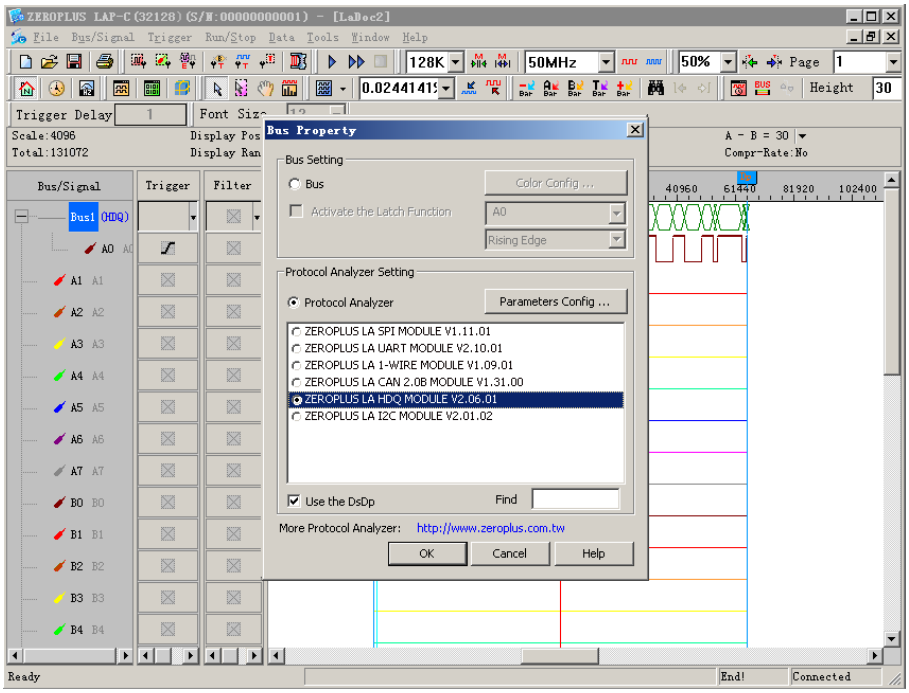


Fig4-119 - Protocol Analyzer HDQ Setup

Complete the protocol analyzer HDQ decoding.

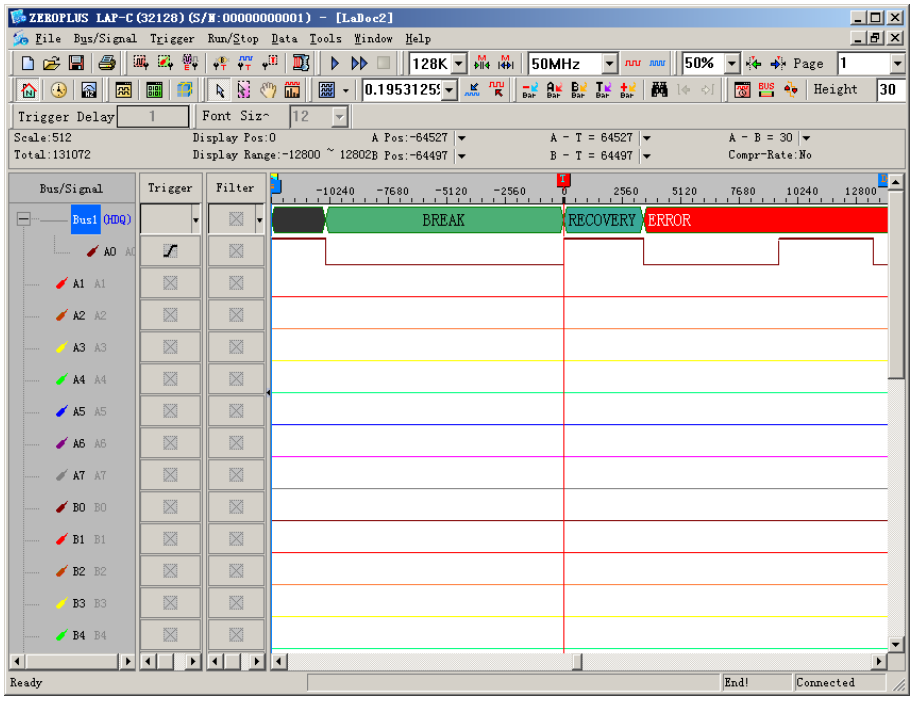


Fig4-120 - Protocol Analyzer HDQ Decoding

4.5.6.2 Protocol Analyzer HDQ Packet Analysis

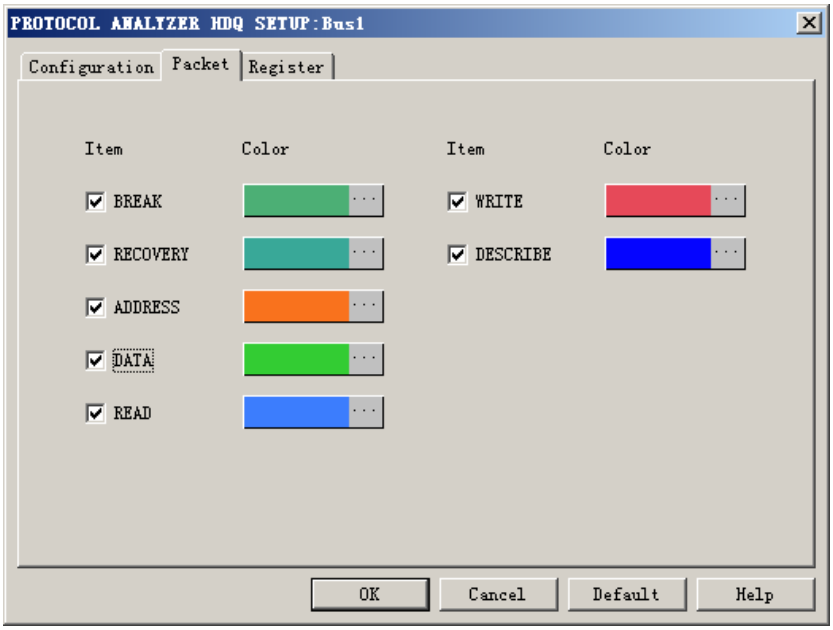


Fig4-121 - Protocol Analyzer HDQ Packet Setup

Item: Select the content which needs to display in the Packet List, which includes BREAK, RECOVERY, ADDRESS, DATA, READ, WRITE and DESCRIBE.

Color: Set color for items which needs to display in the packet list.

4.5.7 CAN 2.0B Analysis

Preface

Add Protocol Analyzer function to analyze CAN 2.0B transport protocols data. CAN 2.0B serial transmission, there are two signal channels, CANH and CANL, which match with baud ratio judge serial data. If you want to change serial data into Bus format, you need to analyze this function with LA. a dialog box needs to be added; you should set up a Protocol Analyzer CAN 2.0B dialog box.

CAN 2.0B Introduction

1. Brief Introduction

Features

CAN 2.0B (Controller Area Network) is an Asynchronous Transmission Protocol. It costs low, sky-high use rate, far data transmission distance (10KM), very high data transmission bit (1M bit/s), sending information without appointed devices according to message frame, dependable error disposal and detection error rule, message automatism renewal after damage, and node can exit Bus function on the serious error .

Applications

CAN 2.0B is used for automotive electronics correlation systems connection.

2. Protocol Analyzer Signal Specifications

Parameter	Value
Name of Protocol Analyzer	CAN 2.0B
Required No. of Channels	1
Signal Frequency	Not fixed, around 12MHz, 13MHz and 19,2MHz
Appropriate Sampling Rate	100MHz
Same Data Time Per Bit	□Yes ■No
Name of Syn. Signals	CAN 2.0B
Data Verification Point	Low signals＞190us converts to High signals＞40us

3. Protocol Analyzer IO Description

Name	Function
CANL	The main signal source of transmission data
CANH	Signal is opposite to the signal source of transmission data

4. Protocol Analyzer Electrical Specifications

Parameter	Min	Type	Max	Unit	Note
Logic Input High	2.5			V	
Logic Input Low			0.5	V	

CAN 2.0B Frame Specification

CAN 2.0B can separate into frames as follows: Data Frame, Remote Transmit Request Frame, Error Frame, Overload Frame. Because CAN2.0B is transmitted by the format of different signals, the signal can separate into CANL and CANH, and the signal direction of CANH is opposite to that of CANL. Next we analyze CAN 2.0B signal with the standard of CANL.

Basic Data Frame

Data frame can be divided into Basic CAN and Peli CAN, Data Frame of Basic CAN transmission. As follows,

message data can be separated into Start of Frame (SOB), Arbitration Field, Control Field, Data Field, CRC Field, Ack Field, End of Frame.

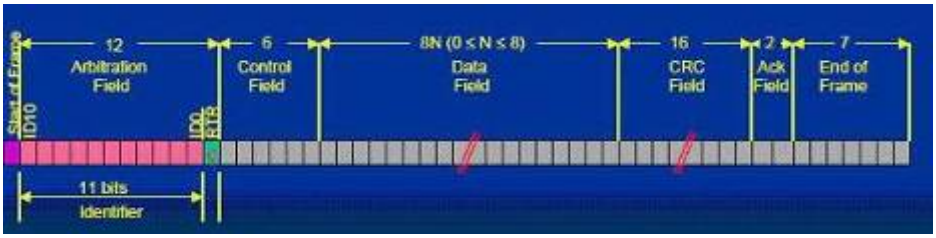


Fig4-122 - Basic Data Frame

Start of Frame

Every Start of Frame must be 0, which means asking far data to come back.

Arbitration Field

Identifier is 11bits; its function is the sequence when transmitting signal, numerical value is lower, the priority is higher, and the array is from ID-10 to ID-0, and the numerical value is not all from ID-10 to ID-4, finally RTR(Remote Transmit Request) is the judgment bit of transmission or Remote Transmit Request. When RTR=0, it denotes that the data goes out; when RTR=1, it means asking far data to come back.

Control Field

Control Field consists of 6 bytes, including Data Length Code and two Reserved Bits as Peli frame for future expansion. The transmission reserved bit must be 0. Receiver receives all bits combining 1 with 0. As the below figure, IDE and RB0 of Control Field are Reserved Bits which must be 0 and the latter 4bits are only 0-8 which denotes the data behind will transmit several bytes data.

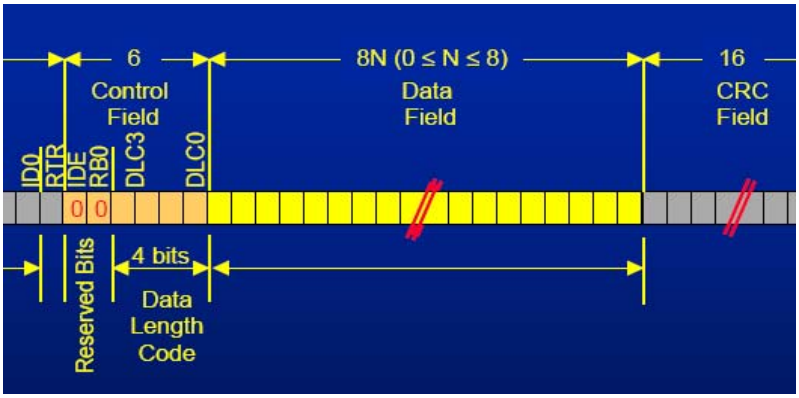


Fig4-123 - Control Field

Data Field

The Data Field consists of the data to be transferred within a Data Frame. It can contain from 0 to 8 bytes, and each contains 8 bits which are transferred MSB first.

CRC Field

16bits CRC, the last is a delimiter, and the default is 1.

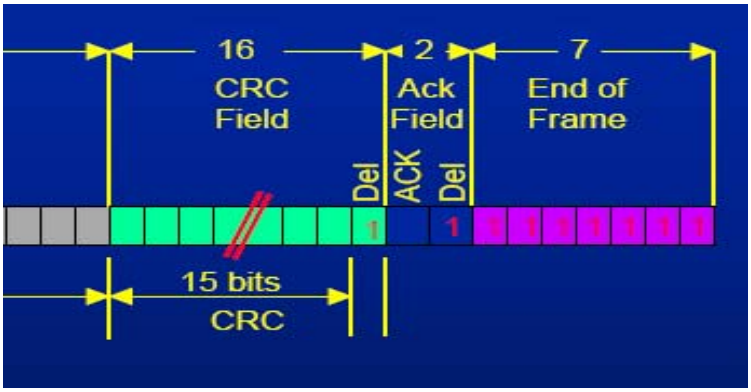


Fig4-124 - CRC Field

Ack Field

That is the return signal of Receiver, which has 2 bits, and the final is a delimiter whose default is 1. If receiving success, Ack will send back 0, then the transmitter knows the Receiver has received the data.

End of Frame

1111111 denotes en

Peli Data Frame

In the Peli Data frame, Data Frame as follows, the frame of message is separated into Start of Frame (SOB), Arbitration Field, Control Field, Data Field, CRC Field, Ack Field, End of Frame. However, the parts of Arbitration Field have much more than 18bits and the SRR and IDE are 1.

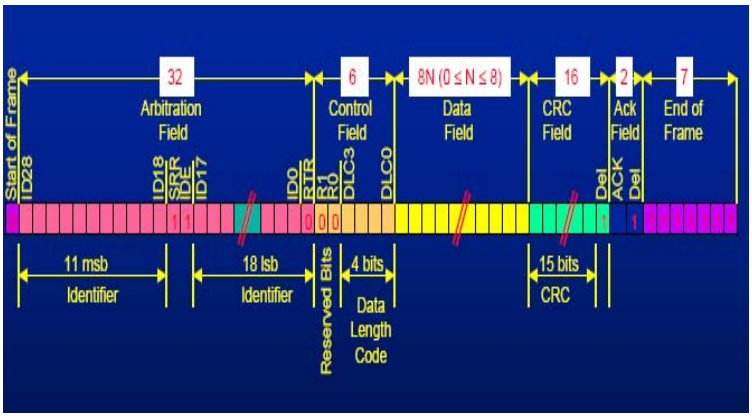


Fig4-125 - Peli Data Frame

Remote Transmit Request Frame

When RTR=1, it denotes Remote Transmit Request Frame, at this time, DLC3...DLC0 are the Data bytes of return data. And the frame doesn't have Data Field.

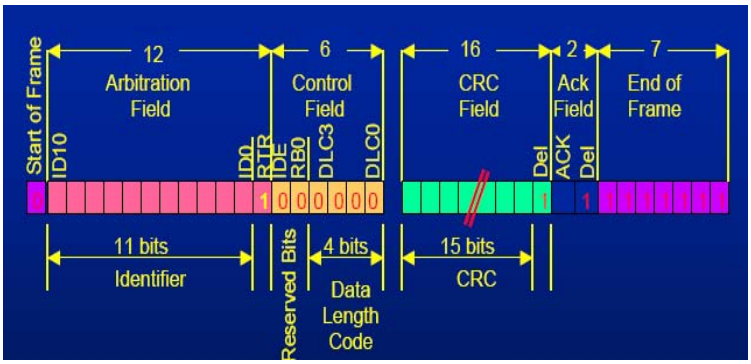


Fig4-125 - Remote Transmit Request Frame

Error Frame

The Active Error Flag consists of six consecutive Data Field 'dominant'bits. Dominant bits violate the law of bit stuffing. All bits can produce Error Frame after recognizing bit stuffing wrong, the Error Frame called Error. Corresponding Error Flag Field includes sequence bits from 6 to 12 (which produces by 1 or more nodes). Error Frame ends in Error Delimiter field. After Error Flag sends out Bus actively to get the right state, and the interrupted node tries its best to send abeyant message Error Delimiter. Error Delimiter consists of eight 'recessive' bits and allows Bus node to restart Bus transmission after Error happens.

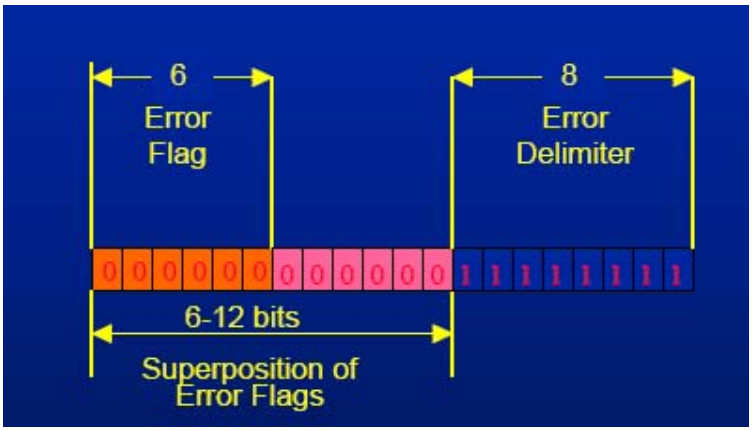


Fig4-127 - Error Frame

Overload Frame

There are two kinds of Overload conditions, which both lead to the transmission of an Overload Flag. The internal conditions of a node which require a delay of the next Data Frame start during the first bit of Intermission. Overload Flag can send six '0', which may damage Intermission format so that it makes the other nodes know node sending Overload Flag at this time. When Overload Flag is sent out, Overload Delimiter can send eight '1', others send seven '1'after finishing either.

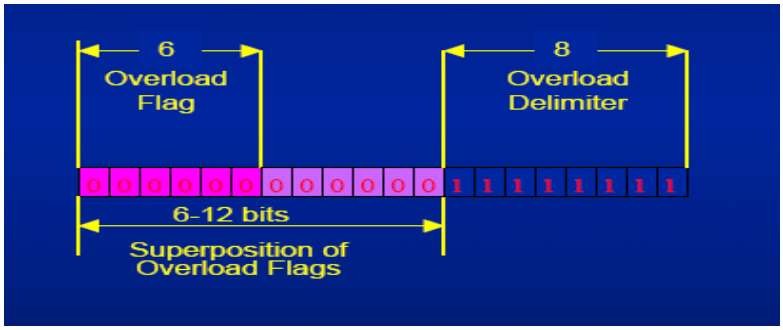


Fig4-128 - Overload Frame

Interframe Space

Interframe Space is divided into Intermission and Bus Idle. Intermission is three '1'. It is impossible to send any message during this time, except Overload Frame**.** The Bus is recognized to be free; the period of BUS IDLE may be of arbitrary length. And any station having something to transmit can access the Bus. When a node is at the state of 'error passive', the node will send eight '0' after INTERMISSION and other node have the chance to retransmit themselves information.

4.5.7.1 Software Basic Setup of Protocol Analyzer CAN 2.0B

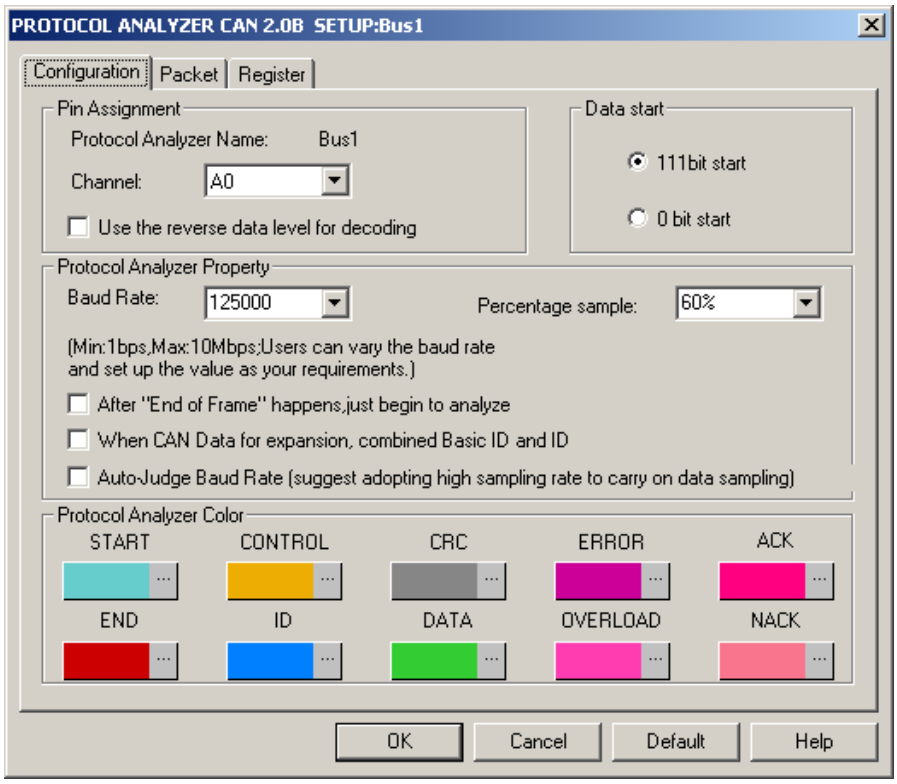


Fig4-129 - Protocol Analyzer CAN2.0B Setup

Pin Assignment: CAN 2.0B signal can be divided into CANL and CANH, and the default is CANL.

Use the reverse data level for decoding: Reverse the data.

Data Start : It can be divide into two forms, 111 bit start and 0 bit start.

Protocol Analyzer Property

Baud Rate: Input the baud rate by hand directly, and the baud rate is an integer. the default is 125000; the list includes 5, 10, 20, 40, 50, 80, 100, 125, 200, 250, 400, 500, 666, 800, 1000, 2000, 125000…, and the biggest one is 10M. Users can vary the baud rate and set the value as their requirements.

Percentage Sampling: Input the position of the sampling dot in baud rate; the default is 60%; the range is 25%~75%. And the default can be adjusted by 1; the list is one option of interval 5%. If the below is selected, the decoding function can work after the end of the frame. Combination extends format: Progress Basic ID and ID

Protocol Analyzer Color: START, CONTROL, CRC, ERROR, END, ID, DATA, OVERLOAD, ACK and NACK.

Operating Instructions

Turn on the user interface of the Logic Analyzer.

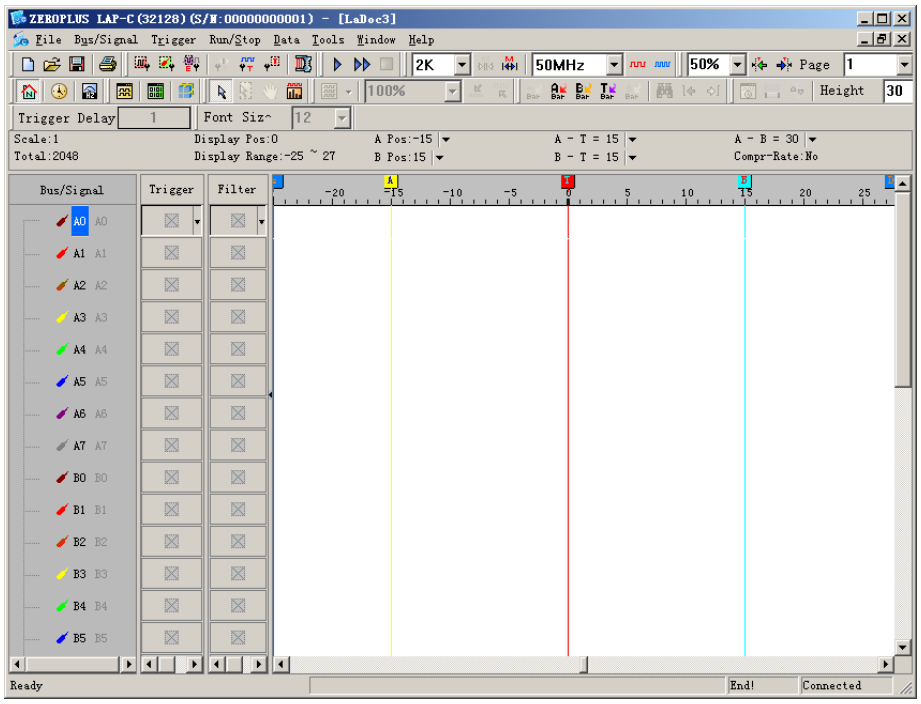


Fig4-130 - User Interface

Sample the CAN 2.0B signal or open the sampled waveform.

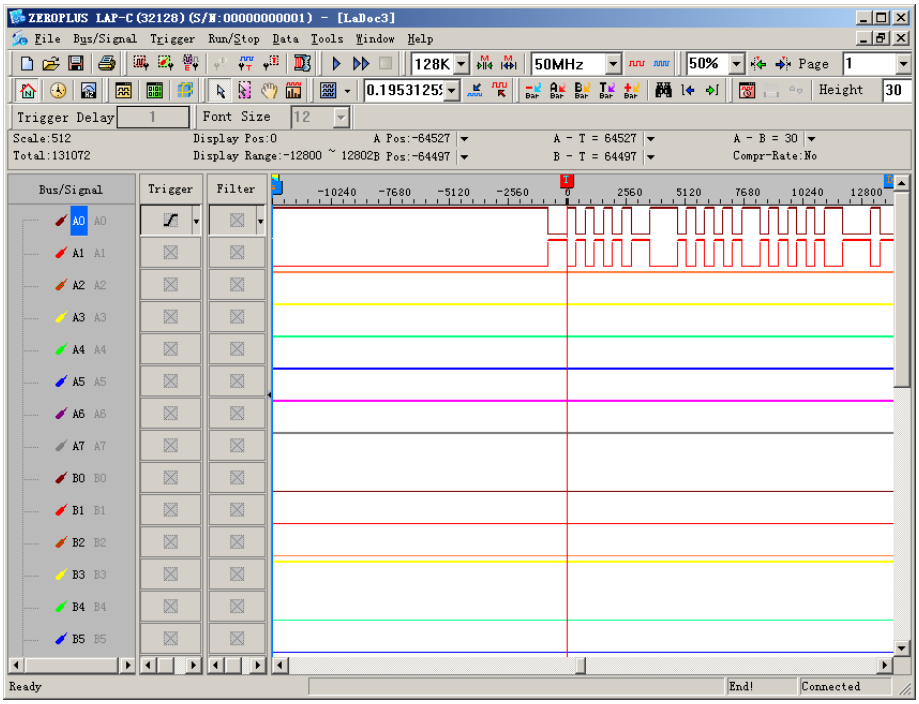


Fig4-131 - CAN 2.0B Waveform

Group the signal channels into Bus.

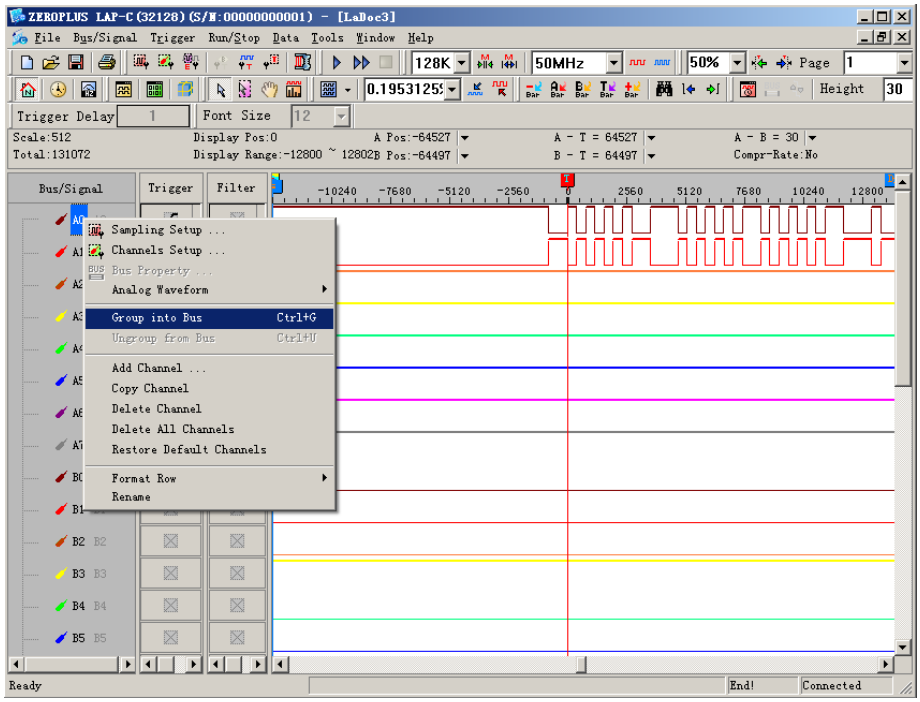


Fig4-132 - Group into Bus

Select the **Bus Property** to set up the Bus Property dialog box .

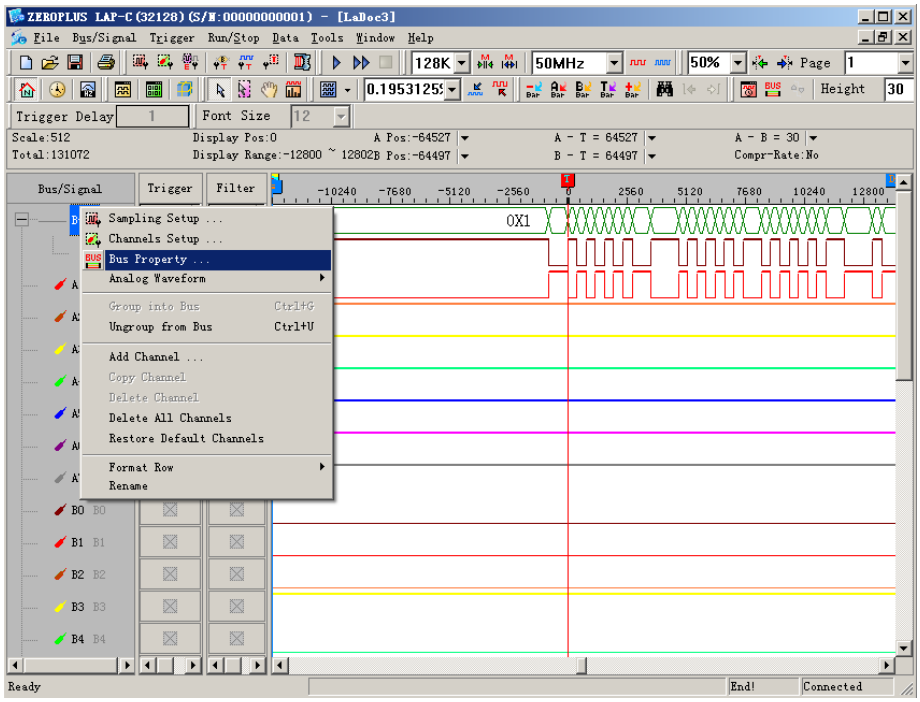


Fig4-133 - Bus Property

Select the decoding function of the protocol analyzer CAN 2.0B and select **OK** to confirm.

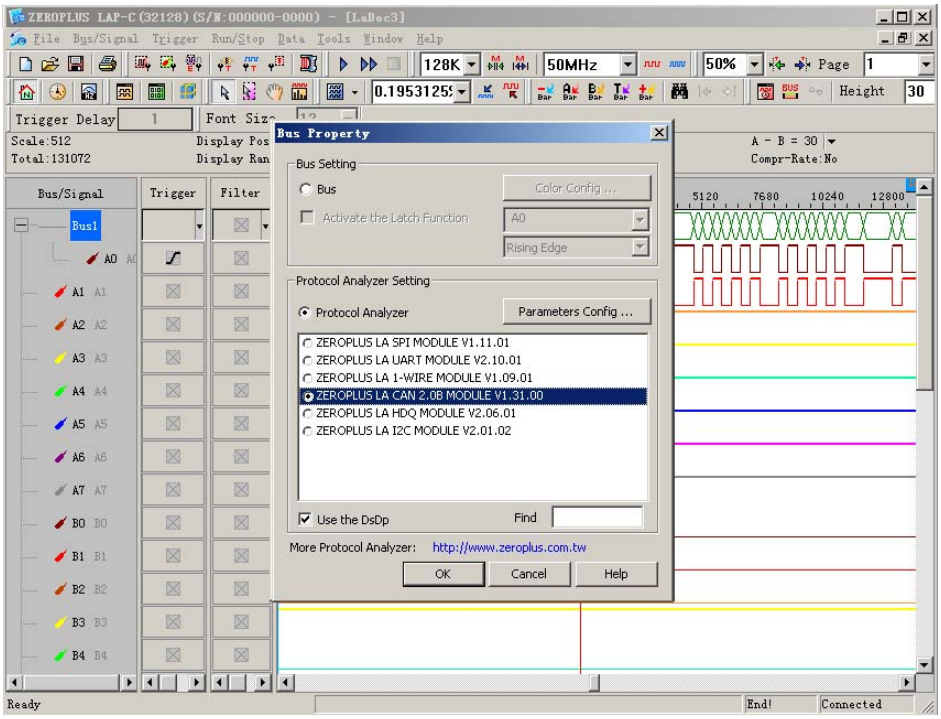


Fig4-134 - CAN 2.0B Bus Property Setup

Double click the ZEROPLUS LA CAN 2.0B MODULE V1.31.00 to set the Protocol Analyzer CAN 2.0B Setup dialog box.

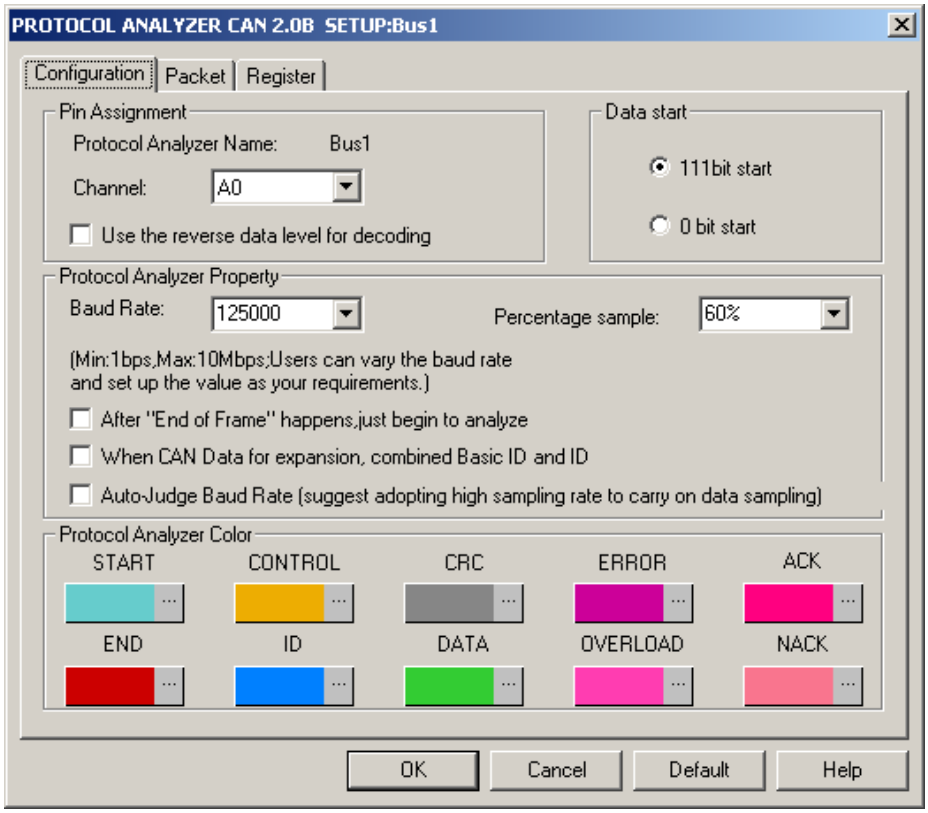


Fig4-135 - Protocol Analyzer CAN 2.0B Setup

Click **OK** in the Protocol Analyzer CAN2.0B Setup dialog box to complete the CAN 2.0B Setting.

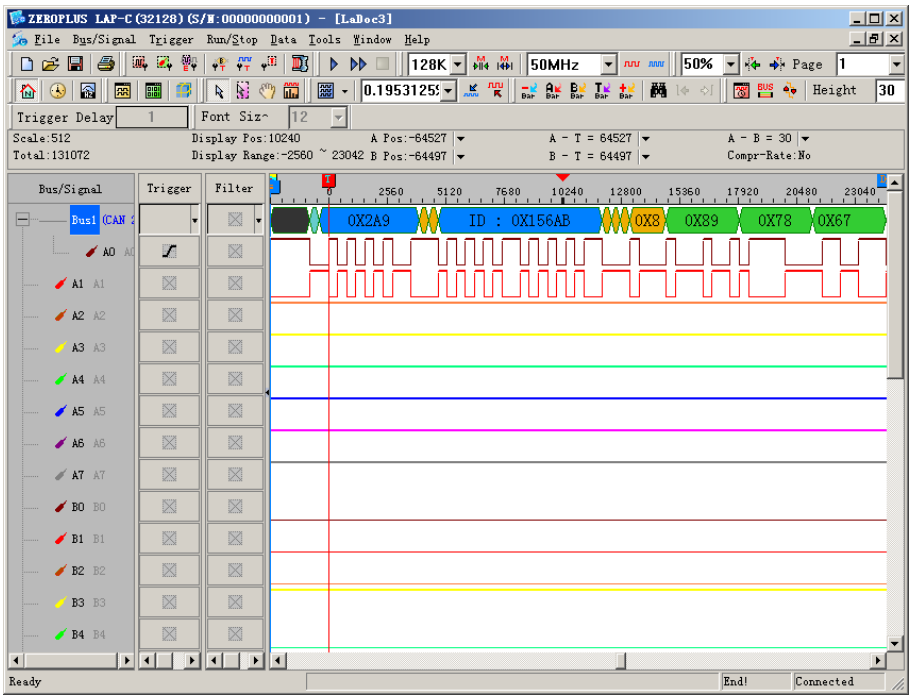


Fig4-136 - CAN 2.0B Decoding

4.5.7.2 Protocol Analyzer CAN 2.0B Packet Analysis

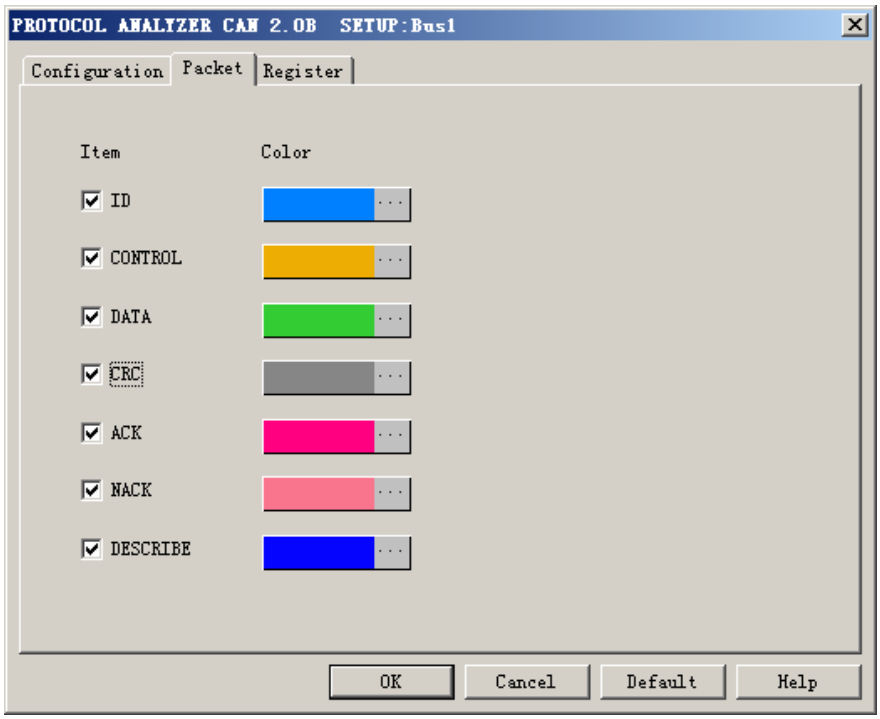


Fig4-137 - Protocol Analyzer CAN 2.0B Packet Setup

Packet color can be varied by users.

The Packet displays with the waveform as below:

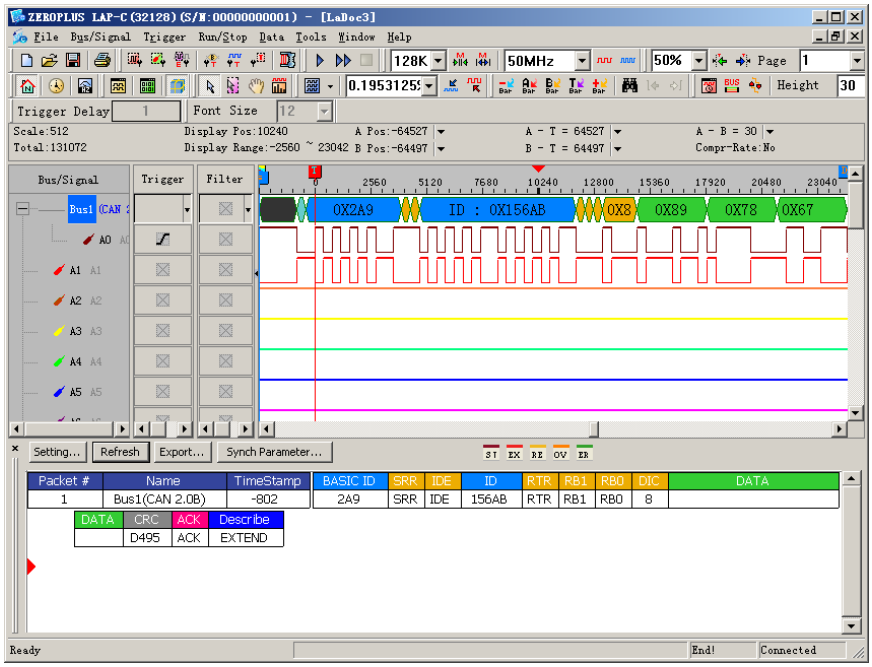


Fig4-138 - CAN 2.0B Packet List Displayed with the Waveform

4.6 Compression

The compression function enables the system to compress the received signal and has more data stored in per channel.

4.6.1 Software Basic Setup of Compression

Step1. Set up RAM Size, Frequency, Trigger Level and Trigger Position as described in Section 4.1.

Step2. Set up the trigger edge on the signal or the Bus to be triggered.

Step3. Click icon, or click the compression function from the Sampling Setup dialog box then click **Apply** and **OK** to run.

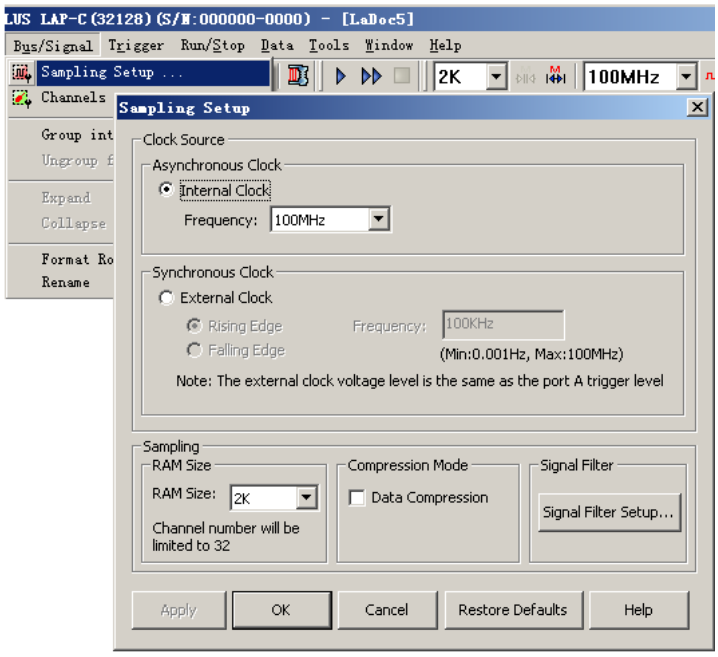
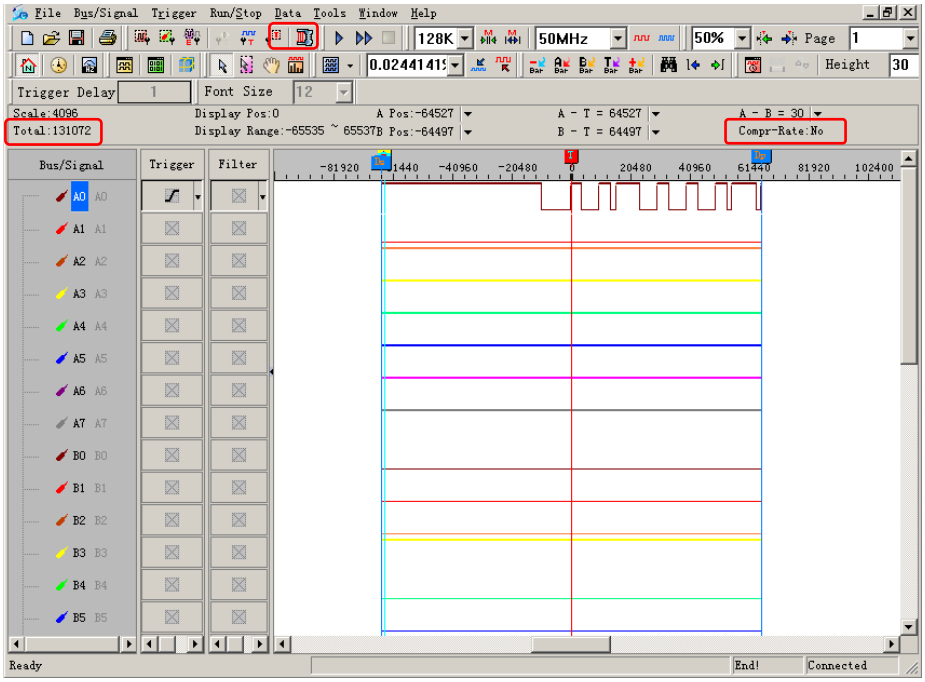


Fig 4-139 – Compression Mode

Step4. Click **Run**, and then activate the signal from the tested circuit to acquire the result on the waveform display area. Fig 4-140 shows the result before and after compression has been applied.



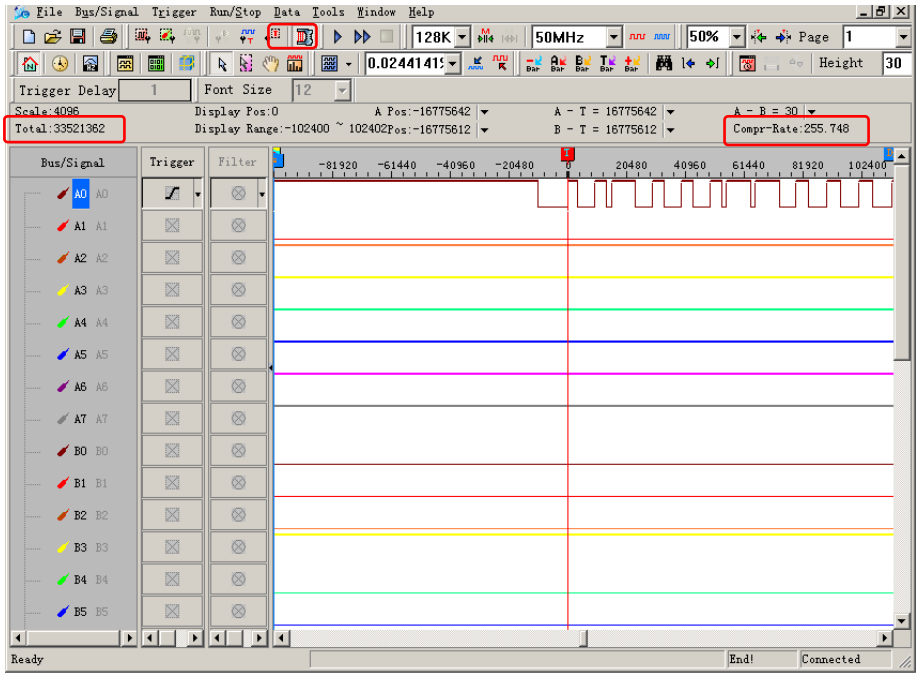


Fig 4-140 – Before and After Compression

Using 128K memory depth, before Compression has been applied, the total of the data was 131072; after the Compression had been applied, the total of the data was 33521362, therefore, the compression rate is 255.748.

Tip: Click icon to view all data, and then select the waveform analysis tools to analyze the waveforms.

Step5. Click the compression icon again or click off the compression function to stop compression.

Tip: Compression cannot be applied with the signal filter function at the same time.

4.7 Signal Filter and Filter Delay

The function of the Signal Filter and Filter Delay allow the system to keep the required waveform, and filter out the waveforms that aren't required.

4.7.1 Basic Setup of Signal Filter and Filter Delay

Software Basic Setup of Signal Filter and Filter Delay

Step1. Set up RAM Size, Frequency, Trigger Level and Trigger Position as described in Section 4.1.

Step2. Set up the trigger edge on the signal or the Bus to be triggered.

Step3. Click icon, or click the Signal Filter Setup from the Sampling Setup dialog box and the Signal Filter Setup dialog box will appear.

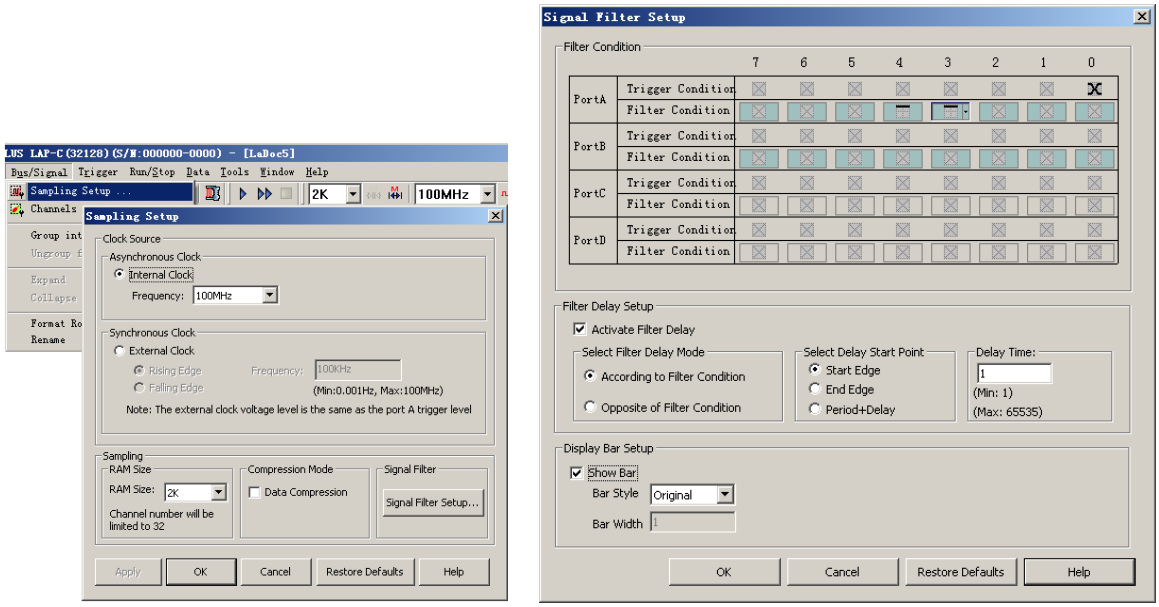
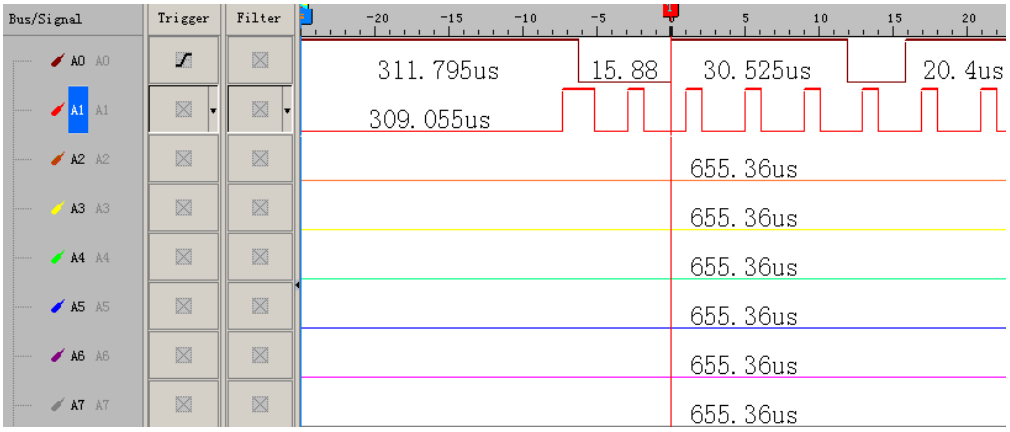


Fig 4-141 – Signal Filter Setup

Set the high level as Filter Condition on the signal A1.

Step4. Signal Filter Setup

1. Setup the Filter Condition as or on the signal to be analyzed.
2. Click **OK**, then click **Run** to activate the signal from the tested circuit to the Logic Analyzer.
3. The system will display only the waveforms of the signals which are qualified by the Filter Condition.



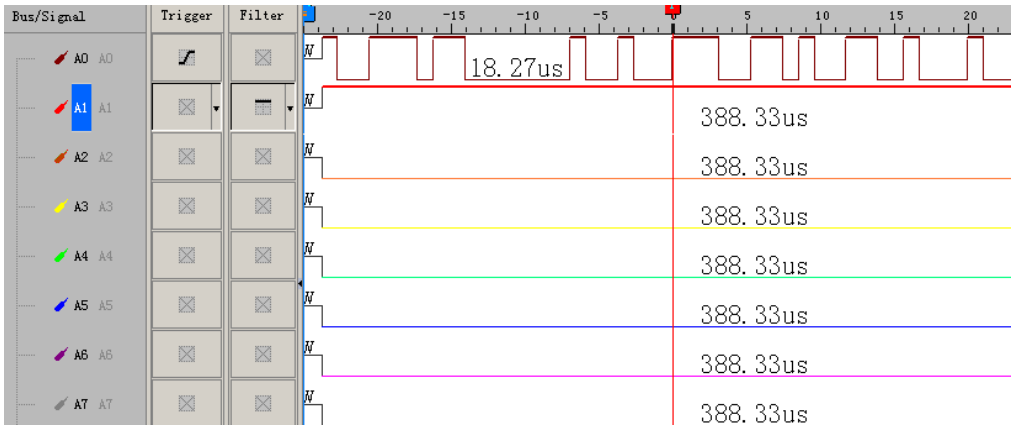


Fig 4-142 – Without/With Signal Filter Setup

The first picture shows the result without any signal filter setup.

The second picture shows the result which has set the high level on the Filter Condition of the signal A1. Only the waveform with the high status of A1 is displayed.

Step5. Filter Delay Setup

1. Click on the **Activate Filter Delay** as shown in Fig 4-143.
2. Click on the **According to Filter Condition** or the **Opposite of Filter Condition** to select the waveforms to be kept.
3. Click on the **Start Edge**, **End Edge** or **Period + Delay** to set the Start Point of Filter Delay.
4. Type the value of the Delay Time into the column of the **Delay Time**.
5. Click **OK**, then click **Run** to activate the signal from the tested circuit to the Logic Analyzer.
6. The result will be displayed in the waveform display area as shown in Fig 4-142.

Step6. Stop Signal Filter/ Filter Delay

Click **Stop**, then click **Signal Filter Setup** and select **Cancel** from the Signal Filter Setup dialog box to stop the Signal Filter or the Filter Delay Setup.

Tip: Click **Stop** to check the conditions of the Signal Filter or the Filter Delay Setup, if there aren't any results.

Tip: Click icon to view all the data, and then select the waveform analysis tools to analyze the waveforms.

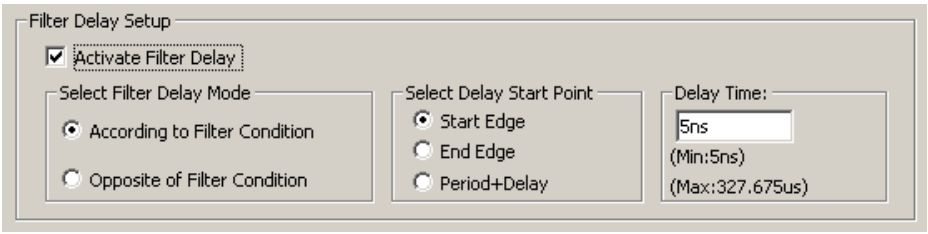


Fig 4-143 – Filter Delay Setup

Tip: Definitions of the **Start Edge** and the **End Edge** and the **Period + Delay** are listed as Figs 4-144, 4-145, 4-146 and 4-147.

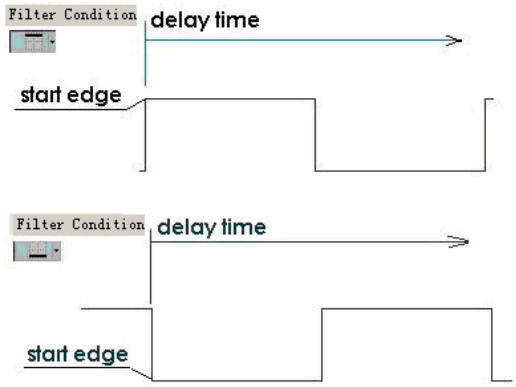


Fig 4-144 – Start Edge

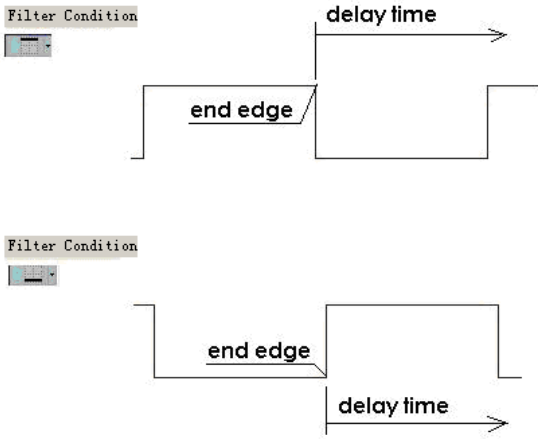


Fig 4-145 – End Edge

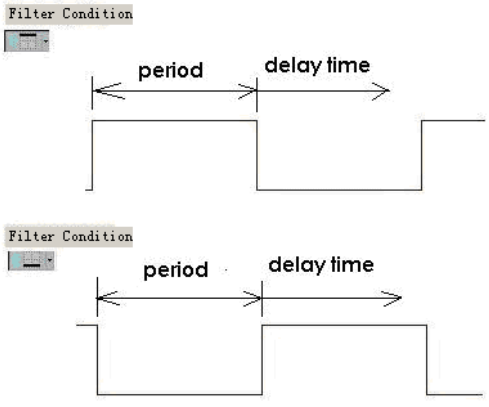


Fig 4-146 – Period + Delay

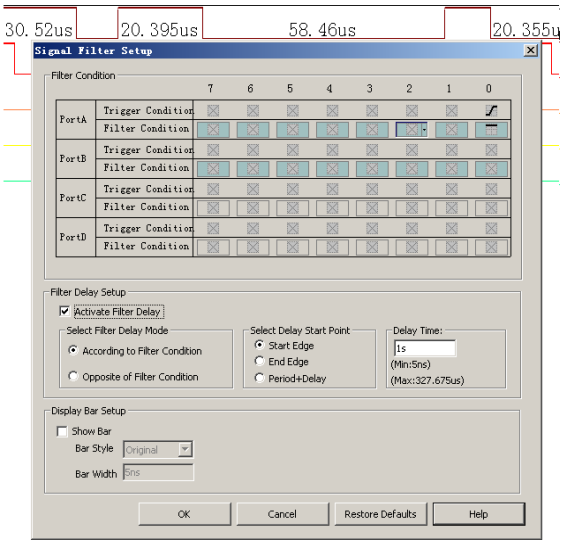


Fig 4-147 – Filter Delay Setup

The delay time of signal A0 is 1 us, which is the condition of the Filter Delay Setup.

Step 7. Signal Filter Time Interval

1. Click **Show Bar** to know the length of the tested and deleted signal as shown in Fig4-148 below.

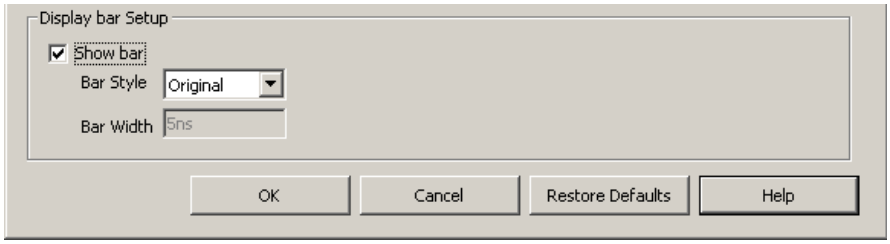


Fig4-148 - Display Bar Setup

2. The bar has two styles, which are Original and Bar; the default is Original style, which denotes the bar function cannot be used. When selecting Bar style, the bar function can be activated.

3. Bar Width, when Bar style is selected, the bar width can be set by users.

Tip: The minimum bar width is 1; the maximum bar width is 65535. If the value exceeds the range, or the font is not according to the requirement, a tip window will appear.

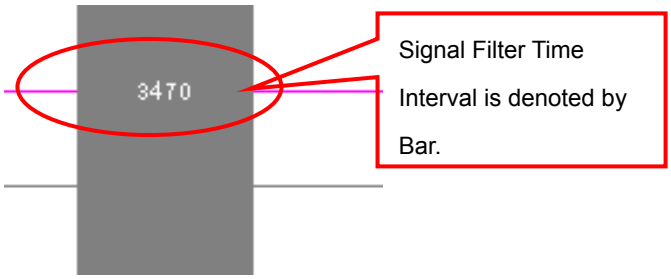


Fig4-149 - Signal Filter Time Interval

Tip: The Signal Filter Time Interval is limited under the following situations:

A: The Filter Delay and Display Bar of Signal Filter are not available under the compression mode.

B: The Filter Delay and Display Bar of Signal Filter are not available under the double mode.

C: The final two data are NULL.

D: Logic Analyzer supports the Signal Filter Time Interval function on condition that the time interval between signal filter must be more than two clocks.

4.8 Noise Filter

The Noise Filter function enables the system to filter the waveform that doesn't meet users' requirements.

4.8.1 Basic Software Setup of Noise Filter

STEP1. Click **Data** on the Menu Bar, then select Noise Filter to activate the noise filter function as the figure below.

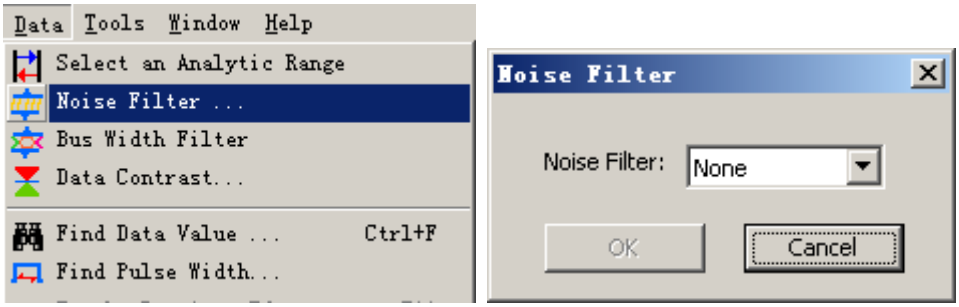


Fig4-150 - Noise Filter

STEP 2.Transmit the tested signal to the Logic Analyzer as the figure below.

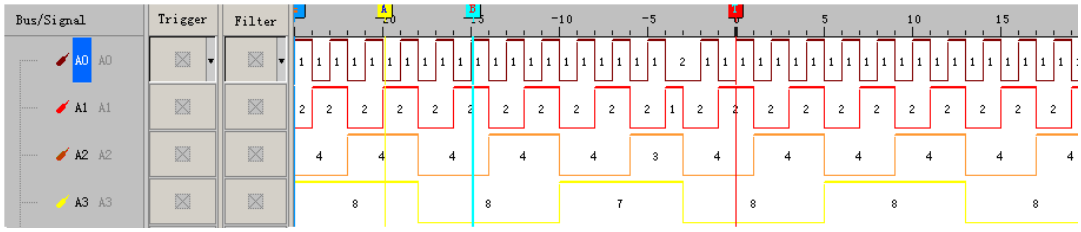


Fig4-151 - Tested Signal

STEP 3.Filter waveforms that are not bigger than 5 clocks.

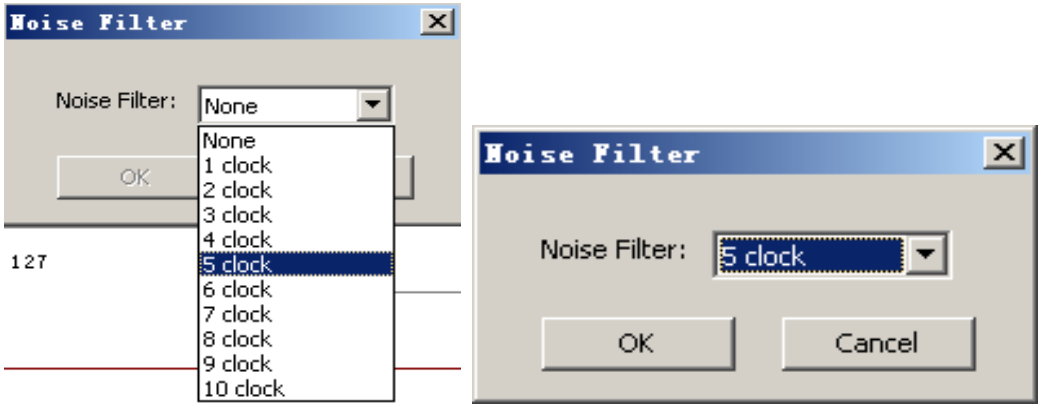


Fig4-152 - The condition of Noise Filter is 5clock.

STEP 4. After filtering, the waveforms that are not bigger than 5 clocks are deleted.

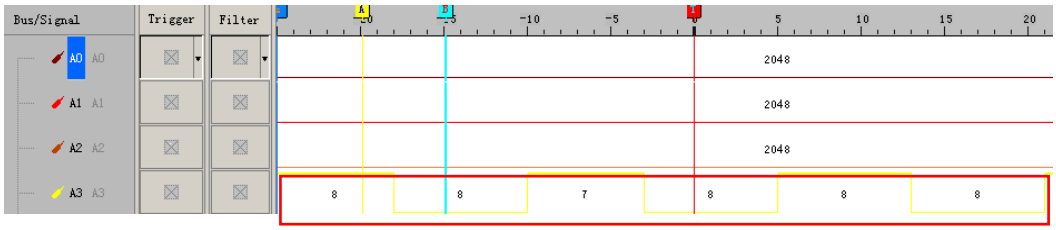


Fig4-153 - Waveforms after Filtering

STEP 5. Reserve the original waveform: open the Noise Filter window, and then select None, the waveform will be restored.

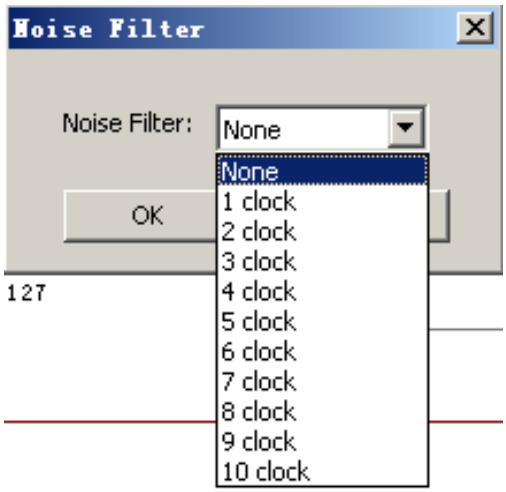


Fig4-154 - Restore the Waveform

4.9 Data Contrast

In order to make users analyze the Data and contrast the difference of Data easily, there are adding the function of Data Contrast. The function of Data Contrast is used to compare the difference of two signal files of the same type. One is the Basic File and the other is the Contrast File. It can line out the different waveform segments of the basic file in the contrast file. Meanwhile, it can count the number of the difference.

4.9.1 Basic Software Setup of Data Contrast

STEP 1.Click **Data** on the Menu Bar, then select to open the Data Contrast Settings dialog box.

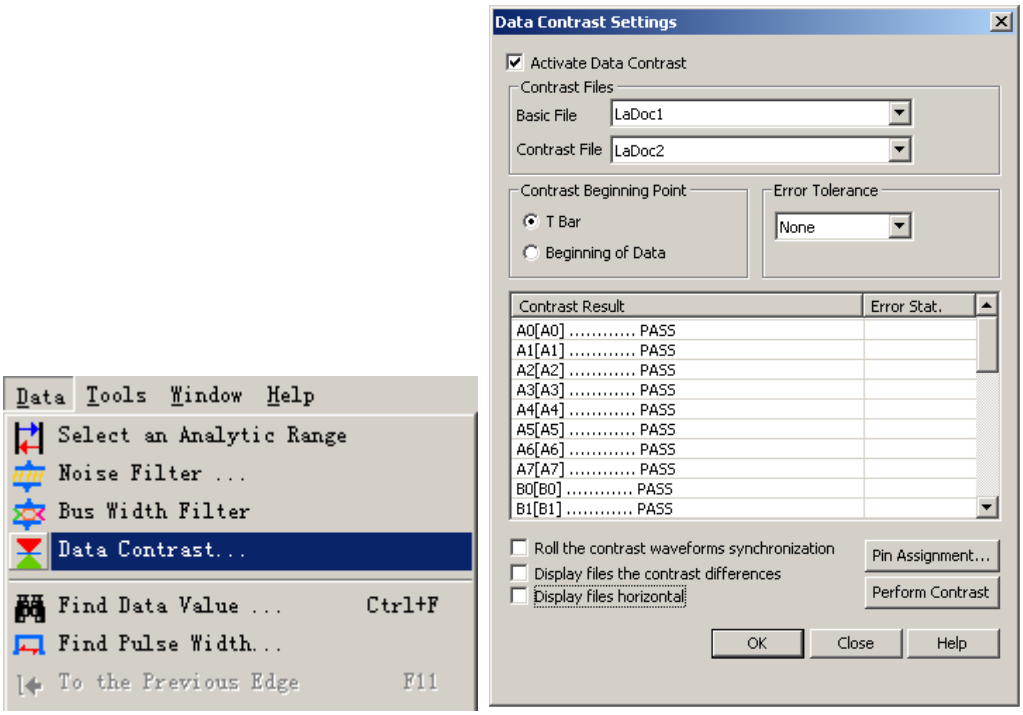


Fig4-155 - Data Contrast Interface

Activate Data Contrast: Click the checkbox to activate the function of Data Contrast.

Basic File: It is the standard contrast file.

Contrast File: It is used to compare with the Basic File.

Contrast Beginning Point: It can set the beginning point of the contrast at Trigger Bar or Beginning of Data.

Error Tolerance: It is the allowable time error when setting data contrast.

Contrast Result: It displays the same contrasted result and the different contrasted result with PASS and FAIL respectively.

Error Stat. : It displays the number of discrepant parts.

Pin Assignment: Users can select the contrastive channel.

Perform Contrast: It can activate the Contrast at once.

Display files horizontal: The waveform window of the two contrast files are displayed in horizontal. Users can select it as their requirements and the default is non-activated.

Roll the contrast waveforms synchronization: The two contrast files roll synchronously. Users can select it as their requirements and the default is non-activated.

Display files the contrast differences: It can line out the difference in the contrast waveform. Users can

select it as their requirements and the default is non-activated.

Tip: For this function, Data Contrast, we provide the SDK Development Tool for users. Users can customize the Data Contrast Interface according to their requirements. We has packed the Data Contrast UI as the GUI.DLL and designed an interface which is used for the communication between the GUI.DLL and Main Program. The GUI adopts the Non-modal Interface design, which can make the GUI Interface and Main Program Interface switch freely. When users activate the Data Contrast function, the software will search whether there is a GUI. DLL or not, then it can judge whether there is a user-defined Interface. If there is a user-defined Interface, the GUI.DLL will take effect; if there isn't, the embedded Data Contrast Interface will be activated.

STEP 2. Display the contrast results in the Data Contrast dialog box.

Tip: After pressing Perform Contrast, it will display the contrast information in the contrast result. The below contents of the box are the contrast information. The information is relative simpleness; if users don't want to understand more details, you can know whether the signals of the two contrast files are completely the same or not.

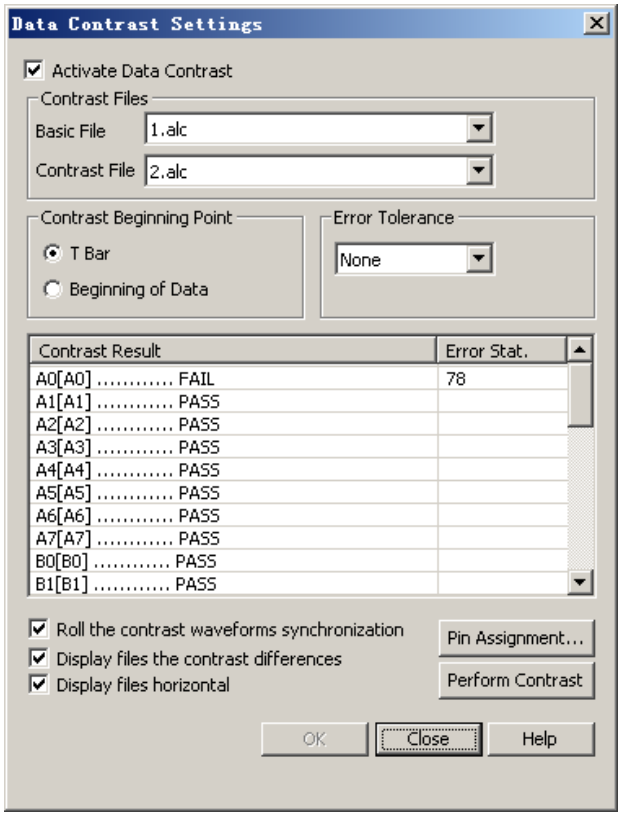


Fig4-156 - Display the Contrast Results in the Data Contrast Settings Dialog Box

A0[A0]……FAIL: It indicates that there are differences in the channels of the two files.

B0[B0]……PASS: It indicates that there is no difference in the channels of the two files.

STEP 3. Display the contrast results in the waveform windows. See the figure below.

Tip: It contrasts the two data files in the waveform area. The contrast waveform and the basic waveform are displayed horizontally; we can roll the mouse to contrast the waveform files; the difference of the waveforms will be lined out with the red wave line "~~~~~~~~~" in the contrast files.

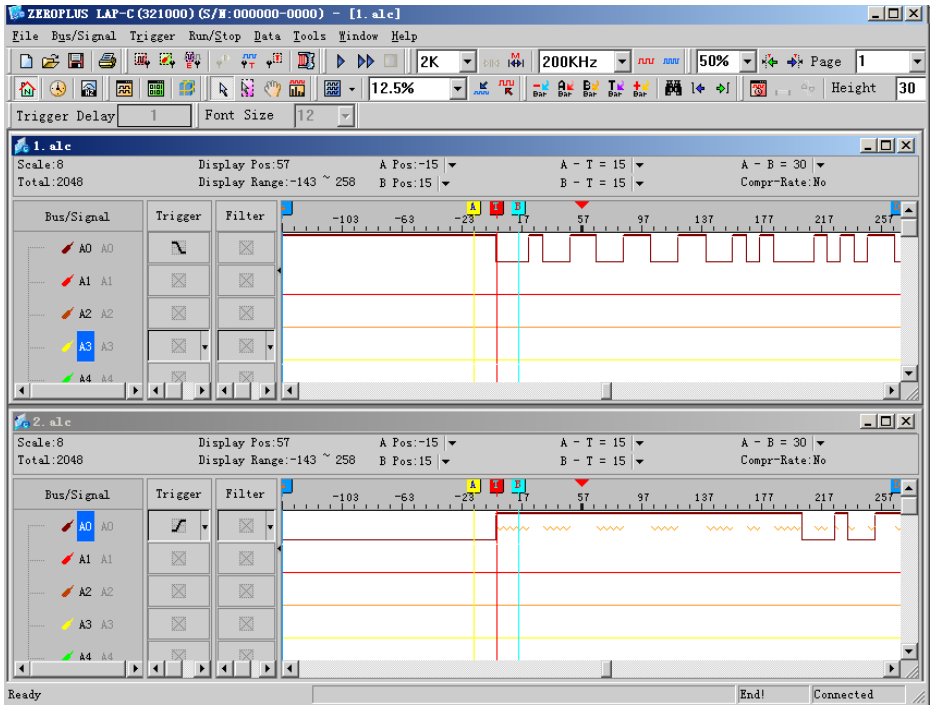


Fig4-157 - Display the Contrast Results in the Waveform Windows

Tip:

The Data Contrast function is available for the LAP-C(162000), LAP-C(321000) and LAP-C(322000) Modules, and it is not available for the LAP-C(16032), LAP-C(16064), LAP-C(16128) and LAP-C(32128) Modules.

4.10 Refresh Protocol Analyzer

The Refresh Protocol Analyzer function enables the system to analyze the data between Ds and Dp again.

4.10.1 Basic Software Setup of Refresh Protocol Analyzer

STEP 1.Click **Tools** on the Menu Bar, then select or click on the Tool Bar directly to refresh Protocol Analyzer.

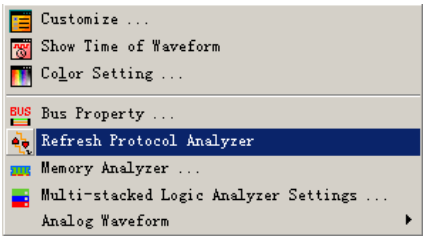


Fig4-158 - Refresh Protocol Analyzer

STEP 2.Transmit the tested Protocol Analyzer signal to the Logic Analyzer, for example Protocol Analyzer SPI.

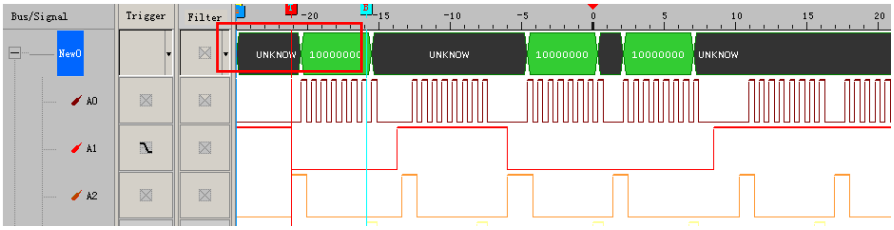


Fig4-159 - Waveform before Refreshing

STEP 3.Choose **Select an Analytic Range** to select the analysis range, and drag Ds Bar to B Bar.

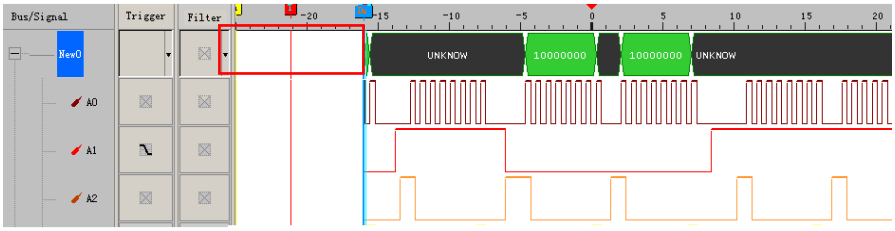


Fig4-160 - Drag Ds Bar to B Bar

STEP 4. Click , the Logic Analyzer will analyze the data between Ds and Dp.

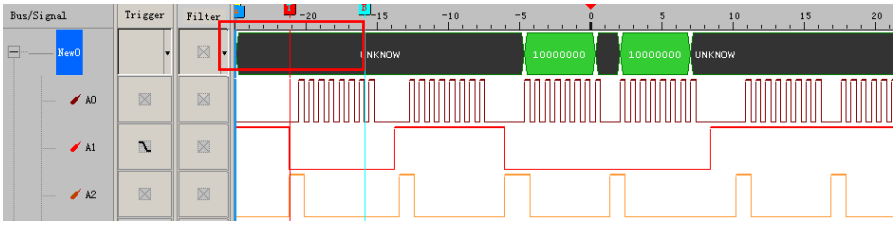


Fig4-161 - Analyze the Data Between Ds and Dp

STEP 5.Click again, the waveform return the original state.

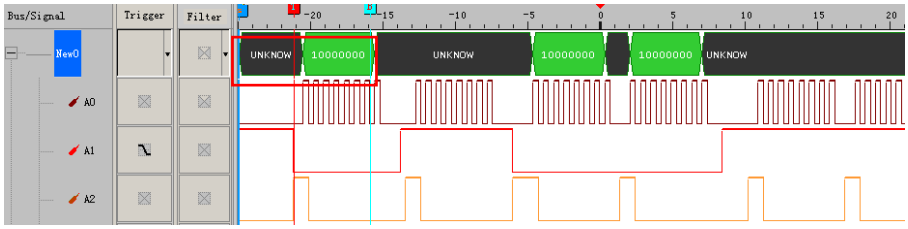


Fig4-162 - Restore the Original State

Tip: The Refresh Protocol Analyzer function can come into effect, while the Ds and Dp are activated.

4.11 Memory Analyzer

Memory Analyzer enables the system to divide the packet format in the Protocol Analyzer and display the Address and Data in an independent list. It is better for understanding the relative relationship and status of the Address and Data in the operating process of the Protocol Analyzer. Users will know the operation when they use this function. It improves the efficiency of knowing the conditions.

4.11.1 Basic Software Setup of Memory Analyzer

STEP 1. Click **Tools** on the Menu Bar, then select to activate the Memory Analyzer function.

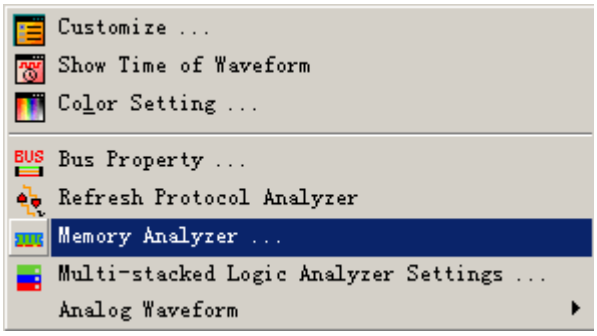


Fig4-163 - Memory Analyzer Interface

STEP 2. Open the Memory Analyzer dialog box

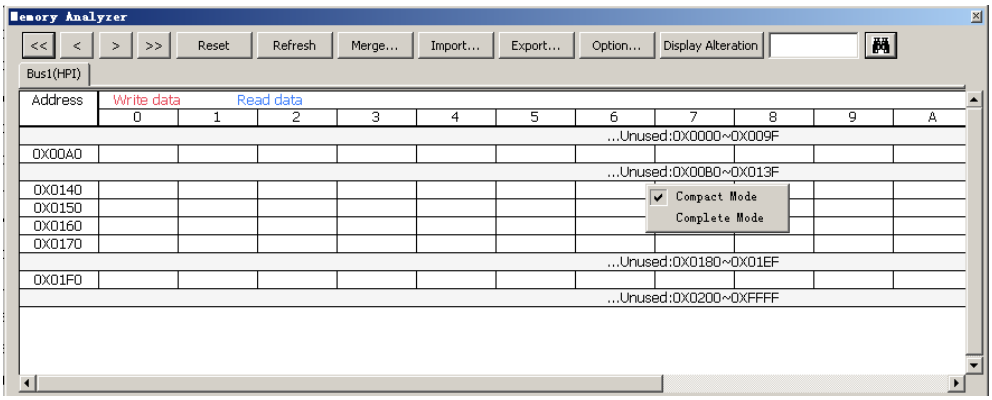


Fig4-164 - Memory Analyzer Dialog Box

1. Compact Mode and Complete Mode:

Click the Right Key in the memory analyzer dialog box; there are two modes for selecting, which are the Compact Mode and the Complete Mode. See the two different figures:

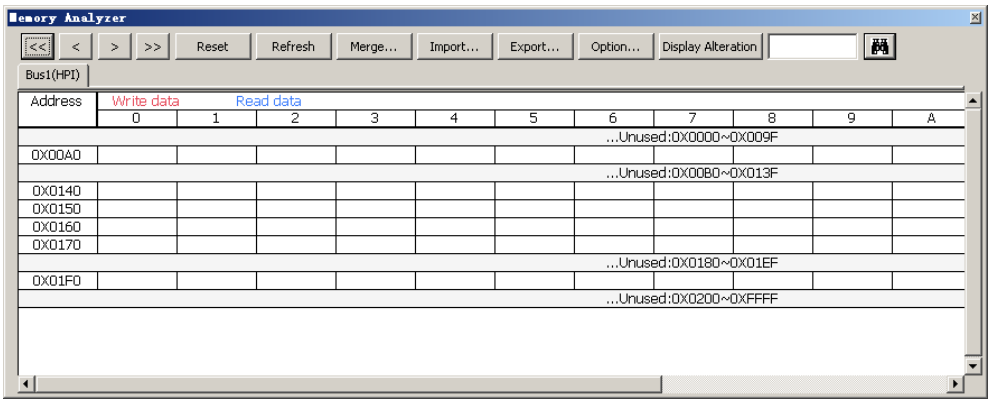


Fig 4-165 - Compact Mode

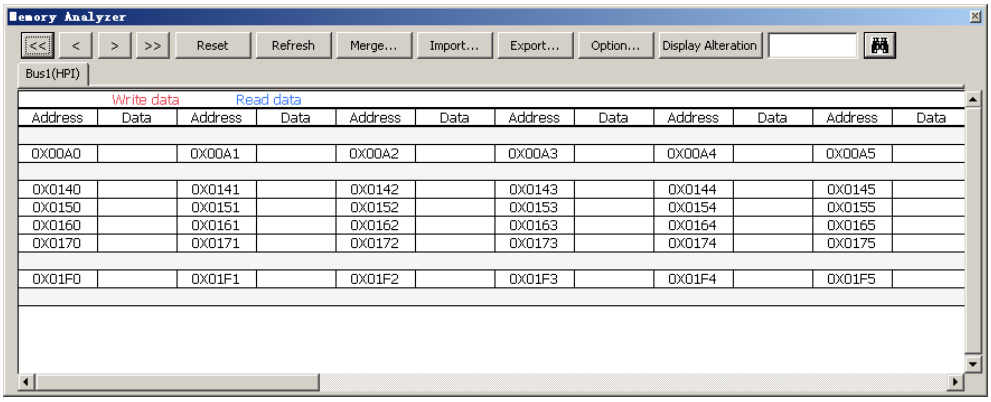

Memory Analyzer
<< < > >> Reset Refresh Merge... Import... Export... Option... Display Alteration
Bus1(HPI)
Write data Read data
Address Data Address Data Address Data Address Data Address Data Address Data
0X00A0 0X00A1 0X00A2 0X00A3 0X00A4 0X00A5
0X0140 0X0141 0X0142 0X0143 0X0144 0X0145
0X0150 0X0151 0X0152 0X0153 0X0154 0X0155
0X0160 0X0161 0X0162 0X0163 0X0164 0X0165
0X0170 0X0171 0X0172 0X0173 0X0174 0X0175
0X01F0 0X01F1 0X01F2 0X01F3 0X01F4 0X01F5

Fig 4-166 - Complete Mode

2. Buttons:

<< : It is used to find the first packet.

< : It is used to find the previous packet.

> : It is used to find the next packet.

>> : It is used to find the last packet.

Reset : The data status of each Address will be cleaned out and returned to the original status by pressing the button.

Refresh : Pressing this button can refresh the data status of each Address data when there are some alterations in the Bus Data

Merge... : It can merge with the different export files. See the Merge dialog box below.

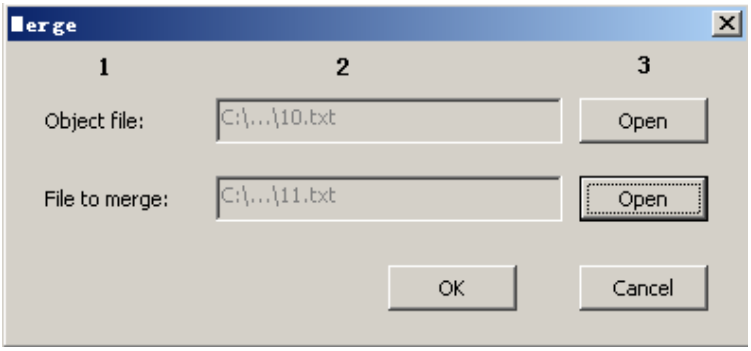


Fig4-167 – Merge Dialog Box

Object File:

1. It is the covered file, that is to say, it is a new file.
2. It can display the path of the "Object File" and the file name.
3. It can open the "Object File" by clicking the "Open" option.

File to merge:

1. It can create the new file with the object file.
2. It can display the path of the "File to merge" and the file name.
3. It can open the "File to merge" by clicking the "Open" option.

Import... and Export...: The Export function can select the TXT or EXCEL format to store the Data of the List Window of the Memory Analyzer; the Import function also can select the TXT or EXCEL formats to analyze the former export data.

Option...: It is used to set the relative parameters for the List Window of the Memory Analyzer; see the following Option dialog box:

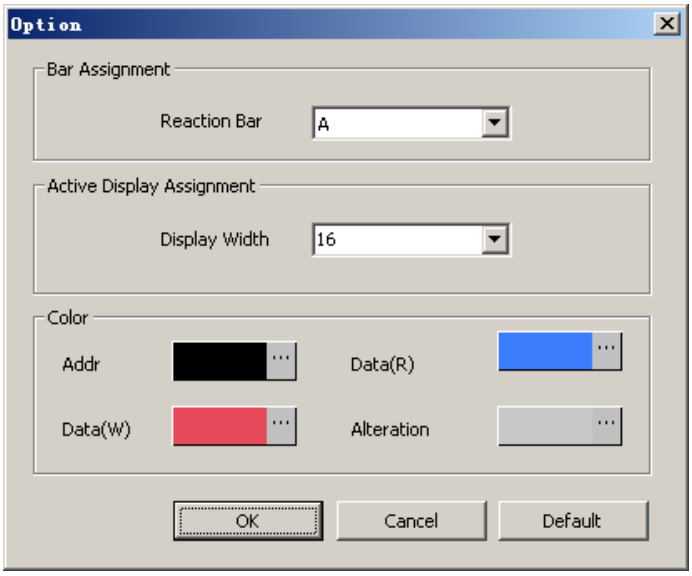


Fig4-168 – Option Dialog Box

Reaction Bar: The default is the A Bar; the added Bar can be displayed and selected in the pull-down menu if users have added a new Bar. The data position of the Reaction Bar will be displayed in the List

Window of the Memory Analyzer.

Note: The Ds/Dp Bar and T Bar can't be displayed in the pull-down menu.

Display Width: It is used to set the display width of the List Window of the Memory Analyzer; the default is 16. Users can select the 4, 8, 16 and 32 from the pull-down menu, and they also can input a value between 1 and 100.

Color: Users can vary the color of Addr, Data(R), Data(W) and Alteration as their requirements. The default color of the Addr is black; the default color of the Data(R) is blue; the default color of the Data(W) is red; and the default color of the Alteration is gray.

: The Data in the List Window of the Memory Analyzer will be cleared by pressing this button and the List Window will display the alteration status of each cell. If the same Address has been written or read repetitively, the background of the cell will be gray and the list window will display the Data of the last packet. If the Address doesn't have any alteration, the Address Data will display the data of the Address without the background color. If it is the first time that the Address has been read, we confirm that the data of the packet has been altered.

: When users input the Address in this Edit Box and click the Find icon, it will go to the corresponding position which is highlighted by the Blue frame.

STEP 3 .Display the Memory Analyzer function in the waveform window.

Tip: The Packet is read; the Address is 0X00A6; the Data are 0X0150, 0X01FA in sequence.

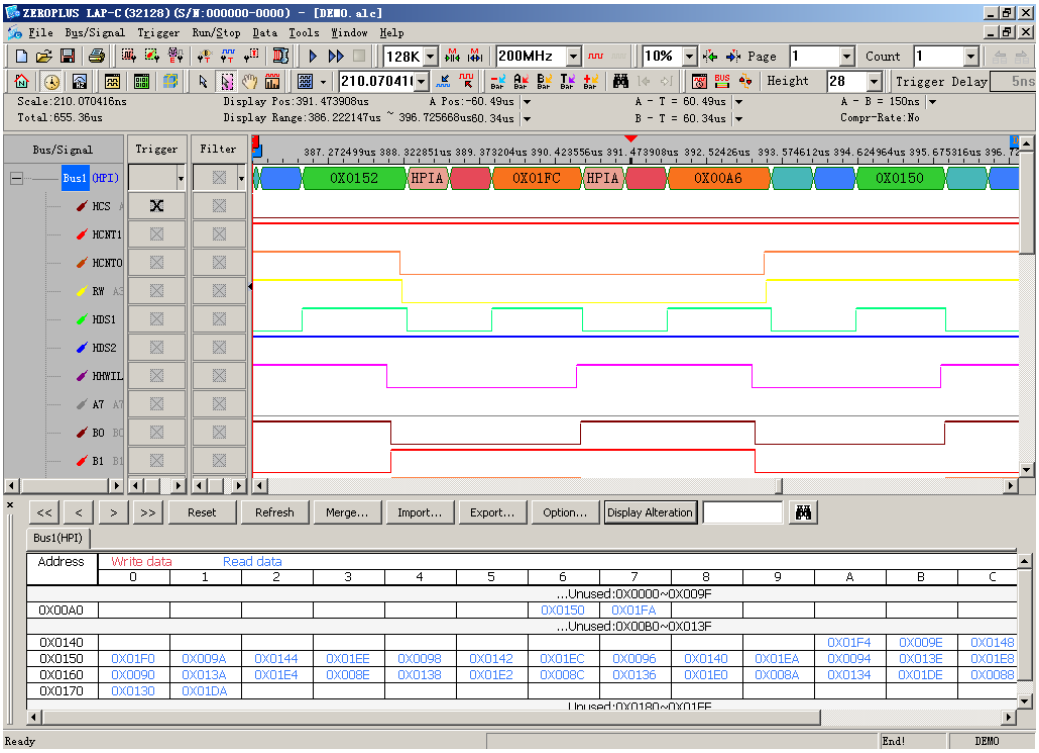


Fig4-169 – Memory Analyzer Display

4.12 Multi-stacked Logic Analyzer Settings

The function of the Multi-stacked Logic Analyzer Settings is mainly for connecting the hardware of many Logic Analyzers which are the same type, and then use the software to stack the Logic Analyzers which are working independently. It can improve the functions of the Logic Analyzer, which are mainly manifested in two aspects, expanding the RAM Size and adding the number of the test channels.

Tip:

1. The max. number of the Multi-stacked Logic Analyzers is four. The RAM Size of the four Logic Analyzers can reach to 128K*4 and the test channels of the four Logic Analyzers can reach to 32*4.

2. The function of the Multi-stacked Logic Analyzer Settings is available for the LAP-C(32128), LAP-C(321000) and LAP-C(322000) Modules, and it is not available for the LAP-C(16032), LAP-C(16064), LAP-C(16128) and LAP-C(162000) Modules.

4.12.1 Basic Software Setup of Multi-stacked Logic Analyzer Settings

STEP 1.Click **Tools** on the Menu Bar, then select to activate the function of Multi-stacked Logic Analyzer Settings.

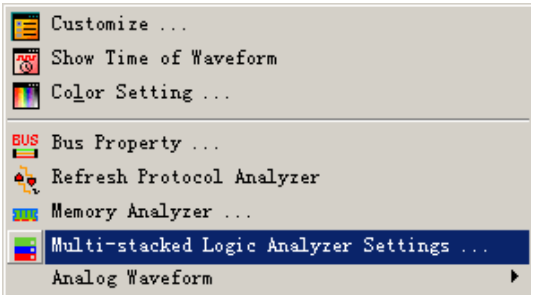


Fig4-170 - Multi-stacked Logic Analyzer Settings Interface

STEP 2.Click to open Multi-stacked Logic Analyzer Settings dialog box.

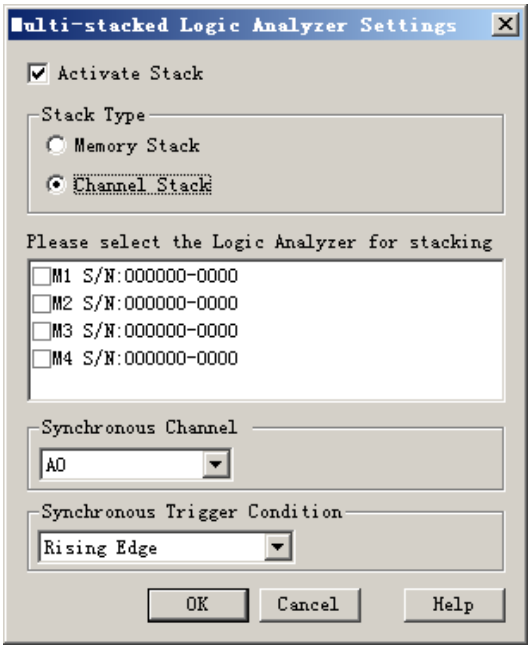


Fig4-171 - Multi-stacked Logic Analyzer Settings Dialog Box

Activate Stack: Click the checkbox to activate the function of the Multi-stacked Logic Analyzer; the default is non-activated.

Stack Type: Users can select the Memory Stack and Channel Stack; the default is the Channel Stack.

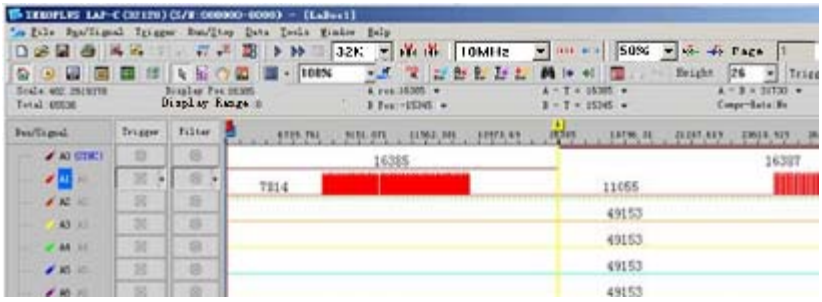
Please select the Logic Analyzer for stacking: It can display all the connected Logic Analyzers and the S/N code of them. The M1 indicates the first Logic Analyzer and the M2 indicates the second Logic Analyzer; M3 and M4 are similar to the previous. Users should select two or more Logic Analyzers, but the most analyzers users can select is four.

Synchronous Channel: Select the synchronous channel form the pull-down menu. The default synchronous channel is A0.

Synchronous Trigger Condition: Select the synchronous trigger condition. Users can select the Rising Edge, Falling Edge, High and Low from the pull-down menu. The default is the Rising Edge. The function of the Synchronous Trigger Condition can only be used in the Channel Stack, that is to say, it is disabled in the Memory Stack.

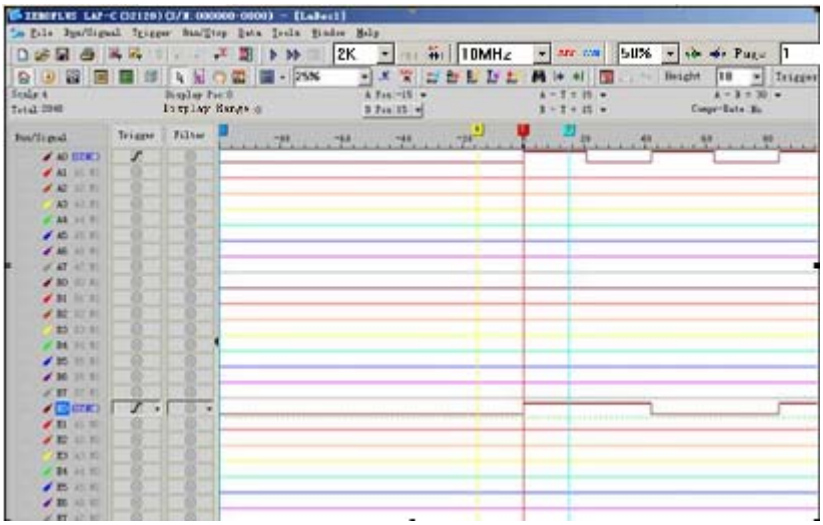
STEP 3. Display the function of Multi-stacked Logic Analyzer in the Memory Stack.

Tip: There are two Logic Analyzers to do the Memory Stack; the Synchronous Channel is A0; the data on the left of A Bar is captured by the first Logic Analyzer, the data on the right of A Bar is captured by the second Logic Analyzer.



STEP 4. Display the function of Multi-stacked Logic Analyzer in the Channel Stack.

Tip: There are two Logic Analyzers for Channel Stack; the Synchronous Channel is A0; the Synchronous Trigger Condition is the Rising Edge; the former 32 channels (A0~A7, B0~B7, C0~C7, D0~D7) change into the 64 channels (A0~A7, B0~B7, C0~C7, D0~D7, E0~E7, F0~F7, H0~H7, I0~I7) channels.



5 Troubleshooting

5.1 Installation Troubleshooting
5.2 Software Troubleshooting
5.3 Hardware Troubleshooting

Objective

In this chapter, troubleshooting is divided into installation, software and hardware issues. These troubleshooting questions and answers depend not only on our engineers, but also on end users such as students, engineers, technical manual writers, and others.

5.1 Installation Troubleshooting

Q1. Why it is not prompt when I insert the driver CD into my CD-ROM?

A: At this stage, the driver CD is not auto-executable. The primary issue here is a chipset problem. Though these six Logic Analyzer models seem only different in model number, they are quite different in firmware and chipsets. Due to installation procedures (see *Chapter 2*), we are unable to compile a driver program that auto-detects the chipset at the beginning of the installation.

Q2. Why does the installation software keep giving an error message saying that I don't have enough memory?

A: This kind of problem happens in many hardware installations. Turn off multimedia programs such as Media Player, media decoders, media encoders, and so on. If there are any multimedia icons in the system tray (see the far right end of the **START** menu taskbar), remove them. The Logic Analyzer software will run better in memory locations from 64 to 512 MB.

Q3. What should I do if I want to share this software interface with all users of my computer after installing it?

A: The shortcut is removing the software interface, and then reinstalling it. By default, the program is available for all users.

Q4. My HDD is modest; which software components are absolutely necessary?

A: Choose **Custom** as your setup type. Next, unselect items such as examples and tutorials. You must install at least the Main App (application).

Q5. My MS Windows system will not accept the driver; what should I do?

A: Double check that you run the correct Setup.exe from the folder that corresponds to your hardware and MS Windows version. Visit our website for the latest updated or debugged software. If you are running this program on a virtual machine, the virtual machine may not support the amount of hardware addressing. In this case, try it with a machine that is physically running a Windows system.

5.2 Software Troubleshooting

Q1. Can I run the program even if I don't have the Logic Analyzer hardware?

A: Yes, you can. You can run the program under the demo mode. See. *Fig5-1*.

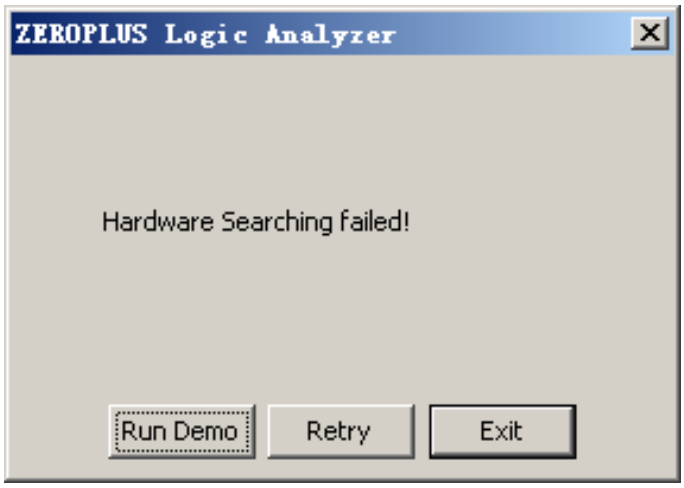


Fig. 5-1: Select **Run Demo** if you do not have the actual hardware.

Q2. I am running a graphing program and software at the same time. Whenever I try to make a screenshot of my work, it keeps telling me that I have insufficient memory space; what is wrong?

A: A few users have reported similar problems. We are not certain what causes it or how to fix it. However, we have found that if there is a defective address within 128 MB to 512 MB in your physical memory, your software might signal "End of memory". Thus, the program will warn you about insufficient memory. Test your memory with a varied memory testing program. Or, take a screenshot, close the program, paste it to the graphing program, and re-open the program.

Q3. A part of the background picture remains within the Waveform Display Area, especially when running the program in demo mode. What's wrong with it?

A: Your machine may have a memory management problem with either your physical RAM onboard or the RAM on your video card. Turn off any other multimedia of graphic programs and then re-run the software. If this does not work, restart your system. This should temporarily fix the problem. However, we highly recommend terminating all irrelevant programs while working with the Logic Analyzer (Try not to burn DVDs, not listen to music or watch movies while working with the Logic Analyzer.).

Q4. The default color setting of the Waveform Display Area is very cool, but I don't see anything when I print my work out with my black and white laser printer. What can I do?

A: Refer to *Section 3.6*; it should have clear, understandable instructions about changing the color of the user interface. See *Fig. 3-153*; this color setting should give a clear view of the Waveform Display Area, even with an old black and white laser printer.

5.3 Hardware Troubleshooting

Q1. Why are no lights on when I hook the USB cable to the Logic Analyzer?

A: Double check whether the other end is properly connected to your PC. There may also be a defect in your USB cable. Try another cable.

Q2. Why can't I read any signals from my Logic Analyzer?

A: Check whether you have correctly connected the signal cables to the activated pin on your test board and check the power supply of your test board. The Logic Analyzer does not supply any electricity to a test board via signal lines.

Q3. I get a signal from only one Logic Analyzer when I have two connected; what is wrong?

A: Currently, only the LAP-C(32128), LAP-C(321000) and LAP-C(322000) support many Logic Analyzers working in series. Also, make sure that the signal lines, power lines, and ground line are properly connected. Refer to Fig*. 1-11, Table 1-2, Table 1-3, Table 1-4*, and *Table 1-5*.

Q4. Why should I bother grounding? Where can I ground?

A: Grounding will protect the Logic Analyzer and the test board. A proper ground may improve the quality and accuracy of your data. Since it is impossible to avoid unwanted interference you may ground the Logic Analyzer with the test board to ensure that unwanted interference will equally disturb both the testing and tested devices, ensuring a set of data that is still accurate.

Conclusion

Every user of a product is a potential writer for *Chapters 5~7* in this User Manual. In fact, this chapter is a composition of many unnamed electronic professionals, especially experts.

6 FAQ

6.1 Hardware
6.2 Software
6.3 Registration
6.4 Technical Information
6.5 Others

Objective

In this chapter, common problems and questions are roughly classified into five categories: Hardware, Software, Registration, Technical Information, and Others. This is a backup resource for users, especially those without Internet access. Most references refer to English web links.

6.1 Hardware

H01. Is it ok to substitute stock items for bundled cables and connectors?

A: Yes, users may use any compatible connectors and cables. However, to ensure consistency and accuracy in measurements and data, we strongly recommend using the bundled connectors and cables. Each of the Logic Analyzer's is calibrated with the bundled cables and connectors before packing.

H02. Does Zeroplus manufacture grippers? How may I purchase grippers?

A: Yes, we have a production line dedicated to grippers. Contact our sales department and a sales representative will be happy to assist you.

H03. Is the memory size fixed? If I just use one of the ports, can I expand the memory size?

A: The Logic Analyzer's memory is fixed at 4 megabits. Due to current hardware limitations, the memory size cannot be modified, even as the number of ports used changes.

H04. Are different external sampling frequencies for different channels possible?

A: No, there is only one external sampling frequency available.

H05. Can I disable or set a certain port to *don't care* while during compression?

A: No, during compression, D Port will be set to be **disabled**.

H06. Why does the Logic Analyzer feature negative voltage calibration?

A: This allows users to analyze any given signal.

H07. How do I adjust the Trigger Level?

A: The adjustment of the trigger level is done with a port which consists of 8 channels. The trigger lever can only be adjusted for an entire port.

H08. Does the Logic Analyzer use hardware or software compression technology?

A: For time efficiency, the Logic Analyzer uses hardware compression.

H09. Is planning an Analyzer that can handle more channels?

A: Yes, we are working in this direction.

H10. Does the memory page vary when the depth of the memory changes?

A: Yes, the depth of memory changes the memory page.

H11. Is the Logic Analyzer expandable? How may I expand it?

A: Yes, the Logic Analyzer is expandable. At this stage, you can expand it with external module devices.

H12. Why must I reinstall the driver every time I use a different Logic Analyzer?

A: Since each Logic Analyzer has unique serial numbers, you must reinstall the driver every time you change the Logic Analyzer.

H13. Why is there no data? Why does data sampling seem inconsistent?

A: The reasons are varied, but you may follow this checklist for troubleshooting:

1) Always check the USB connection between the Logic Analyzer and your PC.
2) We strongly recommend using USB ports in the rear panel of a PC; these ports usually have better voltage stabilities than front panel ports. However, if front panel USB ports are directly soldered to the main board, you can use them.
3) Make sure the Logic Analyzer is directly connected with the PC (without a USB hub).
4) Inconsistent data display may indicate voltage irregularities in the main board; examine capacitors on your main board or power supply.

5) If the problem is the power supply, we strongly recommend purchasing a power supply with a hardwired voltage transformer rather than a voltage regulator. For power supplies with the same output power, those built with hardwired voltage transformers are usually much heavier than those relying on voltage regulators.

H14. What are the time settings for "Setup" and "Hold"?

A: Setup Time: 0.05ns ~ 0.25ns; Hold Time: 0.02ns ~ 0.08ns.
Clock High requires a minimum of 0.31ns. **Clock Low** requires at least 0.47ns.

6.2 Software

SW01. Why is the compression function not enabled by default?

A: Mostly to avoid significant errors when testing signals with high variability, or measuring a certain channel for a long time period.

SW02. What is the purpose of the compression function?

A: The compression function measures signals that vary slightly over a long period.

SW03. Can I enable Trigger Page and Compression Function simultaneously?

A: Yes, you can.

SW04. When should I use the "Bar" function?

A: This function allows you to highlight a segment of a waveform so that you can have a closer view. Depending on the configuration of **Waveform Display Mode** under **Tools ➔ Customize**, a more accurate numeric value of sampling site, time, or frequency difference will be calculated and displayed as shown in *Fig. 6-1*.

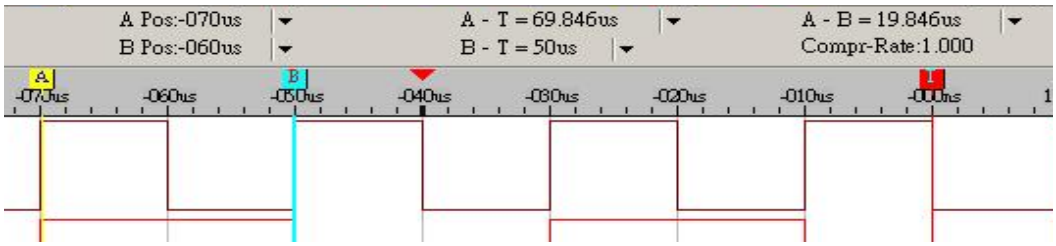


Fig. 6-1 – Bar Function

SW05. Can triggers be differentiated in Pre-Trigger and Post-Trigger?

A: Yes, they can.

SW06. Are all setup parameters and configurations saved as I save my work?

A: Yes, everything in your work space, except signal graph, will be saved.

SW07. If I have the wheel feature with my mouse (or other pointing devices), may I adjust the waveform display zoom, in the Waveform Display Mode by scrolling?

A: This feature has been enhanced since V1.03. If your program version is prior to this version, visit our website for the latest update at

http://www.zeroplus.com.tw/logic-analyzer_en/technical_support.php

SW08. What are the extremes for Delay Time and Clock & Trigger Delay Clock?

A: The interface will inform you of the interval you may use. However, it varies from case to case, depending on your test devices. See *Fig. 6-2*.

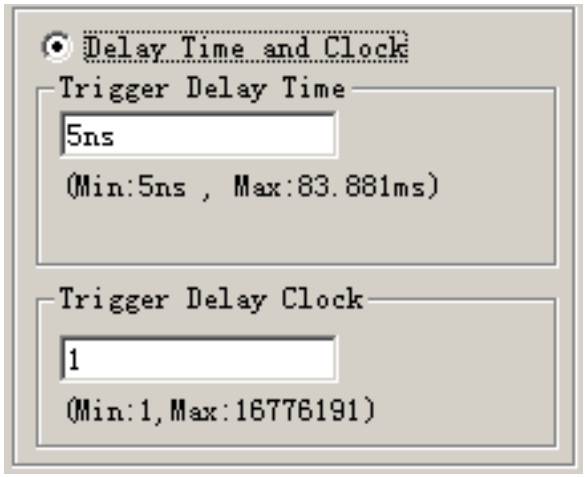


Fig. 6-2 – Delay Time and Clock

SW09. How do I know the version number of my software interface program?

A: Click **Help** from the menu *(See Fig 6-3)*,
and then select **About ZEROPLUS Logic Analyzer**(*See Figs 6-3 and 6-4)*.

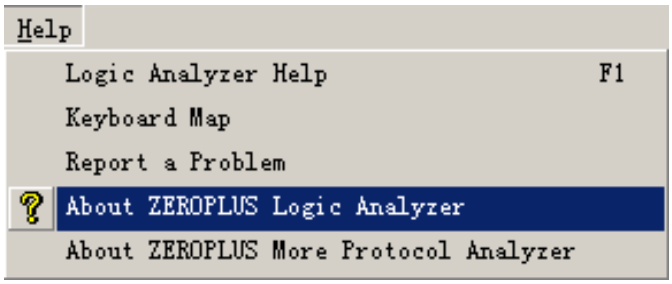


Fig. 6-3 – About ZEROPLUS Logic Analyzer

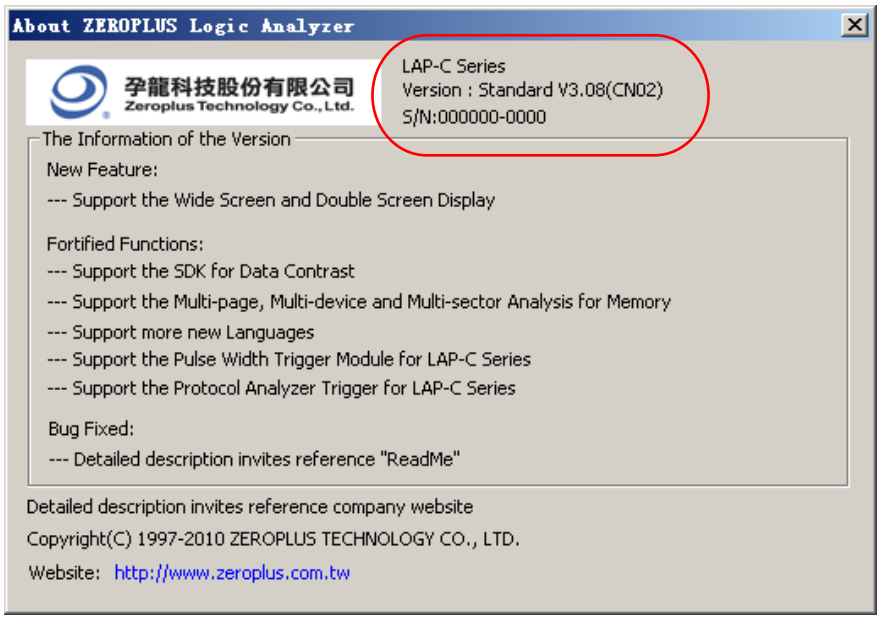

About ZEROPLUS Logic Analyzer
孿龍科技股份有限公司
Zeroplus Technology Co., Ltd.
LAP-C Series
Version : Standard V3.08(CN02)
S/N:000000-0000
The Information of the Version
New Feature:
--- Support the Wide Screen and Double Screen Display
Fortified Functions:
--- Support the SDK for Data Contrast
--- Support the Multi-page, Multi-device and Multi-sector Analysis for Memory
--- Support more new Languages
--- Support the Pulse Width Trigger Module for LAP-C Series
--- Support the Protocol Analyzer Trigger for LAP-C Series
Bug Fixed:
--- Detailed description invites reference "ReadMe"
Detailed description invites reference company website
Copyright(C) 1997-2010 ZEROPLUS TECHNOLOGY CO., LTD.
Website: http://www.zeroplus.com.tw

Fig. 6-4 - The circled information is the version number.

SW10. How may I upgrade my software interface program?

A: Visit our website at http://www.zeroplus.com.tw and follow the instructions for the English version. You may also use the following address for English updates.
http://www.zeroplus.com.tw/logic-analyzer_en/technical_support.php

SW11. Can I save my signal data to a separate pure text file (*.txt)?

A: This feature is available in this version.

SW12. Why is the text display covered by other text or outside the display width?

A: At this stage, our software interface program has missing code for multilingual support. You will have to ensure your system default encoding is one of the following languages: 1) any English Encoding (en, en-XX), 2) Traditional Chinese (zh, zh-XX), 3) Simplified Chinese (zh, zh-CN in HZ, GB2312, GB18030). Double check the language configuration in **Regional and Language Options**.

Fig.6-5 – Windows Regional and Language Options

SW13. Is there a Reset that restores the default color settings for signal output waveforms in the Position Signal Display Area?

A: Yes, there is. Click **Tools** from the menu bar, and select **Color Setting**; click **Defaults**. However, this restores everything in this window. You must make a further adjustment if the color setting is the only thing you want to restore. *See Fig. 6-6.*

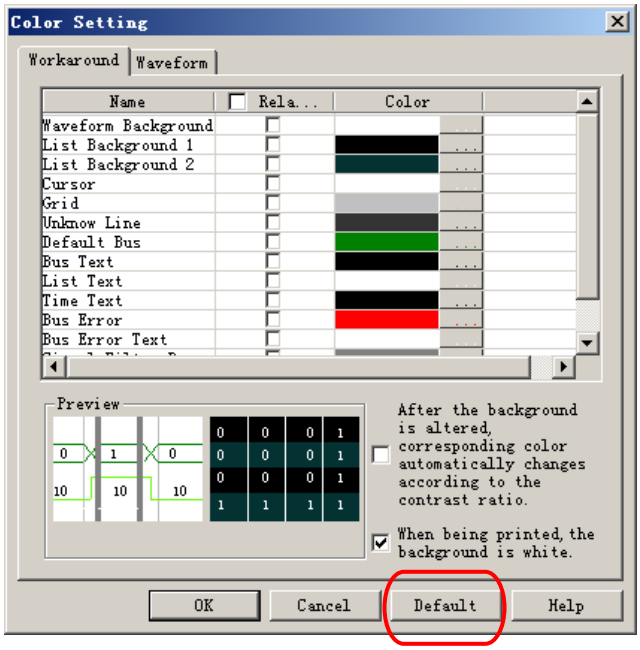


Fig. 6-6 – Restore Color Defaults

SW14. Can I change the displayed waveform mode?

A: Yes, you can. There are two ways to do this.
First, go through **Data ➔ Waveform Mode** and choose a waveform. *See Fig. 6-7.*

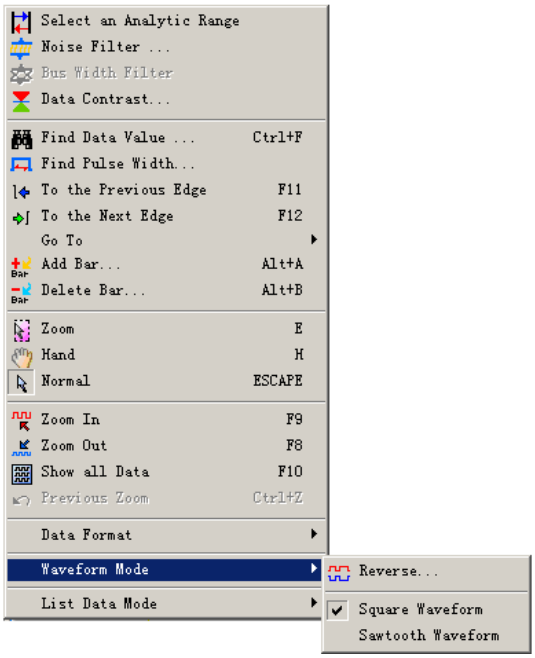


Fig. 6-7 – Waveform Mode

The second alternative is to right-click any place in the Waveform Display Area. Then, a menu will pop up. Click **Waveform Mode**, and choose a waveform. *See Fig. 6-8.*

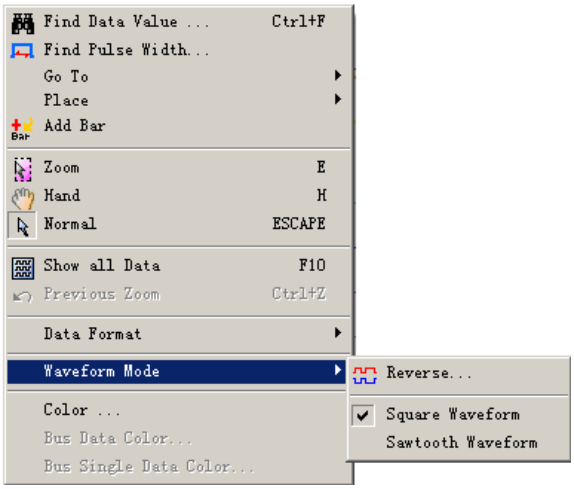


Fig.6-8 – Waveform Mode

SW15. Can I change the Signal Display Mode into the Timing Mode?

A: Yes, you can.

SW16. Why does not Filter Delay work when the Double Mode is enabled?

A: To optimize signal output quality and maximize memory efficiency, the **Signal Filter Setup** function may work under the Double Mode. However, the **Filter Delay** function doesn't work under the Double Mode at this stage.

6.3 Registration

RG01. What is the significance of the hardware serial number?

A: Every product is assigned and engraved with a unique serial number, which allows us to trace the original manufacturing date of a specific product.

RG02. How do I register online?

A: Visit our homepage at http://www.zeroplus.com.tw. Choose the Instrument Department, and click on **English**. Once you finish membership registration, proceeding with product registration. After finishing product registration, you will receive an email consisting of your product registration information. A password may be required for further customer services and other inquiries.

RG03. What should I do if online registration fails?

A: Do a screen grab of the window, including the error message, and email our customer service dept. A customer service representative will be glad to assist you as soon as possible once the email is correctly received.

RG04. How may I register if the purchasing date was more than one month ago?

A: In this case, fill in the registration card and send it via post, fax, or email to our customer service dept ,and a representative will process the registration for you.

RG05. What is the warranty length for my product?

A: A two-year FACTORY WARRANTY is offered in which you will have to send the defective product to the closest branch, an authorized service site, or our headquarters. The in-store warranty may vary, and many require extra charges for various extended warranty policies. The company is not being responsible for an in-store warranty that exceeds our factory warranty.

RG06. Why should I register this product?

A: If you do not register this product, the warranty will be counted from the manufacturing date indicated by the serial number of your product. Thus, we strongly recommend registering your product for your own benefit.

RG07. What should I do if the hardware serial number is previously registered?

A: In this case, take a picture of the decal on the rear side of the product and fill in the registration form. Call us and mail both picture and registration to us. A customer representative will be happy to assist you.

RG08. How do I register the protocol analyzer and buy protocols?

A: Every product is assigned and engraved with a unique serial number. please print your S/N number window as an example attachment and send it to our distributor or ZEROPLUS head office. According to your S/N, we will provide passwords for your protocol registration.

6.4 Technical Information

TI01. What is the Logic Analyzer?

A: The Logic Analyzer is a tool that sieves out and shows the digital signal from test equipment by using a clock pulse. The Logic Analyzer is like a digital oscilloscope. However, it only shows two voltage states (the logic status 1 and 0), differing from many voltage levels of an oscilloscope. The Analyzer has more channels than an oscilloscope to analyze the waveform. Since the Logic Analyzers obtains only signals 1 and 0, its sampling frequency is slower than an oscilloscope, which needs many voltage ranks. Moreover, the Logic Analyzer can receive many signals during a test.

TI02. How does the Logic Analyzer operate?

A: The Logic Analyzer reserves trigger requirement setting for users and uses them on the test equipment for the value of the sampling signals and puts them into the internal memory. The software of the Logic Analyzer will read out the value from the memory and switch it to the waveform or status shown for users' analysis.

TI03. What is the asynchronous Timing Mode?

A: Since the sampling clock and tested objects are not directly related to each other, and the former won't be controlled by the latter, the sampling clock and the tested signals will not be done at the same time. We call this "Timing Mode", which means that in the same time interval, you can get sampling data from the test equipment at one time, such as every 10 seconds. The internal clock, the Logic Analyzer's inner confirmed one, is often for sampling in Timing Mode as is the logic waveform.

TI04. What is the synchronous State Mode?

A: Because the sampling clock and measured object can be directly related, and are controlled by the latter, signals of the former and the latter can proceed simultaneously. We call this "State Mode". In this mode, the measured object provides the sampling clock. State Mode is when the Logic Analyzer can obtain sampling data from the test equipment synchronously. In other words, when the test equipment has a signal or signal group, this is the time to get the signal. For example, while the test equipment is sending out one rising edge, the Logic Analyzer can start to obtain one signal.

TI05. What are A-bar, B-bar and T-bar?

A: The T-bar, A-bar and B-bar are labels. T is the trigger label, which cannot be removed when the waveform or the state is displayed, which marks a pod. When searching for, or obtaining data, the A and B labels can be set in any location. Using the order of these markings, you can return quickly to the desired position to analyze data. This can also be a point to measure the interval between A-B, A-T, or B-T.

TI06. What is a Trigger Gripper?

A: A gripper is the gathering point to collect the Logic Analyzer channels. When a cable connector is not suitable for the test device, a trigger gripper may be an alternative for connection.

TI07. What is a Channel?

A: The channel is the collection line of the input signal. Each channel is responsible for linking the pin of the measured device. Every channel is used to collect signals from the test equipment.

TI08. How can I display acquisition in the waveform captured by external sampling signal?

A: Select **Waveform Display** from the **Window** list.

TI09. What is an External Trigger?

A: An external trigger is a signal outside the Logic Analyzer. It is used for the simultaneous test of 2 test tools. For example, one Logic Analyzer can be started by one signal from another test tool. Or when it is triggered, it can output one signal to another test tool. The Logic Analyzer is often used for triggering an oscilloscope.

TI10. Why does Double Mode not coincide with Filter Delay?

A: In order to set out the perfect waveform from the Logic Analyzer and achieve optimal memory efficiency, you can use the **Signal Filter** when using **Double Mode**; the system doesn't support the function of **Filter Delay**.

TI11. How do I update software?

A: The software will automatically check for and download updates. This function deletes old software first and then downloads and installs the latest version.

6.5 Others

OT01. How was the Logic Analyzer developed?

A: It took us more than two years to develop this product. We envision "Everyone carrying the Logic Analyzer," and we would like to make some contributions to the electronics industry in return. We also wish to transform the stereotypical OEM factory into a world class R&D center.

OT02. Why is there a rich information database for game chips rather than the Logic Analyzer?

A: First of all, we apologize for any inconvenience caused by the lack of information pertaining to Logic Analyzers. We are currently working very hard on multilingual information and documentations pertaining to the Logic Analyzer. Visit our website for the latest drivers, software, and manuals: http://www.zeroplus.com.tw/logic-analyzer_en/technical_support.php.
In the meantime, we will have updates ready when verified error free.

OT03. What was the original intention of developing this item?

A: Originally, the Logic Analyzer was just for use by our engineering department. Later on, we saw the greater need for this kind of device. We made numerous enhancements and made it available to the public.

Conclusion

This chapter is full of hard facts for engineers. The contents of this version of the User Manual may look more different than the one on the web. Every engineer finds new problems, new solutions, or other issues, during real life applications. Though there are dozens of questions here, we look forward to your feedback, which is important for future versions. It may help us produce more efficient and accurate devices so that we will offer you much better service.

7 Appendix

7.1 Hot Keys
7.2 Contact Us

Objective

In this chapter, users will learn the functions of all defined hot keys in the software interface of the Logic Analyzer.

7.1 Hot Keys

Table 7-1: Hot Keys (1)

Hot Key	Equivalent Orders	Statement
A	Go to A Bar	Move the A-bar to the center of the waveform area; select A-bar by the cursor.
B	Go to B Bar	Move the B-bar to the center of the waveform area; select B-bar by the cursor.
T	Go to T Bar	Move the T-bar to the center of the waveform area; select T-bar by the cursor.
E	Change to Zoom mode	Change the mouse mode to Zoom
H	Change to Hand mode	Change the mouse mode to Hand.

Table 7-2 : Hot Keys (2)

Hot Key	Equivalent Orders	Statement
Ctrl + A	Go to A Bar	Center A-bar.
Ctrl + B	Go to B Bar	Center B-bar.
Ctrl + C	File -> Capture Window	Open Capture Graph dialog box.
Ctrl + E	Data ->Zoom	Change Mouse mode to Zoom mode.
Ctrl + F	Data -> Find Data Value	Search specific data with predetermined conditions.
Ctrl + G	Bus/Signal -> Group into Bus	Group selected signals into a Bus.
Ctrl + N	File -> New	Create a new file.
Ctrl + O	File -> Open	Open a saved file.
Ctrl + P	File -> Print	Print an active file.
Ctrl + S	File-> Save	Save an active file with its current name, location and file format.
Ctrl + U	Bus/Signal -> Ungroup from Bus	Ungroup signals (Pins) from a Bus.
Ctrl + Z	Data -> Previous Zoom	Reverse the last zoom.
Ctrl + Shift + E	File->Export Waveform	Open Export Waveform dialog box.

Table 7-3 : Hot Keys (3)

Hot Key	Equivalent Orders	Statement
Page Down	Operate the position shown	Go to next page of the data or the waveform
Page Up	Operate the position shown	Go to previous page of the data or the waveform
Home	Operate the position shown	Go to the beginning of the data or the waveform
End	Operate the position shown	Go to the end of the data or the waveform.
Up	Operate the position shown	Move the cursor up a grid.
Down	Operate the position shown	Move the cursor down a grid.
Left	Operate the position shown	Move the selected Bar or display left to prior the waveform or data.
Right	Operate the position shown	Move the selected Bar or display right to posterior the waveform or data.
ESC	Operate the position shown	Release all selected bars, and change Mouse mode to Normal.
Space	Change the trigger conditions	Change trigger conditions.

Table 7-4 : Hot Keys (4)

Hot Key	Equivalent Orders	Statement
F1	Help -> Logic Analyzer Help	Logic Analyzer Help
F2	Decrease the sampling rate	Decrease the sampling rate
F3	Increase the sampling rate	Increase sampling rate
F5	Run/Stop -> Single Run	Execute the acquirement once
F6	Run/Stop -> Repetitive Run	Execute the acquirement continuously
F7	Run/Stop -> Stop	Stop acquiring data
F8	Data -> Zoom Out	Zoom out the waveform
F9	Data -> Zoom In	Zoom in the waveform
F11	Data ->To the Previous Edge	Move forward to the prior variation waveform and center that location.
F12	Data -> To the Next Edge	Move forward to the next variation waveform and center that location.

7.2 Contact Us

Table 7-5: Contact Us

Contact Us	
Copyright 1997-2010, ZEROPLUS TECHNOLOGY CO., LTD	
Headquarter	
Taiwan-Chung Ho City	ZEROPLUS TECHNOLOGY CO., LTD. 3F., No.121, Jian Ba Rd., Chung Ho City, Taipei County, R.O.C. Tel: +886-2-6620-2225 Fax: +886-2-6620-2226 ZIP Code: 23585
Instrument Division/ Business Department	
Taiwan-Hsinchu City	ZEROPLUS TECHNOLOGY CO., LTD. 2F., No.242-1, Nanya St., North Dist., Hsinchu City 30052, Taiwan (R.O.C.) Tel: +886-3-542-6637 Fax: +886-3-542-4917 ZIP Code: 30052 E-Mail: hunter@zeroplus.com.tw
Taiwan-Chung Ho City	ZEROPLUS TECHNOLOGY CO., LTD. Address: 2F, NO.123, Jian Ba Rd, Chung Ho City, Taipei Hsian, R.O.C. Tel: 886-2-6620-2225 Ext.:200 Fax: 886-2-6620-2226
Other Service Departments	
China-Shenzhen	ZEROPLUS TECHNOLOGY (DONG GUAN) CO,. LTD. Room 2821, B2 Section, Building 1, Hong Rong Square, District 80, Bao'an, Shenzhen City, Guangdong Province, China Mainland Tel: +86-755-2955-6305~6 Fax: +86-755-2955-6306 #808 ZIP Code: 518102
China-Shanghai	ZEROPLUS TECHNOLOGY (DONG GUAN) CO,. LTD. 101, No. 172, Alley 377, Chen Hui Road, Zhang Jiang, Pudong New Area, Shanghai City Tel: +86-21-50278005~6 Fax::+86-21-50278006 ZIP Code: 201203

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Conclusion

The demonstrations in this User Manual will enhance users' understanding of our products in future issues, even though the manual ends here. We thank you for choosing the Logic Analyzer. Please contact us if you find anything that could be done better, either in software or hardware. We appreciate your feedback.